

TARGET "Nianverso ni reverso"

Violin

BORDONE 1 ca. 20"

repeat until BORDONE 1 is over  
mst flautando

ppp p ppp

PLAY 4 fragments from the emotion's groups (pp.2-5) corresponding to the ones identified by the analysis on target.wav

RECORD TRANSF2TARGET repeat until TRANSF2TARGET is over

6 ♩=44

pp pp mp pp

TARGET "Ni inverso ni reverso"

PLAY 4 fragments from the emotion's groups (pp.2-5) corresponding to the ones identified by the analysis on target.wav

RECORD

11 + c.l.b. + c.l.b.

pp

TRANSF2TARGET ad libitum: PLAY 1 or 2 fragments of your choice (pp.2-5)

TARGET "Ni inverso ni reverso"

BORDONE 2 PLAY bb.138 to end

## DISGUSTED

2  $\text{♩} = 72$

12 *press* 3 *ord jeté* *tr* *pont2* *jeté* *tr* *pont2* *mf* *< sff* *f* *mf* *< sff*

15 *jeté* *tr* *pont2* *ord* *tr* *pont2* *ord* *tr* *pont2* *press* 3 *go* *f* *mf* *< sff* *f* *> mf* *< sff* *> mf* *< sff* *< sff* *f* *< ff*

19 *ord* *pont2* *ord* *pont2* *st* *ord* *II* *pont2* *III* *pont2* *s(e)* *p* *< sff* *p* *< sff* *mp* *p* *f* *> mf* *< sff*

23 *ord jeté* *III* *pont2* *ord jeté* *I* *ord jeté* *II* *pont2* *ord jeté* *III* *pont2* *I* *mf* 3 *mp* *< sff* *mf* 3 *mp* *< sff* *mf* 3 *mp* *< sff* *< sff*

25 *tr* *III* *press* 3 *go* *pp* *< mf* *p* *< f* *ff*

## ANGRY

$\text{♩} = 72$

27 *ord* *ord* *pont2* *ord* *ord* *ha!* *sff* *sfff* *mf* *p* *sff* *sfff*

31 *+ pizz* *arco ord* *pont2* *pont3* *pizz* *que* *mp* *< sff* *mf* *p* *mf* *sff* *sff* *sff*

35 *arco ord* *tr* *tr* *tr* *arco ord* *pont2* *pont2* *ha - brà!* *sff* *sfff* *p* *mf* *p* *mp* *pp* *arco ord*

40 *pizz* *pizz* *pizz* *pizz bb* *ni* *an - ver* *p* *< sff* *p* *sff* *p* *< sff* *p*

CALM

♩=44

3

45 n.v. ord mst ord n.v. mst

II mp III mp

47 ord mst ord n.v. mst

mp mp

SAD

49 n.v. p

53 mst st ord c-bout pont4 sff

57 st ord st pont2 pont4

p fi - e fi fie(ra) < sff

61 pont4 mst ord mst st pont4 < sff

< sff p < sfmf p < sfmf < sff

FEARFUL

♩=53

65 pont4 pizz bb p < sff p < sff p < sff mf mp < > p mf mp < > p


arco c.l.s. c.l.s. c.l.s. c.l.s.

70 mp pont4 pizz bb s(o) mf mp < > p mf mp < > p

75 arco pont3 pont3 pont4 < sff (in)ver so p < sff p < sff

80 bb arco c.l.s. bb c.l.s. bb c.l.s. bb arco bb s(o) y mp < sfmf p < mp < sff mp < sff mp < sff mf mp < > p

NEUTRAL -----

4 =60 pont4

The musical score is for the song "Les Feuilles mortes" by Jacques Prévert, with music by Joseph Kosma. It is a piano-vocal score in 4/4 time. The piano part is written on a grand staff (treble and bass clefs). The vocal part is written on a single staff with a soprano clef. The score includes dynamic markings such as *mf* (mezzo-forte), *p* (piano), and *mf* (mezzo-forte). It also features various musical notations including triplets, accents, and slurs. The lyrics are in French, and the score is for a vocal performance with piano accompaniment.

HAPPY -----

102 arco ord  $\xrightarrow{\text{tr}} \text{st}$   
 $\text{mp} \text{ } \text{mf} \text{ } \text{p}$   
 $\text{mf}$   
 104  $\text{mp} \text{ } \text{mf} \text{ } \text{p}$   
 II ord  $\text{tr}$   $\text{pp} \text{ } \text{p} \text{ } \text{pp}$   
 $\text{pp} \text{ } \text{p} \text{ } \text{pp}$   
 107 ord  $\xrightarrow{\text{tr}} \text{st}$   
 $\text{mp} \text{ } \text{mf} \text{ } \text{p}$   
 $\text{mp} \text{ } \text{p} \text{ } \text{mp} \text{ } \text{p}$   
 ord III  $\text{tr}$   $\text{st}$  II  $\text{tr}$   
 $\text{p} \text{ } \text{pp}$   $\text{p} \text{ } \text{pp}$   
 111(tr)  $\text{ord}$   $\text{tr}$   $\text{st}$   
 $\text{mf}$   $\text{mp} \text{ } \text{mf} \text{ } \text{p}$   
 113 ord  $\text{tr}$   $\text{st}$   
 $\text{mf}$   $\text{f} \text{ } \text{mp}$   
 $\text{mf}$   $\text{p} \text{ } \text{mp}$   
 115  $\text{ord}$   $\text{tr}$   $\text{st}$   
 $\text{p} \text{ } \text{mf} \text{ } \text{p}$   
 $\text{so}$   $\text{mf}$   $\text{mp} \text{ } \text{mf} \text{ } \text{p}$



$\text{♩} = 46$   
IV until the end

138 *st* *sfmp pp* *ord* *ppp* *mp > pp* *sfmp > pp* *sfmp > pp* *sfmp > pp* *sfmp > pp*

142 *ord* *ppp* *p* *sfmp > pp* *sfmp > pp* *pp > ppp*

145 *mst* *pp* *st* *p* *pp* *ord* *tr* *3* *pp*

151 *ord* *ppp* *mp > pp* *pp > ppp* *ord* *st* *sfmp > pp* *mst* *I* *flautando* *pp pp* *IV mst* *pp*

156 *st* *p* *pp*

160 *ord* *st* *flautando* *sfmp = pp* *p* *sfmp > pp* *pp > ppp* *< sfmp > pp* *ord* *st* *sfmp* *pp*

164 *st* *flautando* *3* *pp > ppp* *< sfmp > pp* *mst* *I* *flautando* *pp > ppp* *ord* *st* *3* *pp* *tr* *pont3* *pont4* *3* *pp* *< sff*

166 wait until BORDONE 2 is over

167 **RECORD** **TRANSF2TARGET** repeat until TRANSF2TARGET is over  
*pp* *pp* *mp* *pp*