

# Azure DevOps: Pipeline

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Pipelines



Pipelines



Environments



Releases



Library



Task groups



Deployment groups

# Azure DevOps: Managing Pipeline

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**Key concepts: Azure Pipelines**

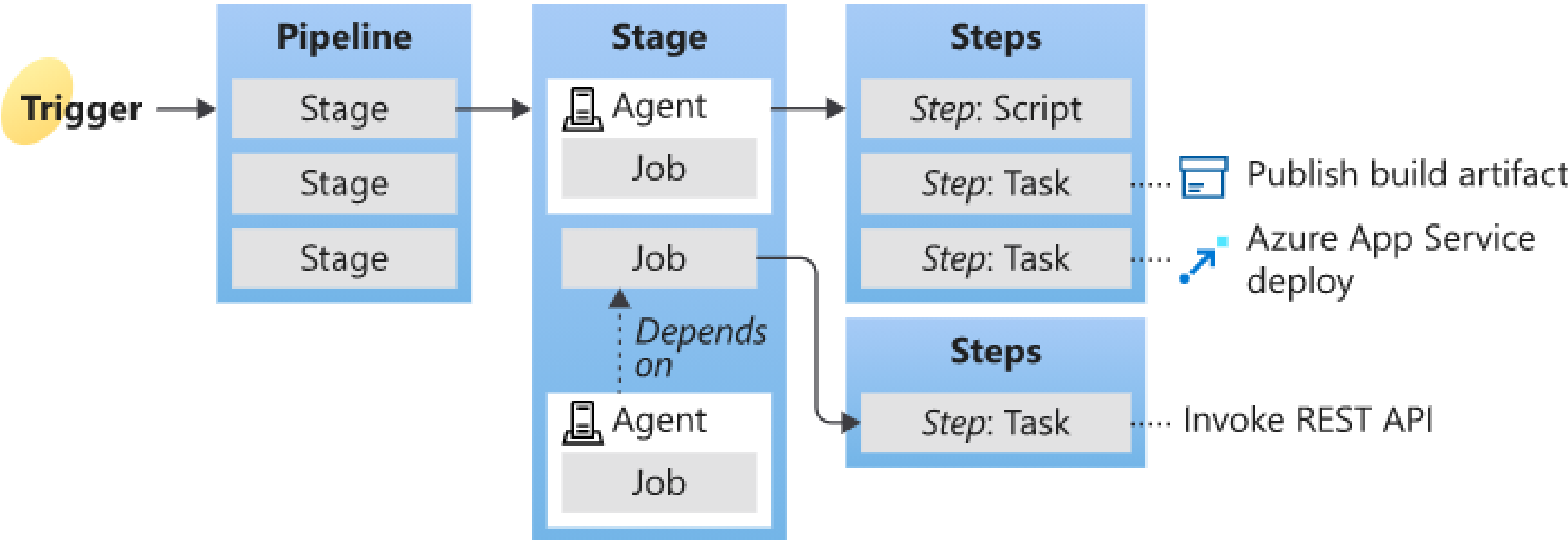
# Types of Pipeline



Build Pipeline

Release Pipeline

Key concepts overview



- A trigger tells a Pipeline to run.
- A pipeline is made up of one or more stages. A pipeline can deploy to one or more environments.
- A stage is a way of organizing jobs in a pipeline and each stage can have one or more jobs.
- Each job runs on one agent. A job can also be agentless.
- Each agent runs a job that contains one or more steps.
- A step can be a task or script and is the smallest building block of a pipeline.
- A task is a pre-packaged script that performs an action, such as invoking a REST API or publishing a build artifact.
- An artifact is a collection of files or packages published by a run.

# Agent

When your build or deployment runs, the system begins one or more jobs. An agent is computing infrastructure with installed agent software that runs one job at a time. For example, your job could run on a Microsoft-hosted Ubuntu agent.



# Approvals

Approvals define a set of validations required before a deployment runs. Manual approval is a common check performed to control deployments to production environments. When checks are configured on an environment, pipelines will stop before starting a stage that deploys to the environment until all the checks are completed successfully.

# Artifact

An artifact is a collection of files or packages published by a run. Artifacts are made available to subsequent tasks, such as distribution or deployment. For more information, see [Artifacts in Azure Pipelines](#).

# Continuous delivery

Continuous delivery (CD) is a process by which code is built, tested, and deployed to one or more test and production stages. Deploying and testing in multiple stages helps drive quality. Continuous integration systems produce deployable artifacts, which include infrastructure and apps. Automated release pipelines consume these artifacts to release new versions and fixes to existing systems. Monitoring and alerting systems run constantly to drive visibility into the entire CD process. This process ensures that errors are caught often and early.

