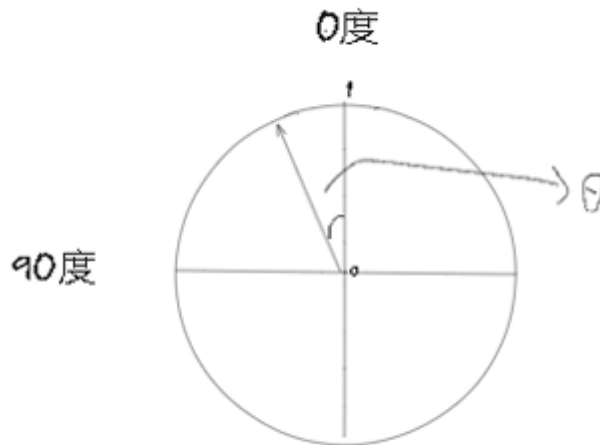


rk3568Android11小车笔记

1.设计思想

以方向轮盘正前方为起点，往逆时针方向角度angle递增，作为方向direction

以方向盘圆心为起点，远离圆心speed递增，作为速度speed



2.设备树

使用四个GPIO引脚,两个PWM引脚

```
/ {
car: car {
    compatible = "mycar";

    //I2C3_SDA_M0
    my_gpio1: gpio1_a0 {
        compatible = "mygpio";
        my-gpios = <&gpio1 RK_PA0 GPIO_ACTIVE_HIGH>;
        pinctrl-names = "default";
        pinctrl-0 = <&my_gpio1_a0_ctrl>;
    };

    //I2C3_SCL_M0
    my_gpio2: gpio1_a1 {
        compatible = "mygpio";
        my-gpios = <&gpio1 RK_PA1 GPIO_ACTIVE_HIGH>;
        pinctrl-names = "default";
        pinctrl-0 = <&my_gpio1_a1_ctrl>;
    };

    //PWM1_M0
    my_gpio3: gpio0_c0 {
```

```

        compatible = "mygpio";
        my-gpios = <&gpio0 RK_PC0 GPIO_ACTIVE_HIGH>;
        pinctrl-names = "default";
        pinctrl-0 = <&my_gpio0_c0_ctrl>;
    };

    //PWM2_M0
    my_gpio4: gpio0_c1 {
        compatible = "mygpio";
        my-gpios = <&gpio0 RK_PC1 GPIO_ACTIVE_HIGH>;
        pinctrl-names = "default";
        pinctrl-0 = <&my_gpio0_c1_ctrl>;
    };

    //PWM12_M1
    my_pwm1{
        compatible = "mypwm";
        pwms = <&pwm12 0 20000000 1>;
    };

    //PWM13_M1
    my_pwm2{
        compatible = "mypwm";
        pwms = <&pwm13 0 20000000 1>;
    };
};
};

```

引脚复用设置

```

&pinctrl {

mygpio{
    my_gpio1_a0_ctrl:my-gpio-a0-ctrl{
        rockchip,pins = <1 RK_PA0 RK_FUNC_GPIO &pcfg_pull_none>;
    };
    my_gpio1_a1_ctrl:my-gpio-a1-ctrl{
        rockchip,pins = <1 RK_PA1 RK_FUNC_GPIO &pcfg_pull_none>;
    };
    my_gpio0_c0_ctrl:my-gpio-c0-ctrl{
        rockchip,pins = <0 RK_PC0 RK_FUNC_GPIO &pcfg_pull_none>;
    };
    my_gpio0_c1_ctrl:my-gpio-c1-ctrl{
        rockchip,pins = <0 RK_PC1 RK_FUNC_GPIO &pcfg_pull_none>;
    };
};

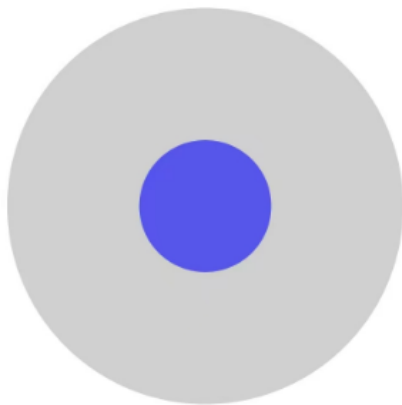
&pwm12{
    status = "okay";
    pinctrl-names = "active";
    pinctrl-0 = <&pwm12m1_pins>;
};

```

```
&pwm13{
    status = "okay";
    pinctrl-names = "active";
    pinctrl-0 = <&pwm13m1_pins>;
};
};
```

