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A Neural Machine Translation Model for Arabic Dialects That Utilises Multi-Task Learning (MTL)

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Abstract

In this research article, we study the problem of employing a neural machine translation model to translate Arabic dialects to modern standard Arabic. The proposed solution of the neural machine translation model is prompted by the recurrent neural network-based encoder-decoder neural machine translation model that has been proposed recently, which generalizes machine translation as sequence learning problems. We propose the development of a Multi-Task Learning (MTL) model which shares one decoder among language pairs and every source language has a separate encoder. The proposed model can be applied to limited volumes of data as well as extensive amounts of data. Experiments carried out have shown that the proposed MTL model can ensure a higher quality of translation when compared to the individually learned model .

Introduction

Machine translation is an intricate process which deals with semantic, syntactic, morphological and additional varieties of grammatical complexities, and simultaneously with multiple languages. The problem is further complicated in instances where the source language and the target language have a wide array of linguistic dissimilarities. For example, in the case of Arabic dialects which differ from the target language, such as Modern Standard Arabic at the phonological, syntactic, morphological and the lexical levels [1]. Furthermore, Arabic dialects have morphological differences; complex or compounded words are converted into simpler subunits in order to adjust the morphological symmetry [2].

Recently, the neural machine translation model has successfully obtained remarkable results in terms of translation quality. When compared to statistical machine translation methods, neural machine translation models optimize the quality and the performance of the translation by generalizing machine translation as sequence problems. On the basis of neural machine translation approaches, long-range dependencies and lexical sparsity problems in statistical machine translation can be solved through a neural network such as Long Short Term-Memory (LSTM). It can provide ideal lexical generalization and optimum long-term sequence memorization techniques.

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The Arabic Language is an example of diglossia, which is defined in [3] "A relatively stable language situation in which, in addition to the primary dialects of the language, there is a very divergent highly codified superposed variety, the vehicle of a large and respected body of written literature which is learned largely by formal education and is used for most written and formal spoken purposes, but is not used by any sector of the community for ordinary conversation". This grammatical phenomenon is found in all Arab countries. The Arabic language in its present form is in fact a collection of different varieties: Modern Standard Arabic (MSA) which represents the high register of the language, prevalent across the region. This register is commonly used in educated circles and in formal settings and has a standard orthography. Arabic dialects (AD), which are also referred to as vernaculars, are the prevalent spoken varieties of Modern Standard form of Arabic. Arabic Dialects have over time been influenced by varied factors, for instance those associated with cultural differences as such as the influence of European languages and ancient local tongues. These varieties routinely appear in social media platforms, like Facebook and Twitter.

The quality of the translation deteriorates when the volume of the training data for minor languages reduces. One of the challenges encountered during the development of AD-to-MSA Neural Machine translation systems is the lack of available data for training. Arabic dialects are counted among languages that have fewer such available resources and limited or no access is available to this data. Many Romance languages are official languages of specific regions with prescribed standards, naturally occurring in parallel corpora like the European Parliament [4]. AD have no official status and were rarely written until the advent of social networks and forums. The recent release of parallel multi-dialect corpora such as MPCA [5] has allowed for the conduction of low-resource MT experiments [6]. Another problem in developing Dialectal Arabic neural machine translation systems is the lack of the standardised orthographies for all Arabic dialects and their numerous sub-varieties. These include morphological differences which are clearly evident in the use of clitics and affixes that do not exist otherwise in Modern Standard Arabic.

The plausible techniques for working on Arabic Dialects are still under formulation, no previous research work has been found on applying neural machine translation on Arabic Dialects. To improve the overall performance and the quality of the neural machine translation, we propose MTL in order to translate Arabic Dialects to the modern standard form of Arabic. The research carried out reveals that the selected approach is successful and presents additional knowledge for the construction of the end-to-end neural machine translation model for Arabic dialects. Through the provision of combined training for several natural languages tasks in one model, we can leverage the knowledge gained and enhance the performance of the translation task for all Arabic Dialects.

Challenges of Arabic Dialects

Arabic Dialects share many difficulties with Modern Standard Arabic. Arabic Dialects are among the Semitic language with complicated templated derivational morphology. A majority of the verbs and nouns in colloquial Arabic are derived from a collection of roots, through the process of employing templates to the roots to produce stems. The templates are said to possess knowledge that indicates the morphological characteristics of words such as their gendered forms, part-of-speech tags and their singular and plural forms. In addition, the stem may also accept prefixes and/or suffixes to further form complex words; hence, Arabic dialects are termed as highly inflected varieties. These prefixes include determiners, coordinating conjunctions, particles, and prepositions. The suffixes include gender, associated pronouns and

singular or plural form markers. It increases the number of hidden words when attempts at testing are made. This can be found in a very large number of words and, in turn, a high level of sparseness. Arabic Dialects have particularities, some examples of which are explained in the following section [7]:

- The lack of standardised orthography. A substantial number of words in Arabic dialects do not follow a standard orthographic system.
- A number of words that occur in Arabic Dialects do not overlap with those in MSA, due to instances of language borrowing. Some examples include words such as كافيه kAfiyh "cafe" and تاتو tAtuw "tattoo", or coinage, such as the negative particles سنّ balA\$ "do not". Instances of ode switching are also very common in Arabic dialects.
- The recurring linguistic practice of merging multiple words together by concatenatin g and dropping letters such as in the case of the word مييجلهاش mbyjlhA\$ (he did not go to her), which is a concatenation of "mA byjy lhA\$".
- Some affixes are altered in form when compared to their MSA counterparts, such as the feminine second person pronoun $\trianglerighteq k \to \trianglerighteq ky$, and the second person plural pronoun $\trianglerighteq tm \to \thickspace tw$.
- Some morphological patterns that do not exist in MSA occur in Arabic Dialects, such as the passive pattern AitofaEal, such انكسر Aitokasar "it broke".
- The introduction of new linguistic features, such as the progressive → b meaning 'is doing' and the post negative suffix ॐ, which behaves like the French "ne-pas" negation construct.
- The substitution of certain letters and the mutation of consonants. For example, in the Egyptian dialects, the interdental sound of the letter 'v is often substituted by either tor or s, such as in کثیر kvyr "much" کثیر ktyr and the glottal stop is reduced to a glide, in خانز jA}iz "possible" جایز jAyiz. The occurrence of such features is studied in detail under the category of Phonology under lenition, which includes the softening of a consonant, or fortition, and the hardening of a consonant.
- The occurrence of vowel elongation, such as رجل rAjil "man" from رجل rajul, and vowel shortening, such as دایما dayomA "always" from دایما dAyomA.
- The use of the masculine plural or the singular noun forms, instead of the dual form or the feminine plural, dropping some articles and prepositions in some syntactic constructions, and the use of only one form of the noun and verb suffixes such as $\dot{\psi}$ yn instead of $\dot{\psi}$ wn and $\dot{\psi}$ what instead of $\dot{\psi}$ wn respectively.
- In addition to the above, there are the features prevalent in informal texts, such as the use of emoticons and the repetition of characters for emphasis, e.g. الدعووووولي AdEwwwwwwwliy "pray for me"

Related Work

In the Natural language processing field, the Arabic dialects are likely to get some attention, particularly in the context of machine translation. Salloum & Habash [8] presented Elissa, which is a translation system constructed on the basis of rules meant for the conversion of Arabic vernaculars to the standard form of Arabic. This system works with Levantine (Jordanian, Syrian, and Palestinian), Egyptian, Iraqi and Gulf Arabic dialects. Tachicart & Bouzoubaa [9] suggested a rule-based approach that relies on language models to translate the Moroccan dialect to MSA. This method is based on a morphological analysis through the use of the Alkhalil morphological analyzer, which was adapted for the purpose and extended with the incorporation of Moroccan dialect affixes and a bilingual dictionary (built from television productions scenarios and data collected from the web). The identification step in the translation process separates the dialect from the modern standard Arabic, further the text is analysed and segmented into annotated dialectal units. These outputs are linked with one or more MSA corresponding units through the use of the bilingual dictionary. In the generation phase, Moroccan sentences are selected and then passed to a language model to generate the modern standard Arabic sentences. Sadat [10] presented a model for the translation of the Tunisian Arabic Dialect to the standardised modern form of Arabic. This model is based on a bilingual lexicon which was designed for the particular context of this translation exercise. It uses a set of grammatical mapping rules with an additional step for the purpose of disambiguation which is based on a language model of Modern Standard Arabic to choose the best possible translated target phrase, and it is a word-based translation system. The model secured a BLUE score [11] of 14.32, in a test set consisting of 50 sentences from the Tunisian dialect. Furthermore, A Rules-based approach was proposed by Al-Gaphari [12] to transform the Sanaani dialect to Modern Standard Arabic. Sanaani Dialect is used in the capital city of Yemen. The system designed gave 77.32% of accuracy when it was tested on the Sanaani corpus of 9386 words.

Most of the methods mentioned above focused on Rule-based methodology which applies a set of linguistic rules that allow the words to be put in different places and to have different meaning depending on context. However, Rule-Based Machine translation (RBMT) systems have a big drawback: the construction of such systems demands a great amount of time and linguistic resources; as a result, it is very expensive. Moreover, in order to improve the quality of a RBMT it is necessary to modify rules, which requires more linguistic knowledge. Modification of one rule cannot guarantee that the overall accuracy will be better.

