

ORB-SLAM3

on iPhone

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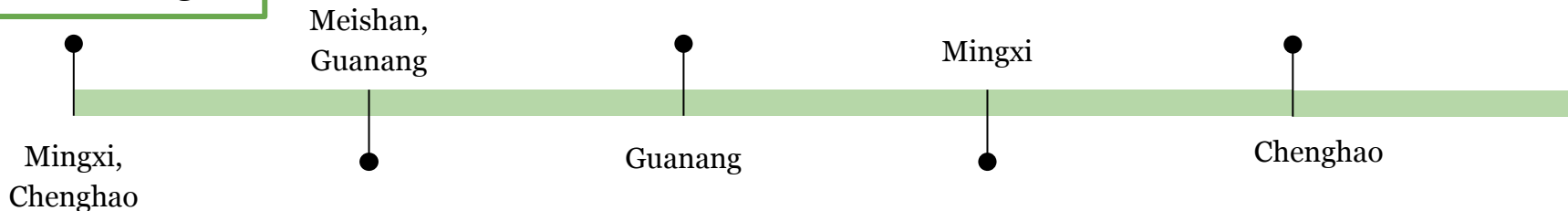


Topics

Introduction to ORBSLAM3

Problems during installation and data collection (Checklist)

Future work and applications

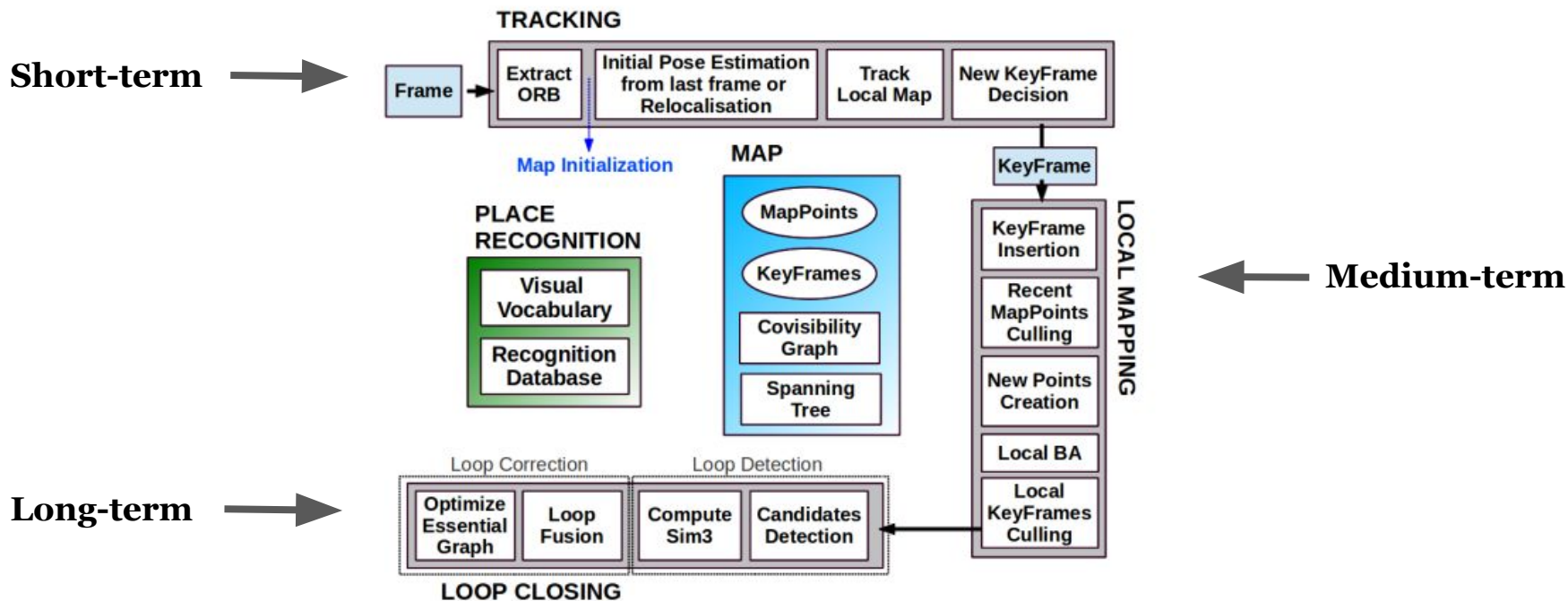


Demo and Special Cases

Some tools

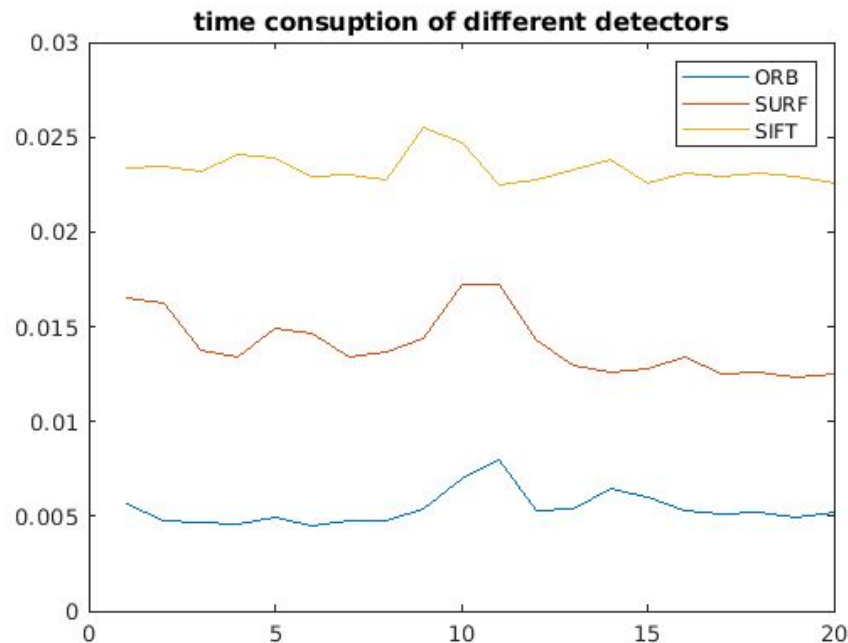
- Public dataset
- Our dataset
- Special cases