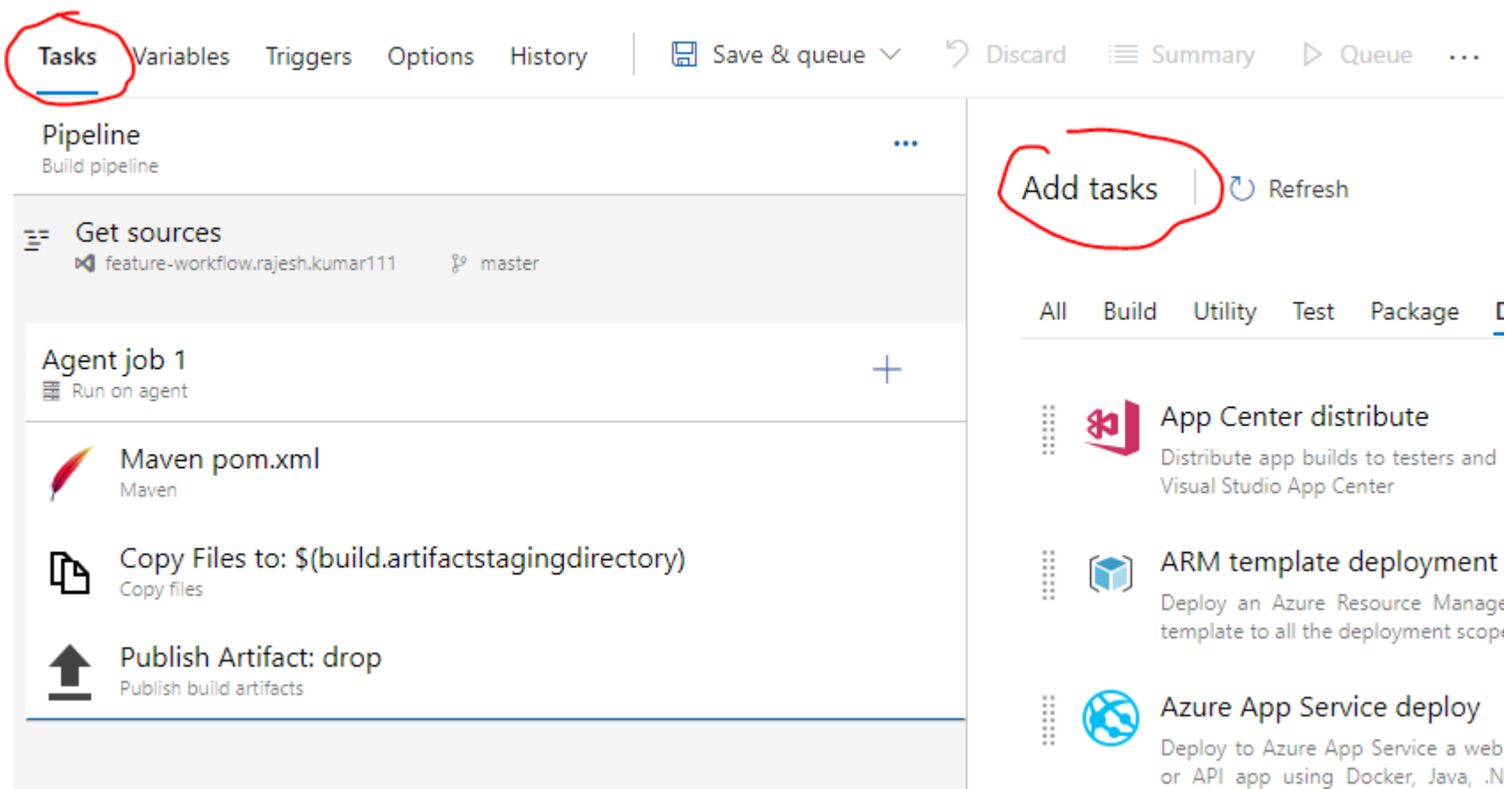
# Continuous integration

Continuous integration (CI) is the practice used by development teams to simplify the testing and building of code. CI helps to catch bugs or problems early in the development cycle, which makes them easier and faster to fix. Automated tests and builds are run as part of the CI process. The process can run on a set schedule, whenever code is pushed, or both. Items known as artifacts are produced from CI systems. They're used by the continuous delivery release pipelines to drive automatic deployments.

# Deployment

Classic pipelines - For Classic pipelines, a deployment is the action of running the tasks for one stage, which can include running automated tests, deploying build artifacts, and any other actions are specified for that stage.

YAML pipelines - For YAML pipelines, a deployment typically refers to a deployment job. **A deployment job is a collection of steps** that are run sequentially against an environment. You can use strategies like run once, rolling, and canary for deployment jobs.

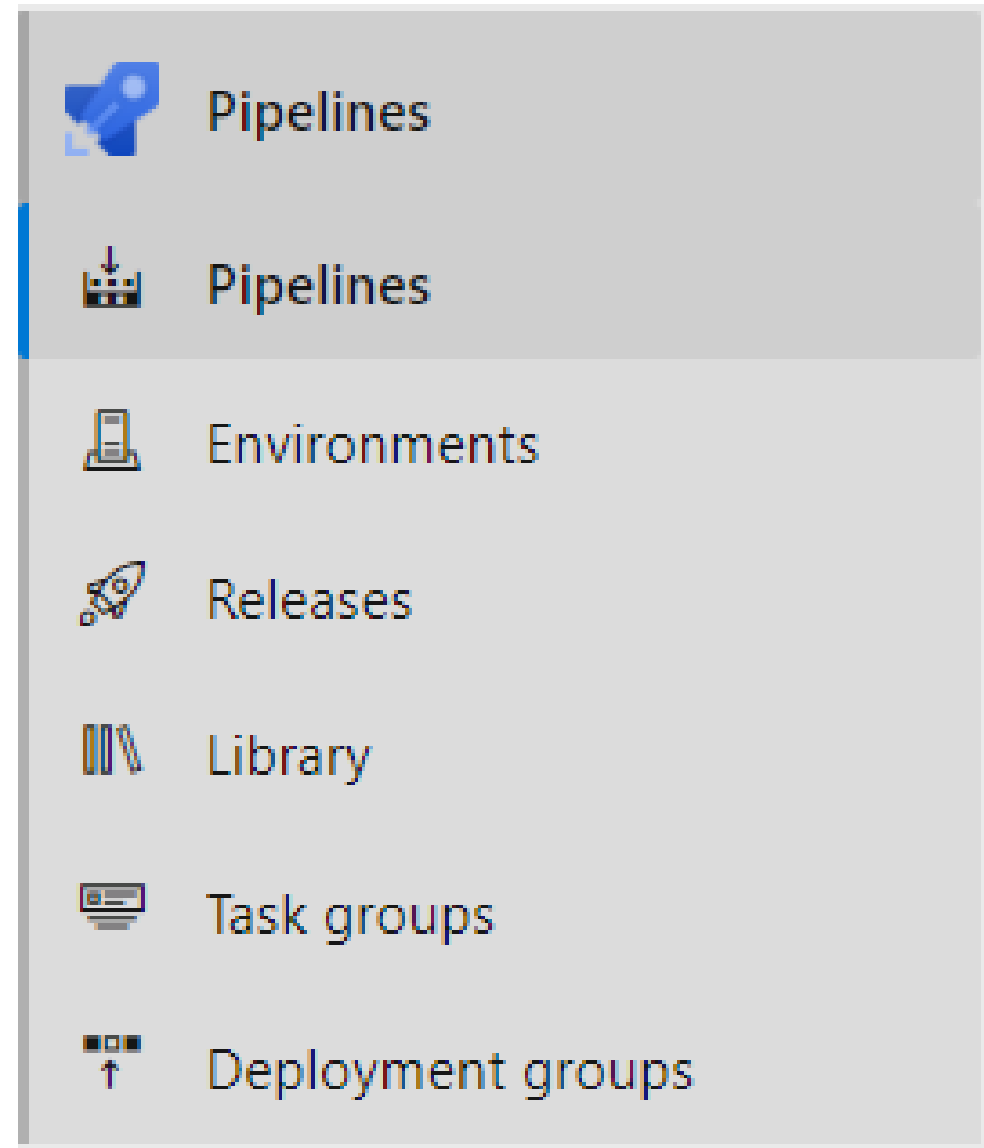


The screenshot shows the Azure DevOps Pipelines interface. The 'Tasks' tab is selected and circled in red. The pipeline is named 'Pipeline' and is a 'Build pipeline'. The 'Get sources' task is selected. The 'Agent job 1' is shown with a list of tasks: 'Maven pom.xml', 'Copy Files to: \$(build.artifactstagingdirectory)', and 'Publish Artifact: drop'. The 'Add tasks' button is circled in red. The right sidebar shows a list of tasks: 'App Center distribute', 'ARM template deployment', and 'Azure App Service deploy'.


```
16
17 task: Ant@1
18 inputs:
19   buildFile: 'build.xml'
20   options:
21     publishJUnitResults: true
22     testResultsFiles: '**/TEST-*.xml'
23     javaHomeOption: 'JDKVersion'
24
25 script: |
26   echo Add other tasks to build, test, and deploy your project.
27   echo See https://aka.ms/yaml
28   displayName: 'Run a multi-line script'
29
```


# Environment


An environment is a collection of resources, where you deploy your application. It can contain one or more virtual machines, containers, web apps, or any service that's used to host the application being developed. A pipeline might deploy the app to one or more environments after build is completed and tests are run.





