

CHRISTIN YANG

Software Engineer
UX Designer

Portfolio: christinyang.me

GitHub: <https://github.com/xyy130330>

Contact

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Skills

STRONG: JavaScript (ES5, ES6),
jQuery, AJAX/API, AXIOS, HTML 5,
CSS 3, Bootstrap, PHP, MySQL, Agile

EXPERIENCED: Node, OOP, MVC,
AWS EC2, AWS S3, RegEx, Ubuntu



Tools

Git/Github, MAMP, Phpstrom,
Meistertask, Chrome Dev Tools,
Postman, Sketch, Axure, Balsamiq,
Slack, photoshop, illustrator, Xcode



Education

University of Texas at Dallas
Richardson, TX
M.S. Electrical Engineering

Southwest University of Science and
Technology
Sichuan, China
B.S. Comm. Engineering

LearningFuze
Full Immersion Web Development
Program
Irvine, CA



Language

English
Mandarin

Recent Projects

Calculator



JS, jQuery, HTML 5, CSS3,
Bootstrap

- Created calculator base structure and styles, using bootstrap and css 3.
- Developed basic calculator operation including: addition, subtraction, multiplication, and division.
- Developed special calculator operation including: last entry clearing both number and operator.
- Developed functional calculation utilizing correct order of operations.

Memory Match game



JS, jQuery, HTML 5, CSS3,
Bootstrap

- Created memory match game layout structure including 9 card faces and 1 card back, using HTML, CSS, bootstrap with the theme of Chinese culture.
- Developed game using Javascript for core logic part.

Othello - Hackathon



JS, jQuery, HTML 5, CSS3,
Bootstrap, Agile

- Completed Othello game development from sketch in 48 hrs.
- Grouped in 4, using Git version control to collaborate within team.



Professional Experience

Software Development Training LearningFuze

2017 - 2018

- Completed 12 week full immersion web development program, requiring 12 hours per day during the week and 8 hours per day during the weekends of coding, representing more than 890 hours of development training.
- Extensive training in front-end technologies, as well as back-end technologies.
- Trained to use GitHub with Git version control and collaboration tools in an agile development environment.

UX Designer Raise-soft Inc.

2016 - 2017

- Researched and designed delightful and useful user experience for iOS app and web based system wireframe, prototype and user testing.

System Design Intern Cloud Particle Inc.

2015 - 2016

- helped system design team with digital circuits design, algorithm design and implementation