Intro to ORB-SLAM3: Overview

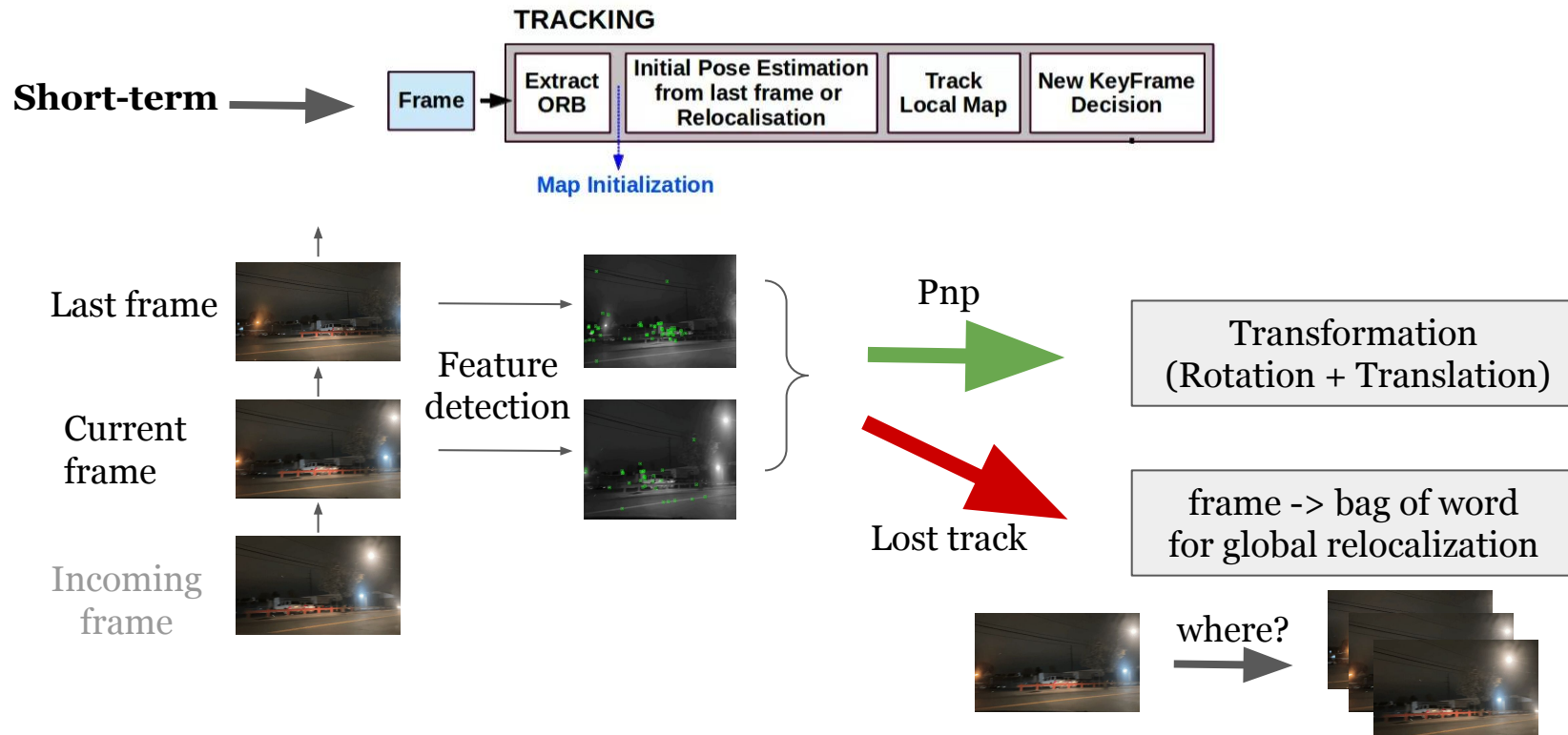


Why ORB feature

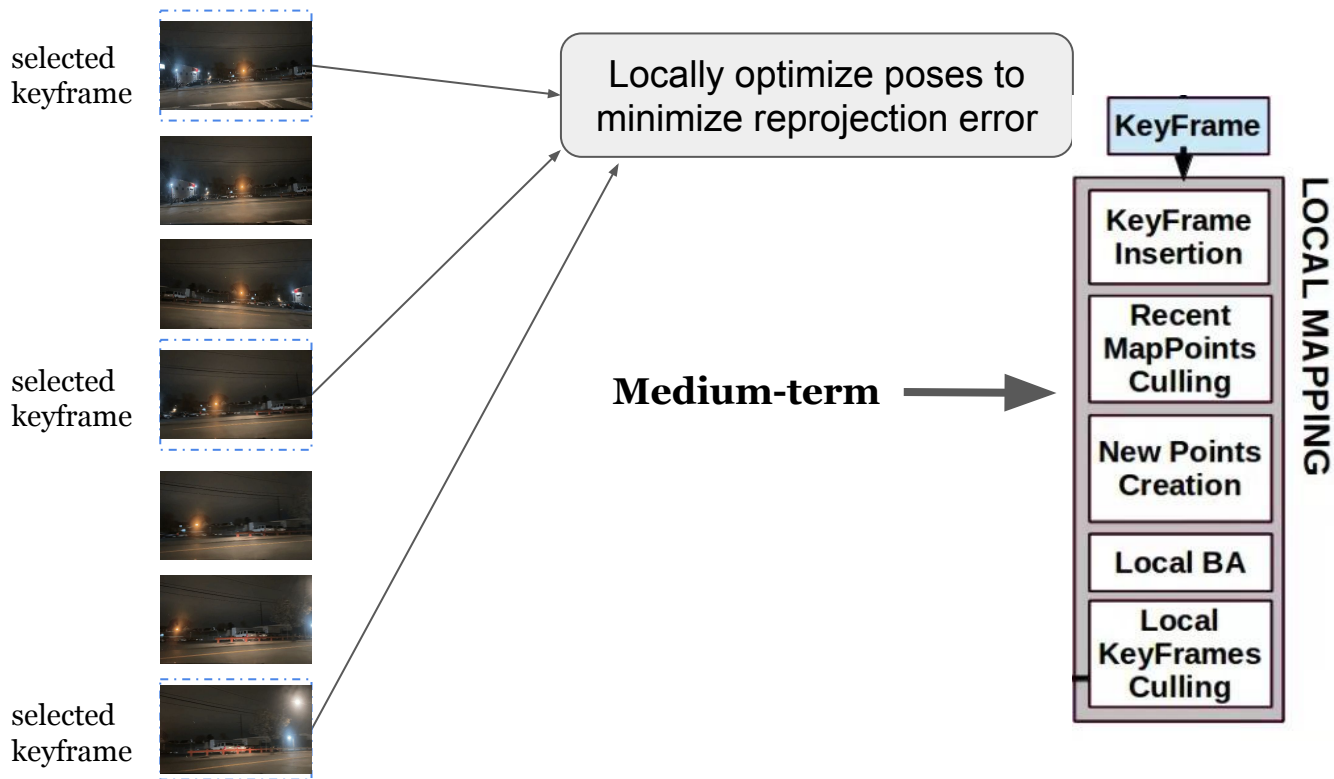
- Rotation invariant
 - Intensity Centroid
- Scale invariant
 - Scale pyramid
- Viewpoint and illumination invariance
 - FAST corner detector
- Fast!
 - Binary feature



Intro to ORB-SLAM3: Short-term

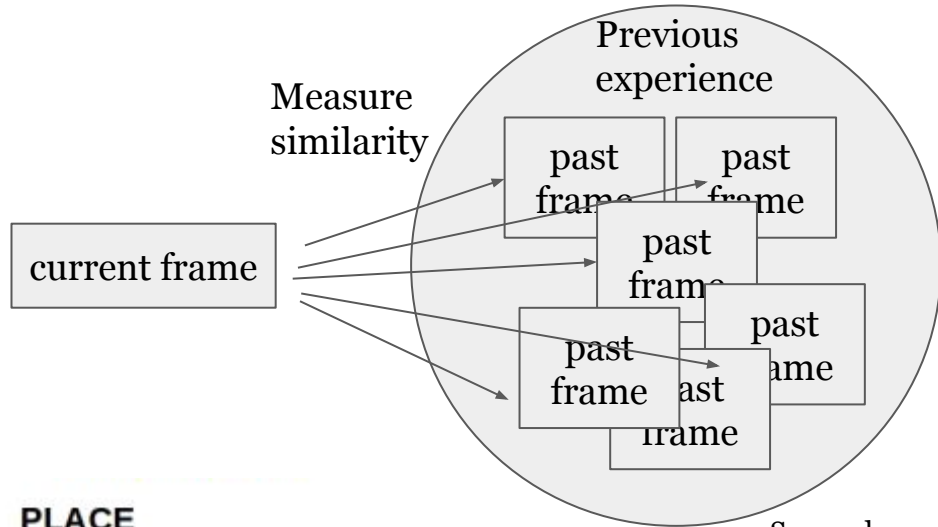


Intro to ORB-SLAM3: **Medium-term**



Intro to ORB-SLAM3: Place recognition

To perform loop detection and relocalization



Good!



