

## 1 Overview

**Definition.** A non-negative random variable  $X$  has a **power law distribution** if there exist constants  $c, \alpha > 0$  s.t.:

$$\Pr(X \geq x) = c \cdot x^{-\alpha}.$$

In the case where  $X$  is a discrete random variable, then there exist constants  $c', \alpha' > 0$  s.t.:

$$\Pr(X = x) = c' \cdot x^{-\alpha'}.$$

## 2 Power-Laws in Graphs

- The **configuration model**: generating random graphs with arbitrarily degree distribution:
  - We are given a degree distribution  $(d_1, \dots, d_n)$ , indicating that node  $i$  has degree  $d_i$ .
  - For each  $i \in \{1, \dots, n\}$ , create  $d_i$  "half-edges" exiting  $v_i$ .
  - Connect the half edges by choosing a matching uniformly at random, i.e., create disjoint pairs of half-edges uniformly at random.<sup>1</sup>
- Generating a **power-law like** degree distribution on a *finite* graph:
  - The largest degree in a graph is  $\Delta$ .
  - There is exactly one node with degree  $\Delta$ .
  - Thus:

$$\Pr(X = \Delta) = c \cdot \Delta^{-\alpha} = \frac{1}{n}$$

and we get that  $\Delta = (c \cdot n)^{1/\alpha}$ .

## 3 The Rich Get Richer Model

- Nodes arrive in order  $1, \dots, n$ ;
- When node  $j$  arrives it generates a link as follows:
  - With probability  $p$ ,  $j$  connects to  $i \in \{1, \dots, j-1\}$  uniformly at random;
  - With probability  $1-p$ ,  $j$  chooses  $i \in \{1, \dots, j-1\}$  uniformly at random and connects to the node  $i$  connects to.

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<sup>1</sup>It is possible that we end up with self-loops though this is rare.