On other hand, Meftouh [13] presented PADIC which is a multi-dialect Arabic corpus that covers Modern Stranded Arabic, the Maghrebi dialects (Tunisian and Algerian) and the Levantine dialects (Syrian and Palestinian). Unlike recent work in the area, some experiments were conducted on several statistical machine translation systems that ran through all possible pairs of languages (Modern Standard Arabic and dialects). The authors investigated the importance of using the proposed language model on machine translation by employing smoothing techniques and by including them within a larger framework. They achieved satisfactory results when translating among the various dialects within Algeria, largely due to the shared vocabulary. It was remarked that the statistical machine translation performed significantly well when the translation was between the Palestinian and the Syrian dialects. This was due to the linguistic proximity of the two vernaculars, with respect to translations into Modern Standard Arabic, remarkable results were obtained with the Palestinian dialects.

Bakr [14] introduced a general approach to convert sentences from the Egyptian Dialect into vocalized renditions of MSA sentences. In order to automatically tokenize and tag Arabic sentences, they used the statistical approach. A method based on certain rules was used for the sake of creating diacritics for target sentences in Modern Standard Arabic. The work was evaluated on a dataset of 1K of Egyptian dialect sentences (including training and test 800 and 200, respectively). For converting dialect words to MSA words, the system achieved an accuracy of 88%, whereas for producing these words into their correct order the system performed 78%. However, statistical machine translation approach presents some weaknesses. SMT requires high computational resources and cannot handle one of the syntactic issues in Arabic dialects which is the word ordering problem . Analysis of the word order involves figuring out where the subject, object and the verb occur in the sentences. Based on this, languages could be classed as SVO (English), SOV (Hindi), and VSO (Arabic). Some languages, such as Arabic Dialects allow a free word order. This means that the word order does not convey information about subject and object, but instead conveys something different possibly old and new information. These deeper differences pose challenges to SMT because as sentences get longer in length, they are no longer simple enough to contain a subject, object and a verb, but are complex constructions made up of several sentential components.

Recently, models based on multitask learning (MTL) have achieved remarkable results where a multiple learning tasks are solved at the same time, while exploiting commonalities and differences across tasks. For example, Collobert [15] proposed unified neural network architecture and learning algorithm that can be applied to various natural language processing tasks including part-of-speech tagging, chunking, named entity recognition, and semantic role labelling. The basic multi-task architecture of this model is to share some lower layers to determine common features. After the shared layers, the remaining layers are split into the multiple specific tasks. Instead of exploiting man-made input features carefully optimized for each task, the model learns internal representations on the basis of vast amounts of mostly unlabelled training data. Additionally, the CNN model was used in this work. Pengfei Liu [16] proposed a multitask learning framework to jointly learn across multiple related tasks. Based on recurrent neural network, three different mechanisms of sharing information were used to model text with task-specific and shared layers. The entire network is trained jointly on all these tasks. Experiments on four benchmark text classification tasks show that the proposed models can improve the performance of a task with the help of other related tasks.

Jan Niehues & Eunah Cho [17] showed that multitask learning approach is successful and introduced an additional knowledge into an end-to-end neural attentional model. By jointly training several natural language processing (NLP) tasks in one system, the model is able to leverage common information and improve the performance of the individual task. The experiments are conducted for German to English translation task. As additional linguistic resources, POS information and named-entities (NE) were exploited. Experiments show that the translation quality can be improved by up to 1.5 BLEU points under the low-resource condition. The performance of the POS tagger is also improved using the multi-task learning scheme.

The proposed MTL model in this research proved to be an effective approach to improve the performance of Arabic dialect translation task with the help of other related tasks. By sharing one decoder across all tasks and using separate encoders for each source language, the proposed MTL model is able to leverage the useful information contained in multiple related tasks. Furthermore, the proposed MTL model can learn to generate the sentence in a right target language order, and make the translation more clear and fluent. No previous research work has

focused on using one decoder to perform multiple translations tasks for Arabic dialects based on the multitask learning approach.

Neural Machine Translation (NMT)

Lately, neural machine translation (NMT) has become a highly rated and preferred method, and is considered to be better than the traditional statistical machine translation (SMT) models. Bentivogli & Luisa [18] elaborated the experimental results on the comparisons between the SMT and NMT models and provided the information that for various cases, the results made evident through NMT outperform those obtained from the SMT models. Cho [19] and Sutskever [20] were able to design a powerful architecture for machine translation. In this work, we utilize a two-layer encoder-decoder system (figure 1) with Long Short-Term Memory (LSTM) units.

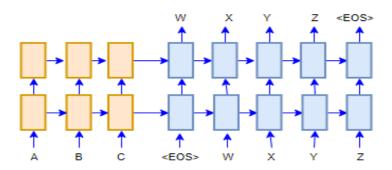


Figure 1: The Encoder-Decoder Architecture for the Neural Machine Translation (NMT). Here, the Source sentence A B C is translated into a target sentence W X Y Z. At each step, an evolving real-valued vector summaries the state of the encoder (pink) and decoder (blue).

