

Lab Help

ご Jupyter numpy\_tutorial 最后检查: 上星期三02:27 (自动保存)



Python 3 O





```
You can take transposes of matrices with A.T
In [17]: print('A\n', A)
print('A.T\n', A.T)
             Å [[2 4] [6 8]]
Å.T [[2 6] [4 8]]
             Note that taking the transpose of a 1D array has NO effect.
[1. 1. 1.]
(3,)
[1. 1. 1.]
(3,)
             But it does work if you have a 2D array of shape (3,1)
In [19]: a = np.ones((3,1))
    print(a)
    print(a.shape)
    print(a.T)
    print(a.T.shape)
             [[1.]
[1.]
[1.]]
(3, 1)
[[1. 1. 1.]]
(1, 3)
              Dot product
             We can compute the dot product between two vectors with np.dot
In [20]: x = np.array([1,2,3])
y = np.array([4,5,6])
np.dot(x, y)
 Out[20]: 32
              We can compute the matrix-matrix product, matrix-vector product too. In Python 3, this is conveniently expressed with the @ syntax
In [21]: A = np.eye(3) # You can create an identity astrix with np.eye
B = np.random.randn(3,3)
x = np.array([1,2,3])
In [22]: # Watrix-Watrix product A @ B
 In [23]: # Watrix-vector product
 Out[23]: array([1., 2., 3.])
              Sometimes, we might want to compute certain properties of the matrices. For example, we might be interested in a matrix's determinant.
              eigenvalues/eigenvectors. Numpy ships with the numpy. linals package to do these things on 2D arrays (matrices).
In [24]: from numpy import linals
In [25]: # This computes the determinant linals, det(A)
 Out[25]: 1.0
In [20]: # This computes the signoralism and eigenvolues, eigenvalues, eigenvalues, eigenvalues are, in int (The eigenvalues are, in, eigenvalue) print (The eigenvalues are, in, eigenvalue)
             The eigenvalues are [1. 1. 1.]
The eigenvectors are [[1. 0. 0.]
[0. 1. 0.]
[0. 0. 1.]]
             Miscellaneous
              Time your code
             One tip that is really useful is to use the magic commannd %time to time the execution time of your function.
In [27]: %time np. abs(A)
              CPU times: user 9 \mu s, sys: 6 \mu s, total: 15 \mu s Wall time: 18.1 \mu s
```