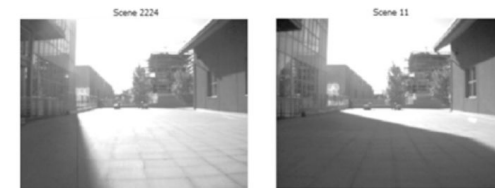
Look similar and YES!

Confusing



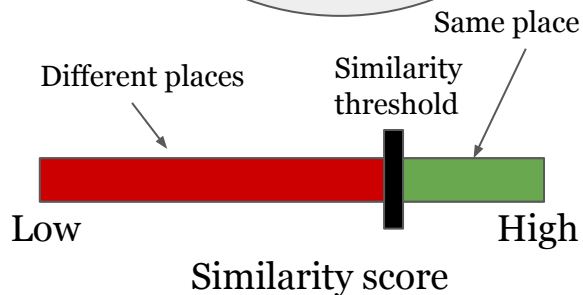
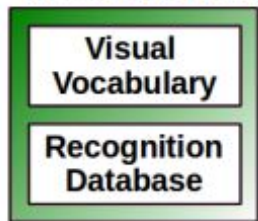
Look similar but NO

Confusing



Look different but YES

**PLACE
RECOGNITION**



Intro to ORB-SLAM3: Long-term

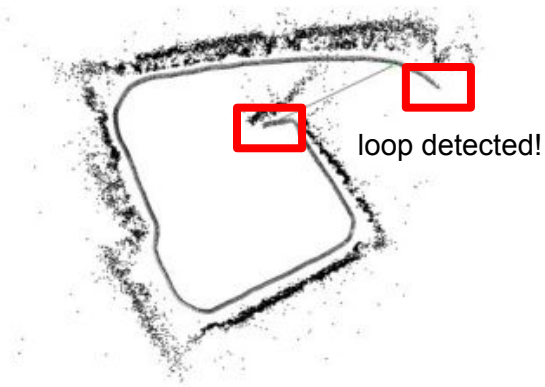
Global optimization

relative transformation error

$$\mathbf{e}_{rel}(i, j) = \text{Log}_{\text{SE}(3)} \left(\hat{\mathbf{T}}_{CC}^{ij} \mathbf{T}_{CW}^j \mathbf{T}_{CW}^{i-1} \right)$$

pose graph optimization

$$\mathbf{C} = \sum_{(i,j) \in \mathcal{X}} \rho \left(\|\mathbf{e}_{rel}(i, j)\|_{\Sigma_{ij}}^2 \right)$$

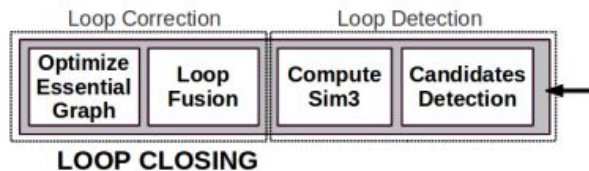


(a) before optimisation



(b) 6 DoF optimisation

Long-term

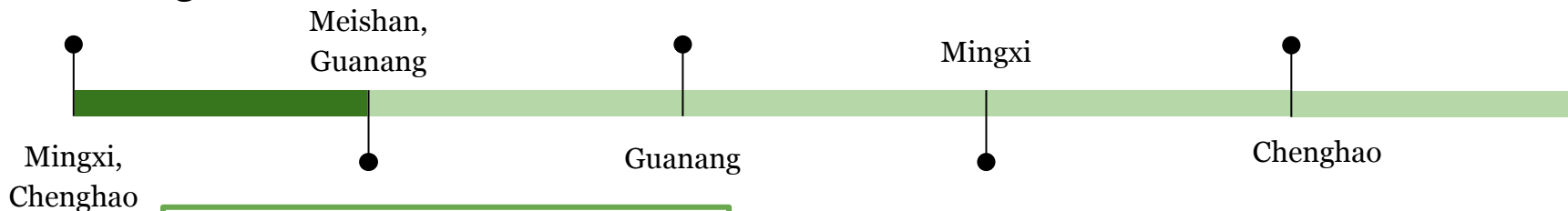


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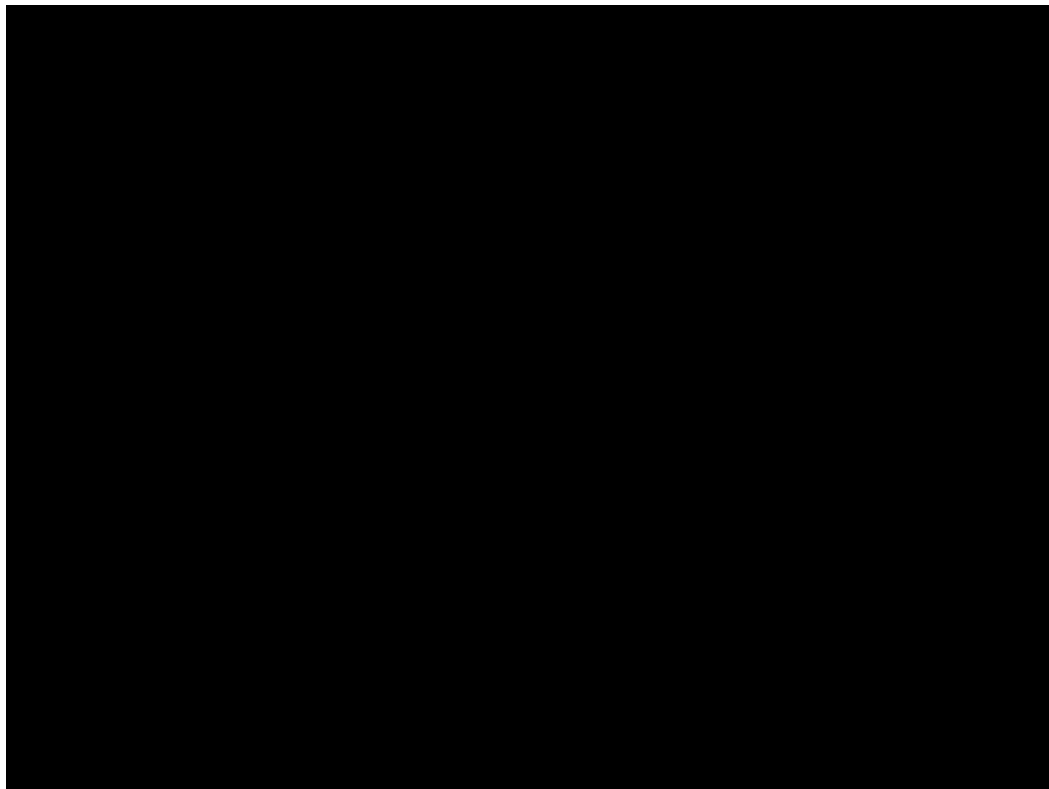


