

Question 2

Code Explanation

To accomplish the program, we divide it into several tasks:

1. Load initial pattern I and shift amount k
2. Build a function f for single-bit right shift
3. Repeat f on target pattern T for k times
4. Store result T to memory

Among them, step 2 is the bottleneck. Further details are as follow:

1. Construct a total pattern S whose value is x0000
2. Construct a mask pattern M whose value is x0001
3. Test current bit by AND T with left shifted M
4. If result is non-zero, current bit is valid and accumulate M to S
5. Left shift M by one bit and repeat operations above for 15 times
6. Store S back to T and quit this function

With counters and labels added, this program can work properly.

Appendix: Assembly Code

```
.ORIG    x3000
LDI      R0, INP      ; R0 is target pattern
LDI      R1, AMT       ; R1 is shift counter
LOOP0    BRNZP LSHIFT  ; Do single right shift
CONT0    ADD      R1, R1, #-1 ; Decrease shift counter
BRP      LOOP0       ; Repeat certain times
STI      R0, RES       ; Store result to memory
HALT
LSHIFT    AND      R2, R2, #0 ; R2 is total pattern
          AND      R3, R3, #0
          ADD      R3, R3, #1 ; R3 is mask pattern
          AND      R4, R4, #0
          ADD      R4, R4, #15 ; R4 is bit counter
LOOP1    ADD      R5, R3, R3 ; R5 is one-bit higher
          AND      R5, R0, R5
          BRZ      CONT1    ; Test higher bit
          ADD      R2, R2, R3 ; Accumulate valid bit
CONT1    ADD      R3, R3, R3 ; Left shift mask
          ADD      R4, R4, #-1 ; Decrease bit counter
          BRP      LOOP1    ; Repeat certain times
          ADD      R0, R2, #0 ; Store back to R0
          BRNZP    CONT0    ; Go back to main part
INP      .FILL    x3100     ; x3100 initial pattern
AMT      .FILL    x3101     ; x3101 shift amount
RES      .FILL    x3102     ; x3102 result storage
.END
```

