CSC148H Week 10

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Selection Sort: (selection_sort.py)

```
def find_min(L, i):
  ',',(list. int) -> int
  Return the index of the smallest item in L[i:].
  , , ,
  smallest index = i
  for j in range(i + 1, len(L)):
      if L[j] < L[smallest_index]:</pre>
        smallest_index = j
  return smallest_index
def selection_sort(L):
  ','(list) -> NoneType
  Sort the elements of L in non-descending order.
  , , ,
  for i in range(len(L) - 1):
    smallest_index = find_min(L, i)
    L[smallest_index], L[i] = L[i], L[smallest_index]
```

Insertion Sort: (insertion_sort.py)

```
def insert(L, i):
  '''(list, int) -> NoneType
  Move L[i] to where it belongs in L[:i].
  , , ,
 v = L[i]
  while i > 0 and L[i - 1] > v:
   L[i] = L[i - 1]
    i -= 1
 L[i] = v
def insertion sort(L):
  '''(list) -> NoneType
  Sort the elements of L in non-descending order.
  , , ,
  for i in range(1, len(L)):
    insert(L, i)
```

The Slow Sorts

- ▶ Selection sort and insertion sort are both $O(n^2)$
 - ▶ They have an outer loop that runs *n* times
 - On each iteration, a function is called that takes at most n steps
- We'll discuss a much faster recursive sorting method called quicksort
- ▶ Interestingly, the worst-case running time of quicksort is still $O(n^2)$, though on average it is $O(n \lg n)$

Properties of Quicksort

- ▶ Unlike the iterative sorts, it is not an in-place sorting method
 - We use at least lg n additional stack space to carry out the recursion
- ► The algorithm works by choosing a pivot element, and partitioning the list so that elements smaller than the pivot are to its left and elements bigger than the pivot are to its right
- ▶ If we could then sort these two sublists, the original list would be entirely sorted
- We sort these sublists recursively

Partition Procedure

- We will write a function to partition list lst[left..right] around pivot pivot
- ► As we proceed through the list, we will maintain three consecutive slices
 - ▶ Elements < pivot
 - ► Elements ≥ pivot
 - Unprocessed elements

Partition Procedure...

- ▶ We're going to keep indices i and j
- Stuff to the left of i is less than the pivot
- Stuff from i up to but not including j is greater or equal to the pivot
- Stuff from j to the right is unprocessed

Partition Code (partition.py)

```
def partition(lst, left, right, pivot):
  '''(list, int, int, int) -> int
  Rearrange 1st so that elements >= pivot follow
  elements < pivot; return index of first element >= pivot
  , , ,
  i = left
  i = left
  while j <= right:
    if lst[j] < pivot:</pre>
      lst[i], lst[j] = lst[j], lst[i]
      i += 1
    i += 1
  return i
```

Partition Practice

```
[6, 2, 12, 6, 10, 15, 2, 13] Partition this list around pivot 5. Use the code on the previous slide:
```

- Start i and j at 0
- ▶ If lst[j] >= 5, increment j
- Otherwise, swap lst[i] and lst[j], and increment both i and j

Quicksort Procedure

- ► As a choice for the pivot, we will choose the rightmost element in the list being sorted on each recursive call
- Once we get the pivot value, we might try to
 - Partition the list around this pivot value
 - Recursively sort the elements less than the pivot
 - Recursively sort the elements greater than or equal to the pivot
- ... will this work?

Quicksort Attempt 1

```
from partition import partition

def quicksort(lst, left, right):
    '''(list, int, int) -> NoneType
    Sort lst[left..right] in nondecreasing order.
    '''
    if left < right:
        pivot = lst[right]
        i = partition(lst, left, right - 1, pivot)
        quicksort(lst, left, i - 1)
        quicksort(lst, i, right)</pre>
```

Quicksort Attempt 2

```
from partition import partition

def quicksort(lst, left, right):
    '''(list, int, int) -> NoneType
    Sort lst[left..right] in nondecreasing order.
    '''
    if left < right:
        pivot = lst[right]
        i = partition(lst, left, right, pivot)
        quicksort(lst, left, i - 1)
        quicksort(lst, i + 1, right)</pre>
```

What Went Wrong?

