

電腦視覺原理及應用簡介

Lab4

Skin Color Detection

流程

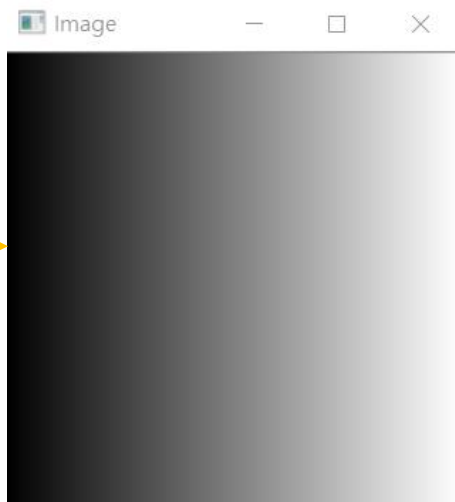
- 讀取影片
 - ◆ `cv2.VideoCapture("videoName")`
- 使用高斯模糊
 - ◆ `cv2.GaussianBlur(image, ksize, sigmaX)->dst`
 - ◆ 高斯模糊是圖像與常態分佈做卷積
 - ◆ `ksize`是Gaussian kernel size, width、height要為奇數，例: (3, 3) or (5, 5) or (3, 5) or 自己調整
 - ◆ `sigmaX`是Gaussian kernel standard deviation, 可設成2
- 將color space從BGR轉換至YCrCb
 - ◆ `cv2.cvtColor(image, cv2.COLOR_BGR2YCR_CB)`
- 根據圖片的Cr、Cb產生出對應的mask
 - ◆ 參考範圍: $133 \leq Cr \leq 177$, $98 \leq Cb \leq 122$

流程 (Cont.)

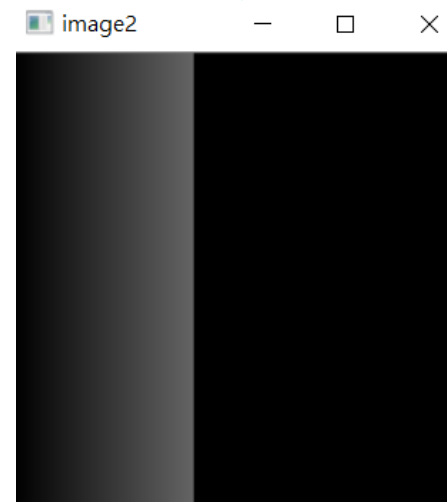
- 對mask使用erotion、dilation去除部分雜訊
 - ◆ cv2.erode(src, structuringElement)->dst
 - ◆ cv2.dilate(src, structuringElement)->dst
 - ◆ 注意mask的型態為bool, 而src的型態須為unsigned int, 需做型態轉換
 - mask.astype(np.uint8)
 - ◆ structuringElement可用(3, 3) or (5, 5) or (7, 7) or 自己調整
- 在mask中取得skin color pixels的輪廓
 - ◆ cv2.findContours(src, mode, method) -> contours, hierarchy
 - ◆ 注意src的型態為unsigned int, mask為bool, 需做型態轉換
 - ◆ mode可使用cv2.RETR_EXTERNAL
 - ◆ method可使用cv2.CHAIN_APPROX_SIMPLE
- 畫出輪廓
 - ◆ cv2.drawContours(image, contours, contourIndex, color, thickness)
 - ◆ contourIndex可設成-1, 代表畫出所有輪廓; color可設成(0, 255, 0); thickness可設成1
- 顯示結果

Mask範例

```
1 import numpy as np
2 import cv2
3
4 image = cv2.imread("example.PNG", cv2.IMREAD_GRAYSCALE)
5 mask = image > 100
6 print(mask)
7 image2 = image.copy()
8 image2[mask] = 0
9 cv2.imshow("Image", image)
10 cv2.imshow("image2", image2)
11 cv2.waitKey(0)
12 cv2.destroyAllWindows()
```

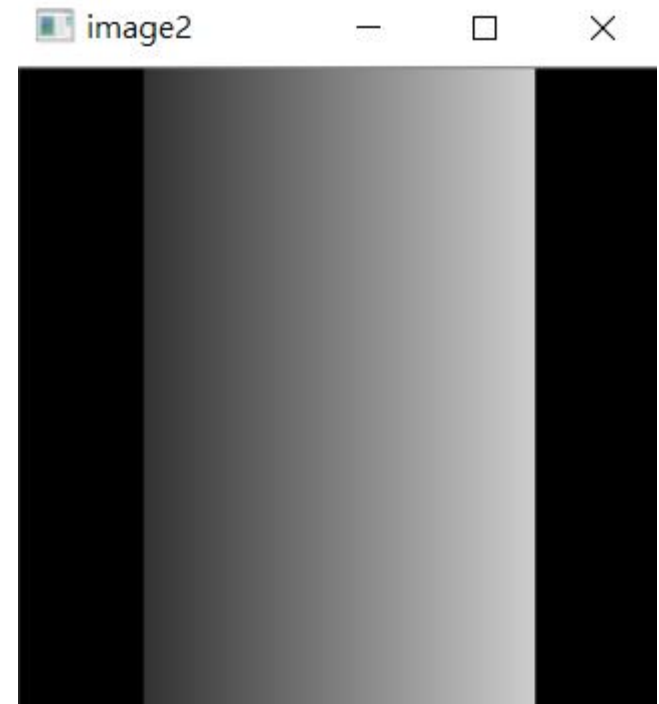


```
[[False False False ... True True True]
 [False False False ... True True True]
 [False False False ... True True True]
 ...
 [False False False ... True True True]
 [False False False ... True True True]
 [False False False ... True True True]]
```



Mask多個條件

- 多個條件要用bitwise and跟bitwise or
- 不能使用and跟or
- Ex:
 - ◆ $\text{mask} = (\text{image} < 50) \mid (\text{image} > 205)$
 - ◆ ~~$\text{mask} = (\text{image} < 50) \text{ or } (\text{image} > 205)$~~



Demo



參考資料

- GaussianBlur:
<https://docs.opencv.org/2.4/modules/imgproc/doc/filtering.html?highlight=cv2.gaussianblur#cv2.GaussianBlur>
- erode:
<https://docs.opencv.org/2.4/modules/imgproc/doc/filtering.html?highlight=erode#cv2.erode>
- findContours & drawContours:
https://docs.opencv.org/2.4/modules/imgproc/doc/structural_analysis_and_shape_descriptors.html?highlight=cv2.findcontours#cv2.findContours