Demo and Special Cases

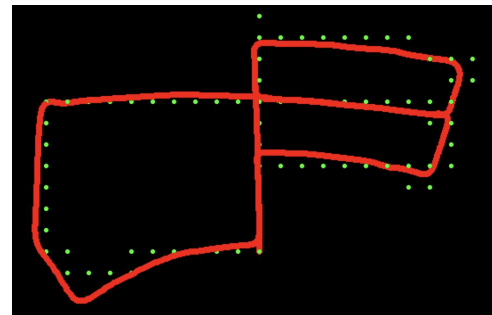
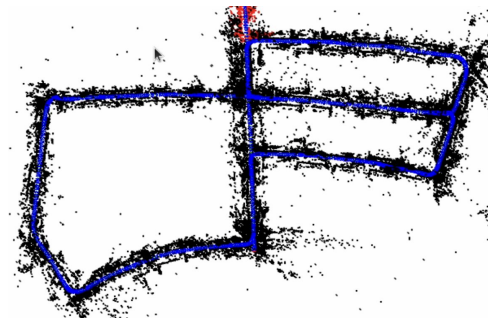
- Public dataset
- Our dataset
- Special cases

Some tools

Experiments on public dataset (KITTI)

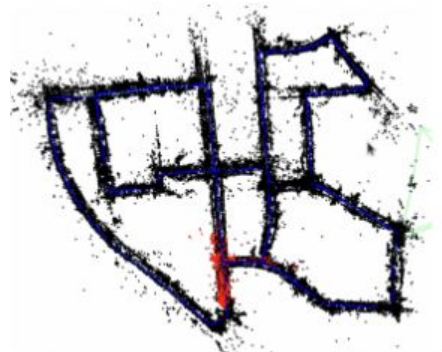


dataset 5



Experiments on public dataset (KITTI)

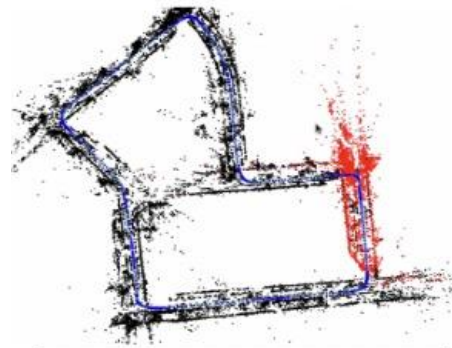
dataset 0



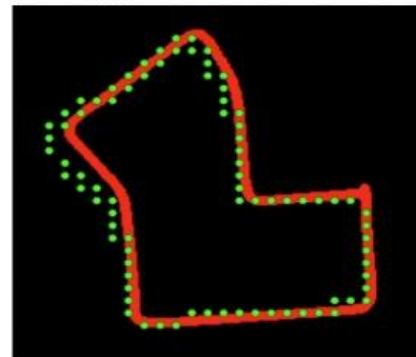
Red line:
ground truth
Green dot:
Orb slam3 Algo



dataset 7



Red line:
ground truth
Green dot:
Orb slam3 Algo



Motivation

What are we talking about perception sensor of a robot?



How about playing SLAM on iPhone?

State-of-the-art
SLAM



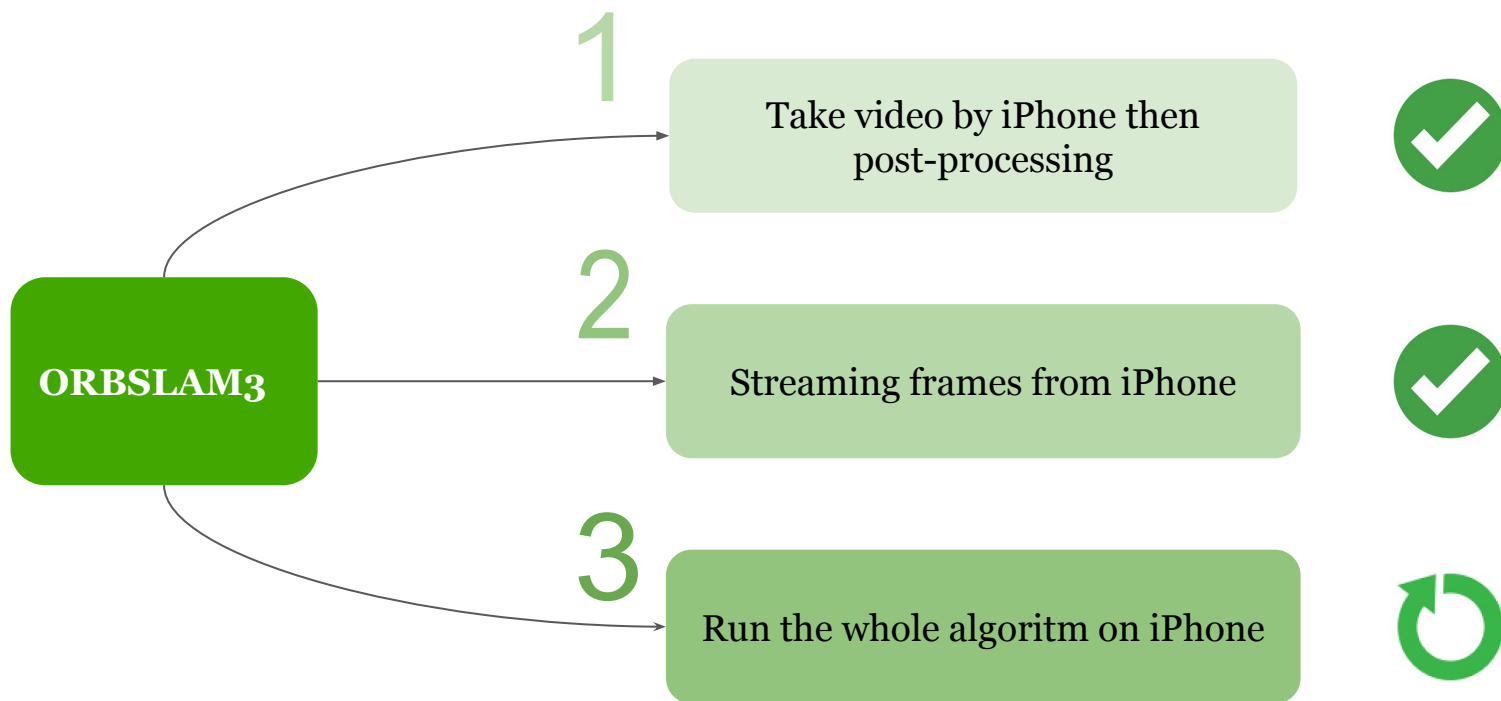
- On Ubuntu
- Dependencies
- Realsense camera
- Calibration



