

Window

INotifyPropertyChanged

GodmistWPF.Dialogs.NPCDialog

```
classDiagram
    class Window
    class INotifyPropertyChanged
    class GodmistWPF_Dialogs_NPCDialog["GodmistWPF.Dialogs.NPCDialog"]
    Window <|-- GodmistWPF_Dialogs_NPCDialog
    GodmistWPF_Dialogs_NPCDialog <|-- INotifyPropertyChanged
```

The diagram illustrates a class hierarchy and interface implementation. At the top, two boxes represent the base class 'Window' and the interface 'INotifyPropertyChanged'. Below them, a third box represents the class 'GodmistWPF.Dialogs.NPCDialog'. A horizontal line with upward-pointing arrows at both ends connects the 'Window' and 'INotifyPropertyChanged' boxes, indicating inheritance and implementation. A vertical line descends from the center of this horizontal line to the 'GodmistWPF.Dialogs.NPCDialog' box, signifying that this class inherits from 'Window' and implements 'INotifyPropertyChanged'.