Computational Many-Body Physics

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SS 2022

Exercise Sheet No. 1

- Please upload your solutions to ILIAS until Thursday, April 21, 16:00.
- Your solutions should include (in a single pdf-file, if possible):
 - short descriptions of the codes (including, for example, some fragments of the codes);
 - graphs of the results;
 - solutions of the analytical exercises (scanned notes are sufficient);
- Submission of the full codes is optional.

Exercise 1: Rule N (elementary cellular automata)

(9 points)

- a) Write a code which calculates the first 50 generations of rule 30, starting from the configuration with all $z_i(t=0)=0$, $i=1,\ldots,120$, except for $z_{60}(t=0)=1$. The code should produce a plot showing the full time evolution of the configurations (see, for example, the wikipedia article on rule 30). (5 points)
- b) Calculate the time dependence of the number of cells with $z_i = 1$: (2 points)

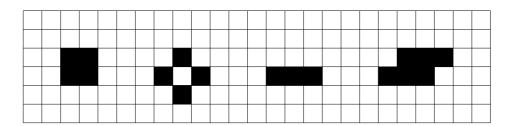
$$n(t) = \sum_{i} z_i(t) , t = 1, \dots, 50 .$$

c) Which of the 256 possible rules reproduces exactly any given configuration? (2 points)

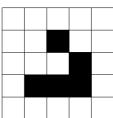
Exercise 2: Game of Life

(11 points)

a) Write a code which simulates Conway's Game of Life on a 20×20 grid with periodic boundary conditions. Check your code with a few simple configurations, such as the ones shown in the figure: (7 points)

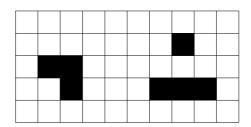


b) The following pattern ("glider") translates across the 2d grid along the diagonal.



Visualize the evolution of the glider for the same grid as in part a). (2 points) Note: If you have difficulties with the animation of this time development, a code which calculates the configuration after a given number of time steps is sufficient.

c) The following pattern ("diehard") disappears after 130 generations.



Calculate the number of live cells, $n(t) = \sum_{i} z_i(t)$, for $t = 0, \dots 135$. (2 points)

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