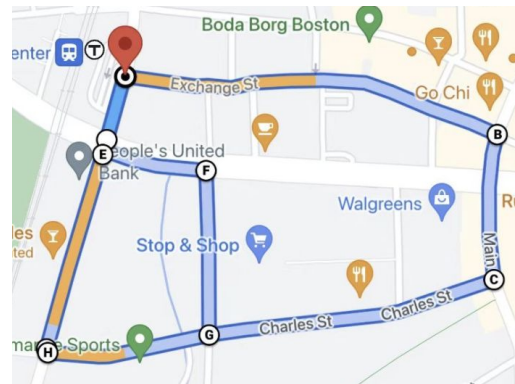
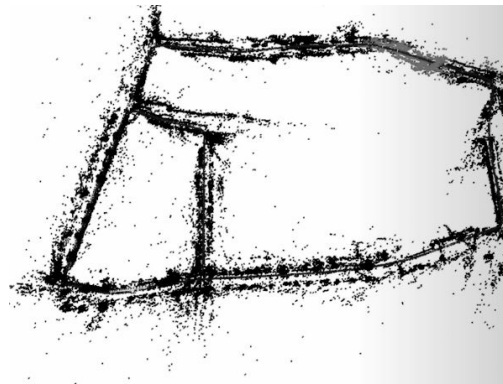
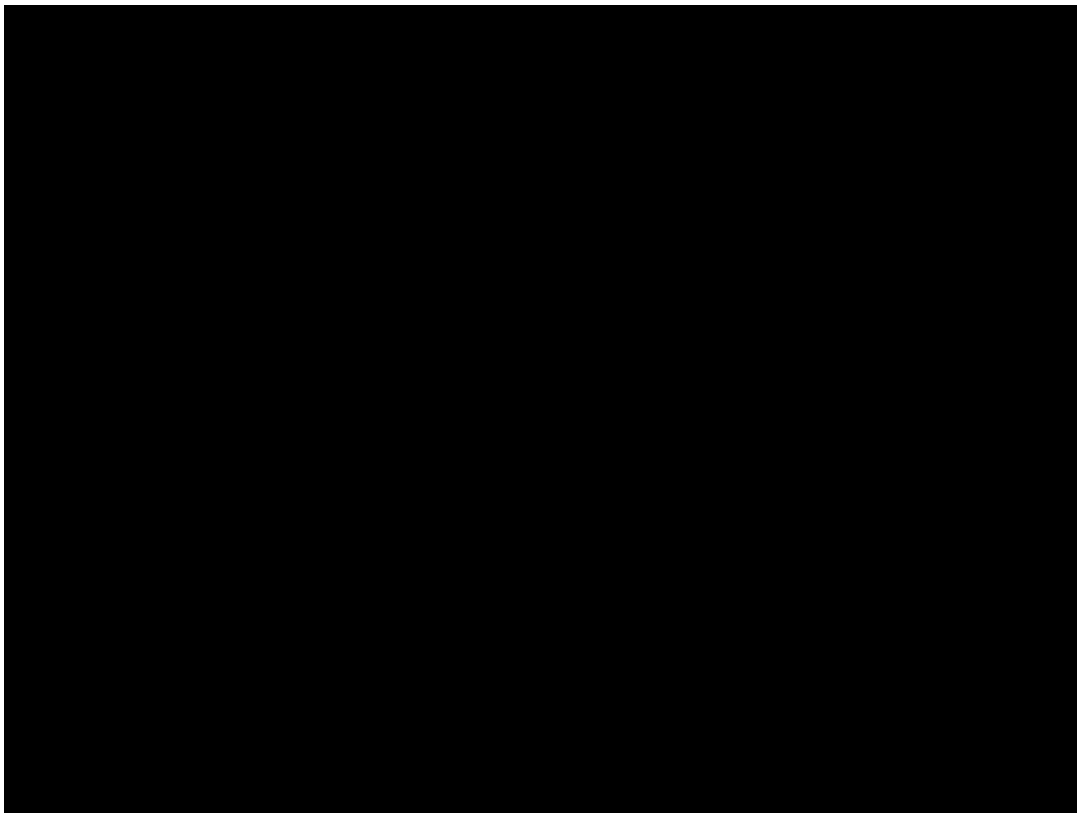
SLAM on iPhone



How to run SLAM on iPhone?

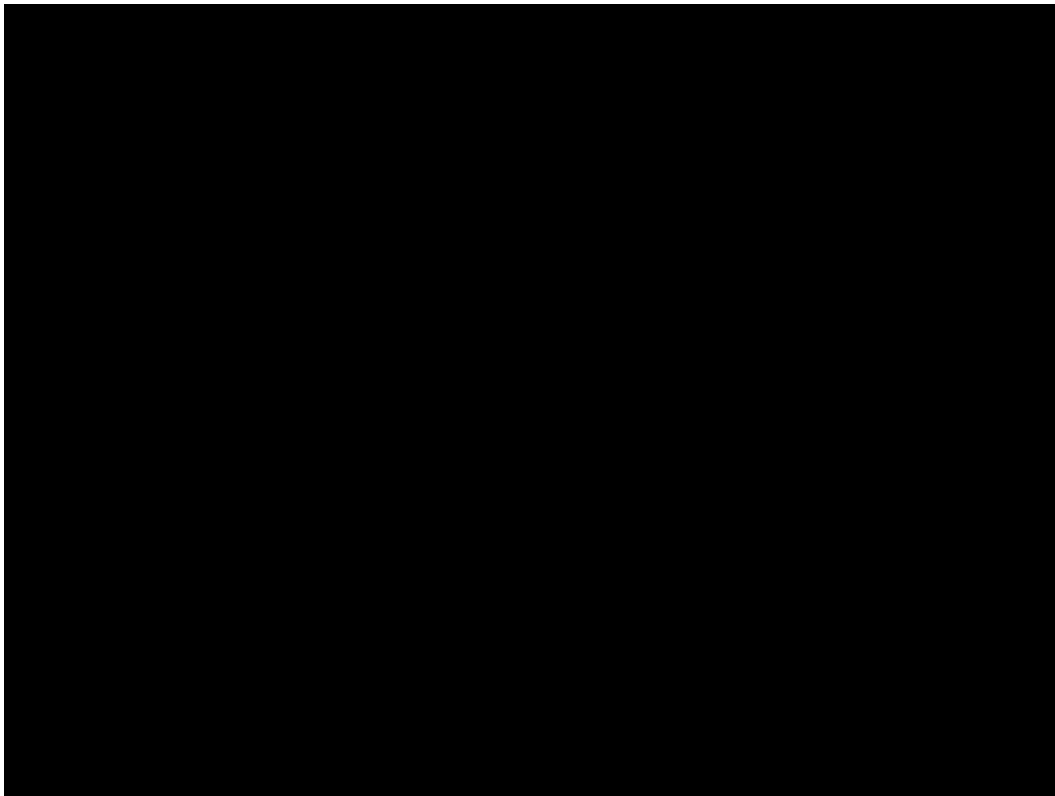


1 Post-process demo





2 Streaming demo



Video streaming through WiFi

Real-time

Run on any iPhone

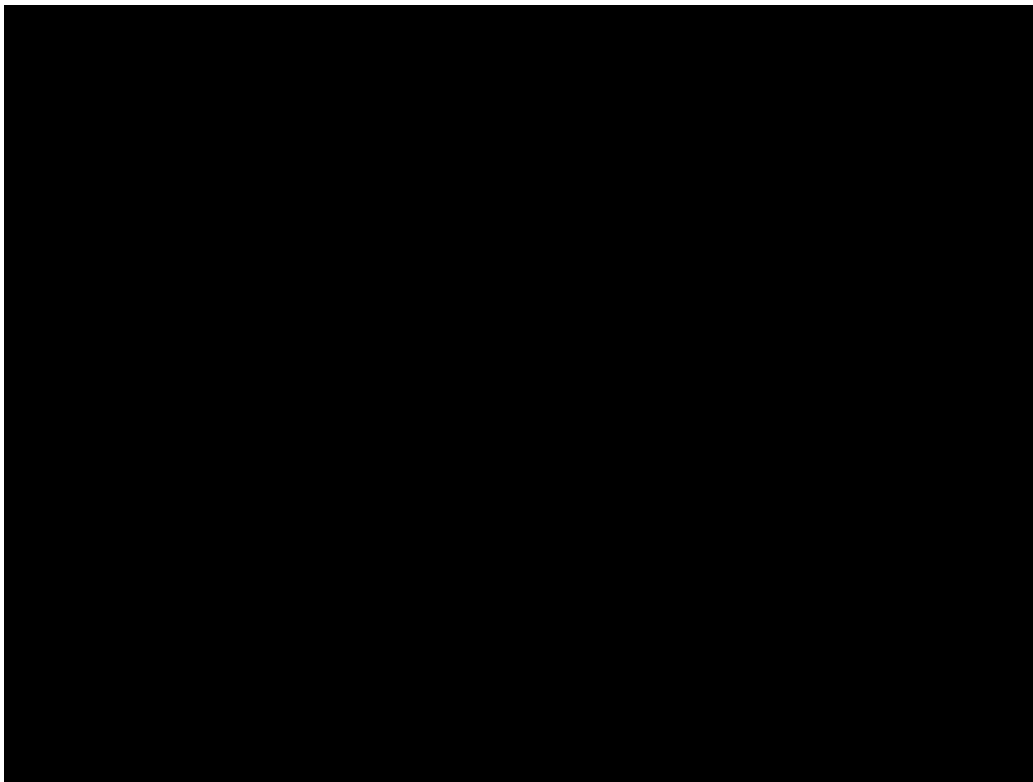
Remote control

High quality

Stable

High accuracy

3 On-device ORBSLAM demo



Done:

- Fully functional feature detection
- Run on low frequency capture mode

Todo:

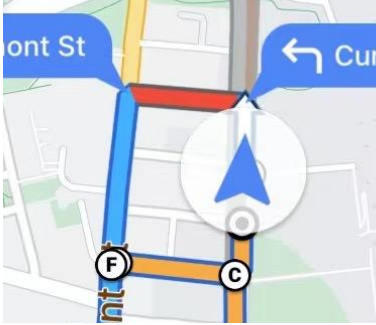
- Not useable for some library (Pangolin)

Limitations:

- CPU & Memory
- Multithread

Special cases 1: Loop Closure

Shot in the streets near isec



ORBSLAM3 can detect turns accurately but not distances
Automatically correct map using previous detected features.

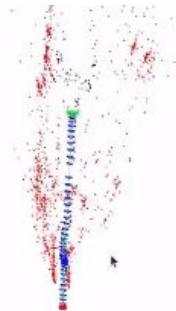
Special case 2: Camera Frequency

Shot in the streets near isec

Frequency - 2hz

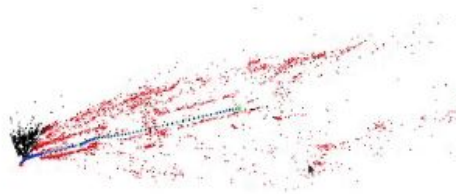
Failure at turn

Can't detected
enough features!



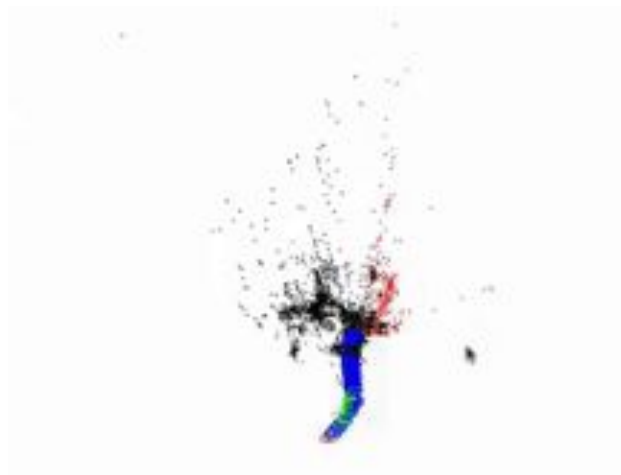
Frequency - 10hz

Successful turn



Special case 3: Blurred Lens

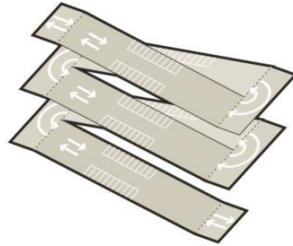
Shot at night in the streets near Malden with unsuccessful focus.



Poor mapping results

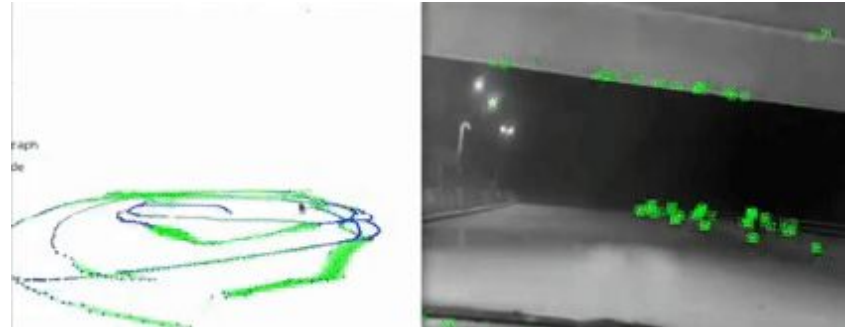
Special case 4: Parking

Shot at night in a Parking Garage near Malden



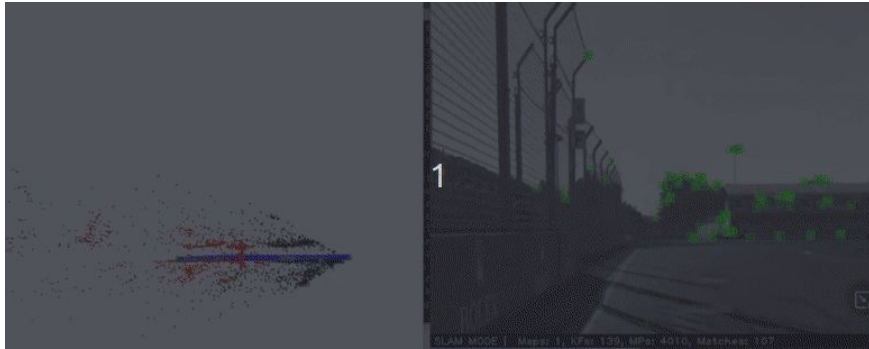
Single helix structure parking garage

Tough to draw accurate maps!

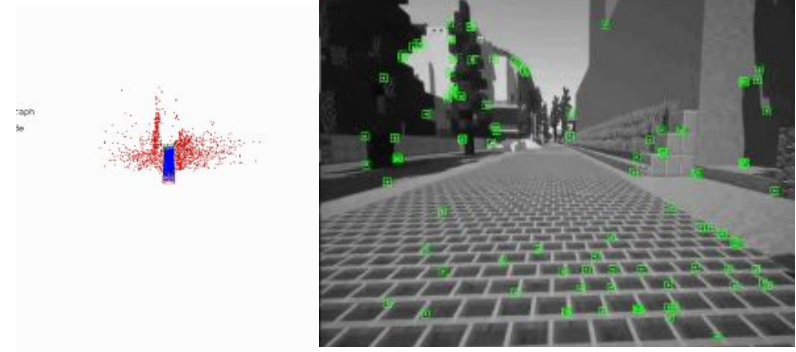


Special case 5: Gaming

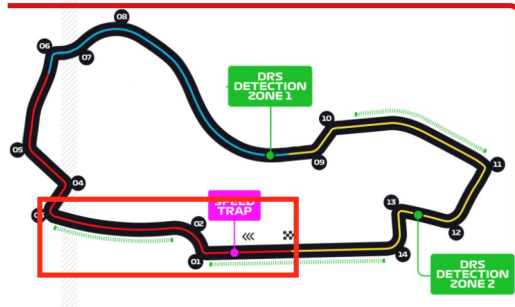
Racing game video found on YouTube



Minecraft game video found on YouTube



Australia - Melbourne



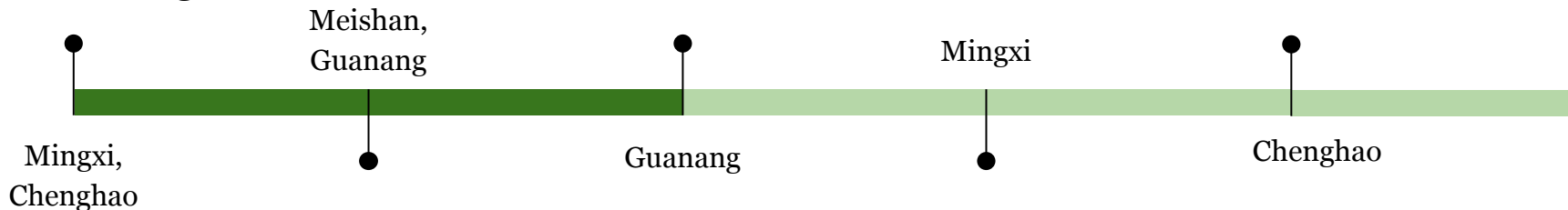
What a surprise!!!
ORBSLAM3 can run in games!!!

