

# YUKI UENO

yueno@asu.edu | linkedin.com/in/yuki | y0uk1.github.io | Google Scholar

Computer Science Ph.D. student at Arizona State University, specializing in Data Visualization and Human Computer Interaction, with five years of industry experience as a fullstack software engineer.

## EDUCATION

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2025.01 – present	<b>Ph.D. in Computer Science, Arizona State University</b>	Tempe, AZ
	<ul style="list-style-type: none"><li>• Research Areas: Data Visualization and Human-Computer Interaction</li><li>• Advisor: Prof. Chris Bryan</li></ul>	
2017.04 – 2019.03	<b>M.Eng. in Electrical Engineering, Kyoto University</b>	Kyoto, Japan
	<ul style="list-style-type: none"><li>• Research Areas: Data Visualization and Human-Computer Interaction</li><li>• Advisors: Prof. Koji Koyamada and Prof. Hiroaki Natsukawa</li></ul>	
2013.04 – 2017.03	<b>B.Eng. in Electrical and Electronic Engineering, Kyoto University</b>	Kyoto, Japan
	<ul style="list-style-type: none"><li>• Research Areas: Computer Vision, Human-Computer Interaction, and Human Sensing</li><li>• Advisor: Prof. Yuichi Nakamura</li></ul>	

## PROFESSIONAL EXPERIENCES

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2019.04 – 2024.12	<b>Software Engineer, DENSO</b> (DENSO is one of the world's leading automotive system suppliers)	Aichi, Japan
2024.04 – 2024.12	Software Engineer in Cloud Services R&D Div. • Develop backend and frontend software for <a href="#">yuricargo</a>	
2023.04 – 2024.03	Software Process Improvement Engineer in Woven by Toyota • Developed software verification process standards for <a href="#">Arene OS</a> in an international team	
2019.04 – 2023.03	Data Engineer & BI Engineer in Software Production Innovation Div. • Developed a data analysis platform for software development management to support data-driven decision-making with various technologies, including Python, SQL, Tableau, and AWS • Developed a visualization system with ELK Stack to monitor application log data	

## AWARDS AND HONORS

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### Paper Awards

2025	Honorable Mention on IEEE PacificVis 2025 Visual Storytelling Contest. <b>Yuki Ueno</b> , Zhuojun Jiang, Bretho Danzy, Michael Kintscher, Nianwen Dan, Utkarsh Singh, and Chris Bryan. “The Story of Wagyu: Bringing Charm of Japan’s Pride to the World.” <i>IEEE PacificVis 2025 Visual Storytelling Contest</i> , 2025. <a href="#">demo</a>
2025	Best Paper on The Visualization Society of Japan. <b>Yuki Ueno</b> , Hiroaki Natsukawa, and Koji Koyamada. “Do Boxes Affect Exploration Behavior and Performance in Group-in-a-box Layouts?” <i>Journal of Visualization</i> , Vol.28, pp. 449-462, 2025. <a href="https://link.springer.com/article/10.1007/s12650-024-01037-2">https://link.springer.com/article/10.1007/s12650-024-01037-2</a>

### Fellowships and Scholarships

2025-2026	Shida Scholarship, Kyodai Collaborative. Granted 40,000 USD
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## PUBLICATIONS

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### JOURNAL

2025	<b>Yuki Ueno</b> , Hiroaki Natsukawa, and Koji Koyamada. “Do Boxes Affect Exploration Behavior and Performance in Group-in-a-box Layouts?” <i>Journal of Visualization</i> , Vol.28, pp. 449-462, 2025. <a href="https://link.springer.com/article/10.1007/s12650-024-01037-2">[🏆 Best Paper]</a> <a href="https://link.springer.com/article/10.1007/s12650-024-01037-2">https://link.springer.com/article/10.1007/s12650-024-01037-2</a>
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2019 **Yuki Ueno**, Hiroaki Natsukawa, Nozomi Aoyama, and Koji Koyamada. “Exploration behavior of group-in-a-box layouts.” *Journal of Visual Informatics* (also proc. *PacificVAST*), Vol. 3, No. 1, pp. 38-47, 2019. <https://www.sciencedirect.com/science/article/pii/S2468502X19300208>

## CONFERENCE PAPERS

2019 Nozomi Aoyama, Yosuke Onoue, **Yuki Ueno**, Hiroaki Natsukawa, and Koji Koyamada. “User Evaluation of Group-in-a-Box Variants.” In Proc. *IEEE PacificVis*, pp. 127-136, 2019. <https://ieeexplore.ieee.org/document/8781570>

## WORKSHOP PAPERS, SHORT PAPERS, and OTHER

2025 Kentaro Takahira and **Yuki Ueno**. “VisAider: AI-Assisted Context-Aware Visualization Support for Data Presentations.” *MERCADO Workshop at IEEE VIS 2025*, 2025. <https://arxiv.org/abs/2510.14247>

2025 **Yuki Ueno**, Zhuojun Jiang, Bretho Danzy, Michael Kintscher, Nianwen Dan, Utkarsh Singh, and Chris Bryan. “The Story of Wagyu: Bringing Charm of Japan’s Pride to the World.” *IEEE PacificVis 2025 Visual Storytelling Contest*, 2025. [🏆 Honorable Mention] [demo](#)

2018 **Yuki Ueno**, Hiroaki Natsukawa, Nozomi Aoyama, and Koji Koyamada. “Task Performance Classification During Visualization Evaluations Based on Physiological Signals.” *VizAfrica 2018 Visualization Symposium*, 2018.

