

```

1  宣告整數變數a 使a = 1
2  a is 5
3  3 3

4  a is -1
   -3 < a < 3 is True
   -3 < a < 0 is True -3 < a < 0 is False
                           if ( (-3 < a) < 0 ) -> if ( 1 < 0 )

5  error
6  a[0] is 1
   b[0] is 1
   a[1] is 2
   b[1] is 2
   a[2] is 3
   b[2] is 3

7  The size of char is 1
   The size of short is 2
   The size of int is 4
   The size of long is 4
   The size of long long is 8
   The size of unsigned long long is 8
   The size of float is 4
   The size of double is 8

1  a < 0?
2  3
   4
   5
   Default
3  1 5 117
4  一直印play

1  0
   1
   2
   0
   1
   2

2  T is 2
   T is 1
   T is 0
   final T is 0 -1
   T is 2
   T is 1
   final T is 0

3  0
   0

4  i is 0
   j is 0
   j is 2
   j is 4
   j is 6
   j is 8
   final i is 0

```

	final j is 9
1	0 1 2 1 0 1 3 3 0 3 4 3
2	func1 a is 1 func1 a is 1 func1 a is 1 func2 a is 1 func2 a is 2 func2 a is 3 func3 a is 1 func3 a is 1 func3 a is 1 main a is 117
1	a is 1 b is 1 a is 0 undef => eliminate define b is 1
2	120 -> 117 define -> (int b=a+3); == (int b=a); +3; 10
3	24 -> 10 24 => define ADD(X, Y) (X+Y) or 10 => 2*1+2*4
4	一直印alone