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Problems during installation

	Problem	Solution
ORB_SLAM	Pangolin Visualization not showing	“ORB_SLAM3::System SLAM(argv[1],argv[2],ORB_SLAM3::System::MONOCULAR, true); (line 83)
	ORI_SLAM3 setup issues with OpenCV	Need python2 with numpy by: sudo apt install python-numpy
	Compiling error using C++11	Change C++11 to C++14
iPhone streaming	Error in droidcam-client	Install gstreamer and atlas library
KITTI Dataset	Questions with parameters	http://20sep1995.blogspot.com/2019/02/how-to-run-orb-slam-with-kitti-dataset.html
XCode	No member named 'end' in 'std::map<ORB_SLAM2::KeyFrame *...'	In include/LoopClosing.h, change lines 49 and 50 to: typedef map<KeyFrame*,g2o::Sim3,std::less<KeyFrame*>,...

More References: gitlab.com/saulbatman/eece5554/readME.md

Checklist for data collection

1. Do not go with low battery
2. Clean the camera
3. Please bring a selfie stick
4. Do not use hotpot on iPhone to do streaming
5. Not recording data with traffic jam

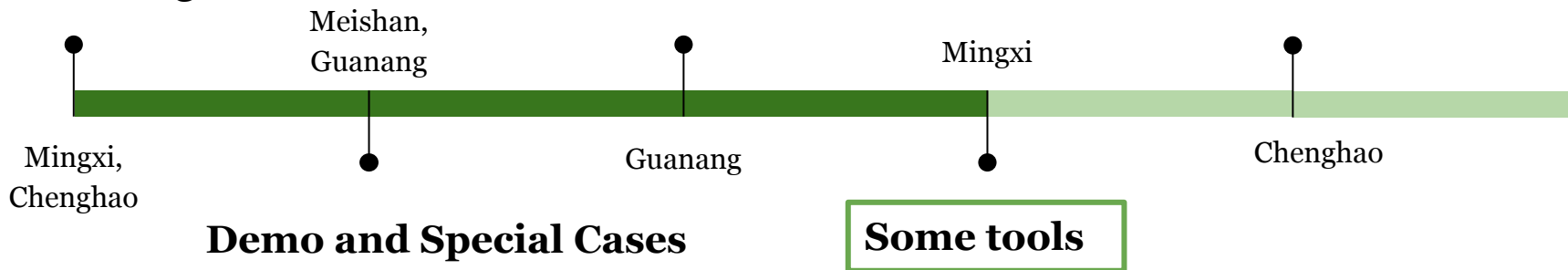


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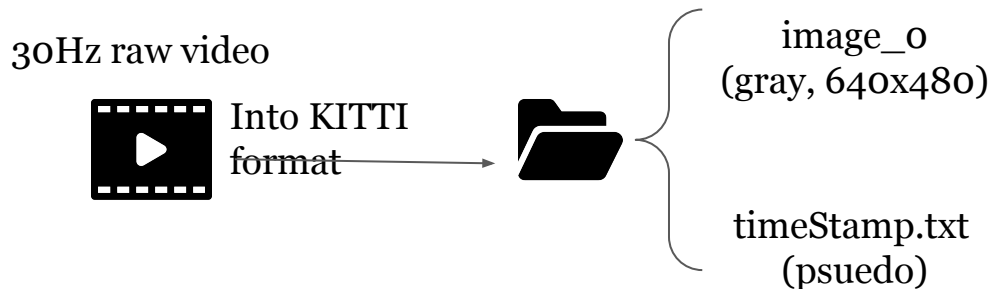
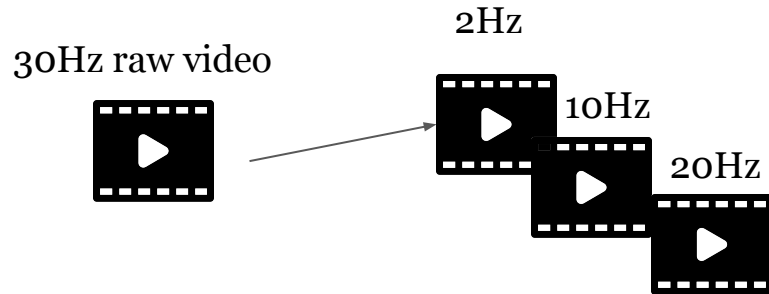
Future work and applications



