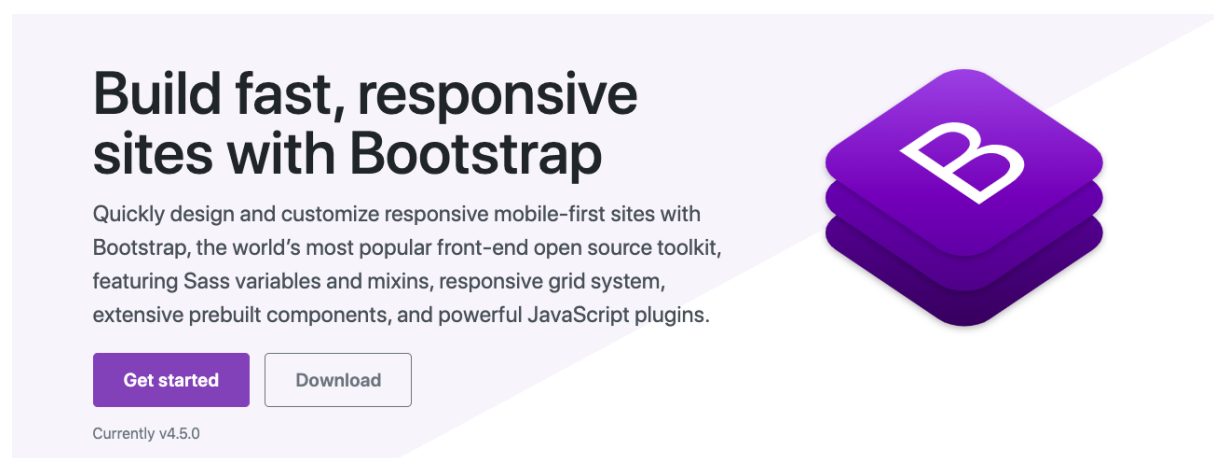


1 Web application Design

1.1 Layout

The layout of my web application has been planned to contain frameworks like Bootstraps, in order to further ease the user experience surfing through my webpage. I have decided to construct the site in such a way that would allow each page responsive and flexible, no matter which devices the user is using the site with, the pages would response to the viewport and either shrink or expand its layout according to it.

