



## §1. Introduction

Computer Vision } Biology / Psychology: Optics, Neuron Science, Cognitive Science.  
 Computer Science: Graphics, Algorithms, Theory, Systems,  
 Mathematics / Physics: Information retrieval, ML.  
 Engineering: Robotics, Speech, NLP, Image Processing.

视觉模型。

物体识别层(高层识别层)

● Camera Obscura / Hubble & Wiesel (1959) — Electrical Signal from Brain

视觉信号。

Block World (1963) 逆向推断。/ Stages of Visual Representation, David Marr (1970)

Prismatic Structure (1973) vs. Generalized Cylinder (1979) / David Lowe (1991) SIFT (1999)

Normalized Cut (1997) 图像分割 / Face Detection — Viola & Jones (2001) AdaBoost

PASCAL VOC (2007-2012) (20 object categories)

ImageNet: AlexNet (2012); VGG (2014); GoogleNet (2014); ResNet (2015); SENet (2017);

● Ingredients for Deep Learning:

① Algorithms    ② Data    ③ Computation

## §2. Image Classification

Pipeline

(CNN &amp; Linear Classification)

< Semantic Gap >, 语义鸿沟。像素矩阵，RGB 3 channel —> 每个通道为 19x19 像素。

↳ An image is just a grid of numbers between [0, 255] ← 256; use 8 bits for 1 pixel

Challenges:

(背景杂乱)

(遮阳)

(扭曲)

(遮挡)

(类内杂乱)

① Background clutter    ② illumination    ③ deformation    ④ Occlusion    ⑤ Intrainclass variation

< ML Data-Driven Approach >

① Collect a dataset of images & labels — training set

def classify\_image(image):

# Black Box

② Use ML to train a classifier

return class-label

③ Evaluate the classifier on new images — testing set.

● K-Nearest Neighbour:

↳ training step: memorize all the training data and label.

↳ prediction step: predict the label of the most similar training image.

< L<sub>1</sub> Distance > Manhattan  $d_1(j_1, j_2) = \sum_p |j_1^p - j_2^p|$  ↪ changing the coordinate frame!

Q: With N examples, how fast are training and prediction?

$\downarrow$   $D_{(1)}$        $\downarrow$   $D_{(N)}$

bigger k ⇒ smooth boundary.

↑

\* instead of copying label from nearest neighbour, take majority vote from k closest points.

< L<sub>2</sub> Distance > Euclidean:  $d_2 = \sqrt{\sum_p (j_1^p - j_2^p)^2}$  (平方根的平方根)

● Hyperparameters: choices about the algorithms that we set rather than learn.

✗ ① Choose the ones that work best on the data. → k=1 always perfect.

No idea about new data

✗ ② Split data into train and test. choose the one that work best on test data.

✓ ③ Split data into train, validation and test;

Choose the ones on validation and evaluate on test!

④ Cross-Validation: split data into folds, try each fold as validation and average the result.

\* KNN on Images NEVER used! ↴ very slow at test time.

Distance metrics on pixels are not informative.

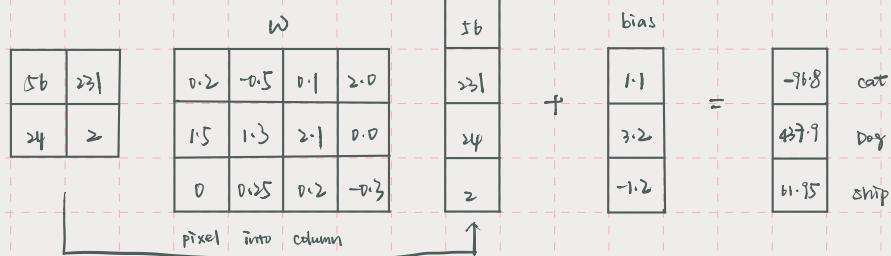
↓  
curse of dimensionality. ↴ exponential growth

### Linear Classification

< Parametric Approach >

$$\text{image} \rightarrow f(x, w) = w^T x + b \quad \xrightarrow{\text{bias}} \text{class}$$

(array of num)      para of weights



\* image = point in high dimensional space.

linear classifier = linear decision boundary between categories.