

Collections

Lab 7

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Overview

- Lecture Recap
 - Collections
 - List
 - HashMap
- Problem 1. Simple Diary Application(1)



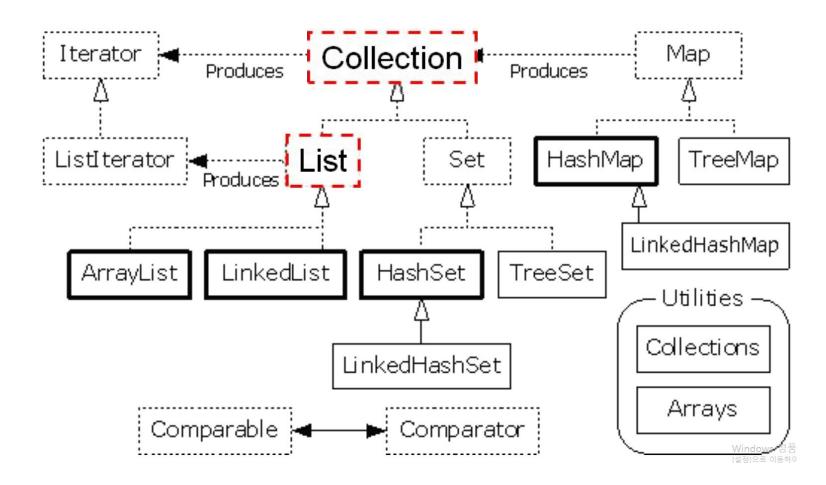
Recap: Collection Interface

• The Collection interface is the root interface of other collections (e.g., List and Set).

- Different collections have different characteristics.
 - Ordered vs. unordered
 - Duplicate elements allowed vs. unique elements only.

List Interface

List interface extends Collection interface.





List Interface

- An "ordered" collection (a.k.a. a sequence).
- The user has the precise control over where in the list each element is stored.
- The user can access elements in the list by their integer index (position in the list).
- Lists allow duplicate elements. (Allow e1 and e2 such that e1.equals(e2).).
- List is defined in java.util.List.



List Interface Methods (1/2)

- boolean add(E e)
 - Appends the specified element to the end of this list.
- void add(int index, E element)
 - Inserts the specified element at the specified position in this list.
- E get(int index)
 - Returns the element at the specified position in this list.
- E remove(int index)
 - Removes an element from the specified position in this list
- boolean remove(Object o)
 - Removes the first occurrence of the specified element from this list, if it is present.



List Interface Methods (2/2)

- List<E> subList(int fromIndex, int toIndex)
 - Returns a view of the portion of this list between the specified from Index, inclusive, and toIndex, exclusive.
- int indexOf(Object o)
 - Returns the index of the first occurrence of the specified element in this list, or -1 if this list does not contain the element.

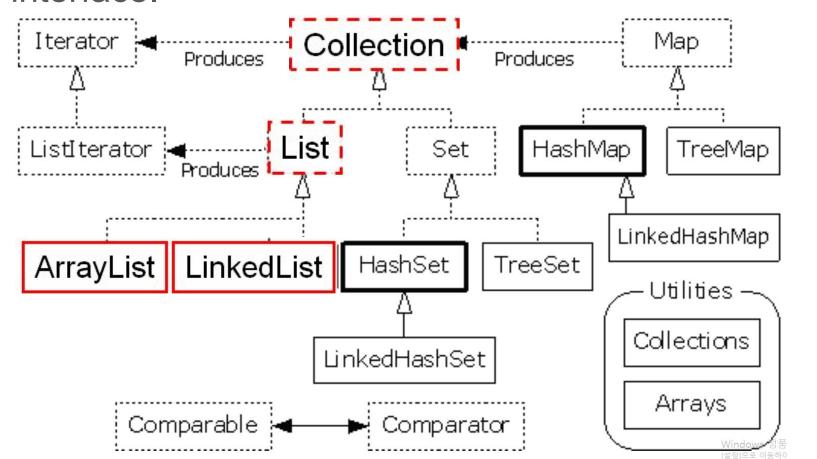


List Interface Example

```
List<String> list = new ArrayList<>();
list.add("Apple"); // ["Apple"]
list.add("Banana"); // ["Apple", "Banana"]
list.add("Carrot"); // ["Apple", "Banana", "Carrot"]
list.remove(1); // ["Apple", "Carrot"]
list.size(); // 2
list.get(1); // "Carrot"
list.contains("Banana"); // false
```

List Implementations

ArrayList and LinkedList classes implement List interface.



