

BOILING FROM INSIDE

NAGARE BOCHI DEVIANART.COM

ACTUALLY EASY TO DRAW OBJECTS BOILING WITH LIQUID FLAME FROM INSIDE. YOU DON'T NEED ANY SPECIAL FILTERS, BRUSHES OR LAYERS PROPERTIES. MAIN IS ONLY TO KNOW HOW DOES THIS THING WORKS AND THEN YOU DO ALL JUST BY ONE DEFAULT BRUSH (OR JUST THE BRUSH YOU LIKE =))

SO... FEW WORDS ABOUT IT:

FLAME

LIQUID METALS

EXPLODING

BOILING

BURNING

BURN AND VAPORIZE

BECOME LIQUID

MELTING

THE FIRST AND MOST IMPORTANT - YOU NEED TO REMEMBER THE COLOR DEPENDING ON THE TEMPERATURE OF HEATING. JUST NEED TO REMEMBER THAT THE SPECTRUM OF HEAT DOES NOT STOP AT A RED-YELLOW HUES. I WOULD DIVIDE THESE SHADES INTO FIVE STAGES.

THOUGH METALS AND LIQUIDS ARE NOT VERY DIFFERENT IN HEAT, BUT MOST OF THE LIQUID AND SOFT MATERIAL (LIKE LAVA) CAN'T REACH THE SAME STAGE OF HEATING LIKE METALS (WELL, ON AT LEAST YOU EYES CAN'T SEE THIS "A"), SO THE MOST USABLE EFFECT HERE IS EXPLOSION. ETHEREAL PART OF HEATING HERE IS TRANSPARENT STEAM

AND WHAT ABOUT METALS - AFTER STAGE "D" (WHICH ENDS HEATING FOR LIQUIDS) WE CAN SEE HOW HOT METAL BURNS WITH A BLUE FLAME BEFORE IT EVAPORATE BECAUSE OF THE HUGE HEATING OR IT JUST GLOWS BLUE

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B

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D

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2018

BOLING FROM INSIDE

OIONE

20 Min.

30 Min.

ays to proceed ing. Here I underneath the gan to lay in i values. I find it ablish the dark- uly stage.

I thought it would be fun to light the creature with an intense morning sunrise. So with a mix of overlay and normal layers I cooled the ground and shadows, while warming the surfaces in the light.

Contrast is key! play warm again against light as Areas of greater become focal p

2011

FOREST GOLEM

LANE BROWN

RENDERING DIFFERENT MATERIALS

DURATION:1H 33

WOOD

WATER DROPS

METAL

AVAILABLE THROUGH PATREON SIGN UP

TRANSPARENT

LATEX

WALL /CRACK

step by step PSD
High res Jpg
voice over video tutorial+ process

2015

MATERIAL

SAKIMICHAN

2. SOLID BASE

3. BUILD UP VALUES

4. PUSH LIGHT PLACEMENT

5. REMOVE OUTLINE AND REFINE

HIGHLY FINISHED

EXERCISE 49 RESULTS: LEATHER

2016

LEATHERWORKING

TIM VON RUEDEN

gradient

fill your object with base colour (dominant colour), add gradient (from light to dark), and lock your layer (transparent pixels)

details

choose hard brush with light blue colour (near white) put your feelings, you make beauty on this stage

Azot-2012.deviantart.com

2012

ICE TUTORIAL

AZOT