In the encoder-decoder method, two recurrent neural networks (RNNs) are trained together to maximize the conditional probability of a target sequence (candidate translation) $y = y_1, \ldots, y_m$, given a source sentence $x = x_1, \ldots, x_n$. Input words are sequentially processed consecutively until the end of the input string is reached. An encoder scans words and maps the input sequence into a representation with a fixed-length. At each time in step t, an input word is taken and the hidden state is further updated. This process can be expressed as in Equation (1):

$$h_t = f(E_x[x_t], h_{t-1})$$
 (1)

Where $h_t \in \mathbb{R}^d$ the hidden state (a vector) is at the time step t and f(.) is a recurrent function such as long short-term memory (LSTM) [21] or gated recurrent unit (GRU). f(.) is responsible for updating the hidden state of the layer and other associated units (if there are any, such as memory units, etc.) $E_x \in \mathbb{R}^{|V_x| \times d}$ is an embedding matrix for source symbols (d is the embedding size). The embedding matrix is a Look-up table (LUT) whose cells are treated as network parameters and updated during training. The embedding (numerical vector) for the vth word in v_x (vocabulary) resides in the vth row of the table. In the next step, the model undertakes processing for all words in the source sequence; h_n is a summary of the input sequence which is referred to as the context vector (c). Another RNN is initialized by c and seeks to produce a target translation. There is one word sampled from a target vocabulary v_y at each step of the process. The decoder conditions the probability of picking a target word

 y_t on the context vector, the last predicted target symbol, and the decoder's state. This can be expressed in Equations (2):

$$y_{t} = g(E_{y}[y_{t-1}], S_{t}, c)$$

$$S_{t} = f(E_{y}[y_{t-1}], S_{t-1}, c)$$
(2)

Where S_t is the decoder's hidden state. Since we compute the probability of selecting y_t as the target word, g(.) should give a value in the range [0,1]. The most common function for g(.) is Softmax. The encoder and decoder RNNs are trained together to maximize the log probability of generating a target translation, and are given an input sequence x, so the training standards can be defined as in Equation (3):

$$\max_{\theta} \frac{1}{K} \sum_{k=1}^{K} \log(y_k | x_k) \tag{3}$$

Where θ is a collection of network parameters and k designates the size of the training set. As mentioned before, recurrent functions in encoder-decoder models are not usual mathematical functions. RNNs are not powerful enough to capture all features about sequences, so more powerful choices, such as LSTM RNNs are required.

Proposed Multitask Learning Model for Arabic Dialects NMT

The emergence of deep learning approaches such as RNN or CNN models as discussed by Matthieu [22], are considered as reasonable methods which are applicable throughout different natural language processing tasks. Also, several new approaches were observed to combine several related tasks in one unified model such as Multitask Learning (MTL). MTL is an approach to inductive transfer that improves generalization by using the domain information contained in the training signals of related tasks as an inductive bias. Given m learning tasks $\{T_i\}_{i=1}^m$ where all the tasks or a subset of them are related but not identical, MTL aims help improve the learning of a model for T_i by using the knowledge contained in the m task. MTL utilizes the correlation and the shared representation between related translation tasks such as MSA-ENG and AD-MSA to improve translation quality by learning tasks in parallel. What is learned for each task can help other tasks be learned better. The goal of inductive transfer is to leverage additional sources of information to improve the performance of learning on the current task. Inductive transfer can be used to improve generalization accuracy, the speed of learning, and the intelligibility of learned models. A learner that learns many related tasks at the same time can use these tasks as inductive bias for each other and thus better learn the domain's regularities. This can make learning more accurate and may allow hard tasks with small amount of training data to be learned.

MTL allows features developed in the hidden layer for one task to be used by other tasks. In addition, it also allows features to be developed to support several tasks that would not have been developed in any Single Task Learning (STL) net trained on the tasks in isolation. Importantly, MTL also allows some hidden units to become specialized for just one or a few tasks. Other tasks can ignore hidden units they do not find useful by keeping the weights connected to them small. MTL is achieved by adhering to hard or soft parameters, and through the sharing of the hidden layers. Hard parameter sharing is applied by sharing the hidden layers of across all tasks, since it reduces the risk of overfitting. In soft parameter sharing, each translation task has its own model and particular parameters.