# Releases – It's a Pipeline


 Learn  
What's new...

 Pipeline, artifacts,  
and stages

 Pre and post-deployment  
approvals and gates

 Commits  
and workitems

 In progress  
deployments and logs

 Test results  
& other extensions

We've made big improvements to the release summary page!



We've made it much easier to see exactly what's happening with all of your releases. Now you have a detailed summary of the release pipeline, plus one-click drill-down access to more details such as artifacts, stages, approvals, tests, and logs. Quickly see the work items, commits, test results, and much more.



Pipelines



Pipelines



Environments



Releases



Library



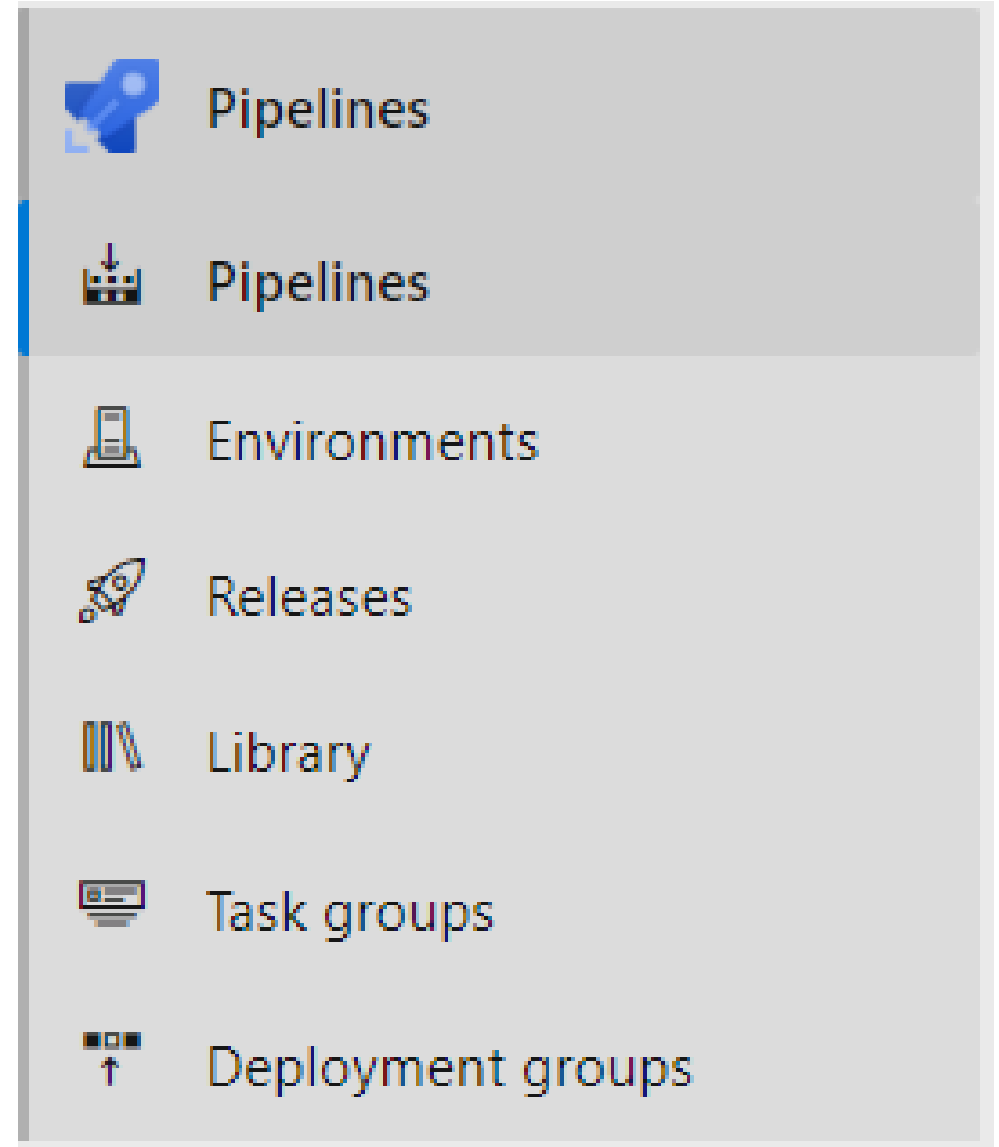
Task groups



Deployment groups

# Library

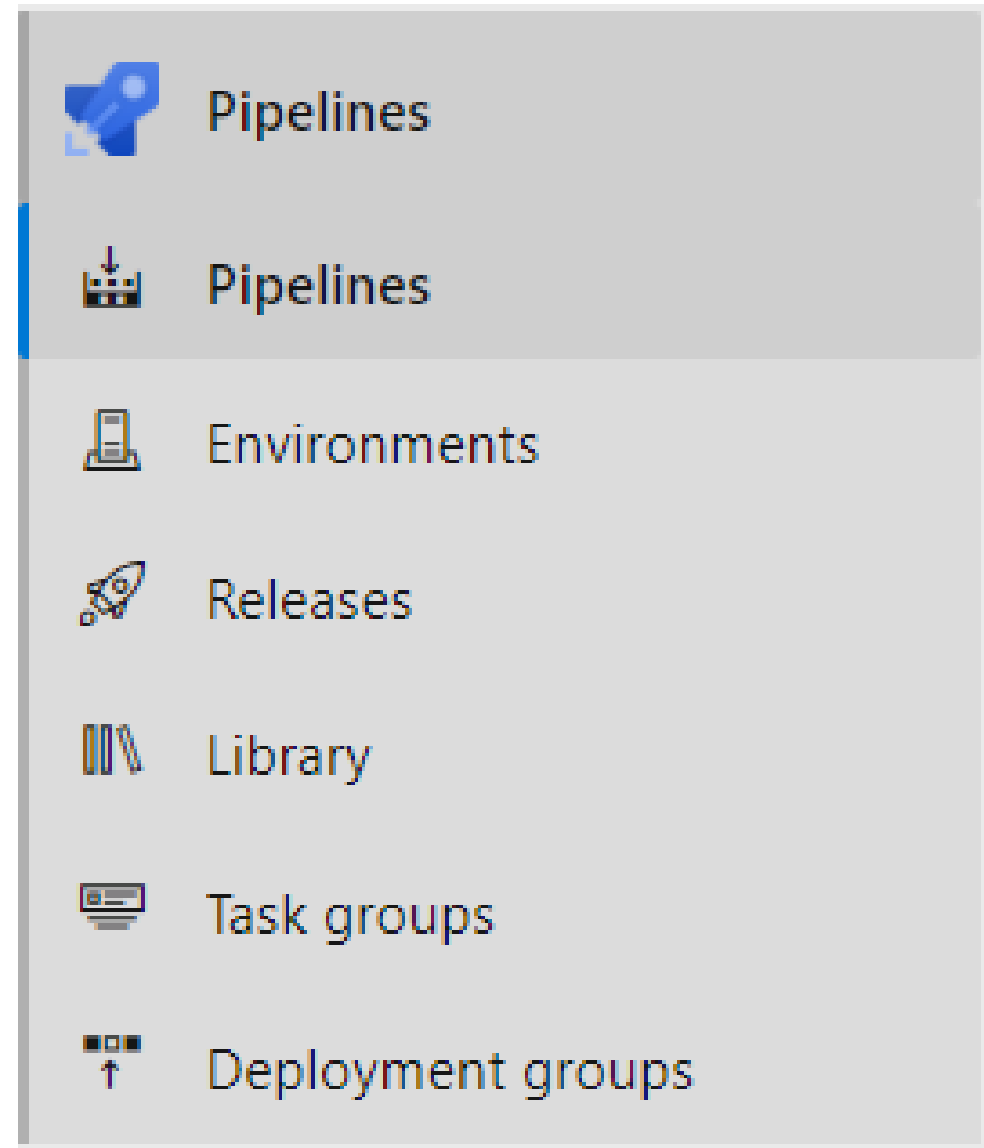
A *library* is a collection of build and release assets for an Azure DevOps project. Assets defined in a library can be used in multiple build and release pipelines of the project. The **Library** tab can be accessed directly in Azure Pipelines.