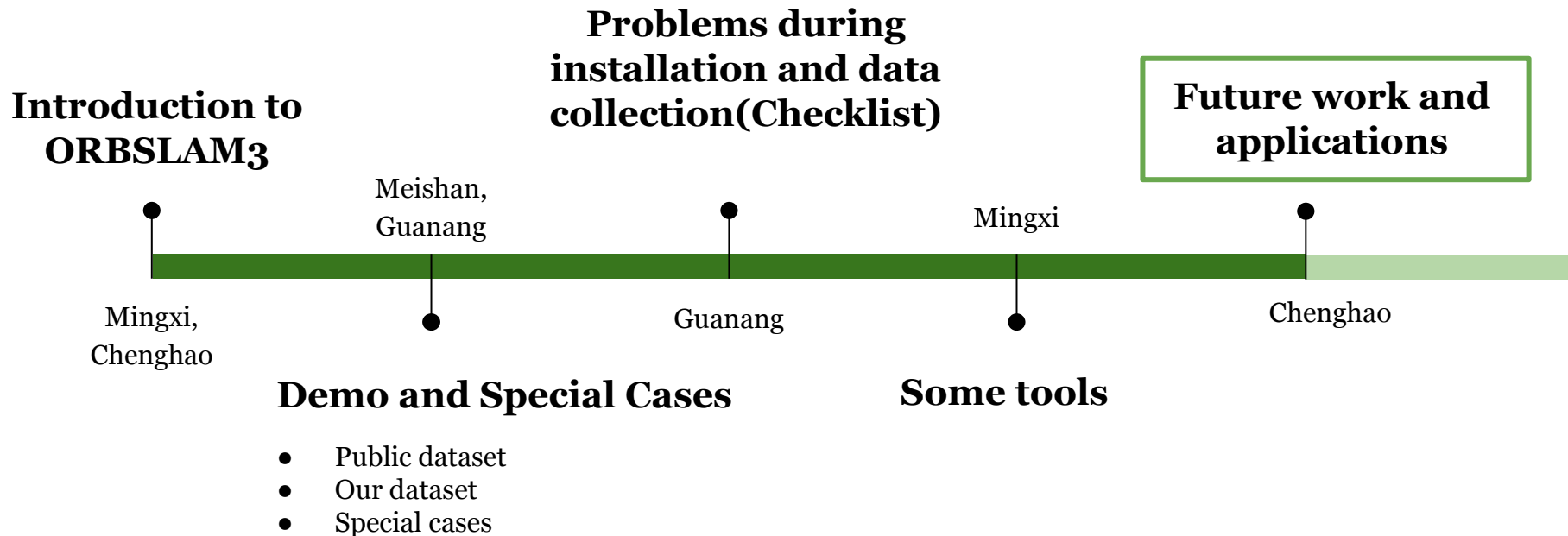
We made some tools

Video processing tools based on OpenCV

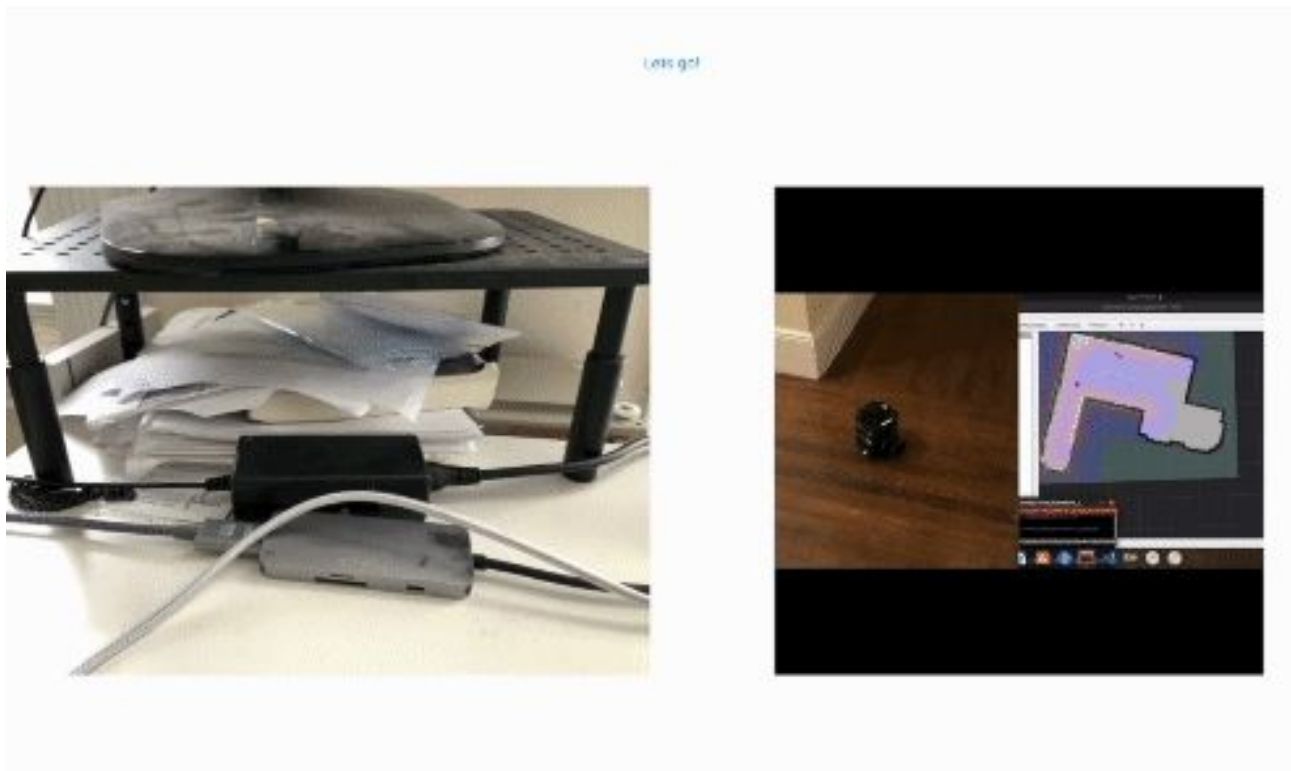
- Convert videos into different sample frequency
- Convert videos into RGB/gray frames
- Split video to frames in KITTI format
 - Organizing folders
 - Psuedo time stamps



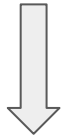
Topics



Future Work



Applications - Low cost “metaverse”



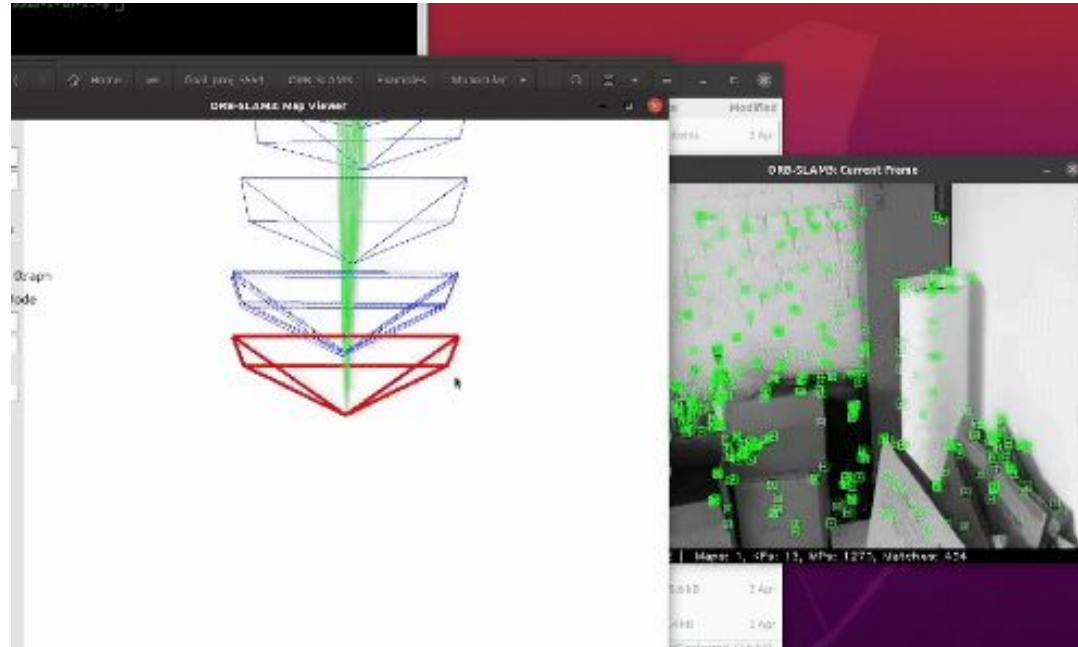
VR Display



perception & computation



Applications - Low cost “metaverse”





Reference

ORB-SLAM:

- [1] Campos, Carlos, et al. "Orb-slam3: An accurate open-source library for visual, visual-inertial, and multimap slam." *IEEE Transactions on Robotics* 37.6 (2021): 1874-1890.
- [2] Mur-Artal, Raúl, and Juan Domingo Tardós Solano. "Real-Time Accurate Visual SLAM with Place Recognition." *Ph. D Thesis* (2017).
- [3] Strasdat, Hauke, J. Montiel, and Andrew J. Davison. "Scale drift-aware large scale monocular SLAM." *Robotics: Science and Systems VI* 2.3 (2010): 7.
- [4] Geiger, Andreas, et al. "Vision meets robotics: The kitti dataset." *The International Journal of Robotics Research* 32.11 (2013): 1231-1237.
- [5] <https://zhuanlan.zhihu.com/p/266229144>

Descriptor and detector:

<https://dsp.stackexchange.com/questions/24346/what-is-the-difference-between-feature-detectors-and-feature-descriptors>

Icons:

<https://www.flaticon.com/>