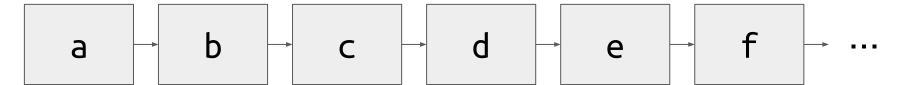


LinkedList Methods

- LinkedList provides a set of methods.
 - void addFirst(Object o), void addLast(Object o)
 - Object getFirst(), Object getLast()
 - Object removeFirst(), Object removeLast()
- Other methods in the List interface are provided too. But, be careful when you use them.
- **ListIterator** helps traverse the list and add/remove an item at a position.
 - add() from ListIterator to add at a position.
 - remove() from ListIterator to remove at a position.

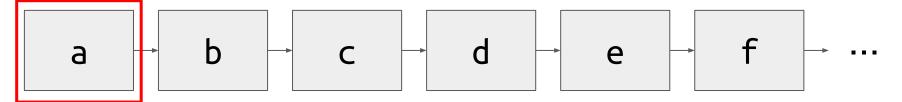
```
for(int i = 0; i < 100; i++) {
    l.get(i);
}</pre>
```

l.get(0) →



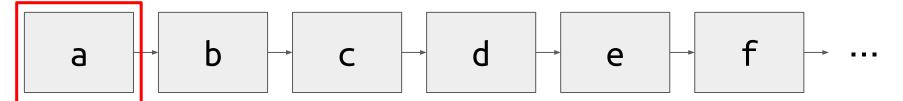
```
for(int i = 0; i < 100; i++) {
    l.get(i);
}</pre>
```





```
for(int i = 0; i < 100; i++) {
    l.get(i);
}</pre>
```

l.get(1) →



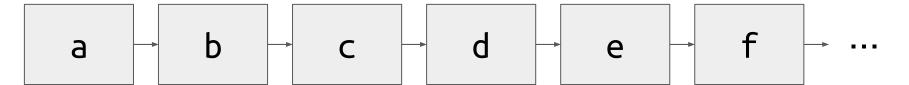
```
for(int i = 0; i < 100; i++) {
    l.get(i);
}

l.get(1) → b

a b c d e f ····</pre>
```

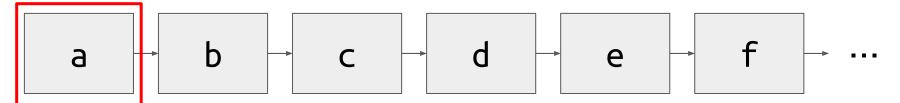
```
for(int i = 0; i < 100; i++) {
    l.get(i);
}</pre>
```

l.get(2) →



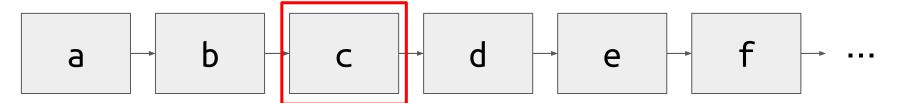
```
for(int i = 0; i < 100; i++) {
    l.get(i);
}</pre>
```

l.get(2) →



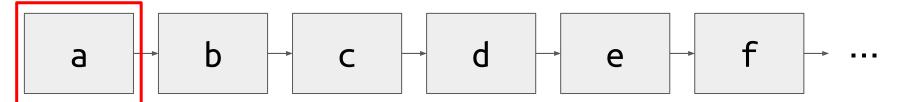
```
for(int i = 0; i < 100; i++) {
    l.get(i);
}</pre>
```

 $l.get(2) \rightarrow c$



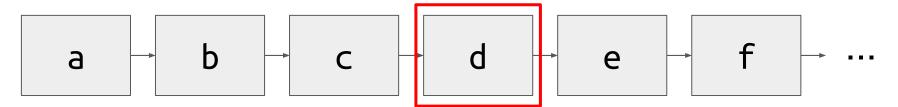
```
for(int i = 0; i < 100; i++) {
    l.get(i);
}</pre>
```

l.get(3) \rightarrow



```
for(int i = 0; i < 100; i++) {
    l.get(i);
}</pre>
```

$$l.get(3) \rightarrow d$$



Too much overhead!