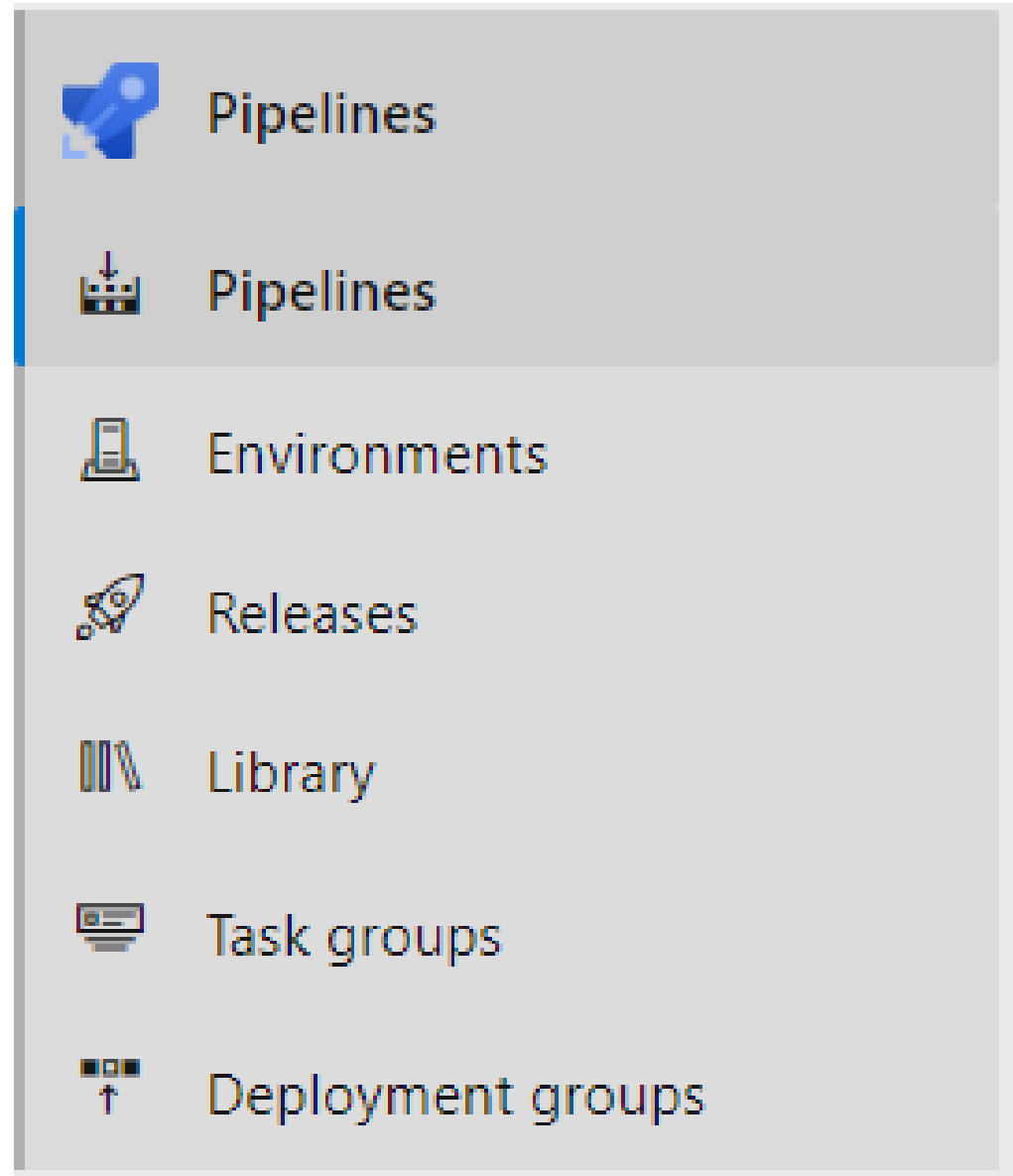
# Task Group

A *task group* allows you to encapsulate a sequence of tasks, already defined in a build or a release pipeline, into a single reusable task that can be added to a build or release pipeline, just like any other task. You can choose to extract the parameters from the encapsulated tasks as configuration variables, and abstract the rest of the task information.



# Deployment group

A deployment group is a set of deployment target machines that have agents installed. A deployment group is just another grouping of agents, like an agent pool. You can set the deployment targets in a pipeline for a job using a deployment group. Learn more about provisioning agents for deployment groups.



# Types of Pipeline



Build Pipeline  
Release Pipeline

# How a Build Is Set Up



Build definition



Build Steps / Tasks




Build Agent



## Pipeline




- Use the classic editor


# Select the Build Source


 Azure DevOps


fluentbytes / BuildDemos


Search





 BuildDemos


 Overview


 Boards


 Repos


 Pipelines


 Builds


 Releases


 Library

 Task groups

 Deployment groups

 Test Plans


 Artifacts





## Select your repository


Tell us where your sources are.  
You can customize how to get these sources from the repository later.


Select a source


 Azure Repos Git


 TFVC

 GitHub


 GitHub Enterprise

 Subversion


 Bitbucket Cloud

 External Git


Team project

 BuildDemos

Repository

 BuildDemos

Default branch for manual and scheduled builds

 master

Continue

# Select the Build Template

Azure DevOps

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Search

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Overview

Boards

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## Choose a template

Choose a template that builds your kind of app.  
Don't worry if it's not an exact match;  
you can add and customize the tasks later.