2018 Nozomi Aoyama, **Yuki Ueno**, and Koji Koyamada. “A Computational Evaluation of Eye-Tracking Measures in Group-in-a-Box Layouts.” *VizAfrica 2018 Visualization Symposium*, 2018.

## RESEARCH EXPERIENCES

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2025.06 – 2025.10	<b>Augmented Algorithm</b> Domain: Data Visualization, Human-Computer Interaction, Education Advisors: Prof. Chris Bryan <ul style="list-style-type: none"><li>Developed an LLM-powered tool that converts static textbook pseudocode into interactive algorithm visualizations</li><li>Utilized a fullstack architecture (Next.js, React, FastAPI) with LLM orchestration (LangGraph) deployed on AWS</li><li>Usability studies and expert interviews demonstrated significant improvements in learning accessibility</li></ul>	Arizona State University
2025.01 – 2025.03	<b>The Story of Wagyu</b> Domain: Data Visualization, Storytelling Advisors: Prof. Chris Bryan <ul style="list-style-type: none"><li>Developed a scroll-driven interactive visualization narrating the story of Japan’s premium Wagyu beef</li><li>Utilized HTML, CSS, Bootstrap, D3.js, jQuery, and Scrollama to create an engaging storytelling experience</li><li>Awarded an <b>Honorable Mention</b> at the PacificVis 2025 Visual Data Storytelling Contest</li></ul>	Arizona State University
2017.04 – 2019.03	<b>Evaluation of Group-in-a-Box Layout with Physiological Signals</b> Domain: Data Visualization, Human-Computer Interaction, Cognitive Science Advisors: Prof. Koji Koyamada and Prof. Hiroaki Natsukawa <ul style="list-style-type: none"><li>Investigated the behavioral patterns while interacting with graph drawings based on physiological signals</li><li>Compared performance of several graph-drawing methods based on user experiments</li></ul>	Kyoto University
2018.01 – 2018.02	<b>Evaluation of Emotion with Physiological Signals</b> Domain: Human-Machine Interface, Cognitive Science Advisor: Dr. Fumihiko Murase <ul style="list-style-type: none"><li>Investigated the relationship between subjects’ emotions and physiological signals experienced while watching a video</li></ul>	DENSO
2016.04 – 2017.03	<b>Modeling Machine Manipulation from Video Recording</b> Domain: Computer Vision, Human-Computer Interaction, Human Sensing Advisor: Prof. Yuichi Nakamura <ul style="list-style-type: none"><li>Modeled manipulation of a sewing machine to automatically create a meaningful instructional manual from experience videos</li></ul>	Kyoto University

## TEACHING EXPERIENCES

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2018.04 – 2018.07	<b>ILAS Seminar in Visualization Lab, Kyoto University</b> (The ILAS Seminar is one of the Liberal Arts and Sciences Courses mainly for new undergraduate freshmen, taught in a small-group seminar format conducted by professors. The seminar topics included methods for data analysis of multidimensional data.) Teaching Assistant	Kyoto, Japan
2017.10 – 2018.01	<b>Visualized Simulation Technology, Kyoto University</b> (Graduate Course) Teaching Assistant	Kyoto, Japan
2017.04 – 2017.07	<b>Spacio-temporal Data Analysis for Multimedia, Kyoto University</b> (Graduate Course) Teaching Assistant	Kyoto, Japan

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## ACADEMIC SERVICE

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2026	External Reviewer, ACM CHI 2026
2025	External Reviewer, IEEE PacificVis 2026
2025	External Reviewer, IEEE VIS 2025
2018	Student Volunteer, IEEE PacificVis 2018

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## CERTIFICATIONS

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2021	AWS Certified SysOps Administrator – Associate
2021	AWS Certified Solutions Architect – Associate
2020	AWS Certified Cloud Practitioner
2020	Applied Information Technology Engineer (Certification in Japan)

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## SKILLS

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Programming	Python, JavaScript, TypeScript, Java, C, SQL, Bash
Frontend	HTML, CSS, Tailwind CSS, React, Next.js, Node.js, D3.js
Tools	FastAPI, LangGraph, PostgreSQL, AWS, Docker, Serverless Framework, Elasticsearch, Tableau, GitHub