■ Monotonic Stack

Problems

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	#	Title	Acceptance	Difficulty	Frequency 6
~	42	Trapping Rain Water (/problems/trapping-rain-water)	58.6%	Hard	
	2281	Sum of Total Strength of Wizards (/problems/sum-of-total-strength-of-wizards)	27.6%	Hard	
~	1762	Buildings With an Ocean View (/problems/buildings-with-an-ocean-view)	79.2%	Medium	
~	456	132 Pattern (/problems/132-pattern)	32.4%	Medium	
~	84	Largest Rectangle in Histogram (/problems/largest-rectangle-in-histogram)	42.0%	Hard	
~	581	Shortest Unsorted Continuous Subarray (/problems/shortest-unsorted-continuous-subarray)	36.2%	Medium	
~	1996	The Number of Weak Characters in the Game (/problems/the-number-of-weak-characters-in-the-game)	43.9%	Medium	
/	2104	Sum of Subarray Ranges (/problems/sum-of-subarray-ranges)	60.2%	Medium	
~	496	Next Greater Element I (/problems/next-greater-element-i)	71.2%	Easy	
~	85	Maximal Rectangle (/problems/maximal-rectangle)	43.9%	Hard	
?	768	Max Chunks To Make Sorted II (/problems/max-chunks-to-make-sorted-ii)	52.6%	Hard	
~	907	Sum of Subarray Minimums (/problems/sum-of-subarray-minimums)	34.3%	Medium	
/	739	Daily Temperatures (/problems/daily-temperatures)	67.0%	Medium	
~	503	Next Greater Element II (/problems/next-greater-element-ii) ★	63.0%	Medium	
~	316	Remove Duplicate Letters (/problems/remove-duplicate-letters)	44.4%	Medium	
~	769	Max Chunks To Make Sorted (/problems/max-chunks-to-make-sorted)	58.1%	Medium	
~	402	Remove K Digits (/problems/remove-k-digits)	30.5%	Medium	
~	1008	Construct Binary Search Tree from Preorder Traversal (/problems/construct-binary-search-tree-from-preorder-traversal)	80.8%	Medium	
	975	Odd Even Jump (/problems/odd-even-jump)	38.8%	Hard	
	1944	Number of Visible People in a Queue (/problems/number-of-visible-people-in-a-queue)	69.9%	Hard	
~	901	Online Stock Span (/problems/online-stock-span)	63.8%	Medium	
	962	Maximum Width Ramp (/problems/maximum-width-ramp)	48.9%	Medium	
	1574	Shortest Subarray to be Removed to Make Array Sorted (/problems/shortest-subarray-to-be-removed-to-make-array-sorted)	36.4%	Medium	
	2355	Maximum Number of Books You Can Take (/problems/maximum-number-of-books-you-can-take) ■	47.8%	Hard	
	2030	Smallest K-Length Subsequence With Occurrences of a Letter (/problems/smallest-k-length-subsequence-with-occurrences-of-a-letter)	38.9%	Hard	
	1776	Car Fleet II (/problems/car-fleet-ii)	53.3%	(Hard)	

	#	Title	Acceptance	Difficulty	Frequency 2
~	853	Car Fleet (/problems/car-fleet)	49.8%	Medium	
~	1130	Minimum Cost Tree From Leaf Values (/problems/minimum-cost-tree-from-leaf-values)	68.5%	Medium	
	1793	Maximum Score of a Good Subarray (/problems/maximum-score-of-a-good-subarray)	53.0%	Hard	
	1673	Find the Most Competitive Subsequence (/problems/find-the-most-competitive-subsequence)	49.2%	Medium	
	1856	Maximum Subarray Min-Product (/problems/maximum-subarray-min-product)	37.7%	Medium	
~	1081	Smallest Subsequence of Distinct Characters (/problems/smallest-subsequence-of-distinct-characters)	57.5%	Medium	
	2289	Steps to Make Array Non-decreasing (/problems/steps-to-make-array-non-decreasing)	21.4%	Medium	
	1504	Count Submatrices With All Ones (/problems/count-submatrices-with-all-ones)	58.0%	Medium	
~	1019	Next Greater Node In Linked List (/problems/next-greater-node-in-linked-list)	59.8%	Medium	
~	255	Verify Preorder Sequence in Binary Search Tree (/problems/verify-preorder-sequence-in-binary-search-tree) $ \blacksquare \blacksquare$	48.0%	Medium	
	1124	Longest Well-Performing Interval (/problems/longest-well-performing-interval)	34.5%	Medium	
	1526	Minimum Number of Increments on Subarrays to Form a Target Array (/problems/minimum-number-of-increments-on-subarrays-to-form-a-target-array)	68.6%	Hard	
~	654	Maximum Binary Tree (/problems/maximum-binary-tree)	84.3%	Medium	
	2345	Finding the Number of Visible Mountains (/problems/finding-the-number-of-visible-mountains)	45.2%	Medium	
~	1475	Final Prices With a Special Discount in a Shop (/problems/final-prices-with-a-special-discount-in-a-shop)	75.4%	Easy	
	2334	Subarray With Elements Greater Than Varying Threshold (/problems/subarray-with-elements-greater-than-varying-threshold)	39.2%	Hard	
~	321	Create Maximum Number (/problems/create-maximum-number)	28.7%	Hard	
	1063	Number of Valid Subarrays (/problems/number-of-valid-subarrays)	74.1%	Hard	
	2297	Jump Game VIII (/problems/jump-game-viii)	56.7%	Medium	
	1950	Maximum of Minimum Values in All Subarrays (/problems/maximum-of-minimum-values-in-all-subarrays)	49.9%	Medium	
	2282	Number of People That Can Be Seen in a Grid (/problems/number-of-people-that-can-be-seen-in-a-grid)	49.5%	Medium	

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