

Converting Fibonacci To c++

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1 Fibonacci sequence

Here is 1 of the formulas for finding a number in the **Fibonacci sequence**

$$F(X) = \begin{cases} F(X)_{x-1} + F(X)_{x-2} & n > 1 \\ F(0) = 0 \\ F(1) = 0 \\ F(2) = 1 \end{cases}$$

Now lets convert this to **C++**, First will use recursion to find the number X

1.1 Code Recursion Fibonacci

```
int RecursiveFibonacci(int Index)
{
    //! this is for handling exceptions
    if (Index == 0) { return 0; }

    if (Index == 1)
    {
        return 0;
    }
    else if (Index == 2) {
        return 1;
    }
    return RecursiveFibonacci(Index - 1) + RecursiveFibonacci(Index - 2);
}
```

1.2 Code Iterative Fibonacci

The code above this subsection is just one of many way to find a Fibonacci number, let's showcase how to get fibonacci through Iteration .

Note "n" means input

Algorithm 1 Iterative Fibonacci

```
1: FirstValue = 0
2: SecondsValue = 1
3: Result = 0
4:
5: if n == 0 Or n == 1 then
6:   Return 0
7: end if
8: if n == 2 then
9:   Return 1
10: end if
11:
12: for i < n - 2 do
13:   Result = FirstValue + SecondsValue
14:   FirstValue = SecondValue
15:   SecondValue = Result
16: end for
17: Return Result
```

All that you above you is called *pseudo-code* ,it's a way represent how to program something (algorithms in this case)in such a way that it doesn't matter what programming language your using you can follow along.

Now here is the implementation in C++

```
int NonRecursiveFibonacci(int Index) {
    //! this are just the first 2 values of Fibonacci
    int FirstValue = 0;
    int SecondValue = 1;

    int Result = 0;

    if (Index == 1) { return FirstValue; }
    if (Index == 2) { return SecondValue; }

    // I'm subtracting 2 from index because it would give me
    // a correct number, but it would be 2 ahead of the recursive function
    for (int i = 0; i < Index - 2; ++i) {
```

```

        Result = FirstValue + SecondValue;
        FirstValue = SecondValue;
        SecondValue = Result;
    }

    return Result;
}

```

2 Benchmark

Now I have a question for you *Which of the 2 functions is faster?*

Answer : I don't know but, There is a way to Find out

Benchmarking the 2 and making a graph because yes

Now I have another question (yes I do have the answer this time) *How do we benchmark the two Fibonacci functions?*

Answer : Make a function that does that for us plus writes the result to a file .

Here is one of those functions

```

void BenchmarkIterativeFibonacci() {

    // increases in units of 1
    int SimulatedInput = 0;

    std::ofstream OutputFile;
    OutputFile.open("Iterative_Times.txt", std::ios::trunc);

    Timer TimerIterative;

    /*!Testing value from 1 to 40 */
    for (int i = 0; i < 400; ++i) {

        if (i % 10 == 0) {
            SimulatedInput++;
            OutputFile << '\n';
        }

        TimerIterative.StartTiming();
        NonRecursiveFibonacci(SimulatedInput);
        TimerIterative.EndTiming();

        OutputFile << TimerIterative.GetResult() << '\t';
    }
}

```

```

    std::cout << "Here_is_the_Simulated_INput_" << SimulatedInput << ' ';
    OutputFile.close();
}

```

That will get the time for the Iterative Function but, we need to also benchmark the Recursive function too.
Here the code for that.

```

void BenchmarkRecursiveFibonacci() {

    // increases in units of 1
    int SimulatedInput = 0;

    std::ofstream OutputFile;
    OutputFile.open("Recursive_Times.txt", std::ios::trunc);

    Timer TimerIterative;

    /*!Testing value from 1 to 40 */
    for (int i = 0; i < 400; ++i) {

        if (i % 10 == 0) {
            SimulatedInput++;
            OutputFile << '\n';
        }
        TimerIterative.StartTiming();
        RecursiveFibonacci(SimulatedInput);
        TimerIterative.EndTiming();

        OutputFile << TimerIterative.GetResult() << '\t';
    }
    std::cout << "Here_is_the_Simulated_INput_" << SimulatedInput << ' ';
    OutputFile.close();
}

```

3 Graph

Now that we have the data in a text file we just need to graph the data.

