

CIS 9590 Term Project Guidelines

The overall final term project is broken out into 3 categories:

- An initial status update presentation,
- a working prototype demonstration of your system,
- and a final report.

The 3 term project categories:

1	Initial team presentation (first half of the semester)	15% of grade
2	A working demo of your system (end of the semester)	30 % of grade
3	The final report (handed in when you demo your system)	

** 2 and 3 are due the same day

When creating your idea and term project, make sure it can show all the requirements. You will need to think about and represent the following **requirements**:

- A front-end interface for user input and utilize ease of navigation
- It needs a backend database for storing data and performing transactions such as adding a product or editing a product, profiles etc...
- You must also have the ability to query the backend database for information, like showing product info, user info, and the ability to run reports.
 - o You should show how the end user uses the system (orders a product as an example, or makes a reservation)
 - o And how a backend administrator or manager uses the system (runs reports, see sales figures, edits products)

Category 1

- 1) **Initial team presentation requirements:** Team status update presentation (using PowerPoint or your desired presentation software). Your team will have 8 minutes to highlight the below requirements and explain your project and idea to the class (this will be scheduled halfway through the semester).

NOTE: you do not need a working system at this point, just the below requirements, thought out and presented with slides, you're telling a high level story at this point.

Define your project

- Project Summary and idea, what will you build and what impact should it make
- The Systems Description
 - Principal inputs and their forms (paper, electronic, voice, etc...) - how will a user interact, add data?
 - What's the process to handle data (database to store, user interface, data entry to enter) – how will the systems store and transact the data?
 - What's the output (database updates, reports etc...) – how will the data be displayed to a user and or company user?
- What are the Goals for the System (at least 3)
 - Specifically explain each answer, not just Goal = increase sales, how will you increase sales

System Representation

- Summary of the overall system design, what features will the system have when it is complete, what functions can it perform.
- Menu Hierarchies for your application or website (navigation). Example: Home, About, Services (any sub menu items like products). For an application, Main Menu. Reservations, Inventory, Orders etc... and any sub menus.
- Report Design – what type of reports will your systems generate, explain the data it will produce, who can run the report, why, and provide a sample layout of the generated report.

Project & Systems Analysis

- Project Analysis:
 - How much your project will cost – hardware, software, labor etc...
 - Who will work on it, what resources do you need
 - How long will your project take to complete

Category 2

2) **Build out and Demo requirements (due end of semester)**: Your team will have 10 minutes.

In your demo your application will need show the front-end interface, the backend database and perform transactions, you should show the the below, to meet requirements:

- Ease of use: UI/UX capabilities, easily navigate and use the application.
- User Input: enter new data into the system; e.g. an order, a reservation, a new contact
- Change data: make edits to data in the system; e.g. update an order, or existing contact
- Query the data: run a report or query showing the data

Remember when you are demoing, you are telling a story of what your system can do, make sure the audience can see how this works and how it solved your problem.

Note: You do not need slides for your demo, just present your working prototype and demo the requirements above!

Category 3

- 3) **Final report requirements** (due end of semester at the same time as your demo): on the day of your demo presentation, you will also hand in (upload) your report to the assignments area. Use the below format to write up your report deliverables.

Note: you would have a lot of this information from your first presentation, but your report should be more detailed, and should have more content than your 1st slides to tell a deeper, more detailed story of your project.

Phase 1: Problem definition object: Define your project.

- A. Project Summary
 - a. Use no more than one page to describe your project
- B. The System Setting
 - a. The company and industry for which you will build or upgrade the system
- C. Describe the Project Environment
 - a. Systems history – Is this a new or existing system and describe the current state, current effectiveness or if new what impact will it bring
 - b. Who are the systems users and their functional responsibilities is it for the public or specific business unit, and employee, a manager etc....
- D. The Systems Description
 - a. Principal inputs and their forms (paper, electronic, voice, etc...)
 - b. What's the process to handle data (database to store, user interface, data entry to enter)
 - c. What's the output (database updates, reports, books, discs)
- E. What are the Goals for the System (at least 3)
 - a. Specifically explain each answer, not just Goal = increase sales, how will you increase sales
- F. Data Gathering Plan
 - a. What have you found out from users about needing a system or an upgrade - How will your team collect data for a system study? Example: What actions went into data gathering: requirements gathering, meetings, surveys? Employee interviews?

Phase 2: System Representation – Design Object: Design the logical model

- A. Summary
 - a. Quick summary of the overall system design, what features will the system have when it is complete, what functions can it perform.
- B. Data Flow Diagrams
 - a. Provide context level 0,1 and 2 diagrams – examples will be shared.
- C. Menu Hierarchies for your application or website (navigation). Example: Home, About, Services (any sub menu items like products). For an application, Main Menu. Reservations, Inventory, Orders etc... and any sub menus.
- D. Report Design – what type of reports will your systems generate, explain the data it will produce, who can run the report, why, and provide a sample layout of the generated report.

Phase 3: Project & Systems Analysis

- A. Project Analysis:
 - a. How much your project will cost – hardware, software, labor etc...
 - b. Who will work on it, what resources do you need
 - c. How long will your project take to complete
- B. Systems Analysis. Create Use Case Diagrams: describe at least 4-6 use cases of your system. Diagram the relationships between users and systems. As an example, if this was a Restaurant System, what happens when you login, Add a new menu item, create an order for the kitchen staff, create a reservation, check out (user pays bill), update inventory or change inventory items
- C. What are the major processes, decision tables, decision trees: example- if I take an order it goes to the kitchen, if I book a reservation it updates the database etc...
- D. Database design/schema diagrams
 - a. show the layout of the database, table structures, relationships etc....

Phase 4: Build your System / Prototype

- A. Summarize what you will demo on your final presentation. Show off your system and the main features...
 - a. Show the following features:
 - i. Show the navigation, menu or pages, how easily it is to get around your application
 - ii. Show user input and a transaction. This could be building a user profile, creating an order, creating doctor's appointments, travel reservations etc...
 - iii. Show an edit to that transaction, how you change the profile email address, phone number, or travel dates, or doctor's appointment, a product, as an example
 - iv. Run a report, querying the backend database for data, could be sales figures, how many reservations, how many appointments for a given time period

Phase 5: System Implementation

- A. Executive Summary on what you learned building your product/application. Explain how project management activities/techniques helped. What surprised you, what didn't? How was it working with the project team, highs/lows, obstacles, and how they were handled?
- B. Hardware / Software – list the hardware and software needed for the system, what were your platform decisions, options etc... did you use C# php, .net, etc...
- C. Testing / Training – explain your test plan, what did you test, what scenarios, what bugs did you track/fix? For training, how will you roll that out, who will be trained, how long, what are the most important parts to train your users on?
- D. Implementation Plan – how will you roll the product out, how long will it take, what methods will you use?
- E. Post Launch / Support Plan – who will support the product, how will users get help,
- F. Future Modification or features report – what's next?

Appendix to include key artifacts of a project.

- A. Gantt chart view of project timeline and tasks
- B. Project Charter
- C. Meeting Logs
- D. Change Logs
- E. Issues Risks Logs
- F. Variance Report (deviation from original scope)