TwoSum类

找前k个极值:可以考虑堆, O(nlogk) 找第开个极值, 用partition

partition类

kth Largest Element

用快排的思想

```
1 class Solution:
2
      @param n: An integer
      @param nums: An array
      @return: the Kth largest element
6
      def partition(self, nums, i, left, right):
          pivot = nums[i]
          nums[i] = nums[left]
9
          l,r=left,right
          while l<r:
11
               while l<r and nums[r] <= pivot:</pre>
                   r -= 1
13
              nums[l] = nums[r]
14
               while l<r and nums[l] >= pivot:
1.5
                   l += 1
               nums[r] = nums[l]
17
           nums[1] = pivot
18
           return l
19
       def kthLargestElement(self, k, nums):
20
           # write your code here
21
           if not nums or k>len(nums):
22
               return -1
23
           import random
25
           left, right = 0,len(nums)-1
           while True:
28
              i = random.randint(left, right)
               pos = self.partition(nums, i, left, right)
29
               if pos == k-1:
30
                   return nums[pos]
31
               elif pos>k-1:
32
33
                   right = pos-1
               else:
34
                   left = pos+1
```

Nuts & Bolts Problem

```
分别给一串螺丝钉和螺母要求把它们配套起来。
```

- -暴力搜索时间复杂度为O(n^2),
- -同类之间无法比较, 所以无法各自排序然后配对

可以采用快排的思想,随机选取一个螺丝钉作为pivot来partition螺母

partition的开始先遍历一遍螺母,找到和pivot相配的螺母作为下个pivot来partition螺丝钉

然后螺母和螺丝钉都有序了, 然后就可以——配对了。

```
2 class Comparator:
      def cmp(self, a, b)
4 You can use Compare.\operatorname{cmp}(a, b) to compare nuts "a" and bolts "b",
5 if "a" is bigger than "b", it will return 1, else if they are equal,
6 it will return 0, else if "a" is smaller than "b", it will return -1.
7 When "a" is not a nut or "b" is not a bolt, it will return 2, which is not valid.
10 import random
11 class Solution:
       # @param nuts: a list of integers
       # @param bolts: a list of integers
       # @param compare: a instance of Comparator
14
       # @return: nothing
       def partition(self, array, cmp, pivot, left, right):
16
           l, r = left, right
17
           for i in range(l,r+1):
18
                if cmp(array[i], pivot)==0 or cmp(pivot, array[i])==0:
19
                    array[i], array[l] = array[l], array[i]
20
                    record = array[1]
21
                    break
           while l<r:
23
               while l<r and (cmp(array[r], pivot)==1 or cmp(pivot, array[r])==-1):</pre>
                   r-=1
25
               array[l] = array[r]
               while l<r and (cmp(array[l], pivot)==-1 or cmp(pivot, array[l])==1):</pre>
27
               array[r] = array[l]
29
           array[l] = record
           return 1
31
       def quick_sort(self, nuts, bolts, start, end, cmp):
32
           if start>=end:
33
               return
34
           pos = random.randint(start, end)
35
           pos = self.partition(bolts, cmp, nuts[pos], start, end)
36
           self.partition(nuts, cmp, bolts[pos], start, end)
           self.quick_sort(nuts,bolts,start,pos-1,cmp)
38
           self.quick_sort(nuts,bolts,pos+1,end,cmp)
40
       def sortNutsAndBolts(self, nuts, bolts, compare):
41
           # write your code here
           self.quick_sort(nuts,bolts,0,len(nuts)-1,compare.cmp)
43
```

窗口类

求窗口大小

```
def minimumSize(self, nums, s):
    # write your code here
    if not nums:
        return -1
    sum = 0
    minlen = float('inf')
    find = False
    r = 0
    for l in range(len(nums)):
        while r < len(nums) and sum < s:
        sum += nums[r]
        r += 1
        if sum >= s:
            find = True
        if r - l < minlen:
            sum -= nums[l]
    return minlen if find else -1</pre>
```

窗口类指针移动模版

```
1 for i in range(n):
2 while j<n:
3 if 条件满足:
4 j+=1
5 更新j状态
6 else:
7 break
8 更新i状态
```

和slidingwindow的区别是sliding window是固定大小的 我的算法居然没有考虑到没有重复元素的情况

而且很重要的是一定要维护一个low来指定截止目前最后一次重复了的元素位置。

```
def lengthOfLongestSubstring(self, s):
    # write your code here
    if not s:
        return 0
    sweep = dict()
    test = []
    maxlen=0
    low = -1
    for i,elem in enumerate(s):
        if elem in sweep:
            if sweep[elem]>low:
               low = sweep[elem]
        sweep[elem] = i
        maxlen = max(maxlen, i-low)
    return maxlen
```

别人的代码思想是,把重复了的元素之前的所有元素都删掉比如abcc,最后一个和倒数第二个重复了,那就把abc统统删除

Minimum Window Substring

```
def minWindow(self, source , target):
    if not source or not target:
    targetHash={}
    for t in target:
        targetHash[t] = targetHash.get(t, 0)+1
    distinct = len(targetHash)
already = 0
    r=0
    minlen=len(source)+1
    minstring =
    for l in range(len(source)):
        while r<len(source) and already<distinct:</pre>
             if source[r] in targetHash:
                 newhash[source[r]] = newhash.get(source[r], 0)+1
                 if newhash[source[r]]==targetHash[source[r]]:
                     already += 1
        if already==distinct and minlen>r-l:
    minlen=r-l
        minstring = source[l:r]
if source[l] in targetHash:
             if targetHash[source[l]] == newhash[source[l]]:
                 already
            newhash[source[l]]-= 1
    return minstring
```

先把待查找的集合放到一个hash里面

用窗口类的模版去做题。

r的滑动当遇到在目标集合中的元素的时候就加入到自己的新的hash里面,多了也没关系,只要在就行。 等跳出了循环,判断一下是不是加够了,加够了并且长度还比之前的还要小,那就更新一下。 然后更新l,如果它在目标集合里就删掉,如果它是关键元素,那么already要减一

注意这里我们必须只维护不同元素的个数

这类问题先写出暴力的双重循环, 然后看后一个指针是否需要回退