Experience

Tinder - Software Engineering Intern (Tinder Science Team)

June - August 2018

♦ Worked on natural language processing and predictive topic modeling with k-means clustering for Tinder messages, using weighted word embeddings

Snap, Inc. (Snapchat) – Engineering Intern (Augmented Reality)

May – August 2017

- ◆ Deployed augmented reality lenses implementing hand and body tracking technology
- ◆ Worked alongside computer vision researchers to create mixed-reality experiences using machine learning-based tracking for objects in 3D space

NASA - Engineering Intern (Augmented Reality)

June - August 2016

- ◆ Developed interactive augmented reality experiences for Microsoft HoloLens on the Launch Vehicle Integration Team that allow viewing and tracking simulated spacecraft launches in 3D
- Created mixed reality replicas of future spacecraft for astronauts to virtually explore to reduce costs
- ◆ Gave talk on "The Rules of Rapid Prototype Development" to over 300 people at Unity Technologies Development Conference

Projects

Quiz App - "Cram"

◆ Developed backend of multiplayer iOS trivia app to generate questions based on course lectures.

Yelp Augmented Reality App - "RadAR"

 Wrote backend of augmented reality iOS app for that displays Yelp rating and Facebook check-in info above detected storefronts using Google Cloud Vision API.

Medical Augmented Reality App - "PillAR"

 Created augmented reality iOS app that uses computer vision to identify text on pill bottles and tracks medication usage.

Skills

Python [Flask], C++, JavaScript, HTML, CSS Spark [pyspark], pandas, numpy, scipy, sklearn, nltk, SQL, tensorflow

Education

Harvard University

Bachelors, Computer Science

Expected May 2020

Hunter College / Fordham University

Discrete Structures, Software Analysis and Design, Computer Architecture, Calculus II, Physics I & II

Stuyvesant High School

June 2016

Software Development, AP Computer Science, AP Calculus, FIRST Robotics, Zero Robotics (MIT)