3.Android客户端设计

Android客户端传递两个参数，使用socket通信发送angle和speed到rk3568服务端AndroidJNIapp



☐ 停止状态

当前速度: 0%

角度: 0.0°

输入服务端IP地址

输入端口: 8888

连接

4.rk3568服务端设计

rk3568服务端接收到数据后，使用controlCar方法 调用ioctl传递angle和speed到驱动层

```
public native void controlCar(int angle, int speed);
```

rk358AndroidJNI的cpp代码

```
#include <jni.h>
#include <string>
#include <android/log.h>
#include <asm-generic/fcntl.h>
#include <fcntl.h>
#include <unistd.h>

int fd = 0;

extern "C" JNIEXPORT jint JNICALL
Java_com_example_carjni_MainActivity_MyDeviceOpen(
    JNIEnv* env,
    jobject /* this */) {
    fd = open("/dev/mydevice", O_RDWR | O_NDELAY | O_NOCTTY);
```

```

if (fd < 0) {
    __android_log_print(ANDROID_LOG_INFO, "serial", "open error");
}else {
    __android_log_print(ANDROID_LOG_INFO, "serial", "open success fd=%d",fd);
}
return 0;
}

extern "C" JNIEXPORT jint JNICALL
Java_com_example_carjni_MainActivity_MyDeviceClose(
    JNIEnv* env,
    jobject /* this */) {
    if (fd > 0) {
        close(fd);
    }
    return 0;
}

extern "C" JNIEXPORT void JNICALL
Java_com_example_carjni_MainActivity_controlCar(JNIEnv *env, jobject, jint angle,
jint speed) {
    ioctl(fd, speed, angle);
}

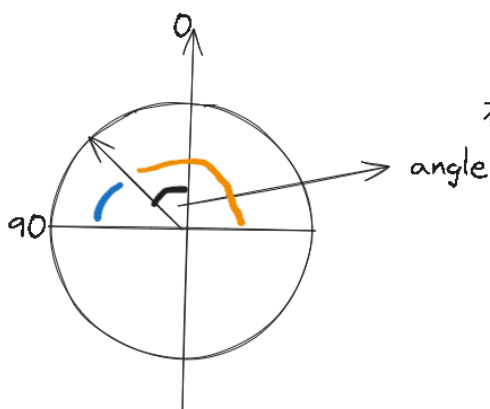
```

5.驱动层设计

方向控制思想

非线性变化，转弯灵敏

例如左转：



若左转，求左方向所占当前方向份额与右方向所占当前方向份额的角度比值，也就是

左轮速度：—

$$\text{speed} * (90 - \text{angle}) / (90 + \text{angle})$$

右轮速度：—

speed

```

#include <linux/module.h>
#include <linux/init.h>
#include <linux/platform_device.h>
#include <linux/mod_devicetable.h>
#include <linux/of.h>

```

```

#include <linux/gpio/consumer.h>
#include <linux/cdev.h>
#include <linux/fs.h>
#include <linux/uaccess.h>
#include <linux/pwm.h>

#define MYDEVICE_NAME "mydevice"
#define MAX_GPIO_NODES 4 // 明确最大GPIO数量
#define MAX_PWM_NUM 2 // 最大PWM数量

static struct gpio_desc *mygpio[MAX_GPIO_NODES]; // GPIO描述符数组
static struct pwm_device *mypwm[MAX_PWM_NUM]; // PWM描述符数组

// 字符设备相关
static dev_t mydevice_dev;
static struct cdev mydevice_cdev;
static struct class *mydevice_class;

//speed:0-100
/**
 * 控制速度的函数
 *
 * 该函数通过调整PWM（脉冲宽度调制）信号的占空比来控制速度
 * 它根据输入的速度参数计算出对应的高电平时间，并设置PWM设备
 *
 * @param speed 速度值，表示所需的速动大小
 * @param mypwm 指向PWM设备的结构体指针，用于配置PWM信号
 *
 * @return 返回0表示成功，非零表示失败
 */
void contrl_speed(int speed, struct pwm_device *mypwm){

    // 定义高电平时间变量
    int highTime;

    //该代码通过四舍五入计算speed乘以20000000后除以100的商，结果赋值给highTime。
    //DIV_ROUND_CLOSEST是实现了"最接近整数"除法算法的宏，用于将除法结果精确到整数而非取整。
    // 通过将速度转换为高电平时间，实现对速度的控制
    highTime = DIV_ROUND_CLOSEST(speed * 20000000, 100);

    // 设置PWM调速,20ms内高电平所占的时间
    // 设置PWM调速
    // 根据计算出的高电平时间和固定的周期时间配置PWM设备
    pwm_config(mypwm, highTime, 20000000);
}

//控制前进和后退方向
void contrl_direction(int angle){

    if((angle >=0 && angle <= 90) || (angle >= 270 && angle <= 360)){//前进方向
        printk("forward is up\n");
        gpiod_set_value(mygpio[0], 1);
        gpiod_set_value(mygpio[1], 0);
        gpiod_set_value(mygpio[2], 1);
    }
}