Iterator Example

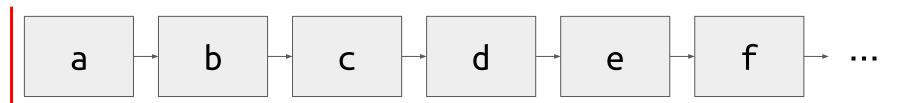
main Method

```
LinkedList<Integer> list =
    new LinkedList<>(Arrays.asList(1, 2, 3, 4, 5));
Iterator<Integer> iterator = list.iterator();
while (iterator.hasNext()) {
    int i = iterator.next();
    if (i == 2 || i == 4) { iterator.remove(); }
}
for (int e : list) { System.out.print(e + " "); }
System.out.println();
```

Output

1 3 5

```
while(iterator.hasNext()) {
  iterator.next()
}
```

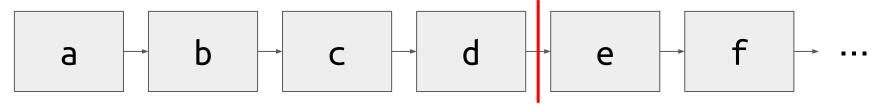


```
while(iterator.hasNext()) {
   iterator.next()
}
iterator.next() → b

a b c d e f ...
```

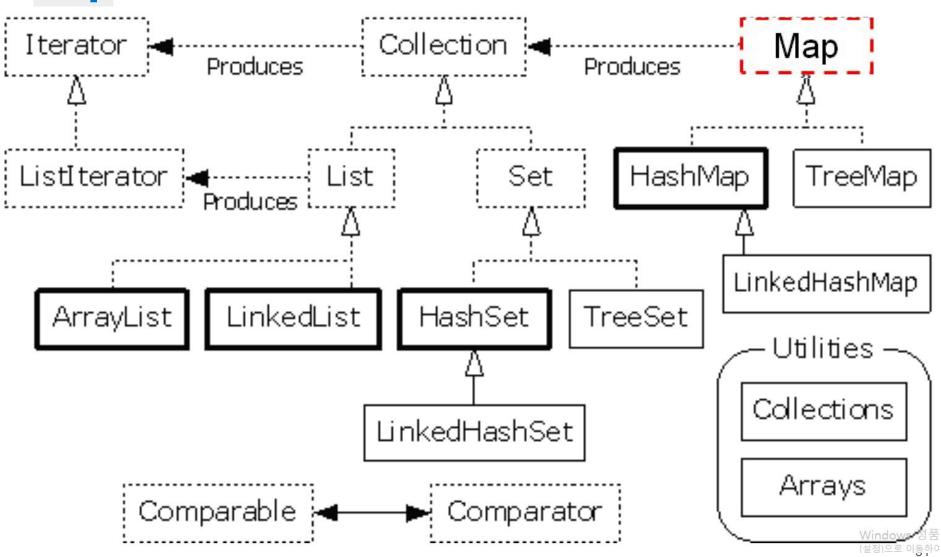
```
while(iterator.hasNext()) {
   iterator.next()
}
iterator.next() → c
   a    b    c    d    e   f    ...
```

```
while(it.hasNext()) {
   it.next()
}
iterator.next() → d
```





Map Interface



Map Interface

- It stores the mapping between keys and values.
- It provides a way to retrieve the corresponding value using a key.
- Keys are unique.
 - A key only appears once in the Map.
 - A key can map to only one value.
- Values do not have to be unique.
- Takes two generic types for keys and values
 Map<K, V>.



Map Interface Methods (1/2)

- put(K key, V value)
 - Associates the specified value with the specified key in this map.
- V get(Object key)
 - Returns the value to which the specified key is mapped, or null if there is no mapped value for the key.
- boolean containsKey(Object key)
 - Returns true if this map contains a mapping for the specified key.
- boolean containsValue(Object value)
 - Returns true if this map maps one or more keys to the

Map Interface Methods (2/2)

- boolean isEmpty()
 - Returns true if this map contains no key-value mappings.
- Set<K> keySet()
 - Returns a Set view of the keys contained in this map.
- int size()
 - Returns the number of key-value mappings in this map.



HashMap Class

- It uses the concept of hashing similar to HashSet.
- HashMap is the most efficient Map implementation in terms of retrieving data.
- HashMap makes no guarantees as to the order of the map. In particular, it does not guarantee that the order will remain constant over time.



HashMap Example

```
static HashMap<String, Integer> countFrequency(
 String[] names) {
   HashMap<String, Integer> frequency =
                new HashMap<String, Integer>();
    for(String name : names) {
        Integer currentCount = frequency.get(name);
        if(currentCount == null) {
            currentCount = 0; // auto-boxing
        frequency.put(name, ++currentCount);
    return frequency;
```



HashMap Example (cont'd)

```
{Momo=3, Noa=1, Koko=2}
```

Output

HashMap has a good
toString() method!