### Select a template

Or start with an [Empty job](#)

Search

#### Configuration as code

**YAML**  
Looking for a better experience to configure your pipelines using YAML files?  
Try the new YAML pipeline creation experience. [Learn more](#)

#### Featured

**.NET Desktop**  
Build and test a .NET or Windows classic desktop solution.

**Android**  
Build, test, sign, and align an Android APK.

**ASP.NET**  
Build and test an ASP.NET web application.

**Azure Web App for ASP.NET**  
Build, package, test, and deploy an ASP.NET Azure Web App.

**Docker container**  
Build a Docker image and push it to a container registry.

**Maven**  
Build and test a Java project with Apache Maven.

**Python package**  
Create and test a Python package on multiple Python versions.

**Xcode**  
Build, test, archive, or package an Xcode workspace on macOS.

# Configure the Build Tasks

**Azure DevOps** fluentbytes / BuildDemos

BuildDemos-ASP.NET with containers-CI

Tasks Variables Triggers Options Retention History Save & queue Discard Summary Queue

**Pipeline** Build pipeline

**Get sources** BuildDemos master

**Agent job 1** Run on agent

- Use NuGet 4.4.1** NuGet Tool Installer
- NuGet restore** NuGet
- Build solution \*\*\\*.sln** Visual Studio Build
- Build services** Docker Compose
- Push services** Docker Compose
- Lock services** Docker Compose
- Copy Files to: \$(Build.ArtifactStagingDirectory)** Copy Files
- Publish Artifact: docker-compose** Publish Build Artifacts

**Name \*** BuildDemos-ASP.NET with containers-CI [View YAML](#)

**Agent pool \*** [Pool information](#) [Manage](#) Hosted VS2017

**Parameters** [Unlink all](#)

**Solution \*** \*\*\\*.sln

**Docker Compose File \*** \*\*/docker-compose.yml

**Azure subscription** [Manage](#)

**Azure Container Registry**



# Select the Build Agent

The screenshot displays the Azure DevOps web interface for a build pipeline named 'BuildDemos-ASP.NET with containers-CI'. The left sidebar shows the navigation menu with 'BuildDemos' selected. The main area shows the pipeline configuration for 'Agent job 1'. The 'Agent pool' dropdown is open, showing a list of available agents. The 'Hosted VS2017' agent is highlighted with a red box. The 'Hosted' section lists 'Hosted', 'Hosted macOS', 'Hosted Ubuntu 1604', 'Hosted VS2017', and 'Hosted Windows Container'. The 'Private' section lists 'Default' and 'DemoPool'. The 'Hosted VS2017' agent is selected, and the 'Refresh' button is visible next to it.

**BuildDemos** +

- Overview
- Boards
- Repos
- Pipelines**
- Builds
- Releases
- Library
- Task groups
- Deployment groups
- Test Plans
- Artifacts

fluentbytes / BuildDemos

Search

BuildDemos-ASP.NET with containers-CI

Tasks Variables Triggers Options Retention History | Save & queue Discard Summary Queue ...

**Pipeline** Build pipeline ...

Get sources BuildDemos master

Agent job 1 Run on agent +

- Use NuGet 4.4.1 NuGet Tool Installer
- NuGet restore NuGet
- Build solution \*\*\\*.sln Visual Studio Build
- Build services Docker Compose
- Push services Docker Compose
- Lock services Docker Compose
- Copy Files to: \$(Build.ArtifactStagingDirectory) Copy Files
- Publish Artifact: docker-compose Publish Build Artifacts

Name \* BuildDemos-ASP.NET with containers-CI

Agent pool \* | Pool information | Manage

Hosted VS2017

Hosted

- Hosted
- Hosted macOS
- Hosted Ubuntu 1604
- Hosted VS2017
- Hosted Windows Container

Private

- Default
- DemoPool

Refresh

# Demo



Configure and run an ASP.NET build

# Build Infrastructure

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# Agents and Pipelines



Hosted Build Agent



Pipelines



Custom Build Agent

# Build Security

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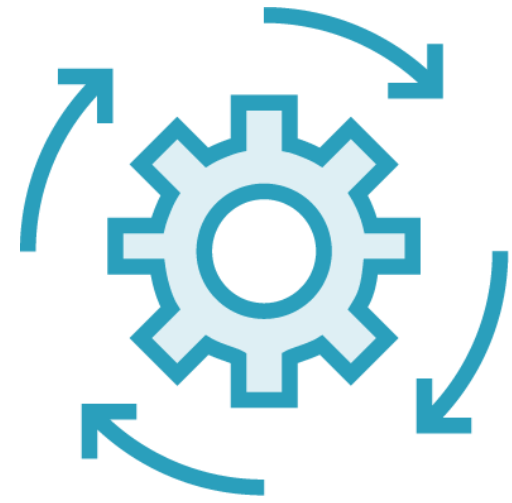
# Pools & Queues



