**Game Manual**

Starting the game:

* Run the controller class.
* Press the “PLAY NOW” button when the first screen appears, this takes you to player 1 hero selection.

How to select the two heroes:

* Player 1 picks his hero first by pressing any of the 5 buttons representing the 5 available heroes, this takes you to player 2 hero selection.
* Player 2 picks his hero in the same process as player 1, this starts the game.
* Which player has the first turn is randomized.

How the current hero summons a minion:

* Click on a minion from the current player’s hand, and when the confirmation pop-up appears press the “Summon” button.

How the current hero casts a spell:

* Click on a spell from the current player’s hand, and when the confirmation pop-up appears press the “Cast” button.

*Note: if the spell needs a target you need to click on desired target after clicking “Cast”.*

How the hero uses his minions to attack opponent minions:

* Click on a minion from the current player’s field to use, then click on the desired minion target from opponent’s field to attack.

How the end turn:

* Click on the yellow “End Turn” button on the middle right of the screen.

How to use Hero Power:

* Click on the hero power button to the right of the current player’s hero.
* *Note: if the hero power needs a target , first click on the button selects the hero power, then click on the target to use the power.*

Screen Orientation:

* The current player is on the bottom of the screen and when he ends his turn the screen flips so that the new current player is on the bottom.

General Notes:

* Minions’ attack damage, health and rarity are displayed when you hover over a minion with your mouse, other stats like name, mana cost and traits are displayed normally on the card.
* If a minion in the field is sleeping it will be displayed when you hover over it with your mouse as “Sleeping…”, if minion isn’t sleeping nothing will appear.
* If a minion has divine shield it will be displayed when you hover over it with your mouse.