This research established one single unified MTL model to do translations for all the language pairs rather than training a language pair with high resource (parent model) and then transfer the parameters that were learnt in the parent model to language pair with low resource (child model) for initialization and training. The overall model automatically has the ability to learn and share the required knowledge and information between all the necessary translation tasks. The proposed model is utilized for the translation of two source languages such as AD, MSA and two targets languages which are MSA and English respectively. The architecture of the model designed in this section is a recurrent neural network RNN based on encoder-decoder architecture with two target tasks and every individual task is a particular translation direction. All the translations tasks share one translation decoder across all the various language pairs such as MSA-ENG and AD-MSA. Sharing more information across the tasks is preferred and the model details are described in this section. Also, the training schedule for each individual task will be discussed.

Model Architecture

The general architecture of the encoder-decoder model has two parts: The encoder E and the decoder D. Figure 2 gives a brief description and a summary of this architecture. The baseline considers this scenario where one model is used for all the tasks related to the translation. The first task is for translation from Modern standard Arabic (MSA) to English and the second task for translation from Arabic dialect (AD) to MSA . Therefore; all the parts (two encoders, one shared-decoder) stands for all tasks. We will have three components E1 MSA, E2 AD, D_ENG, D_MSA, in total. One of the main decisions for designing multi-task learning architecture is the level of sharing across the tasks which is very beneficial in translating Arabic dialects to MSA. It was motivated by the recommended machine translation architecture for multiple languages [23; 24; 25], the impact of sharing one translation decoder in the output quality of the model has been analysed. Sharing more parameters across the translation tasks (MSA-English and AD-MSA) by using shared decoder, the model will be suitable enough to learn more from the training set and able to capture more morphological, semantic, lexical and syntactic features for the Arabic dialects and give a better the performance of the AD-MSA translation task where enough Arabic dialect data is not available and it is considered as a low resource language.

The sharing of decoder hidden layers (LSTM layers followed by dropout layer and two dense layers) between the translation tasks is useful especially for the resource-poor language pairs. In Multi-Task learning framework, the amount of source language is not limited by the resource-poor language pairs and we are able to learn better representation for the source language. The representation of the source language learned from the multi-task model is more stable, and can be viewed as a constraint that improve the translation performance for the Arabic dialects. Therefore, the overfitting problem and the data scarcity problem can be alleviated for the language pairs with only few training data. MTL improves generalization by leveraging the domain-specific information contained in the training signals of related tasks. It dose this by training translation tasks for AD-MSA and MSA-ENG in parallel while using a shared representation. In effect, the training signals for the extra task serve as an inductive bias.

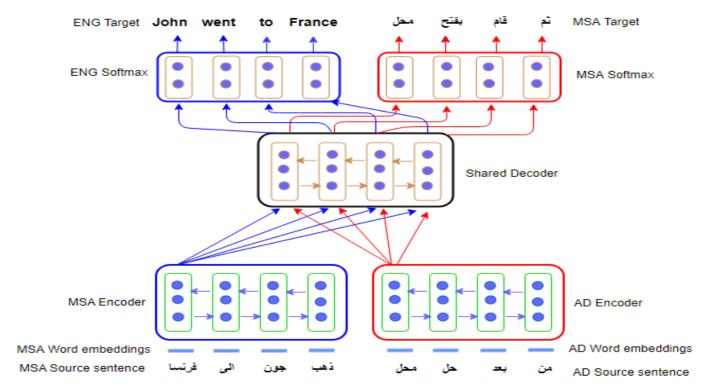


Figure 2: The architecture of the proposed model

Encoder Side

In this architecture, two Bidirectional Long Short Term Memories (Bi-LSTMs) as encoders for all tasks, one Bi-LSTM encodes the Arabic dialect (AD) sentence and another Bi-LSTM encodes Modern Standard Arabic (MSA) sentence. As mentioned before, it is seen that normal mathematical functions in the encoder-decoder based-architectures does not consider recurrent functions. Also, the conventional recurrent neural network (RNNs) is not adequately capable to obtain and capture all the knowledge about the sequences, so more powerful and robust alternative such as Bi-LSTM RNNs are needed. LSTM units alleviate the issue of long-distance dependencies by boosting the RNN with a memory vector $m_t \in \mathbb{R}^d$. An LSTM unit takes x_t , h_{t-1} and m_{t-1} as its input and produce h_t and m_t by computing the following Equations (4):

$$i_{t} = \sigma(W_{i}x_{t} + U_{i}h_{t-1} + b_{i}),$$

$$f_{t} = \sigma(W_{f}x_{t} + U_{f}h_{t-1} + b_{f}),$$

$$o_{t} = \sigma(W_{o}x_{t} + U_{o}h_{t-1} + b_{o}),$$

$$g_{t} = \tanh(W_{g}x_{t} + U_{g}h_{t-1} + b_{g}),$$

$$m_{t} = f_{t} \odot m_{t-1} + i_{t} \odot g_{t},$$

$$h_{t} = o_{t} \odot \tanh(m_{t}),$$
(4)

