Typeset Code Listings and Emulate Console Screenshots with LATEX Beautifully

https://github.com/xziyue/latex-beautiful-listings-screenshot

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1 Quick Start Guide

- 1. Download customlisting.sty and place it in your project folder.
- 2. Load the package with \usepackage{customlisting}.
- 3. If you are using pdfLATEX, make sure to include \usepackage[T1] {fontenc} in the preamble. Otherwise, symbols like ~ may not be displayed correctly.

This package provides the following environments:

- tcbconsole, tcbconsole*
- tcbcode, tcbcode*
- tcbverbatim, tcbverbatim*

This package also provides the following commands:

- tcbinputcode, tcbinputcode*
- tcbinputverbatim, tcbinputverbatim*

The starred environments/commands offer *unbreakable* listing boxes; while normal ones are *breakable*.

2 Typeset Source Code Listings

• Typeset source code inside T_EX files

```
1 \begin{tcbcode}{cpp}
2 #include <iostream>
3 using namespace std;
4
5 int main(){
6    cout<<"Hello World\n";
7    return 0;
8 }
9 \end{tcbcode}</pre>
```

```
Code
1 #include <iostream>
2 using namespace std;
3
4 int main(){
5    cout<<"Hello World\n";
6    return 0;
7 }</pre>
```

• Typeset source code from external source files

```
| \tcbinputcode*{cpp}{../res/example.cpp}
```

```
Code
1 #include <iostream>
2 using namespace std;
3
4 int main(){
5    cout<<"Hello World\n";
6    return 0;
7 }</pre>
```

• Inline source code

```
| \cinline|printf("%s", "some text");|
| 2 \pyinline|map(lambda x:x, [1, 2])|
| 3 \rawinline|raw value|
```

```
printf("%s", "some text"); map(lambda x:x, [1, 2]) raw value
```

• Declare inline macros for other languages

```
1 \newmintinline[rubyinline]{ruby}{frame=none, fontsize=\fontsize{10}{10}}
2 \rubyinline|puts 'Hello, world!'|
```

```
puts 'Hello, world!'
```

3 Typeset Generic Verbatims

• Typeset generic verbatims inside T_FX files

```
Verbatim

\[ \text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tiny{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tiny{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tiny{\tiny{\titil\text{\text{\text{\text{\tiny{\tiny{\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\tiil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil\titil
```

• Typeset generic verbatims from external files

```
1 \tcbinputverbatim*{../res/wireshark.txt}
```

```
Verbatim
                             Time
                                                                                                                                                                                                                                                               Protocol Length Info
                                                                            | Provided 
             118 0.159070602
119 0.177751097
120 0.178038905
:4009:802:
                                                                                                                                                                                                                                                                                                                                           38565- 443 [SVM] Seq=0 Win=64800 Len=0 MSS=1440 SACK PERM=1 TSval=4016727607 TSecr=0 WS=128
443 - 42188 [ACK] Seq=1883 Ack=1337 Win=68096 Len=0 TSval=319629076 TSecr=2838670536
443 - 52154 [ACK] Seq=1 Ack=591 Win=68086 Len=0 TSval=319629076 TSecr=2838670536
53154 9 43 [ACK] Seq=591 Ack=213 Win=68086 Len=0 TSval=1161394810 TSecr=356743249
531549 443 [ACK] Seq=591 Ack=213 Win=64768 Len=0 TSval=356743285 TSecr=161394811
Change Cipher Spec. Application Data
46791 Lotton Data
46791 Lotton Data
46791 Lotton Data
4679 12136 [ACK] Seq=52751 Ack=936 Win=609 Len=0 TSval=39275520 TSecr=2838670548
443 39566 [CWX] Seq=52751 Ack=936 Win=609 Len=0 TSval=3927550 TSecr=2838670548
             121 0.178444739
122 0.180362133
                                                                                    2604:6000:1419:404a::6 2607:f8b0:4009:802::2003 TCP
2607:f8b0:4009:805::2004 2604:6000:1419:404a::6 TCP
             123 0.185824541
124 0.187455681
                                                                                     2607:f8b0:4009:806::2003 2604:6000:1419:404a::6 TCP 2607:f8b0:4009:806::2003 2604:6000:1419:404a::6 TLSv1.3
             125 0.187460441
126 0.187881868
127 0.187975438
128 0.188000758
129 0.188267503
                                                                                     130 0.194787446
                                                                                       2607:f8b0:4009:805::2004 2604:6000:1419:404a::6 TCP
                                                                                                                                                                                                                                                                                                                                              443> 39596 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1360 SACK PERM=1 TSval=3015134314 TSecr=4016727607
             131 0.211610817
                                                                                     2607:f8b0:4009:802::2003 2604:6000:1419:404a::6 TCP
             132 0.211641489
                                                                                    2604:6000:1419:404a::6 2607:f8b0:4009:802::2003 TCP
                                                                                                                                                                                                                                                                                                                                             39596> 443 [ACK] Seq=1 Ack=1 Win=64896 Len=0 TSval=4016727640 TSecr=3015134314
```

4 Typeset Console Screenshots

Typesetting console screenshots is a bit trickier. By far, it can be done most conveniently on Ubuntu 18.04+. The key is to convert ANSI color codes used by the console into HTML. As it is shown in Figure 1, on Ubuntu 18.04+, this can be done simply by selecting the desired region, right click and select "Copy as HTML". On other platforms, this should be also doable by dumping the terminal output to a file and using a conversion tool such as ansi2html.

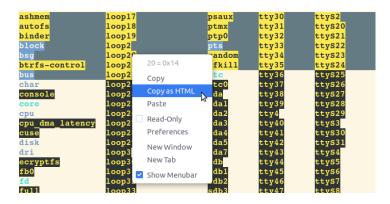


Figure 1: Converting terminal output to HTML on Ubuntu 18.04+.

Generally speaking, one needs to fulfill the following requirements:

- 1. Have a way of converting terminal output to HTML.
- 2. Be able to run the html2latex LATEX Python script. Currently, the script is dependent on wxPython, TexSoup, colour and PyLaTeX. Please note that this software is very primitive and does not support many HTML features.

To typeset this screenshot in LATEX, one needs to run html2latex and paste the HTML in the upper text box. By pressing the "Convert" button, the corresponding LATEX code will appear in the lower text box, as it is shown in Figure 2. The result is shown as below.

```
| \input{../res/console-dev.txt}
```

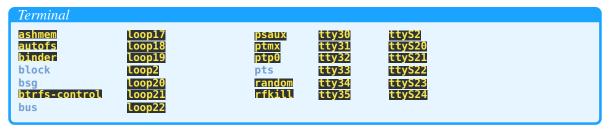




Figure 2: Using html2latex to convert HTML to LATEX.

Other classic command-line tools, such as emacs, are supported as well.

1 \input{../res/console-emacs.txt}

File Edit Options Buffers Tools Help Emacs tutorial. See end for copying conditions. Emacs commands generally involve the CONTROL key (sometimes labeled CTRL or CTL) or the META key (sometimes labeled EDIT or ALT). Rather than write that in full each time, we'll use the following abbreviations: C—<chr> means hold the CONTROL key while typing the character <chr> Thus, C—f would be: hold the CONTROL key and type f. M—<chr> means hold the META or EDIT or ALT key down while typing <chr>. If there is no META, EDIT or ALT key, instead press and release the ESC key and then type <chr>. We write <ESC> for the ESC key. Important note: to end the Emacs session, type C—x C—c. (Two characters.) To quit a partially entered command, type C—g. The characters ">>" at the left margin indicate directions for you to

```
try using a command. For instance:
>> Now type C-v (View next screen) to move to the next screen.
  (go ahead, do it by holding down the CONTROL key while typing v).
       From now on, you should do this again whenever you finish
       reading the screen.
-UU-:---F1 TUTORIAL
                                 (Fundamental) -----
```

4.1 Unicode Support

Very frequently, the terminal output contains Unicode characters. For TEXdistribution that supports Unicode input natively (e.g. X¬IAT_FX, LuaIAT_FX), this should not be a problem. Just remember to tick the "XeLaTeX" check box in html2latex.

As for the most commonly used pdfIATEX, special treatment is needed. The solution is to use the \unichar command provided by loading \usepackage [utf8x] {inputenc}. Therefore, if you are using pdfIATFX and there is Unicode character inside the terminal output, you should do the following:

- 1. Make sure to include \usepackage [utf8x] {inputenc} in your preamble.
- 2. Put customlisting-unicode.sty into your project folder and load it with \usepackage{customlisting-unicode}.
- 3. In html2latex, make sure "XeLaTeX" is unchecked.

A pdfIATEX example is shown as below.

1 \input{../res/console-unicode.txt}

```
Terminal
(base) user@machine:~/latex_typeset_listings/res$ cat unicode_test.txt
```

```
Basic Latin
! " # $ % & '
Latin—1 Supplement
 i ¢ £ ¤ ¥ ¦ § "
Latin Extended-A
ĀāĂăĆćĈĉĊ
```

However, keep in mind that this Unicode support is extremely limited: many characters are simply unavailable in pdfIATFX. Many packages are not compatible with \usepackage[utf8x] {inputenc}. One most notable example is biblatex. Therefore, for better Unicode support, one should use X-IATEX or LuaLATEX.

5 Add Captions

To support captions, one needs to load the caption package in the preamble and add some related definitions.

```
1 \usepackage{caption}
2
3 \newenvironment{mylisting}{\medskip\captionsetup{type=listing, labelsep=space}}{\medskip}
4 \DeclareCaptionType{lstcap}[Listing][List of Code Listings]
```

This allows one to add caption to code listings with the following code. The "List of Code Listings" can be generated with \listoflstcaps.

```
1 \begin{mylisting}
2 \begin{tcbcode*}{julia}
3 function quadratic2(a::Float64, b::Float64, c::Float64)
4  # unlike other languages 2a is equivalent to 2*a
5  # a^2 is used instead of a**2 or pow(a,2)
6  sqr_term = sqrt(b^2-4a*c)
7  r1 = quadratic(a, sqr_term, b)
8  r2 = quadratic(a, -sqr_term, b)
9  # multiple values can be returned from a function using tuples
10  # if the return keyword is omitted, the last term is returned
11  r1, r2
12  end
13 \end{tcbcode*}
14 \end{mylisting}
15 \listoflstcaps
```

```
Code

1 function quadratic2(a::Float64, b::Float64, c::Float64)

2 # unlike other languages 2a is equivalent to 2*a

3 # a^2 is used instead of a**2 or pow(a,2)

4 sqr_term = sqrt(b^2-4a*c)

5 r1 = quadratic(a, sqr_term, b)

6 r2 = quadratic(a, -sqr_term, b)

7 # multiple values can be returned from a function using tuples

8 # if the return keyword is omitted, the last term is returned

9 r1, r2

10 end
```

Listing 1: Some random Julia function.

List of Code Listings