

es5:

```
js lesson2-3.js
let Animal = function (type) {
  this.type = type
}

Animal.prototype.eat = function () {
  console.log('i am eat food')
}

let dog = new Animal('dog')
let monkey = new Animal('monkey')

console.log(dog)
console.log(monkey)

// monkey.eat = function () {
//   console.log('error')
// }
```

es6:

```
class Animal{
  constructor(type){
    this.type = type
  };
  eat(){
    console.log("i am eat shit")
  }
}
let dog = new Animal("dog");
let cat = new Animal("cat");
console.log(dog)
console.log(cat)
```