

Window

INotifyPropertyChanged

GodmistWPF.Dialogs.RevealGalduriteDialog

```
classDiagram
    class Window
    class INotifyPropertyChanged
    class GodmistWPF_Dialogs_RevealGalduriteDialog {
        GodmistWPF.Dialogs.RevealGalduriteDialog
    }
    Window <|-- GodmistWPF_Dialogs_RevealGalduriteDialog
    INotifyPropertyChanged <|-- GodmistWPF_Dialogs_RevealGalduriteDialog
```

The diagram illustrates a class hierarchy where the `GodmistWPF.Dialogs.RevealGalduriteDialog` class implements both the `Window` and `INotifyPropertyChanged` interfaces. This is represented by two boxes at the top, `Window` and `INotifyPropertyChanged`, and a box at the bottom for the implementing class. Two arrows point from the bottom box to the top two boxes, indicating the implementation relationship.