(Hosted) Agent



Agent Queues



Agent Pools

# Demo



Setting up a custom agent and security

# Setting up Continuous Integration Builds

---



# Demo



Continuous integration with Azure  
DevOps and GitHub

# Configuring More Specialized Builds

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# Outline



Build details

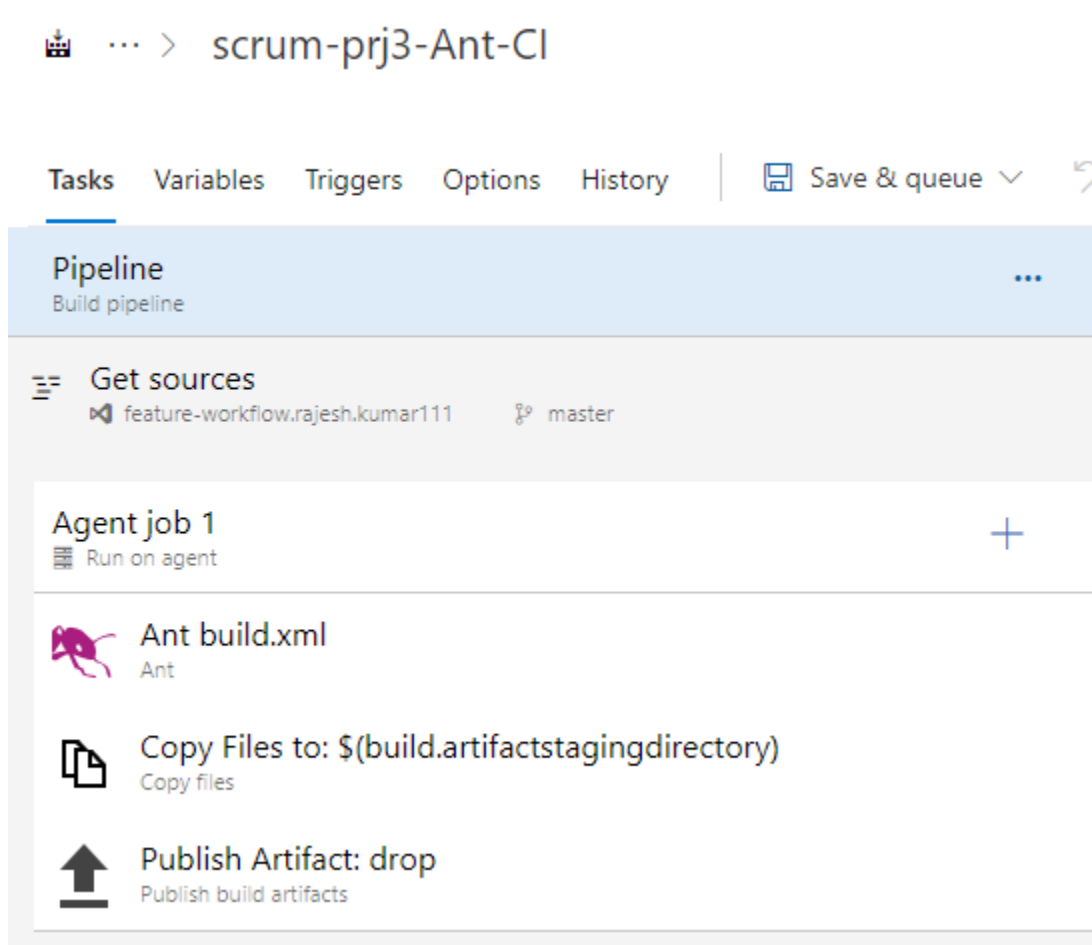
Tasks and the market place

Optimize your builds

Yaml builds

# Build Details

# Build Variables



Custom Variables

\$(variablename)

