```
function gen(time) {
   return new Promise((resolve, reject)=>{
       setTimeout(() \Rightarrow \{
           if(time<500){
              reject(time)
           }else{
              resolve(time)
       }, time);
   })
}
gen (Math. random() *1000). then ((val) => {
   console.log('resolve', val);
}).catch((err)=>{
   console.log('reject', err);
}). finally((res)=>{
   console.log('finally', res);
})
finally无论如何都会执行的,
then, catch, finally其实就相当于平时调接口的时候的
success, fail, complete
```