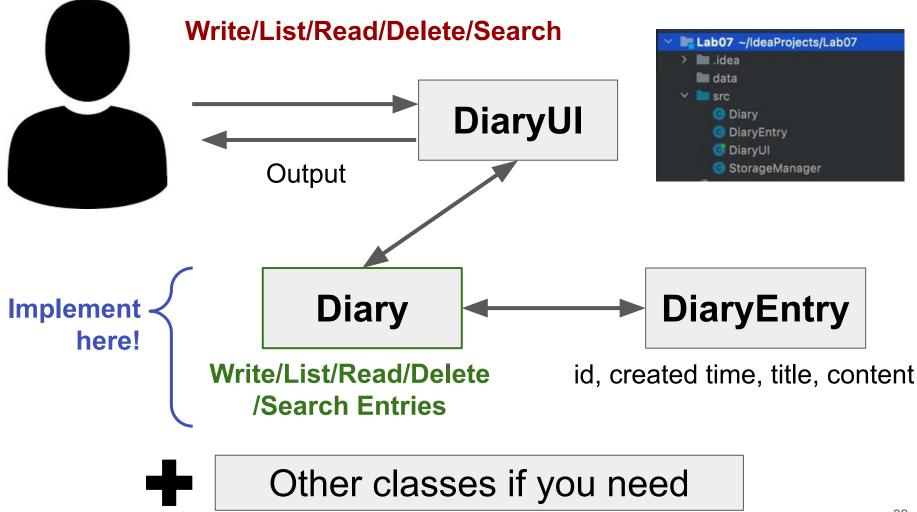
HashMap doesn't guarantee order!

Objectives

To properly use Java Collections



Problem 1 - Simple Diary Application (1)





Descriptions of Diary Application

- Implement a diary application using collections.
- A user should be able to write/list/read/delete/search diary entries.
- DiaryUI class is <u>already implemented</u>. It contains methods to get user commands/inputs, print messages, and handle some errors.
- Implement createEntry, listEntries, readEntry,
 deleteEntry and searchEntry methods of Diary class.
- You don't have to care about exceptions not shown in this slide.



Commands of Diary Application

- When you run the skeleton, DiaryUI class prints out as shown below.
- There are five commands what you have to implement;
 create, list, read, delete, search, sorted list
- If a command is entered following the given format, the corresponding result must be obtained.



Create List & HashMap

- A created diary entry should be stored in a List.
- Also there should be a hashmap to be used for search command and the created diary entry also has to be stored in the hashmap.

HINT

- List: LinkedList
- HashMap: Key of map is the unique ID, Value is title and content of the diary entry.



Command 1 - Create Entries

- Create a diary entry with title and content.
- Each entry should have its own unique id when created and the created time.
- A created diary entry should be stored in a List.
- Assume that title input contains only alphanumeric characters and spaces('').

```
Command: create

title: First Entry

content: Dear Diary, Life is beautiful.

The entry is saved.
```

Use methods in class DiaryUI

Tab



Command 2 - Basic List Entries

- Print the list of the diary entries(id, created time, title) you created before.
- The listed entries should be sorted in created time, by ascending order. Print nothing if the list is empty.

```
Type a command
(...)

Command: list

id: 1, created at: 2020/10/21 11:47:28, title: First Entry
id: 2, created at: 2020/10/21 11:48:30, title: Self Reflection
id: 3, created at: 2020/10/21 11:55:30, title: Third Entry
```

Assignment



Command 2 - List Entries

 List command that we implemented in the prior stage is the simplest one which prints the DiaryEntry in ascending order for the ID.

```
Type a command
     (...)
Command: list
    id: 1, created at: 2020/10/21 11:47:28, title: First Entry
    id: 2, created at: 2020/10/21 11:48:30, title: Self Reflection
    id: 3, created at: 2020/10/21 11:55:30, title: Third Entry
```

 Now, let's implement additional List command which receives extra criteria for sorting as an argument.

Assignment



Command 2 - List Entries (Single Condition)

- list title: print the list of the diary entries in ascending order for the title
- Print the list of the diary entries(id, created time, title) you created before.
- Use Comparator to compare and determine which entry's title comes first.