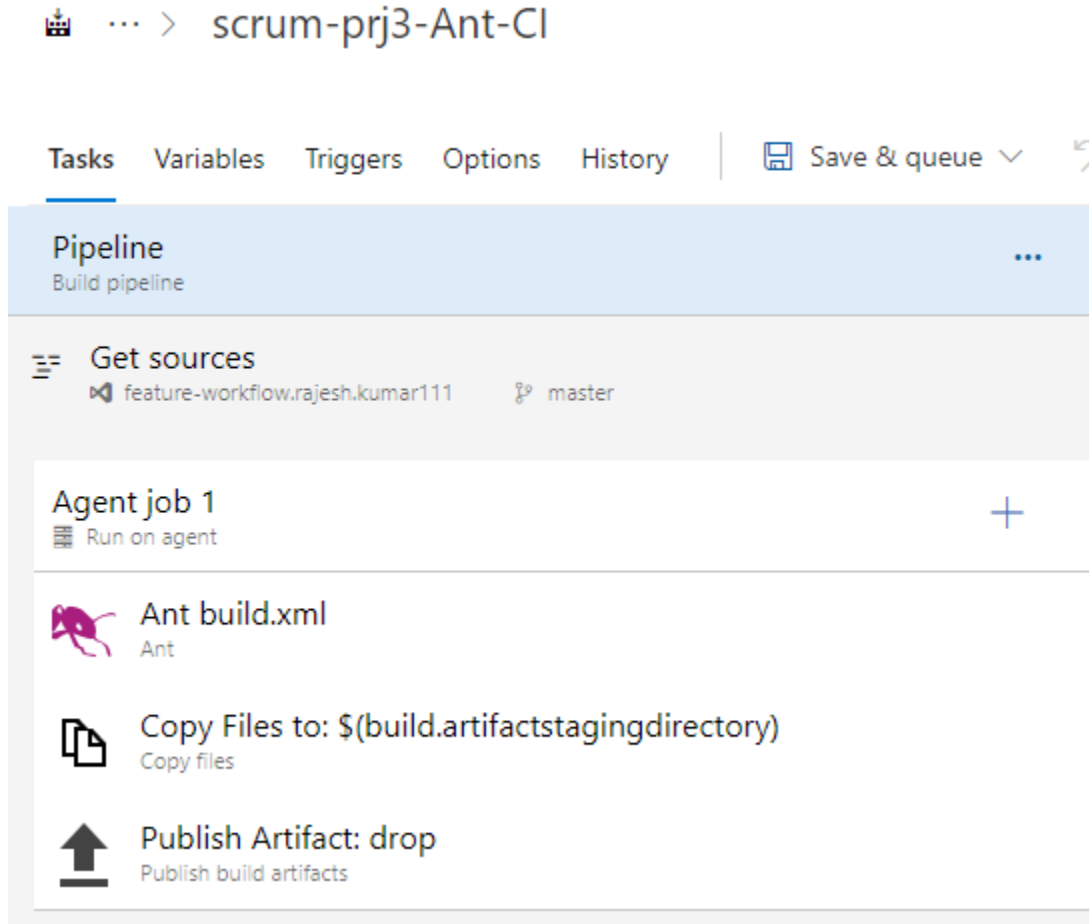
Build In Variables

Variables From PowerShell

Secrets

Environment Variable

# Build Triggers



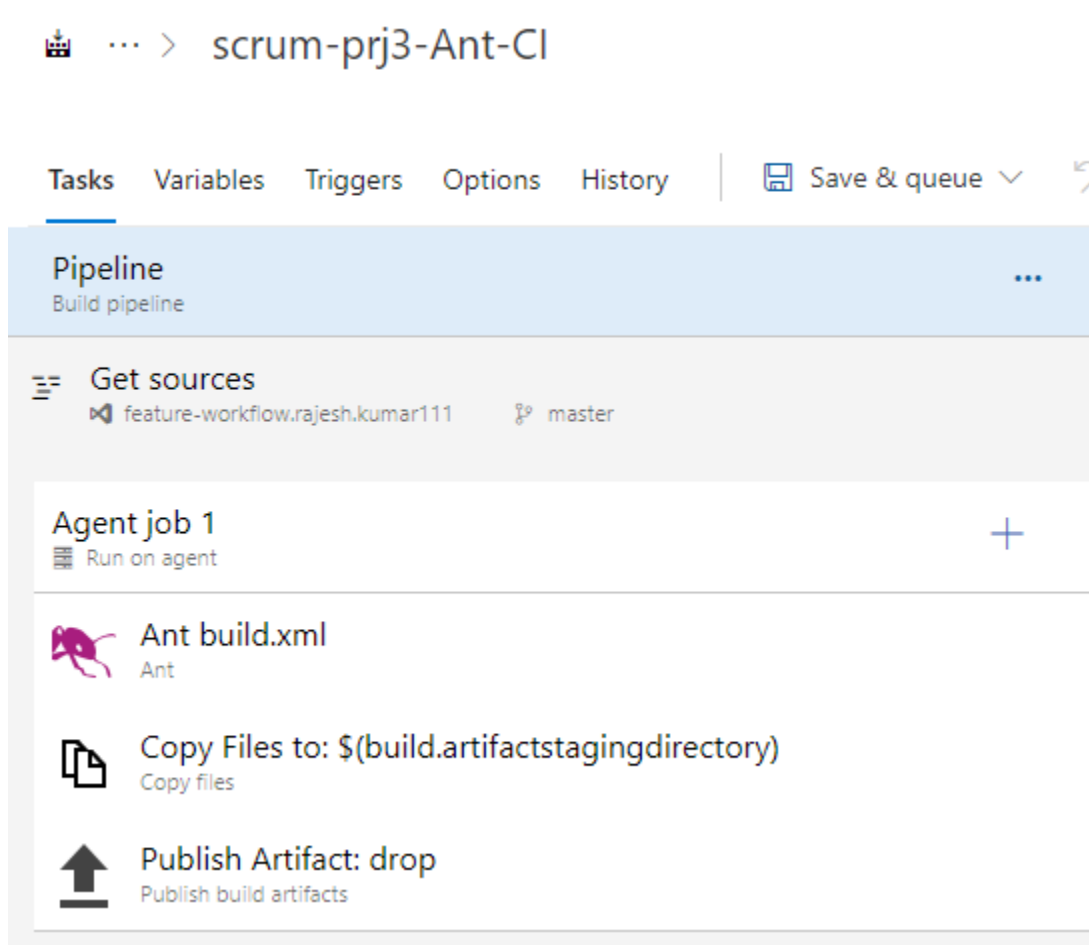
Continuous Integration

Branch Filters

Pull Request

Gated Check-in

# Build Options



Build Job Properties

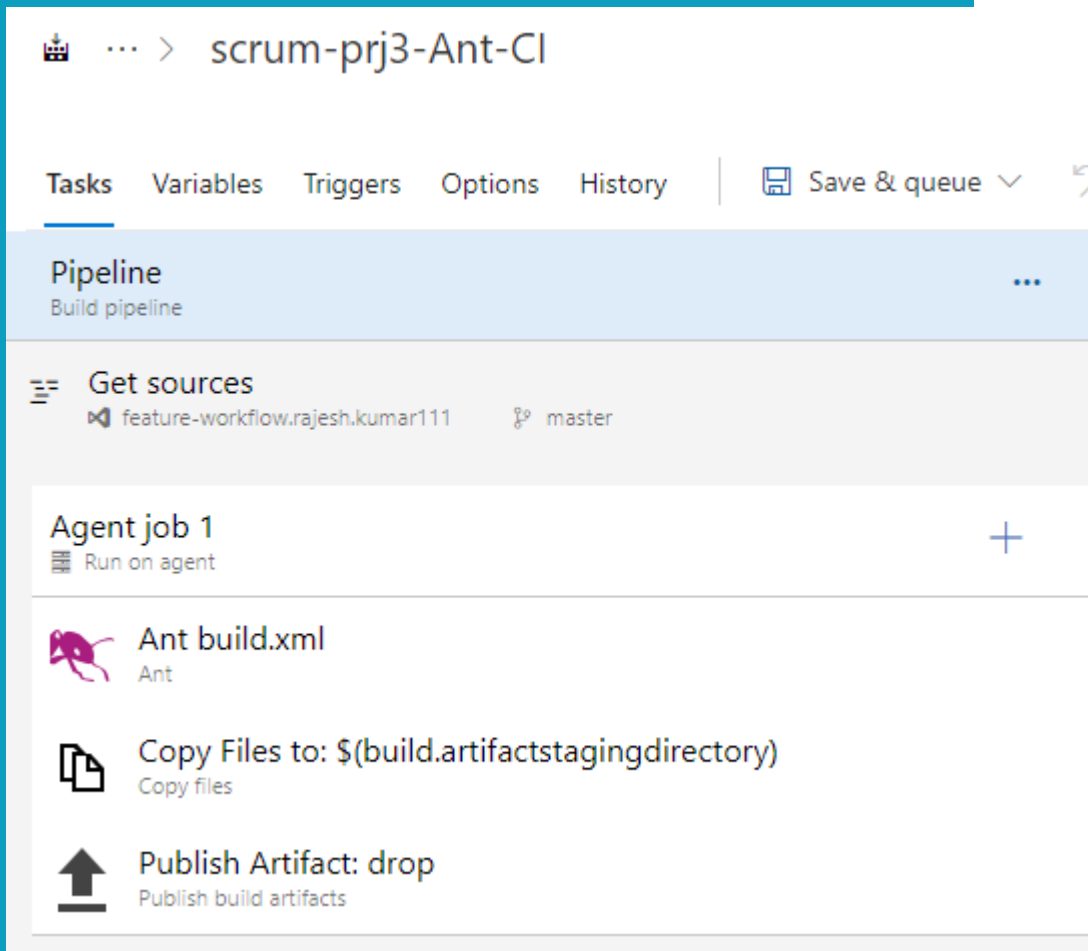
Demands

Build Number Format

Work-Items

Oauth Token

# Build Retention & History



Retention Policy  
Change History



# Tasks and the Market Place

The screenshot displays the 'Add tasks' interface in Azure DevOps. At the top, a navigation bar includes 'History', 'Save & queue', 'Discard', 'Summary', 'Queue', and a menu icon. Below this, the 'Add tasks' section features a 'Refresh' button and a search bar. A horizontal tab bar contains 'All', 'Build', 'Utility', 'Test', 'Package', 'Deploy', 'Tools', and 'Marketplace'. The 'Marketplace' tab is highlighted with a red circle. Below the tabs, four task cards are visible: 'SARIF SAST Scans Tab' (described as adding a 'Scans' tab to build results), 'Replace Tokens' (described as a task to replace tokens in files), 'SonarQube' (described as detecting bugs and vulnerabilities), and 'ARM Outputs'.

ns History | Save & queue ▾ ↶ Discard ☰ Summary ▶ Queue ...

...


master


+


ctstagingdirectory)


Add tasks | Refresh 🔍 Search

All Build Utility Test Package Deploy Tools Marketplace

 **SARIF SAST Scans Tab**  
Adds a 'Scans' tab to each Build Result and Work Item for viewing associated SARIF SAST logs.

 **Replace Tokens**  
Task to replace tokens in files.

 **SonarQube**  
Detect bugs, vulnerabilities and code smells across project branches and pull requests.

 **ARM Outputs**

# Demo



More build details for various builds

Optimize Your Builds

# Fast Feedback Starts with Fast Build Server(s)



Configuration optimized for the task at hand:

- Fast IO (local disks, SSD preferred)
- Fast CPU

Located 'near' the sources and the drop location

# Different Builds for Different Purposes

## CI Build

(Continuous Integration)



Compile/test

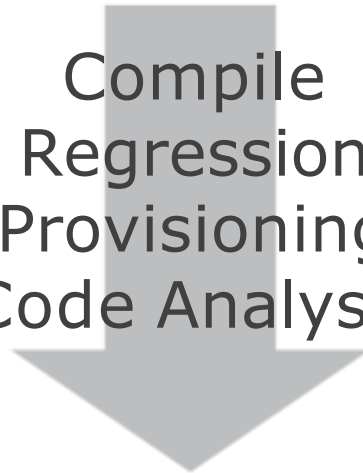


## Nightly build

(schedule)



Compile  
Regression  
Provisioning  
Code Analysis



## Release build

(manual)