where i_t , f_t , and o_t designate the input, forget and output gates respectively. These gates collectively determine how to update the current memory cell m_t and the current hidden state h_t . The parameter d is used to indicate the memory dimension in the LSTM were all the vectors in the defined architecture has the same dimension. $\sigma(.)$ is an element-wise sigmoid function with an output range between [0,1]. Subsequently, tanh indicates the hyperbolic tangent function that has an output range between [-1,1] and \odot denotes the element-wise multiplication function and W_p , U_p and b_p , $p \in \{i, f, o, g\}$ are considered as network

parameters. The function f_t is set to have a better understanding of mechanisms involved in the architecture and to control distinct type of information that is needed to be discarded from old memory cell. In addition, the use of i_t to control in the amount of information that is stored in the current memory cell and o_t to control the parameters required to be provided as an output based on the memory cell m_t . LSTMs are designed to learn long term dependencies of timeseries data.

In neural machine translation systems, it is necessary to translate the required knowledge to specific words such that the target language could arise in the source language. The source side knowledge is generally found to be read from left-to-right, similar to the target side as in European languages and other Asian languages. The source side information can also be represented from right-to-left, similar to the target side as in the Arabic language. Therefore, by considering the language pair, information regarding a specific output word is spread and split up into specific ranges of the input side. This procedure was performed to achieve the best possible context at each point in the encoder network, from this research it can be seen to use a bi-directional RNN [26] as an encoder. Figure 3 shows the design of bi-directional LSTMs. The First LSTM (F-LSTM) layer read the source sentence from left to right, while the Second LSTM(S-LSTM) layer read the same source sentence from right to left. The outputs from F-LSTM and S-LSTM are first concatenated and then fed to the next layer (N-LSTM). This process occurs for all translation tasks in all encoders that use Bi-LSTM.

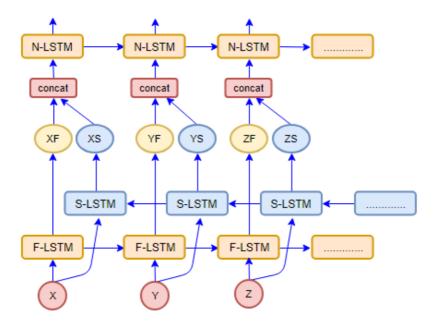


Figure 3: The layout of bidirectional LSTM encoder

Decoder Side

One shared decoder is used for all the translation tasks. This research work explores if it's reasonable to share all the information across the translation tasks between all language pairs and let the model learn how to represent these tasks. Therefore, in this design, one decoder is shared. The decoder has several common hidden LSTM layers followed by dropout layer and two dense layers. These dense layers were activated by ReLU activation function. The shared decoder will model the generation of the target words for both English and MSA. Therefore,

we have two encoders E1_MSA, E2_AD, and one shared decoder D_ENG, D_MSA. With one shared decoder, we used two output layers for the translation tasks. Each output layer is composed of SoftMax layer. Figure 2 describes the shared layers depending on the architecture of the model. In the proposed Multi-Task Learning model, hard parameter sharing were performed by sharing the common hidden layer within the decoder function across the related tasks.

Task-Specific Output Layer

In a single specific task, a simple strategy is to map the input sequence to a fixed-sized vector using one Bi-LSTM encoder, and then to feed the vector to the shared Bi-LSTM decoder and then to the softmax layer for the translation task. Given a text sequence = $\{x_1, x_2, \dots, x_T\}$, first a lookup layer was used to get the vector representation (embeddings) x_i of each word x_i . The output at the Bi-LSTM decoder can be regarded as the representation of the whole sequence. The output of the decoder is fed to a softmax non-linear layer that predicts the probability distribution over output vocabulary.

Optimization

The optimization method used is Adam which is considered as an efficient algorithm for gradient-based optimization of stochastic objective function [27]. Many mini batches were learned with fixed sizes within a language pair (MSA-English) for number of iterations and then continue on the next language pair (AD-MSA). The layout of our optimization method is shown in Figure 4.

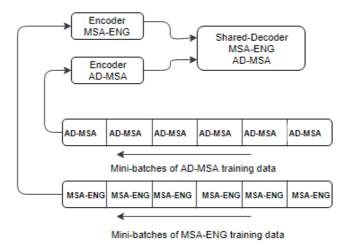


Figure 4: The layout of the optimization technique

Training Schedule

Mini-batches of size 256 tokens were used throughout the experiments. The weight updates are set by using the Adam optimization Algorithm. The main idea involved in the research is the introduction of training samples into the optimization algorithm that will be used for training. We take in consideration of one task in each mini-batch. Also, we have the same model architecture and parameters settings for the whole translation tasks. The model has different weight for the individual tasks due to a default training schedule. Initially the model

training is performed on the MSA-ENG translation task and then training on the AD-MSA translation task. This process was continued alternately. The significant improvement to be conducted in the proposed work is the AD-MSA translation task.

