AI2619 Digital Signal and Image Processing Lab 1: Image Restoration

Xiangyuan Xue (521030910387)

1 Blur Image

We construct a PSF (Point Spread Function) as follow

```
psf = 0.04 * ones(5);
```

Convolute the original image with PSF as follow

```
blurred = conv2(image, psf)
```

Then we get the blurred image. This part can also be implemented using imfilter function.

2 Insert Guassian Noise

Install Communication Toolbox and Guassian noise can be inserted by

```
noised_xdb = awgn(blurred, x);
```

This can also be implemented using imnoise function, which receives the variance of noise instead of signal-to-noise ratio as parameter.

3 Restore Image

For inverse filtering, use the formula $x = \mathscr{F}^{-1}\left\{\frac{\mathscr{F}(b)}{\mathscr{F}(c)}\right\}$ together with function fft2 and ifft2

```
PSF = fft2(psf);
inverse_blurred = ifft2(fft2(blurred) ./ PSF);
```

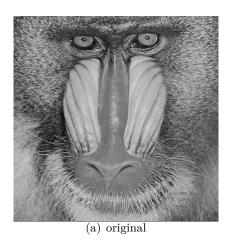
Install Image Processing Toolbox. Wiener filtering can be implemented by deconvwnr function with noise-to-signal ratio measured

```
var_image = var(image(:));
wiener_blurred = deconvwnr(blurred, psf, var(blurred(:)) / var_image);
```

We also rescale the brightness for observing. Inspect Code.m for detailed implementation. Image results will be attached in appendices, which shows that inverse filtering fails completely with a little noise, while Wiener filtering has relatively better performance.

Appendix A Image Results

A.1 Blur Image



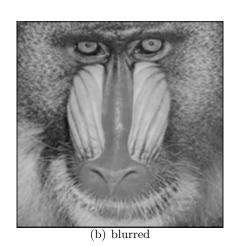
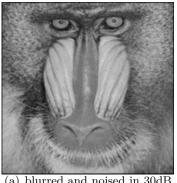
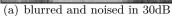
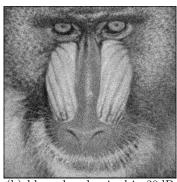


Figure 1: Blur Image

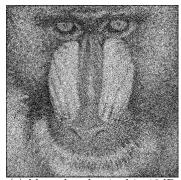
A.2 Insert Guassian Noise







(b) blurred and noised in 20dB



(c) blurred and noised in 10dB

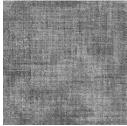
Figure 2: Insert Guassian Noise

Restore Image **A.3**



(a) blurred





(c) noised in 20dB



(d) noised in 10dB

Figure 3: Restore Image by Inverse Filtering

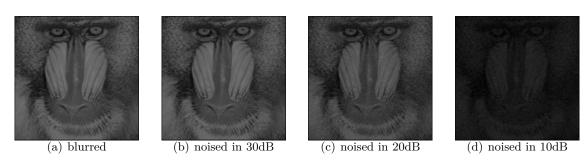


Figure 4: Restore Image by Wiener Filtering

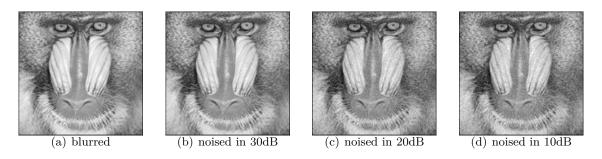


Figure 5: Restore Image by Wiener Filtering (Rescaled)