The BTH-Game – Game Guide

Prerequisites

The Game should be playable on all platforms that support Java SE.

Java SE Version 8u25 needs to be installed.

Game description

The end goal of the game is to collect a specific amount of items while avoiding enemies within a set time limit.
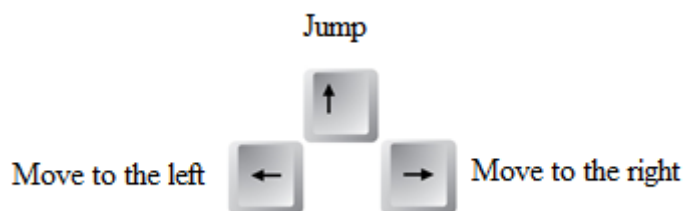
There are four different maps where map 1 is the easiest one and map 4 is the hardest. Each map looks different, got a different amount of enemies and items to collect.

The game got three difficulties, Easy, Medium and Hard. The difference between each level of difficulty is the amount of time the player got to collect the specific amount of items on a map. Each map got different time limit on each difficulty level.

Controls

In the game menu navigation will be done using the mouse.

The game will be played using the arrow keys on a keyboard.

1. Select Character to play

2. Select Gender of Character

3. Select Difficulty level
- Easy – Gives the most time
- Hard – Gives the least time

4. Select map
- Each map increase in difficulty

5. Set Volume

6. Start the game