Results and Discussion

Neural machine translations experiments were presented by using the multi-task learning approach on different translation tasks: machine translations from Modern Standard Arabic (MSA) to English and translation from Arabic Dialects (AD) to Modern standard Arabic (MSA). The experiments were conducted on two types of Arabic Dialects: Levantine and Maghrebi. Levantine Arabic is a spoken Dialect in Syria, Jordan, Palestine and Lebanon. Maghrebi Arabic is Spoken variety of Standard Arabic widely used in Morocco, Algeria and Tunisia. Neural machine translation models based on the Multi-task learning approach will be used for sparse data. Further, 10000 pair parallel corpus were deployed for the MSA-ENG translation task.

Data

We concatenated the Levantine Dialects (Jordanian Dialect, Syrian Dialect and Palestinian Dialect) together from PADIC Corpus and from MPCA Corpus as well we concatenated the Maghrebi Dialects (Moroccan Dialect, Algerian Dialect and Tunisian Dialect) together from the same corpuses. Consequently, 13805 sentence pairs were trained for Levantine Dialects (LD) and 17736 sentence pairs for Maghrebi Dialects (MD) that are collected from TV shows, movies, and social media. For the test set we used 2000 sentence pairs for Levantine Dialects and 2000 sentence pairs for Maghrebi Dialects. The diacritics, Punctuations and non-Arabic characters were removed during the pre-processing stage for Arabic dialects and MSA. Besides, Arabic tokens are separated by whitespace except in instances of quoting Englishstyle abbreviations and are tokenize Arabic dialects (Levantine and Maghrebi), Modern Standard Arabic and English languages using python tokenizer with the default settings for English, . Also, orthographic normalization was performed. For instance, transformation of all characters to character was done. No stemming or stop word removal has been done. The sequence length is set to 55. The MSA contains a wider variety of tokens than English and Arabic dialects, and its sentences are shorter than English and Arabic dialects. Modern Standard Arabic has more probability in its infrequent words than English. The words in the long tail tend to be morphologically complex, alternately beginning with affixes like "AL" "ال" (the) or "wa" "و" (and) .

Training

We use 19,327-word vocabularies for Levantine Arabic (LA), 22,459-word vocabularies Maghrebi Arabic (MA) on AD-MSA Translation task. In addition, 10,185-word vocabularies for Modern Standard Arabic is used on MSA-ENG translation task. The digits were not normalized. Adam optimization is used with $\beta 1 = 0.9$ and $\beta 2 = 0.999$, a vertical dropout of 0.5, and gradient clipping beyond an absolute value of 5. The training is performed on GPU in batches of 256 randomly selected training pairs until the training loss begins to increase, annealing an initial learning rate of 0.001. The initial learning rate is actively selected as the largest learning rate that led to good activations and large but possible updates. Although a large model is used initially incorporating (3M trainable parameters for the MSA-ENG task, 6M trainable parameters for the LA-MSA task and 8.85 M trainable parameters for the MA-MSA task). Word embedding and hidden size are shown in Table1. This model size proved to

require 71 seconds per epoch for the LA-MSA task, 102 seconds per epoch for the MA-MSA task and 502 seconds per epoch for the MSA-ENG Task. The model was trained alternately on MSA-ENG and AD-MSA tasks. The training data will be randomly shuffled at each epoch for all tasks. For two parallel sentence pair corpora, the model is trained by minimizing the cross-entropy loss for each translation task.

Experimental Results

The results obtained were summarized to demonstrate the efficiency of our proposed multitask learning model. Multi-task learning model is trained concurrently on all three training datasets and compared the BLEU scores with models that were trained individually on each dataset. Table 1 shows the BLEU scores on the test dataset. Models which learned from the multitask learning structure outperform the models trained independently. Results in Table 1 show that translation performance on all the target languages was enhanced due to the given small dataset of the Levantine Arabic-MSA. This result makes sense because of the closeness of the Levantine dialect to the Modern Stander Arabic (MSA) and related languages serve each other by sharing the same vocabularies. Also, it was noticed that the improvement in terms of the BLEU score was as a result of data amplification. Data amplification which is an effective increase in sample size due to extra information in the training signals of related tasks. Amplification occurs when there is noise in the training signals. Consider two tasks, B and C, with independent noise added to their training signals, that both benefit from computing a hidden layer feature F of the inputs. A net learning both B and C can, if it recognizes that the two tasks share F, use the two training signals to learn F better by averaging F through the different noise processes. Further, it was observed that Magribi Arabic is from the Arabic dialects and was derived from different substratum and, a mixture of many languages (Berber, Latin (African Romance), old Arabic, Turkish, French, Spanish, Mozarabic, Italian, and Niger-Congo languages and integrating new English and French words. The proposed multi-task learning model was able to improve the translation performance on the training dataset of Magribi Arabic-MSA and demonstrate the generalization of our proposed model to multiple target languages such as the MSA-ENG translation task.

