读入优化

```cpp
template<typename T>
void read(T &x){
    x = 0;
    int fl = 1;
    char ch = getchar();
    while(ch < '0' || ch > '9'){
        if(ch == '-')   fl = -1;
        ch = getchar();
    }
    while(ch >= '0' && ch <= '9'){
        x = (x << 1) + (x << 3) + ch - '0';
        ch = getchar();
    }
    x *= fl;
}
template <typename T, typename... Args>
inline void read(T& t, Args&... args){
    read(t); read(args...);
}
```