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Numerical methods for optimal control problems, with a case study in state constrained rocket car

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1 Introduction

Many real-life problems can be modeled as an optimal control problem, for example, launching a rocket to the moon with minimum fuel expenditure as the objective, or maximizing the profit from the factory production, with constraints in resources available and uncertain market demand. This paper focus on solving optimal control problems with multiple shooting and quasi Newton method.

In general, optimal control deals with the problem of finding the control over the state for a dynamic system over a period of time such that an objective function is optimized. Generally, an optimal control problem can be formulized as follows:

$$\min_{x(t),u(t)} \Psi(x(t),u(t))$$

$$s.t. \ x(t) \in \Omega$$

$$u(t) \in \mathbb{U}$$

$$t \in [t_0, t_f]$$
(1.1)

Here t is the independent variable (generally speaking, time), usually using t_0 and t_f representing the initial and terminal time respectively. x(t) is the state variables, and u(t) is the control variables, $\Psi(\cdot)$ is the objective function, also called the cost function. $x(t) \in \Omega$ and $u(t) \in \mathbb{U}$ represents the constraints for which the state variables x(t) and control variable u(t) must satisfy respectively. Sometimes, the constraints are expressed in as functions of x(t) and u(t) together.

Generally speaking, there are three basis approaches to address optimal control problems (a) dynamic programming (b) indirect, and (c) direct approaches. (ref Moritz Diehl [2005]). This paper on hand, focus on the direct approaches, which are one of the most widespread and successfully used techniques. Direct approaches transform the original infinite optimal control problem into a finite dimensional nonlinear programming problem (NLP). This NLP is then solved by variants of state-of-the-art numerical optimization methods, and the approach is therefore often sketched as "first discretize, then optimize."

Mutilple shooting method can be used in the "first discretize" part of the direct approaches. The main idea is to divide the whole interval $t \in [t_0, t_f]$ into multiple subintervals, and introduce initial guess for each subinterval, solve the problem in each subinterval with the initial guess, and impose additional matching conditions at the boundary of each subinterval to form a solution of the whole interval.

In each subinterval, we are actually solving a NLP problem with constraints, i.e. the "then optimize" part of the direct approaches. We can use the Karush–Kuhn–Tucker (KKT) approach to combine the constraints and the original objective function into a new Lagrange function whose optimal point, under some conditions (details in Chapter 3), can be found via its derivatives. Newton and quasi Newton methods are second-order derivatives iterative optimization algorithm and generally, but not always, converges faster than first-order derivatives method (e.g. gradient descent). The Newton method needs to calculate the second order derivatives, i.e. the Hessian matrix and its inverse in each iteration, which is very expensive to compute. Quasi Netwon methods employs an approximation to the original Hessian matrix and takes an efficient way to update the

approximation matrix. Therefore, quasi Newton method is generally faster than Newton method.

The multiple shooting method first discretizes the whole interval into subintervals and has initial guess introduced for each subinterval, and solves the problem in each subinterval. Then the solution of each subinterval needs to be updated by iteration so that matching condition can be reached. To update the solution in each subinterval, we can actually aggregate the problems in the subinterval together and form a new objective function with the introduced initial guess in each subinterval as independent variables. By iteration to minimize the objective function, we can update the guess step by step so that the guess can satisfy the matching codition and all other constraints defined in the original problem. The details of solving optimal control problems with mutiple shooting and quasi Netwon method will be given Chapter 2.

Besides the control variables u and state variables x, some optimal control problems may have uncertain parameters whose value are priori unknown, and the optimal objective value depends on the parameter value. This kind of problem is called the parameterized optimal control problems and is of the form

$$\min_{x(t),u(t)} \Psi(x(t), u(t), p)$$

$$s.t. \quad x(t) \in \Omega$$

$$u(t) \in \mathbb{U}$$

$$p \in \mathbb{P}$$

$$x = x(;, p^*) \text{ if } p = p^*$$

$$t \in [t_0, t_f]$$

$$(1.2)$$

where p^* is a fixed value in the feasible uncertainty set \mathbb{P} , where the parameter p can take value from. Equation 1.2 derives from the equation 1.1, with the parameter p added. Similarly, Equation 2.1 can be expanded to have parameter p included.

Parameterized optimal control problems are very difficult to solve due to the uncertainty in the parameter p. Since the parameter p can take different values, so does the corresponding objective function $\Psi(\cdot)$. Then, the solution of 1.2, i.e. $\min \Psi(\cdot; p)$ can be regarded as a function of parameter p. One p value corresponds to one solution. Since p is priori unknown, then it makes sense to solve the parameterized optimal control problems in a conservative way. In the paper Schlöder [2022], multiple methods of solving the parameterized optimal control problem have been discussed. One method of solving the parameterized optimal control problem in a conservative way is to transform the problem 1.2 into another form. Two different ways of solving the parameterized optimal control problem have been discussed in details, i.e. the classical approach and the training approach. Both are in the form of a bilevel optimization roblem, i.e. an optimization problem in which another optimization problem enters the constraints. Details about these two approaches will be discussed in Chapter 3.

The approaches discussed above will be demonstrated with a case study in state constrained rocket car, with the description of the case, and its numerical solution given in 4

The structure of this paper is as follows. Following current introduction Chapter 1, in next Chapter 2, we focus on expaining in details how to solve optimial control problems with direct approaches using mutiple shooting and quasi Newton method. In Chapter 3, we discuss the approaches for solving parameterized optimal control problem, i.e. the

classic approach and the training approach. Within the training apporach, the knowledge from Chapter 2 will be utilized. In Chapter 4, we give the description of our case study, i.e. the state constrained rocket car case, and compare the numerical solutions of the classical approach and training approach. In the final Chapter 5, we conclude the analysis with the numerical results.

