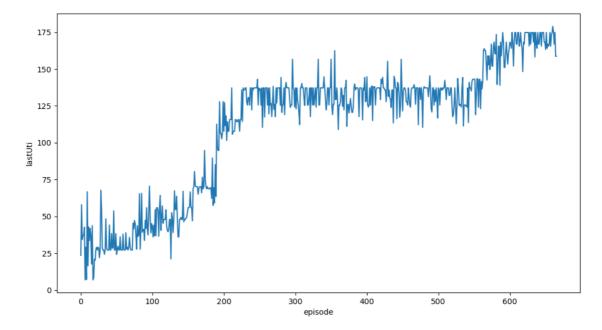
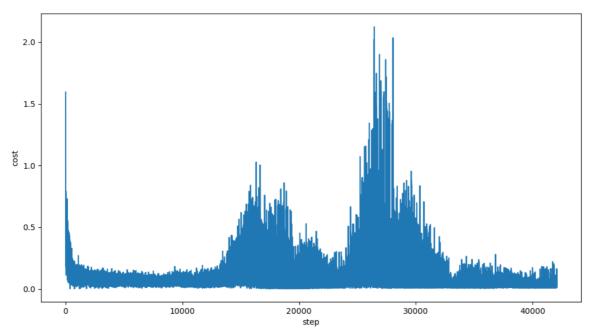
```
drivers_num, passengers_num = 30, 60
env = Environment(drivers_num=drivers_num, passengers_num=passengers_num)
n_actions = len(env.candidateActions)
n_features = passengers_num

MEMORY_SIZE = 5000
RL = DQNPrioritizedReplay(
    n_actions=n_actions, n_features=n_features, learning_rate=0.0002,
    reward_decay=0.9, e_greedy=0.9, e_greedy_increment=0.00005,
    memory_size=MEMORY_SIZE)
train_base = 3
train_bais = MEMORY_SIZE
```



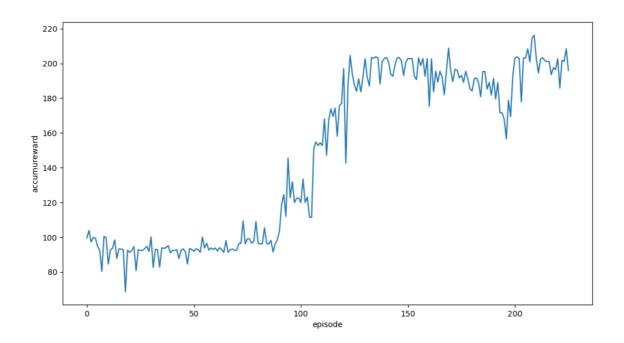


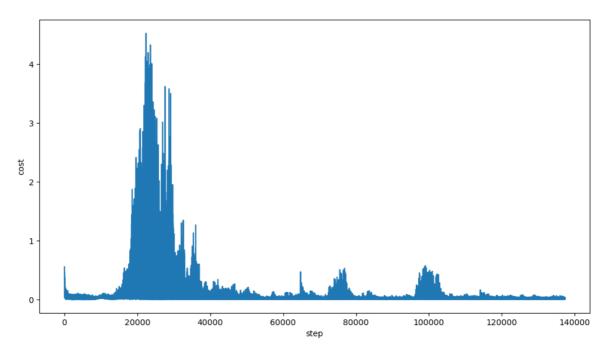
```
# requests_1
drivers_num, passengers_num = 50, 100
env = Environment(drivers_num=drivers_num, passengers_num=passengers_num)
n_actions = len(env.candidateActions)
n_features = passengers_num

MEMORY_SIZE = 5000
RL = DQNPrioritizedReplay(
    n_actions=n_actions, n_features=n_features, learning_rate=0.0002,
reward_decay=0.9, e_greedy=0.9, e_greedy_increment=0.00005,
memory_size=MEMORY_SIZE)
train_base = 5
train_bais = MEMORY_SIZE
```

episode = 20000

CFA: 135.14646783962678 DRL: 216.27114426730228





```
# requests_2 调整train_base

drivers_num, passengers_num = 50, 100

env = Environment(drivers_num=drivers_num, passengers_num=passengers_num)

n_actions = len(env.candidateActions)

n_features = passengers_num

MEMORY_SIZE = 5000

RL = DQNPrioritizedReplay(

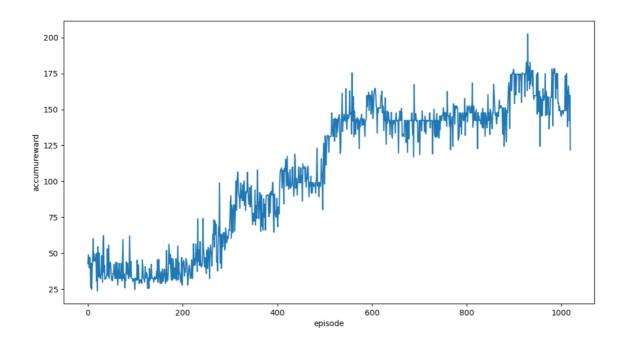
    n_actions=n_actions, n_features=n_features, learning_rate=0.0002,

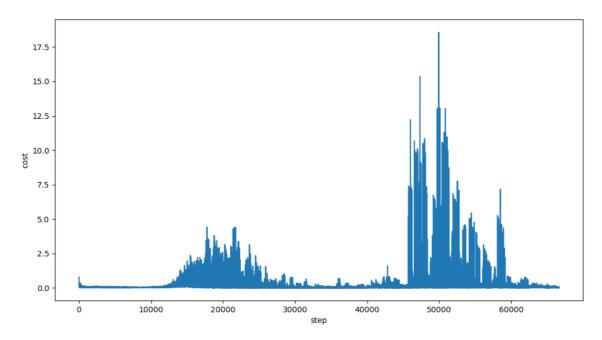
reward_decay=0.9, e_greedy=0.9, e_greedy_increment=0.00005,

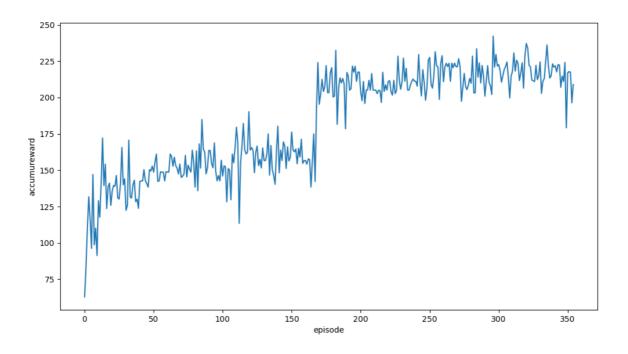
memory_size=MEMORY_SIZE)

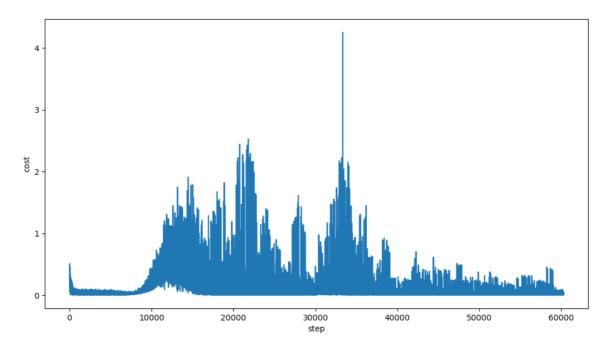
train_base = 10

train_bais = MEMORY_SIZE
```









requests\_4: 107.99