- ▶ In attempt 1, we had no guarantee that our subproblem was getting smaller
- ▶ In attempt 2, we had no guarantee that the pivot was in the proper place before excluding it from the recursion
- We can modify attempt 2 to swap the pivot value into its correct place

Correct Quicksort (quicksort.py)

```
from partition import partition
def quicksort(lst, left, right):
  '''(list, int, int) -> NoneType
  Sort lst[left..right] in nondecreasing order.
  , , ,
  if left < right:
    pivot = lst[right]
    i = partition(lst, left, right - 1, pivot)
    lst[i], lst[right] = lst[right], lst[i]
    quicksort(lst, left, i - 1)
    quicksort(lst, i + 1, right)
```

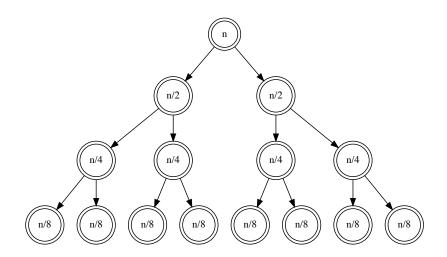
Quicksort Example Execution

- ► Consider list: [12, 30, 25, 8, 4, 9, 15, 13]
- ▶ We partition [12, 30, 25, 8, 4, 9, 15] around pivot 13
- ► This gives [12, 8, 4, 9, 25, 30, 15, 13]
- ► Then swap 13 with 25 to get [12, 8, 4, 9, 13, 30, 15, 25]
- \blacktriangleright ... and then recursively sort [12,8,4,9] and [30,15,25]

Best Case for Quicksort

- Assume that we choose a pivot that partitions the list exactly in half on each recursive call
- From binary search, we know that we will recurse on the order of lg n times
- On the outermost level, the partition step takes n time (one step per element in the list)
- ▶ On the two resulting subproblems of size n/2, the total partition time is n/2 + n/2 = n
- ▶ On the resulting four subproblems of size n/4 (two from each of the two n/2 subproblems), the total partitioning time is still n, and so on
- ▶ On each of lg *n* levels of recursion, we do a total of *n* work
- ▶ Thus, our running time is $O(n \lg n)$

Best Case for Quicksort: Tree



Worst Case for Quicksort

- It's always possible that we choose a pivot that partitions the list badly
- Consider: we pass a sorted list to quicksort and choose the rightmost element as the pivot
- ▶ On each recursive call operating on a list of size n, we may partition it into a list of n-1 elements and a "list" of just 1 element
- ▶ Now, we have *n* levels of recursion, each of whose total partitioning time still takes *n* time
- ▶ We have an $O(n^2)$ algorithm? Did we just waste a lot of time discussing this?

Worst Case for Quicksort...

- Instead of choosing the rightmost element for the pivot, we could choose the middle element
- ► This fixes the above case, but we can still construct a list to exhibit quicksort's worst-case behavior
- Another popular approach is choosing the median element among the first, middle, and last elements
- ▶ Even if there are inputs that will take $O(n^2)$ time, this is rare in practice
- ► Consider: if we partition so that 90 percent of the elements are in one list and 10 percent are in the other, quicksort is still $O(n \lg n)$
 - ► The depth of recursion changes to log_{10/9} n, but it is still logarithmic

Merge Sort

- ▶ Merge sort is always $O(n \lg n)$, even in the worst case
- It works by
 - Recursively sorting the first half of the list
 - Recursively sorting the second half of the list
 - Merging the two halves into a newly sorted list
- ▶ At each level of recursion, the merging takes a total of *n* steps, and there are lg *n* levels before we get to the base case
- ► The merging requires an auxiliary list (not required in quicksort)

Merging Two Sorted Lists

```
def merge(list1: list, list2: list):
  ""'Return merge of sorted list1 and list2.""
  lst = []
  i = 0
  i = 0
  while i < len(list1) and j < len(list2):
    if list1[i] < list2[j]:</pre>
      lst.append(list1[i])
      i = i + 1
    else:
      lst.append(list2[j])
      j = j + 1
  lst.extend(list1[i:])
  lst.extend(list2[j:])
  return 1st
```

Mergesort

```
from merge import merge
def mergesort(lst: list) -> list:
  ""'Return a sorted copy of lst."
  if len(lst) <= 1:
   return lst[:]
  mid = len(lst) // 2
  left = lst[:mid]
  right = lst[mid:]
  left_s = mergesort(left)
  right_s = mergesort(right)
  return merge(left_s, right_s)
```