2 Numerical methods

 $x(t) \in \Omega$ represents the constraints for which the state variables x(t) must satisfy, usually it is in the form of a set of differential equations describing the path of state variables, and/or with some equality and inequality constraints. $u(t) \in \mathbb{U}$ represents the constraints for which the control variables u(t) must satisfy, and \mathbb{U} is usually a convex set. In many cases, the constraints on x(t) and u(t) comes together, i.e. functions of x(t) and u(t) must satisfy some conditions. The choice of the control variable u(t) will have an effect on the value of the state variable x(t), therefore, will affect the objective function value $\Psi(\cdot)$.

Equation 1.1 gives a high-level formulation of an optimal control problem, which can be enhanced with more mathematical details. Depending on nature of the underlying optimal control problems, their mathematical expression can be in various form. For real-life problems, their optimal control formulation can typically be expressed in the following form

$$\min_{x(t),u(t)} \Psi(x(t),u(t)) = \int_{t_0}^{t_f} L(x(t),u(t))dt + E(x(t_f))$$
(2.1a)

s.t.
$$\dot{x}(t) = f(x(t), u(t)), \quad (system \ dynamics)$$
 (2.1b)

$$g(x(t), u(t)) = 0$$
, (path equality constraints) (2.1c)

$$h(x(t), u(t)) \le 0$$
, (path inequality constraints) (2.1d)

$$x(t_0) = x_0$$
, (initial value) (2.1e)

$$r(x(t_f)) \le 0$$
, (terminal constraints) (2.1f)

$$x^{lower} \le x(t) \le x^{upper}$$
 (2.1g)
 $u^{lower} \le u(t) \le u^{upper}$ (2.1h)

$$t \in [t_0, t_f] \tag{2.1i}$$

Here $L(\cdot)$ and $E(\cdot)$ are called the running cost and end cost, with their sum $\Psi(\cdot)$ the cost/objective function. For certain problems, some of the constraints defined in 2.1 may not play a role, while for other problems, additional constraints may be needed or existing constraints need to be modified. Nevertheless, Equation 2.1 gives us a general mathematical formulation of the typical optimal control problems in real life, and we do not go further discussion with possible (minor) modification to Equation 2.1.

One of the most important advantages of direct approaches is that they can easily treat inequality constraints, like the inequality path constraints in the formulation 2.1d. This is because structural changes in the active constraints during the optimization procedure

are treated by well developed NLP methods that can deal with inequality constraints and active set changes. (ref Moritz Diehl [2005]).

2.1 Multiple shooting

2.2 KKT condition

2.3 quasi Newton method

3 Optimal control under uncertainty

Knowing that the parameter p^* lies in an uncertainty set \mathbb{P} , we can firstly take one value $p^* \in \mathbb{P}$ and reach one objective with $p = p^*$, i.e. identifying a worst possible solution with respect to p^* . That is to solve a lower level problem. Based on the result of lower level, we can continue to find the best solution with respect to x, i.e. solving a upper level problem. The "worst-case treatment planning by bilevel optimal control" from the paper Schlöder [2022], i.e. a bilevel optimization problem, is an optimization problem in which another optimization problem enters the constraints. Mathematically, the problem 1.2 is transformed into another form, and can be formulated in a simplified notation, as following

$$\min_{x} \max_{p \in \mathbb{P}} \Psi(x(t), u(t), p)$$

$$s.t. \ x(t) \in \Omega$$

$$u(t) \in \mathbb{U}$$

$$x = x(;, p^*) \ if \ p = p^*$$

$$t \in [t_0, t_f]$$
(3.1)

Due to the $min\ max$ notation, this classical approach of solving the bilevel problem is called minmax approach, it can also be called robust optimization appraoch. The paper Schlöder [2022] introduces the "Training Approach". It is based on the idea that in the real world, during the training period, an intervention is introduced and a certain, but a priori unknown, parameter $p \in \Omega_P$ is realized. What follows the training period (during which the parameter p is realized), an reaction is being taken in an optimal manner, i.e. an optimal value f(x,p) will be obtained given the realized parameter p. The paper Schlöder [2022] call this approach "worst case modeling Training Approach", and it can be generalized to parameterized optimal control problem as

$$\max_{p \in \mathbb{P}} \min_{x} \ \Psi(x(t), u(t), p)$$

$$s.t. \ x(t) \in \Omega$$

$$u(t) \in \mathbb{U}$$

$$x = x(;, p^{\star}) \ if \ p = p^{\star}$$

$$t \in [t_{0}, t_{f}]$$

$$(3.2)$$

Due to the $max\ mix$ notation, this approach of solving the bilevel problem can also be called maxmin approach.

- 3.1 Classical approach
- 3.2 Training approach
- 4 Numerical solution
- 4.1 Introduction to the rocket car case
- 4.2 Apply Classical (minmax) approach
- 4.3 Apply Training (maxmin) approach
- 5 Conclusion

Part I Appendix

A Lists

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Matthias Schlöder. Numerical methods for optimal control of constrained biomechanical multi-body systems appearing in therapy design of cerebral palsy. 2022. Erklärung:
Ich versichere, dass ich diese Arbeit selbstständig verfasst habe und keine anderen als die angegebenen Quellen und Hilfsmittel benutzt habe.
Heidelberg, den (Datum)

I hereby confirm that I wrote this work independently and did not use any sources other than those indicated.

Declaration: