Solutions

Problem # 1

- (a) Linguistic representation: x_1 is strongly related to y_1 and weakly related to y_2 , y_3 and y_4 . x_2 is strongly related to y_2 and weakly related to y_1 , y_3 and y_4 . x_3 is strongly related to y_3 and weakly related to y_1 , y_2 and y_4 . x_4 is strongly related to y_4 and weakly related to y_1 , y_2 and y_3 . x_5 is moderately related to y_2 and weakly related to y_1 , y_3 and y_4 .
- Suppose, the fuzzy diagnostic relationship is a union $R_d = \frac{1.0}{(x_1,y_1)} + \frac{0.1}{(x_1,y_2)} + \frac{0.05}{(x_1,y_3)} + \frac{0.0}{(x_1,y_4)} + \frac{0.0}{(x_2,y_1)} + \frac{0.9}{(x_2,y_2)} + \frac{0.0}{(x_2,y_3)} + \frac{0.0}{(x_2,y_4)} + \frac{0.05}{(x_3,y_1)} + \frac{0.2}{(x_3,y_2)} + \frac{0.95}{(x_3,y_3)} + \frac{0.0}{(x_3,y_4)} + \frac{0.1}{(x_4,y_1)} + \frac{0.0}{(x_4,y_2)} + \frac{0.01}{(x_4,y_3)} + \frac{1.0}{(x_4,y_4)} + \frac{0.0}{(x_5,y_1)} + \frac{0.9}{(x_5,y_2)} + \frac{0.0}{(x_5,y_3)} + \frac{0.0}{(x_5,y_4)}.$

It can be expressed in the following forms respectively,

• (b) A directed graph Fig. 1.

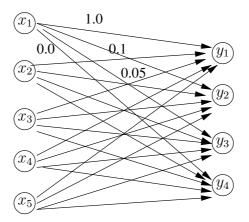


Figure 1: A directed graph

• (c) Tabular form:

	y_1	y_2	y_3	y_4
x_1	1.0	0.1	0.05	0.0
x_2	0.0	0.9	0.0	0.0
x_3	0.05	0.2	0.95	0.0
x_4	0.1	0.0	0.01	1.0
x_5	0.0	0.9	0.0	0.0

• (d) As a matrix:

$$R = \begin{bmatrix} 1.0 & 0.1 & 0.05 & 0.0 \\ 0.0 & 0.9 & 0.0 & 0.0 \\ 0.05 & 0.2 & 0.95 & 0.0 \\ 0.1 & 0.0 & 0.01 & 1.0 \\ 0.0 & 0.9 & 0.0 & 0.0 \end{bmatrix}$$

• (e) In ordered pairs:

$$\begin{split} R_d &= \frac{1.0}{(x_1,y_1)} + \frac{0.1}{(x_1,y_2)} + \frac{0.05}{(x_1,y_3)} + \frac{0.0}{(x_1,y_4)} + \\ &\frac{0.0}{(x_2,y_1)} + \frac{0.9}{(x_2,y_2)} + \frac{0.0}{(x_2,y_3)} + \frac{0.0}{(x_2,y_4)} + \\ &\frac{0.05}{(x_3,y_1)} + \frac{0.2}{(x_3,y_2)} + \frac{0.95}{(x_3,y_3)} + \frac{0.0}{(x_3,y_4)} + \\ &\frac{0.1}{(x_4,y_1)} + \frac{0.0}{(x_4,y_2)} + \frac{0.01}{(x_4,y_3)} + \frac{1.0}{(x_4,y_4)} + \\ &\frac{0.0}{(x_5,y_1)} + \frac{0.9}{(x_5,y_2)} + \frac{0.0}{(x_5,y_3)} + \frac{0.0}{(x_5,y_4)}. \end{split}$$

Problem #2

 $R = \begin{bmatrix} 1.0 & 0.3 & 0.9 & 0.0 \\ 0.3 & 1.0 & 0.8 & 1.0 \\ 0.9 & 0.8 & 1.0 & 0.8 \\ 0.0 & 1.0 & 0.8 & 1.0 \end{bmatrix}$ First projection $\begin{bmatrix} 1.0 \\ 1.0 \\ 1.0 \\ 1.0 \\ 1.0 \end{bmatrix}$

Second projection \rightarrow

1.0 1.0 1.0 1.0

[1.0]

 \leftarrow total projection

In other words:

First projection: $R^1 = \frac{1.0}{x_1} + \frac{1.0}{x_2} + \frac{1.0}{x_3} + \frac{1.0}{x_4}$ Second projection: $R^2 = \frac{1.0}{y_1} + \frac{1.0}{y_2} + \frac{1.0}{y_3} + \frac{1.0}{y_4}$ Total projection:

$$R^{T} = CE(R^{2}) = \begin{bmatrix} 1.0 & 1.0 & 1.0 & 1.0 \\ 1.0 & 1.0 & 1.0 & 1.0 \\ 1.0 & 1.0 & 1.0 & 1.0 \\ 1.0 & 1.0 & 1.0 & 1.0 \end{bmatrix}$$

Problem # 3

$$R_1 = \begin{bmatrix} 1.0 & 0.3 & 0.9 & 0.0 \\ 0.3 & 1.0 & 0.8 & 1.0 \\ 0.9 & 0.8 & 1.0 & 0.8 \\ 0.0 & 1.0 & 0.8 & 1.0 \end{bmatrix} \quad R_2 = \begin{bmatrix} 1.0 & 1.0 & 0.9 \\ 1.0 & 0.0 & 0.5 \\ 0.3 & 0.1 & 0.0 \\ 0.2 & 0.3 & 0.1 \end{bmatrix}$$