Compile  
Test  
Regression  
nfig management  
Archive



Co

# Optimizing the Build



Enable parallel build execution for faster results

Enable parallel test execution for faster results

Using multipliers to scale builds over multiple agents

Make integration tests part of the release process instead of the build

Publish to a NuGet feed at the end of a build

# Demo



Optimizing the build to run parallel

# Configuration and Infrastructure as Code

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# Outline



Configuration as code

Transform configuration

Infrastructure as code

Artifact location

# Configuration as Code

---

# Configuration as Code



Important Continuous  
Delivery concept

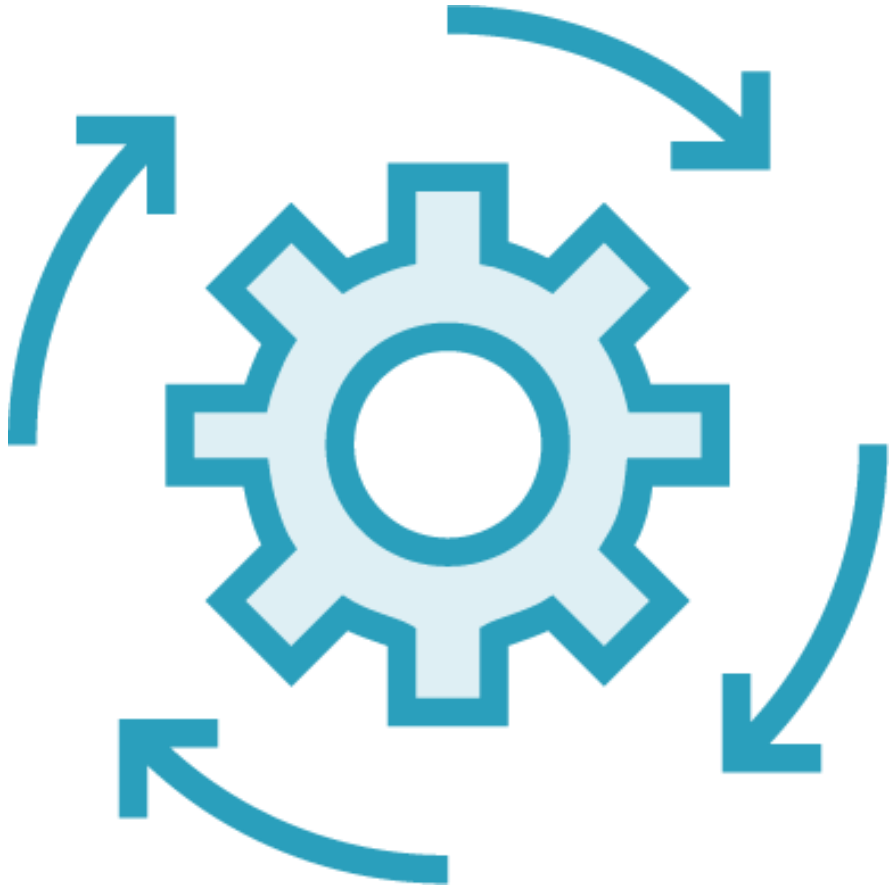
Keep configuration in  
Source Control

The build outputs the  
needed artifacts

# Transform Configuration

---

# Configuration and Secrets



Have admin define secrets in variables

Use the build to replace secrets

Use transform tasks

# Infrastructure as Code

---

# Important Infrastructure Artifacts



PowerShell Scripts



PowerShell DSC  
scripts



ARM Templates



Bash scripts



Puppet modules



**CHEF**™

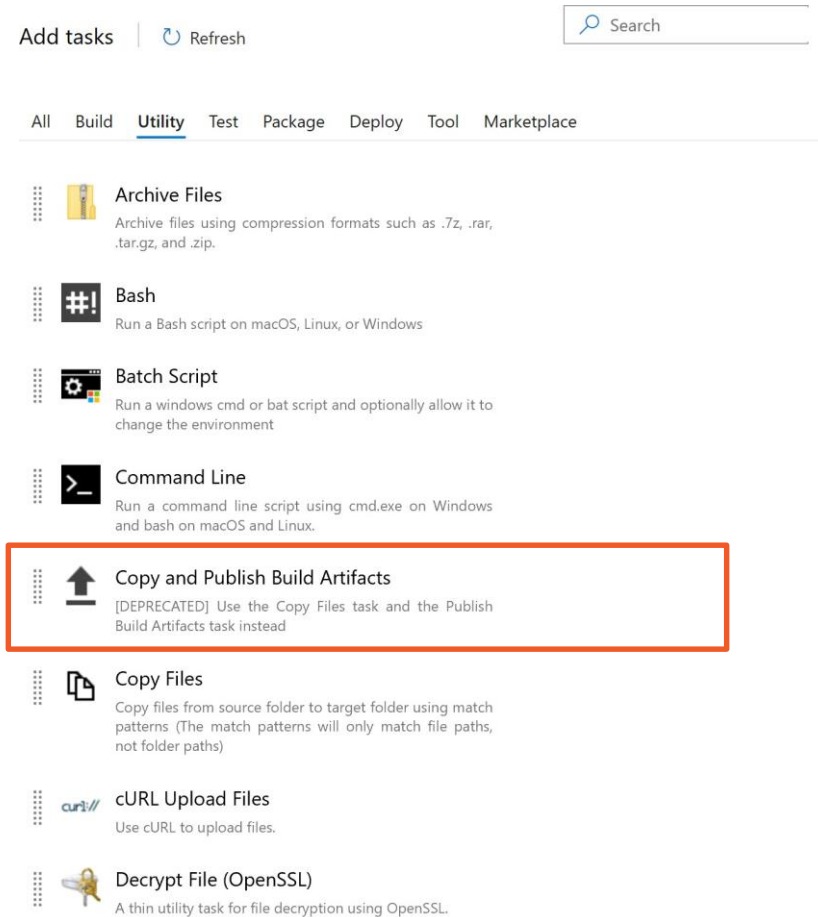
Chef recipes

# Artifact Location

---



# Artifacts and the Artifact Store



Azure DevOps has an artifact location buildin

You can copy your artifacts to the artifact repository

This is where you will pull them from when we are using release pipelines in a later stage

# Demo



Adding configuration and infrastructure  
as code to your build



# Pipeline

- Use the Pipeline YAML

This hierarchy is reflected in the structure of a YAML file like:

- Pipeline
  - Stage A
    - Job 1
      - Step 1.1
      - Step 1.2
      - ...
    - Job 2
      - Step 2.1
      - Step 2.2
      - ...
  - Stage B
    - ...

YAML

 Copy

```
name: $(Date:yyyyMMdd)$(Rev:.r)
variables:
  var1: value1
jobs:
- job: One
  steps:
  - script: echo First step!
```

```
stages:
- stage: Build
  jobs:
  - job: BuildJob
    steps:
    - script: echo Building!
- stage: Test
  jobs:
  - job: TestOnWindows
    steps:
    - script: echo Testing on Windows!
  - job: TestOnLinux
    steps:
    - script: echo Testing on Linux!
- stage: Deploy
  jobs:
  - job: Deploy
    steps:
    - script: echo Deploying the code!
```

YAML

 Copy

```
jobs:
- job: MyJob
  displayName: My First Job
  continueOnError: true
  workspace:
    clean: outputs
  steps:
  - script: echo My first job
```

<https://docs.microsoft.com/en-us/azure/devops/pipelines/yaml-schema?view=azure-devops&tabs=schema%2Cparameter-schema>