YANNICK LOUSSOUARN

Software Engineer

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✉ y3lousso@gmail.com

📍 Bordeaux, FR

🎂 04/01/1995 (24 y.o)

SKILLS

C#, C++, C, Java, PHP, Js …

Laravel, Express, VueJS …

Unity, Unreal Engine 4 …

UWP, WPF, Electron, Qt …

Trello, Git, Docker, DevOps …

Jest, PhpUnit, TDD …

More skills here.

LANGUAGES

🇫🇷

🇬🇧

🇳🇴

SOCIALS

in Linkedin/yannick-loussouarn

 Github/y3lousso

EXPERIENCE

Feb 2019 – Jan 2020 | **FULL-STACK DEVELOPER**

Centre Aquitain Technologies Informatique et Electronique

In charge of the design and development of a human monitoring application, my job is to create a software allowing the recovery of physiological data from a multiplatform application (Unity or other).

Jul 2018 – Dec 2018 | **[INTERNSHIP] UNITY DEVELOPER**

Centre Aquitain Technologies Informatique et Electronique

In charge of the design and development of a human monitoring application, my job during this 6-month internship was to create a software allowing the recovery of physiological data from a multiplatform application (Unity or other).

Feb 2017 – Jul 2017 | **[INTERNSHIP] UNITY DEVELOPER**

Thales Systèmes Aéroportés

Design and develop an application for learning technical process with virtual reality.

EDUCATION

Aug 2017 – Jun 2018 **MS Degree Computer Sciences**
Université du Québec à Chicoutimi (UQAC)
Specialized in video games development.

Sep 2013 – Jan 2017 **Generalist Engineering Degree**
Ecole Nationale d'Ingénieurs de Brest (ENIB)
Specialized in Informatics, Electronics and Mechatronics.