高精度

Big Integer

```
#include<algorithm>
 2
     #include<iostream>
 3
     #include<cstring>
     #include<vector>
     #include<cstdio>
     using namespace std;
9
     typedef long long LL;
10
     #define pb push_back
11
12
     struct BigNum{
         vector<int> a; // a[n-1]...a[1]a[0]
14
         int neg;
         BigNum(){ a.clear(); neg = 1; }
16
17
         explicit BigNum(const string &s){
18
             a.clear();
19
             int len = s.length();
20
             for(int i = 0; i < len; i++)
2.1
                 a.pb(s[len-i-1] - '0');
22
23
         explicit BigNum(LL num){
             a.clear();
2.4
25
             do{
                 a.pb(num % 10);
26
                 num /= 10;
27
             }while(num);
28
29
30
31
         BigNum operator = (const string &s){ return *this = BigNum(s); }
32
         BigNum operator = (LL num){ return *this = BigNum(num); }
33
34
         bool operator < (const BigNum &b) const{</pre>
35
             if(a.size() != b.a.size()) return a.size() < b.a.size();</pre>
             for(int i = a.size() - 1; i >= 0; i--)
36
37
                 if(a[i] != b.a[i])
38
                      return a[i] < b.a[i];</pre>
39
             return false;
40
41
         bool operator > (const BigNum &b) const{ return b < *this; }</pre>
42
         bool operator <= (const BigNum &b) const{ return !(*this > b); }
         bool operator >= (const BigNum &b) const{ return !(*this < b); }</pre>
43
44
         bool operator != (const BigNum &b) const{ return (*this > b) || (*this < b); }</pre>
45
         bool operator == (const BigNum &b) const{ return !(*this < b) && !(*this > b); }
46
47
         BigNum operator + (const BigNum &b) const{
             BigNum C;
48
49
             int x = 0;
             for(int i = 0, g = 0; ; i++){}
50
51
                 if(g == 0 && i >= a.size() && i >= b.a.size()) break;
52
                 x = g;
                 if(i < a.size())</pre>
53
                                      x += a[i];
                 if(i < b.a.size()) x += b.a[i];</pre>
54
55
                 C.a.pb(x % 10);
                 g = x / 10;
56
```

```
57
 58
             return C;
59
         }
         BigNum operator - (const BigNum &b) const{
60
61
             BigNum C;
             BigNum A = *this;
62
             BigNum B = b;
63
             if(A < B) C.neg = -1, swap(A, B);
64
65
             C.a.resize(A.a.size());
             for(int i = 0; ; i++){
66
                 if(i >= A.a.size() && i >= B.a.size()) break;
67
                 if(i >= B.a.size()) C.a[i] = A.a[i];
68
69
                 70
             for(int i = 0; ; i++){
 71
                 if(i >= C.a.size()) break;
                 if(C.a[i] < 0){
 73
 74
                    C.a[i] += 10;
                    C.a[i+1]--;
 75
 76
77
             78
 79
             return C;
80
81
         BigNum operator * (const BigNum &b) const{
82
             BigNum C;
83
             C.a.resize(a.size() + b.a.size());
84
             for(int i = 0; i < a.size(); i++){
85
                int g = 0;
                 for(int j = 0; j < b.a.size(); j++){</pre>
86
87
                    C.a[i+j] += a[i] * b.a[j] + g;
88
                    g = C.a[i+j] / 10;
89
                    C.a[i+j] %= 10;
90
91
                 C.a[i+b.a.size()] = g;
92
93
             94
             return C;
95
96
         BigNum operator / (const LL &b) const{
97
             BigNum C;
98
             C = *this;
             for(int i = C.a.size() - 1; i >= 0; i--){
99
                if(i) C.a[i-1] += C.a[i] % b * 10;
100
                 C.a[i] /= b;
101
102
             while(C.a.size() > 1 && C.a.back() == 0)
103
104
                 C.a.pop_back();
105
             return C;
106
         \label{eq:bigNum} \textbf{BigNum operator / (const BigNum \&b) const} \{
107
108
             BigNum L, R, ans, t;
             L = 011;
109
             R = *this;
110
111
             ans = Oll;
112
             t = 111;
             while(L <= R){
113
114
                BigNum mid = (L + R) / 2;
                if((mid * b) > (*this))
116
                    R = mid - t;
117
                 else
                    L = mid + t, ans = mid;
118
119
             }
120
             return ans;
121
         BigNum operator % (const LL &b) const{
             BigNum B; B = b;
123
```

```
124
            return (*this) - (*this) / b * B;
  125
            }
 126
            BigNum operator % (const BigNum &b) const{
 127
               return (*this) - (*this) / b * b;
  128
  129
            BigNum operator += (const BigNum &b){ *this = *this + b; return *this; }
  130
            BigNum operator -= (const BigNum &b){ *this = *this - b; return *this; }
  131
            BigNum operator \star= (const BigNum &b){ \starthis = \starthis \star b; return \starthis; }
  132
            BigNum operator /= (const LL &b){ *this = *this / b; return *this; }
  133
            BigNum operator /= (const BigNum &b){ *this = *this / b; return *this; }
  134
  135
       };
  136
  137
        ostream& operator << (ostream &out, const BigNum &b){
  138
            string res;
  139
            if(b.neg == -1) res += '-';
  140
            for(int i = b.a.size() - 1; i >= 0; i--)
  141
               res += b.a[i] + '0';
  142
            return out << res;
  143
        }
  144
        istream& operator >> (istream &in, BigNum &b){
  145
            string str;
  146
            if(in >> str) b = str;
  147
            return in;
  148
        }
  149
  150
        BigNum s1, s2;
  151
  152
        int main(){
  153
            BigNum a, b;
  154
            cin >> a >> b;
  155
            cout << a + b << endl;</pre>
            cout << a - b << endl;</pre>
  156
  157
            cout << a * b << endl;</pre>
            cout << a / b << endl;</pre>
  158
  159
            cout << a % b << endl;</pre>
  160
            return 0;
  161 }
```