```

```

        gpiod_set_value(mygpio[3], 0);
    }else if(angle > 90 && angle < 270){//后退方向
        printk("forward is down\n");
        gpiod_set_value(mygpio[0], 0);
        gpiod_set_value(mygpio[1], 1);
        gpiod_set_value(mygpio[2], 0);
        gpiod_set_value(mygpio[3], 1);
    }
}

void EStop(void){
    int i;
    for(i=0;i<MAX_PWM_NUM;i++){
        pwm_disable(mypwm[i]);//关闭PWM
    }
}

void EStart(void){
    int i;
    for(i=0;i<MAX_PWM_NUM;i++){
        pwm_enable(mypwm[i]);//使能PWM
    }
}

static int mydriver_open(struct inode *inode, struct file *file)
{
    printk("mydevice open\n");
    return 0;
}

static int mydriver_release(struct inode *inode, struct file *file)
{
    // 关闭PWM
    pwm_disable(mypwm[0]);
    pwm_disable(mypwm[1]);
    printk("mydevice release\n");
    return 0;
}

static long mydriver_ioctl(struct file *file, unsigned int cmd, unsigned long
arg)
{
    int speed = cmd;
    int angle = arg;
    int rotation;

    //speed为速度, 0-100, angle为角度, 0-360度
    printk("speed is %d\n",speed);
    printk("angle is %d\n",angle);

    //速度=0
    if(speed == 0){
        //停止
        EStop();
    }
    else if(speed > 0){

```

```

//启用PWM
EStart();

//左转
if(angle >= 0 && angle <= 90){
    printk("left\n");
    //控制方向
    contrl_direction(angle);

    rotation = (90 - angle) * 1000 / (90 + angle);

    //调整左轮速度
    contrl_speed(speed * rotation / 1000, mypwm[0]);
    contrl_speed(speed, mypwm[1]);
}

//右转
if(angle >= 270 && angle <= 360){
    printk("right\n");
    //控制方向
    contrl_direction(angle);

    rotation = (angle - 270) * 1000 / (450 - angle);

    //调整右轮速度
    contrl_speed(speed, mypwm[0]);
    contrl_speed(speed * rotation / 1000, mypwm[1]);
}

//左后转
if(angle > 90 && angle <= 180){
    printk("left|down\n");
    //控制方向
    contrl_direction(angle);

    rotation = (angle - 90) * 1000 / (270 - angle);

    //调整左轮速度
    contrl_speed(speed * rotation / 1000, mypwm[0]);
    contrl_speed(speed, mypwm[1]);
}

//右后转
if(angle > 180 && angle < 270){
    printk("right|down\n");
    //控制方向
    contrl_direction(angle);

    rotation = (270 - angle) * 1000 / (angle - 90);

    //调整右轮速度
    contrl_speed(speed, mypwm[0]);
    contrl_speed(speed * rotation / 1000, mypwm[1]);
}

```

```

    }
    return 0;
}

static struct file_operations mydevice_fops = {
    .owner = THIS_MODULE,
    .open = mydriver_open,
    .release = mydriver_release,
    .unlocked_ioctl = mydriver_ioctl,
};

int mydriver_probe(struct platform_device *pdev)
{
    struct device_node *car_node = pdev->dev.of_node;
    struct device_node *child;
    int i = 0;
    int j = 0;
    int ret;
    int num;

    printk("mydriver_probe!\n");

    if (!car_node) {
        printk("Failed to find car node\n");
        return -ENODEV;
    }

    // 遍历子节点，打印GPIO和PWM节点信息，初始化,GPIO,PWM
    for_each_child_of_node(car_node, child) {
        printk("Child node: %s\n", child->name);

        // 检查节点是否属于 GPIO
        if (of_device_is_compatible(child, "mygpio")) {
            if (i >= MAX_GPIO_NODES) {
                printk("Too many GPIO nodes, skip %s\n", child->name);
                continue;
            }
            // 获取 GPIO
            mygpio[i] = devm_gpiod_get_from_of_node(&pdev->dev, child, "my-gpios",
0, GPIOD_OUT_LOW, NULL);
            if (IS_ERR(mygpio[i])) {
                printk("Get GPIO failed for %s\n", child->name);
                mygpio[i] = NULL;
            } else {
                // 设置 GPIO 方向为输出
                gpiod_direction_output(mygpio[i], 0);
                // 获取 GPIO 编号
                num = desc_to_gpio(mygpio[i]);
                printk("GPIO %s num: %d\n", child->name, num);
            }
            i++;
        }

        // 检查节点是否属于 PWM
        else if (of_device_is_compatible(child, "mypwm")) {
            if (j >= MAX_PWM_NUM) {
                printk("Too many PWM nodes, skip %s\n", child->name);
            }
        }
    }
}

```



```

        continue;
    }
    // 获取 PWM (使用索引或唯一标识)
    mypwm[j] = devm_of_pwm_get(&pdev->dev, child, NULL);
    if (IS_ERR(mypwm[j])) {
        printk("Get PWM failed for %s\n", child->name);
        mypwm[j] = NULL;
    } else {
        // 配置 PWM 参数 (周期 20ms)
        pwm_config(mypwm[j], 10000000, 20000000); // 周期20ms, 占空比50%
        // 设置 PWM 极性 (正极)
        pwm_set_polarity(mypwm[j], PWM_POLARITY_NORMAL);
        ret = pwm_enable(mypwm[j]); // 直接在此处启用
        if (ret < 0) {
            printk("Failed to enable PWM %d\n", j);
        }
    }
    j++;
}

// 注册字符设备 (带错误处理)
ret = alloc_chrdev_region(&mydevice_dev, 0, 1, MYDEVICE_NAME);
if (ret < 0) {
    printk("Failed to allocate chrdev\n");
    return ret;
}

cdev_init(&mydevice_cdev, &mydevice_fops);
ret = cdev_add(&mydevice_cdev, mydevice_dev, 1);
if (ret < 0) {
    printk("Failed to add cdev\n");
    goto chrdev_err;
}

mydevice_class = class_create(THIS_MODULE, MYDEVICE_NAME);
if (IS_ERR(mydevice_class)) {
    ret = PTR_ERR(mydevice_class);
    printk("Failed to create class\n");
    goto class_err;
}

device_create(mydevice_class, NULL, mydevice_dev, NULL, MYDEVICE_NAME);
return 0;

class_err:
    cdev_del(&mydevice_cdev);
chrdev_err:
    unregister_chrdev_region(mydevice_dev, 1);
    return ret;
}

int mydriver_remove(struct platform_device *dev)
{
    printk("mydriver_remove!\n");
}

```

```

// 卸载字符设备
device_destroy(mydevice_class, mydevice_dev);
class_destroy(mydevice_class);
cdev_del(&mydevice_cdev);
unregister_chrdev_region(mydevice_dev, 1);

return 0;
}

// 定义一个常量结构体，用于平台设备的识别
const struct platform_device_id mydriver_id_table = {
    .name = "mydevice", // 设备名称，用于匹配特定的设备
};

const struct of_device_id of_match_table_id[] = {
    {
        .compatible = "mycar",
    },
    {}
};

// 定义一个平台驱动结构体，用于注册平台驱动程序
struct platform_driver platform_driver_test = {
    // 指向探针函数的指针，当检测到设备时自动调用此函数进行初始化
    .probe = mydriver_probe,
    // 指向移除函数的指针，当设备被移除时自动调用此函数进行清理
    .remove = mydriver_remove,
    // 驱动结构体，包含驱动的元数据信息
    .driver = {
        // 驱动的名称，用于在系统中标识此驱动
        .name = "mydevice",
        // 指明驱动的拥有者，通常为THIS_MODULE，用于模块管理
        .owner = THIS_MODULE,
        // 设备树匹配表，用于匹配设备树中的设备
        .of_match_table = of_match_table_id,
    },
    // 设备ID表，定义了此驱动支持的设备ID
    .id_table = &mydriver_id_table,
};

module_platform_driver(platform_driver_test);

// 指定模块的许可证为GPL
MODULE_LICENSE("GPL");
// 指定模块的作者信息
MODULE_AUTHOR("XY");
// 指定模块的版本号
MODULE_VERSION("V0.1");

```

6.终端启动/停止app

```
am start -n com.example.carjni/.MainActivity
```

```
am force-stop com.example.carjni
```