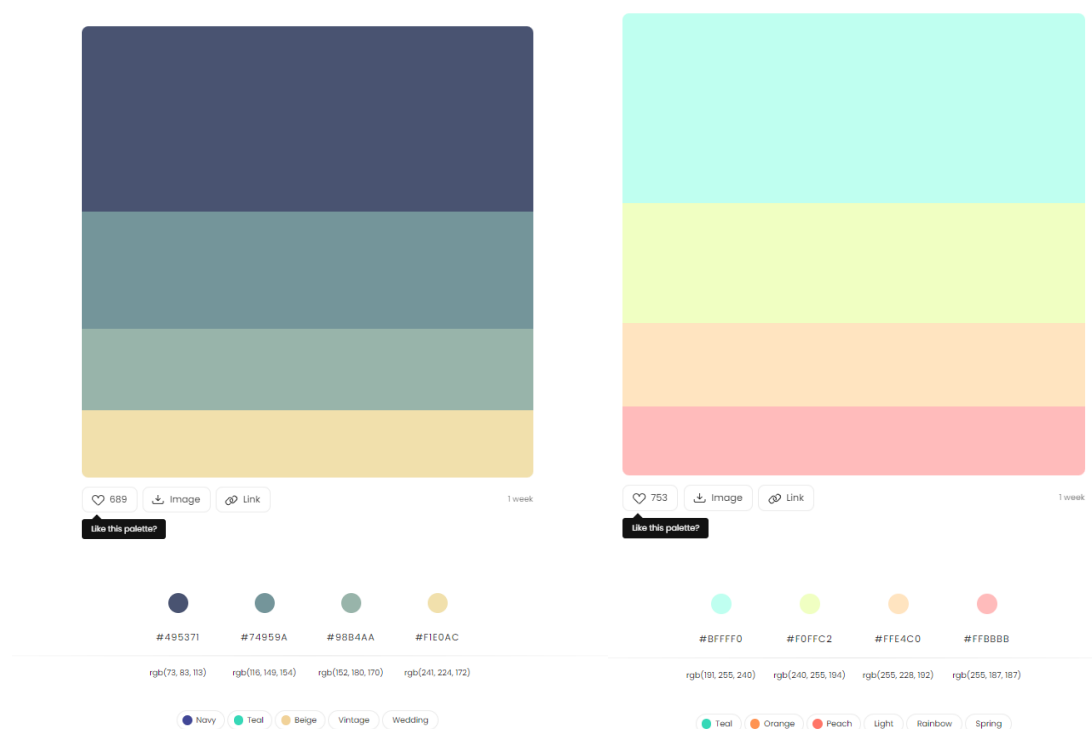


1.2 Interaction

As the framework will be operated on Laravel in addition with the Bootstraps framework. The application would be able to function in various devices and viewports. The navigation system will utilise the top header and the sidebar to help makes the user interface clean and minimal as possible to make it easy to the eyes and for the users to operate through the site with.

1.3 Colour schemes

These are colour palettes I am considering using. These are great soft pastel-like palettes which are nice to the eyes, though in the conclusion, I am planning to use the left palette which are has a good contrast of warm and cold tones and looks less bright to the eyes than the one on the right .

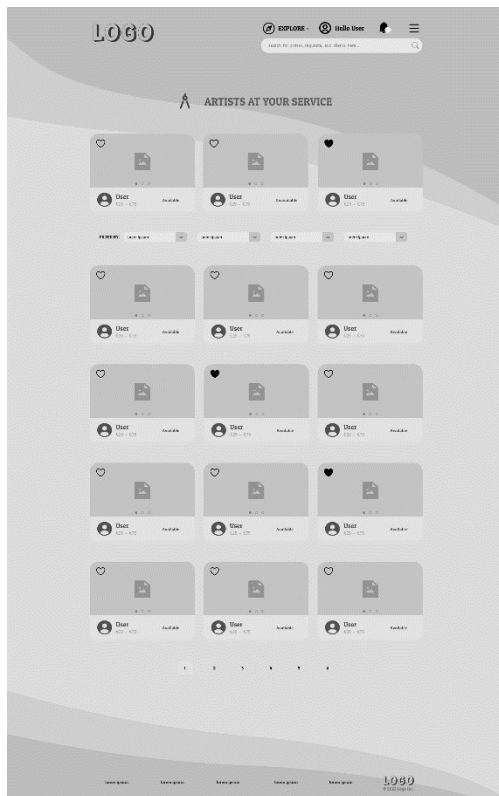


1.4 Font choices

The fonts I have chosen to be the structure of the templates are Patua One as the main focal point with bold text and serif typography. And Padauk as the paragraph for its San-serif typography, so it can be read in ease by the readers.

Heading

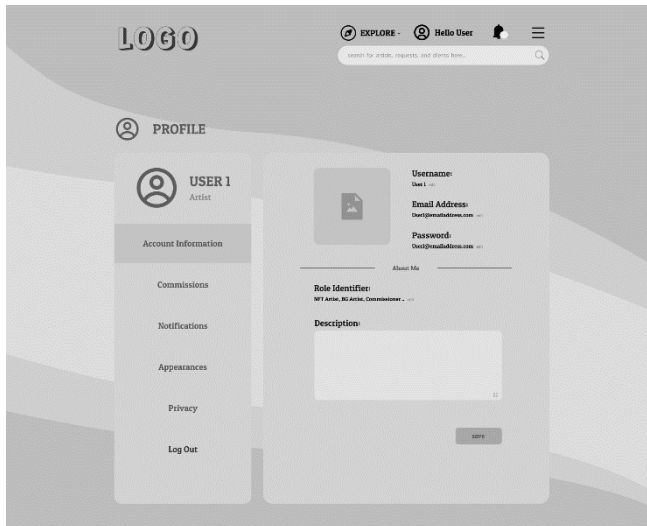
1.5 Wireframes



This is the second page where potential clients could look through available artists and check their commission rates.



Messages system would be implemented to allow users to contact each other and come to an arrangement.



A user could also edit and review their profile details to allow for an easier means of promoting themselves on the site.



This page is for artists to look for potential commissions that they can surf through.