Command 2 - List Entries (Single Condition)

```
Type a command
  (\ldots)
Command: list
   id: 1, created at: 2020/10/21 11:47:28, title: First Entry
   id: 2, created at: 2020/10/21 11:48:30, title: Self Reflection
   id: 3, created at: 2020/10/21 11:55:30, title: Third Entry
Type a command
  (\ldots)
Command: list title
   List of entries sorted by the title.
   id: 1, created at: 2020/10/21 11:47:28, title: First Entry
   id: 2, created at: 2020/10/21 11:48:30, title: Self Reflection
   id: 3, created at: 2020/10/21 11:55:30, title: Third Entry
```



Command 2 - List Entries (Single Condition)

```
Type a command
  (\ldots)
Command: list
   id: 1, created at: 2020/10/21 11:47:28, title: Zimbabwe
   id: 2, created at: 2020/10/21 11:48:30, title: Apple store
   id: 3, created at: 2020/10/21 11:55:30, title: Love CP Lab
Type a command
  (\ldots)
Command: list title
   List of entries sorted by the title.
   id: 2, created at: 2020/10/21 11:48:30, title: Apple store
   id: 3, created at: 2020/10/21 11:55:30, title: Love CP Lab
   id: 1, created at: 2020/10/21 11:47:28, title: Zimbabwe
```

Assignment



Command 2 - List Entries (Multiple Conditions)

- list title length: print the list of the diary entries in ascending order for the title, and if the title is the same, then print in descending order for the content length
- Print the list of the diary entries(id, created time, title, <u>content</u> length) you created before.
- Use Comparator to compare and determine which entry's title comes first.
- Determine the content length by the number of letters in the content.
- Assume that there is no case where two entries have the same title and length.



Command 2 - List Entries (Multiple Conditions)

```
Type a command
   (\ldots)
Command: list
   id: 1, created at: 2020/10/21 11:47:28, title: First Entry
   id: 2, created at: 2020/10/21 11:48:30, title: First Entry
   id: 3, created at: 2020/10/21 11:55:30, title: First Entry
Type a command
  (\ldots)
Command: list title length
   id: 2, created at: 2020/10/21 11:48:30, title: First Entry, length: 30
   id: 1, created at: 2020/10/21 11:47:28, title: First Entry, length: 20
   id: 3, created at: 2020/10/21 11:55:30, title: First Entry, length: 10
```



Command 3 - Read Entry

- read <id>: read a diary entry with <id>
- Print the diary entry(id, created time, title, content) selected by the <id> input.

```
Type a command
    (...)
Command: read 1

id: 1
    created at: 2020/10/21 11:47:28
    title: First Entry
    content: Dear Diary, Life is beautiful.
```

Use method in class Diary



Command 3 - Read Entry

 If there is no entry that has the input id, print an error message.

```
Type a command
(...)
Command: read 5
There is no entry with id 5.
```



Command 4 - Delete Entries

delete <id>: delete a diary entry with <id>

```
Type a command
(...)
Command: delete 1
Entry 1 is removed.
```



```
Type a command
    (...)
Command: list
    id: 2, created at: 2020/10/21 11:48:30, title: Self Reflection
    id: 3, created at: 2020/10/21 11:55:30, title: Third Entry
```



Command 4 - Delete Entries

 If there is no entry that has the input id, print an error message.

```
Type a command
(...)

Command: delete 5

There is no entry with id 5.
```



```
Type a command
    (...)
Command: list
    id: 2, created at: 2020/10/21 11:48:30, title: Self Reflection
    id: 3, created at: 2020/10/21 11:55:30, title: Third Entry
```



Command 5 - Search Entry

- search <keyword> : search the diary entry with <keyword>
- The user should be able to search entries which contain a given keyword exactly in their <u>titles or contents</u>. The search should be case-sensitive.
 - ex) title: First Entry
 keyword: First ⇒ First Entry (O)
 - keyword: first \Rightarrow First Entry (X)
 - keyword: entr \Rightarrow First Entry (X)
- Use split("\\s") method to split keywords.
- Print the diary entries(id, created time, title, content) searched by the keyword. The entries don't need to be sorted. Just check whether all the results are printed. Print a blank line between the entries.
- If there is no entry that contains keyword in the title or content, print an error message.



Command 5 - Search Entry

```
Type a command
   (...)
Command: search Entry
   id: 1
   created at: 2020/10/21 11:47:28
   title: First Entry
   content: I want to become a great engineer!
   id: 3
   created at: 2020/10/21 11:55:30
   title: Third Entry
   content: I want to become a great engineer!
```



Command 5 - Search Entry

```
Type a command
(...)

Command: search Third
id: 3
created at: 2020/10/21 11:55:30
title: Third Entry
content: I want to become a great engineer!
```

```
Type a command
(...)

Command: search Thi

There is no entry that contains "Thi".
```

Submission

- Compress your final src directory into a zip file.
 - After unzipping, the 'src' directory must appear.
- Rename your zip file as 20XX-XXXXX_{name}.zip for example, 2021-12345_SeoHyuna.zip
- Upload it to eTL Lab 7 assignment.

Thank You!!!

Q&A Time!