Typeset Code Listings and Emulate Console Screenshots with LATEX Beautifully

https://github.com/xziyue/latex-beautiful-listings-screenshot

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May 9, 2020

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1 Quick Start Guide

- 1. Download customlisting.sty from source and place it in your project folder.
- 2. Load the style with \usepackage{customlisting}.

This package provides the following environments:

- tcbconsole, tcbconsole*
- tcbcode, tcbcode*
- tcbverbatim, tcbverbatim*

This package also provides the following commands:

- tcbinputcode, tcbinputcode*
- tcbinputverbatim, tcbinputverbatim*

The starred environments/commands offer *unbreakable* listing boxes; while normal ones are *breakable*.

2 Typeset Source Code Listings

• Typeset source code inside TEX files

```
1 \begin{tcbcode}{cpp}
2 #include <iostream>
3 using namespace std;
4
5 int main(){
6    cout<<"Hello World\n";
7    return 0;
8 }
9 \end{tcbcode}</pre>
```

```
Code
1 #include <iostream>
2 using namespace std;
3
4 int main(){
5    cout<<"Hello World\n";
6    return 0;
7 }</pre>
```

• Typeset source code from external source files

```
1 \tcbinputcode*{cpp}{example.cpp}
```

```
Code
1 #include <iostream>
2 using namespace std;
3
4 int main(){
5    cout<<"Hello World\n";
6    return 0;
7 }</pre>
```

• Inline source code

```
| \cinline|printf("%s", "some text");|
| 2 \pyinline|map(lambda x:x, [1, 2])|
| 3 \rawinline|raw value|
```

```
printf("%s", "some text"); map(lambda x:x, [1, 2]) raw value
```

• Declare inline macros for other languages

```
puts 'Hello, world!'
```

3 Typeset Generic Verbatims

• Typeset generic verbatims inside TEX files

• Typeset generic verbatims from external files

```
| \tcbinputverbatim*{wireshark.txt}
```

```
Time
                                                                                              Destination
                                                                                                                                                Protocol Length Info
                                     1186
118 0.159070602
119 0.177751097
120 0.178038905
:4009:802:
121 0.178444739
122 0.180362133
                                                                                                                                                            (The Section 2015) 443 [ACK] Seq=936 Ack=52751 Win=2933 Len=0 TSval=2838670553 TSecr=302725484  
140 Standard query response 07829b A fonts_gstatic.com CMAME gstaticadssl.l.google.com A 172.217.1.35 OPT  
152 Standard query response 07826b AMA fonts_gstatic.com CMAME gstaticadssl.l.google.com AAAA 2607:E800
                                                                                                                                                                                             $$655-$43 [EN] Seq=0 Usin=64800 Lea=0 MSS-1440 SACK_PERM=1 TSVal=40167760 TSecr=0 WS=128 485 42188 [ACK] Seq=1883 Ack=1337 Win=68096 Lea=0 TSVal=319629076 TSecr=2838670536 485-53154 [ACK] Seq=1883 Ack=1337 Win=68096 Lea=0 TSVal=319629076 TSecr=2838670536 485-53154 [ACK] Seq=591 Ack=591 Win=68016 Lea=0 TSVal=131954810 TSecr=356743249 Serrer Hello, Change Cipher Spec, Application Data 51555-$43 [ACK] Seq=591 Ack=213 Win=64768 Lea=0 TSVal=356743285 TSecr=161394811 Change Cipher Spec, Application Data 4650 [ACK] Seq=5751 Ack=936 Win=609 Lea=0 TSVal=390275520 TSecr=2838670548 485-3956 [CSW, MCV] Second Acked Win=6583 Lea=0 TSVal=390275520 TSecr=2838670548
                                            2607:f8b0:4009:806::2003 \ 2604:6000:1419:404a::6 \ TCP \\ 2607:f8b0:4009:806::2003 \ 2604:6000:1419:404a::6 \ TLSv1.3
                                           2604-6000-1419-404a-6 2607-f8b0-4009-806:2003 TCP
2604-6000-1419-404a-6 2607-f8b0-4009-806:2003 TLSv1.3
2604-6000-1419-404a-6 2607-f8b0-4009-806:2003 TLSv1.3
2604-6000-1419-404a-6 2607-f8b0-4009-806:2003 TLSv1.3
2604-6000-1419-404a-6 2607-f8b0-4009-806:2003 TLSv1.3
130 0.194787446
                                            2607:f8b0:4009:805::2004 2604:6000:1419:404a::6 TCP
                                                                                                                                                                                             445> 39596 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1360 SACK_PERM=1 TSval=3015134314 TSecr=4016727607
131 0.211610817
                                          2607:f8b0:4009:802::2003 2604:6000:1419:404a::6 TCP
                                                                                                                                                                                             39596>> 443 [ACK] Seq=1 Ack=1 Win=64896 Len=0 TSval=4016727640 TSecr=3015134314
132 0.211641489
                                          2604:6000:1419:404a::6 2607:f8b0:4009:802::2003 TCP
```

4 Typeset Console Screenshots

Typesetting console screenshots is a bit trickier. By far, it can be done most conveniently on Ubuntu 18.04+. The key is to convert ANSI color codes used by the console into HTML. As it is shown in Figure 1, on Ubuntu 18.04+, this can be done simply by selecting the desired region, right click and select "Copy as HTML". On other platforms, this should be also doable by dumping the terminal output to a file and using a conversion tool such as ansi2html.



Figure 1: Converting terminal output to HTML on Ubuntu 18.04+.

Generally speaking, one needs to fulfill the following requirements:

- 1. Have a way of converting terminal output to HTML.
- 2. Be able to run the HTML to LATEX Python script. Currently, the script is dependent on wxPython, TexSoup and PyLaTeX.

To typeset this screenshot in LATEX, one needs to run the Python script and paste the HTML in the upper text box. By pressing the "Convert" button, the corresponding LATEX code will appear in the bottom text box, as it is shown in Figure 2. The result is shown as below.

```
| \input{console-dev.txt}
```

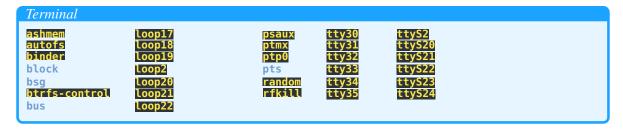




Figure 2: Using Python script to convert HTML to LATEX.

Other classic command-line tools, such as emacs, are supported as well.

1 \input{console-emacs.txt}

```
File Edit Options Buffers Tools Help
Emacs tutorial. See end for copying conditions.
Emacs commands generally involve the CONTROL key (sometimes labeled
CTRL or CTL) or the META key (sometimes labeled EDIT or ALT). Rather than
write that in full each time, we'll use the following abbreviations:
 C-<chr> means hold the CONTROL key while typing the character <chr>>
          Thus, C-f would be: hold the CONTROL key and type f.
         means hold the META or EDIT or ALT key down while typing <chr>.
 M \leftarrow chr >
          If there is no META, EDIT or ALT key, instead press and release the
          ESC key and then type <chr>. We write <ESC> for the ESC key.
Important note: to end the Emacs session, type C-x C-c. (Two characters.)
To quit a partially entered command, type C-g.
The characters ">>>" at the left margin indicate directions for you to
try using a command. For instance:
>>> Now type C-v (View next screen) to move to the next screen.
  (go ahead, do it by holding down the CONTROL key while typing v).
        From now on, you should do this again whenever you finish
        reading the screen.
-UU-:----F1 TUTORIAL Top L1 (Fundamental) -----
```

4.1 Unicode Support

5 Add Captions