Model Hidden **Pairs Embedding Epochs** Blue Size Size Single NMT LA-MSA 150 170 120 0.17 Multitask 170 0.41 LA-MSA 150 170 Single NMT 180 0.16 MA-MSA 180 120 0.30 Multitask MA-MSA 180 180 230 Single NMT 160 160 120 0.10 MSA-EN Multitask 150 170 170 0.27 MSA-EN

Table 1: Multitask neural translation vs Single Model.

Model Analysis and Discussion

The experiments were done to explain why multi-task learning model works better than the model trained independently on the multiple-target machine translation. The speed of model convergence for multi-task learning is quicker than models trained individually, consequently when a model is trained for the resource-poor language pair. Also, sharing decoder parameter is found to be useful for the resource-poor languages. The amount of the source language in multi-task learning models is not restricted by the resource-poor language pairs and is capable

of learning a better representation of the source language. Further, the representation of the source language which is learned from the multi-task model is steadier and can be seen as a constraint that leverages translation performance of all language pairs. Therefore, with a few training examples the problem of overfitting and data scarcity will be eased for language pairs. The multi-task learning model produces translations with high quality. Few examples are shown in Table 2, Table 3 and Table 4. The examples are from the test dataset. The MSA translations generated by the proposed Multi-task learning model and the single model for the Levantine Arabic and Magribi Arabic are shown in the table. One of the common problems of many neural machine translation systems is that they do not translate some specific parts of the source sentence, or that parts of the source sentence are translated two times. As shown in the first two examples in table, the baseline model or single model did not translate many parts of the source sentence or gave wrong translations. The translation performance has improved significantly with multi-task learning approach. In the first example, the single model or lto العزايم and العزايم and انتم to التم عنا and انتم to وانتو to العزايم while the Multitask learning model translated correctly .Also, the multi-task learning model dose not generates the exact translation that matches the reference. As shown in the third example for Magribi Arabic, the multi-task model did not generate the word $\ \ \ \ \ \ \$ and repeated twice. The MTL model achieved perfect translation performance on different زينب languages as shown in Table 3 for the MSA-ENG translation task. The multi-task learning model in general is able to generate correct sequence and able to translate Arabic dialects sentences and convey information about verb, subject and object. Furthermore, the proposed MTL model can handle free word order issue in Arabic dialects.

Table 2: Translation Examples for Levantine Arabic

Levantine Arabic	اه و انتو خلصتوا
	العزايم
Reference-MSA	نعم و انتم
	انهيتم الدعوات
Single-MSA	نعم صحيح في
_	فريضة تدرسه
Multitask-MSA	نعم و لکن
	انهيتم الدعوات

Table 3: Translation Examples for Magribi Arabic

Magribi Arabic	تيقيني يا زينب
	مـعـا رفـش
Reference-MSA	صدقيني لا اعلم
	یا زینب
Single-MSA	صدقینی مثلما
	حالكم؟ زينب
Multitask-MSA	صدقینی لا اعلم
	زيـنب زيـنب

Table 4: Translation Examples for MSA

MSA Arabic	هناك برتقالة على
	الطاولة
Reference-ENG	There is an orange
	on the table
Single-ENG	there is in in the
E	table
Multitask-ENG	there's are orange
	on the table floor

Conclusions

In this work, the challenges observed in the translation of Arabic dialects to the modern standard Arabic (MSA) were studied. Further, the proposed research developed a multi-task learning model based on the recently proposed recurrent neural network-based encoder-decoder architecture.

In this research, a unified neural machine translation model was trained in which the decoder is shared over all language pairs and each source language has a separate encoder, this due to the reason that each Arabic dialect has its own peculiarities and orthography. As far as we know, a neural machine translation models from Arabic dialect to modern Standard form have not been investigated. Experiments demonstrate that given a small parallel training data, the multi-task neural machine translation model is effective to generate the correct sequence, produce translations of high quality and learn the predictive structure of multiple targets. Moreover, our proposed multi-task learning model is able to address the problem of data scarcity and the problem of the insufficiency of the slandered orthographies for Arabic dialects. Our proposed neural machine translation model is practical and efficient and is found to provide faster and better convergence for both low-resource languages and rich resource languages under the multi-task learning framework. In this paper, the performance of machine translation task was improved by using the multi-task learning approach. In the future; we will continue our work in more practical settings. For example, we will investigate the performance of the model using attention approach.

Data Availability

The datasets generated during the current study are available in [AD_NMT] repository, [https://github.com/laith85/AD_NMT]

Conflicts of Interest

The authors declare that there is no conflict of interest regarding the publication of this paper.

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