## 矩阵

## **Matrix**

```
1
     struct Matrix{
2
         LL ma[N][N];
3
         int r, c;
 4
         Matrix(){ r = c = 0; }
 5
 6
         Matrix(int rr, int cc){
             r = rr, c = cc;
             for(int i = 1; i <= r; i++)
 8
9
                 for(int j = 1; j \le c; j++)
10
                     ma[i][j] = 0;
11
         void unit(int n){
12
13
             r = c = n;
             for(int i = 1; i <= n; i++)
14
                 for(int j = 1; j <= n; j++)
15
16
                     ma[i][j] = i == j;
17
18
         Matrix operator + (const Matrix &A){
19
             Matrix res(r, c);
20
             for(int i = 1; i <= r; i++)
21
                 for(int j = 1; j \le c; j++)
                     res.ma[i][j] = (ma[i][j] + A.ma[i][j]) % MOD;
22
23
             return res;
24
         Matrix operator * (const Matrix &A){
25
26
             Matrix res(r, A.c);
             for(int i = 1; i <= res.r; i++)
27
                 for(int j = 1; j <= res.c; j++)
28
                     for(int k = 1; k \le c; k++)
29
                          (res.ma[i][j] += ma[i][k] * A.ma[k][j]) %= MOD;
30
31
             return res;
33
         void print(){
             for(int i = 1; i <= r; i++){
34
35
                 for(int j = 1; j <= c; j++)
                     printf("%lld ", ma[i][j]);
36
                 puts("");
37
38
39
40
    };
41
42
     Matrix fpow(Matrix bs, LL idx){
43
         Matrix res;
44
         res.unit(bs.r);
45
         while(idx){
             if(idx \& 1) res = res * bs;
46
47
             idx >>= 1;
             bs = bs * bs;
48
49
50
         return res;
51
52
     LL fpow(LL bs, LL idx){
         LL res = 1;
53
         bs %= MOD;
54
55
         while(idx){
             if(idx & 1) (res *= bs) %= MOD;
56
```

```
57
              (bs *= bs) %= MOD;
58
             idx >>= 1;
59
         }
60
         return res;
61
     }
62
     bool getInverse(Matrix &A){ // return false: no inverse; true: A is the inverse
63
64
         int n = A.r;
65
         Matrix res; res.unit(n);
         for(int j = 1; j \le n; j++){
66
             int r = j;
67
             for(int i = j + 1; i <= n; i++)
68
                  if(A.ma[i][j] > A.ma[j][j])
69
70
                     r = i;
71
             if(r != j) swap(A.ma[r], A.ma[j]), swap(res.ma[r], res.ma[j]);
72
             if(A.ma[j][j] == 0) return false;
73
             for(int i = 1; i \le n; i++){
74
                  if(i == j) continue;
75
                  LL div = A.ma[i][j] * fpow(A.ma[j][j], MOD-2) % MOD;
76
                  for(int k = 1; k \le n; k++){
77
                      A.ma[i][k] \rightarrow div * A.ma[j][k] % MOD;
78
                      ((A.ma[i][k] %= MOD) += MOD) %= MOD;
79
                      res.ma[i][k] -= div * res.ma[j][k] % MOD;
80
                      ((res.ma[i][k] %= MOD) += MOD) %= MOD;
81
82
83
84
         for(int i = 1; i <= n; i++){
85
             LL inv = fpow(A.ma[i][i], MOD-2);
86
              for(int j = 1; j \le n; j++)
87
                  (res.ma[i][j] *= inv) %= MOD;
88
89
         A = res;
90
         return true;
91
```