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Education

University of Kansas Lawrence, KS

BACHELOR OF SCIENCE IN COMPUTER SCIENCE

Anticipated Graduation 2025

• GPA: 3.95

Work Experience

National Association of Insurance Commissioners

Kansas City, MO

WEB DEVELOPMENT INTERN

Aug. 2023 - Aug. 2024

- · Created an Al-powered Retrieval-Augmented Generator utilizing Ollama to efficiently query through hundreds of company documents.
- · Collaborated with the Communications department in order to verify and implement website revisions using Drupal.
- Deployed front end code changes and enhancements to the production environment for several NAIC websites using AWS.
- · Developed and maintained Drupal components to enhance website functionality and user experience.
- · Managed project tasks and collaborated with team members using Jira, adhering to Agile methodologies.

Americo Financial Life and Annuity

Kansas City, MO

IT INTERN

Jun. 2022 - Aug. 2022

- · Collaborated with IT team to decommission hardware across 4 floors of an office building.
- · Imaged and deployed computers to associates in multiple departments, showing expertise in computer imaging and cross department com-
- Utilized WSUS, Active Directory, and Microsoft Endpoint Configuration Manager during imaging process.
- Developed automation scripts to streamline imaging workflows.
- Managed and administered the Netwrix software for auditing servers.

Projects

3D Graphics Voxel Engine

Source Code - Website

C++, OPENGL, GLSL

April 2023 - July 2023

- · Designed an efficient graphics engine capable of rendering millions of voxels generated using Perlin Noise.
- · Implemented a meshing algorithm with voxel face culling and optimized several processes using multi-threading with std::async.
- Engineered voxel-specific ambient occlusion and constructed a model loading system using the hapPLY open-source PLY parser.

Bandcamp MP3 Download

Source Code

PYTHON, MUTAGEN, YTMUSICAPI

April 2022 - July 2022

- · Provided a command line application for downloading and uploading songs with correct metadata from bandcamp.
- Utilized the open source module Mutagen to handle mp3 metadata.
- · Automatized the process of uploading to YT Music by integrating the open source API ytmusicapi.

Arithmetic Calculator Source Code

C, C++

August 2024 - December 2024

- Cooperated with a team of four Computer Science students to develop a fully functional arithmetic calculator.
- Proposed and advocated for the implementation of the Shunting Yard algorithm, which was subsequently adopted in the project.
- · Spearheaded team development efforts, giving task assignments based on strengths, and ensuring adherence to coding standards.

Isidore-Bib Source Code - Website

HTML, CSS, JAVASCRIPT, JSON

Aug 2023 - Aug 2023

- · Utilized an open source repository containing biblical commentary in SQL, letting the user query commentary.
- Implemented an interface which allows the user to interact with passages to visually see the info from a given query.

Skills

Programming Languages Python, C++, C, Javascript, GLSL, PHP, Haskell

Web Experience

AWS, React, Django, Flask, Drupal, JavaScript, Python, PHP, CSS, HTML, Beautiful Soup, Selenium

Al Experience

Ollama, Llama3, ChromaDB, Langchain

IT Experience **Other Skills**

Powershell, Digital Imaging, Decommissioning, SQL, WSUS, Active Directory, Microsoft Endpoint Configuration Manager Jira, Slack, Regular Expressions, GIT, Documentation, Bash, Ubuntu, LTFX, JSON, VHDL, Pygame, Raylib, OpenGL, Agile