• (a) max-product:

$$R1 \bullet R2 = R_{m-p} \quad \Rightarrow \quad R_1 \bullet R2 = \begin{bmatrix} 1.0 & 1.0 & 0.9 \\ 1.0 & 0.3 & 0.5 \\ 0.9 & 0.9 & 0.81 \\ 1.0 & 0.3 & 0.5 \end{bmatrix}$$

Example calculations for first row:

$$(1.0*1.0) \lor (0.3*1.0) \lor (0.9*0.3) \lor (0.0*0.2) = (1.0) \lor (0.3) \lor (0.27) \lor (0.0) = 1.0$$

$$(1.0*1.0) \lor (0.3*0.0) \lor (0.9*0.1) \lor (0.0*0.3) = (1.0) \lor (0.0) \lor (0.09) \lor (0.0) = 1.0$$

$$(1.0*0.9) \lor (0.3*0.5) \lor (0.9*0.0) \lor (0.0*0.1) = (0.9) \lor (0.15) \lor (0.0) \lor (0.0) = 0.9$$

• (b) max-average:

$$R1 < + > R2 = R_{m-a} \implies R_1 \quad R2 = \begin{bmatrix} 1.0 & 1.0 & 0.95 \\ 1.0 & 0.65 & 0.75 \\ 0.95 & 0.95 & 0.9 \\ 1.0 & 0.65 & 0.75 \end{bmatrix}$$

Example calculations for first row:

$$\frac{1}{2}[(1.0+1.0)\vee(0.3+1.0)\vee(0.9+0.3)\vee(0.0+0.2)=\frac{1}{2}\left[(2.0)\vee(1.3)\vee(1.2)\vee(0.2)\right]=\frac{1}{2}(2.0)=1.0$$

$$\frac{1}{2}[(1.0+1.0)\vee(0.3+0.0)\vee(0.9+0.1)\vee(0.0+0.3) = \frac{1}{2}\left[(2.0)\vee(0.3)\vee(1.0)\vee(0.3)\right] = \frac{1}{2}(2.0) = 1.0$$

$$\frac{1}{2}[(1.0+0.9)\vee(0.3+0.5)\vee(0.9+0.0)\vee(0.0+0.1)=\frac{1}{2}\left[(1.9)\vee(0.8)\vee(0.9)\vee(0.9)\right]=\frac{1}{2}(1.9)=0.95$$

• (c) max-min:

$$R1 \quad R2 = R_{max-min} \quad \Rightarrow \quad R_1 \quad R2 = \begin{bmatrix} 1.0 & 1.0 & 0.9 \\ 1.0 & 0.3 & 0.5 \\ 0.9 & 0.9 & 0.9 \\ 1.0 & 0.3 & 0.5 \end{bmatrix}$$

Example calculations for first row:

$$(1.0 \land 1.0) \lor (0.3 \land 1.0) \lor (0.9 \land 0.3) \lor (0.0 \land 0.2) = (1.0) \lor (0.3) \lor (0.3) \lor (0.0) = 1.0$$

$$(1.0 \land 1.0) \lor (0.3 \land 0.0) \lor (0.9 \land 0.1) \lor (0.0 \land 0.3) = (1.0) \lor (0.0) \lor (0.1) \lor (0.0) = 1.0$$

$$(1.0 \land 0.9) \lor (0.3 \land 0.5) \lor (0.9 \land 0.0) \lor (0.0 \land 0.1) = (0.9) \lor (0.3) \lor (0.0) \lor (0.0) = 0.9$$

Problem # 4

max-min:

$$R1 \quad R2 = R_{max-min} \quad \Rightarrow \quad R_1 \quad R2 = \begin{bmatrix} 0.4 & 0.7 & 0.3 & 0.7 \\ 0.3 & 1.0 & 0.5 & 0.8 \\ 0.8 & 0.3 & 0.7 & 1.0 \end{bmatrix}$$

Example calculations for first row:

$$(0.1 \land 0.9) \lor (0.2 \land 0.2) \lor (0.0 \land 0.8) \lor (1.0 \land 0.4) \lor (0.7 \land 0.0) = (0.1) \lor (0.2) \lor (0.0) \lor (0.4) \lor (0.0) = 0.4$$

$$(0.1 \land 0.0) \lor (0.2 \land 1.0) \lor (0.0 \land 0.0) \lor (1.0 \land 0.2) \lor (0.7 \land 1.0) = (0.0) \lor (0.2) \lor (0.0) \lor (0.2) \lor (0.7) = 0.7$$

$$(0.1 \land 0.3) \lor (0.2 \land 0.8) \lor (0.0 \land 0.7) \lor (1.0 \land 0.3) \lor (0.7 \land 0.0) = (0.1) \lor (0.2) \lor (0.0) \lor (0.3) \lor (0.0) = 0.3$$

$$(0.1 \land 1.0) \lor (0.2 \land 0.0) \lor (0.0 \land 1.0) \lor (1.0 \land 0.0) \lor (0.7 \land 0.8) = (0.1) \lor (0.0) \lor (0.0) \lor (0.0) \lor (0.7) = 0.7$$