## ENGG\*6600-01 ST: Reinforcement Learning Written Assignment #2

Due Time: Friday, Oct. 28, 2022

**Question 1** In the Mars Rover example in the lectures, use  $\gamma = 1$ . Assume the policy is given as: TL in all the states. S1 and S7 transition to terminal state upon any action. Given the Trajectory (S3 TL 0 S3 TL 0 S2 TL 0 S1 TL 1 Terminal), use **first-visit** and **every-visit** Monte Carlo algorithms to estimate the value functions of all the states (initial values are zero), respectively.

S1	S2	\$3	<b>S</b> 4	S5	S6	\$7
Okay Field Site +1			- The			Fantastic Field Site +10

Figure 1 Mars Rover Policy Evaluation

### (1) First-visit MC:

S	<i>S</i> 1	<i>S</i> 2	<i>S</i> 3	<i>S</i> 4	<i>S</i> 5	<i>S</i> 6	<i>S</i> 7
$V^{\pi}\left(s\right)$							

# (2) Every-visit MC

S	<i>S</i> 1	<i>S</i> 2	<i>S</i> 3	<i>S</i> 4	<i>S</i> 5	<i>S</i> 6	<i>S</i> 7
$V^{\pi}\left(s\right)$							

**Question 2:** Agent A lives in a 2×2 grid as shown in Figure 2

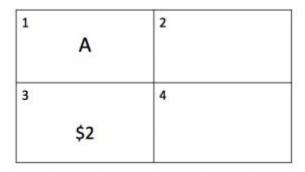


Figure 2 2×2 grid

The states correspond to the numbered squares. Her possible actions are MoveNorth, MoveSouth, MoveEast, MoveWest.

The agent earns \$2 every time she lands in state 3. There are no other rewards or penalties. The reward functions R(s, a) are given in Table 1. Note that this is a continuing task.

Table 1 Reward functions R(s, a)

	1	2	3	4
MoveNorth	0	0	0	0
MoveSouth	\$2	0	0	0
MoveEast	0	0	0	0
MoveWest	0	0	0	\$2

The Q matrix is initialized to all zeros as shown in Table 2.

Table 2 Initial Q values Q(s, a)

	1	2	3	4
MoveNorth	0	0	0	0
MoveSouth	0	0	0	0
MoveEast	0	0	0	0
MoveWest	0	0	0	0

(a) Agent A starts in square 1 and performs the following actions: MoveEast, MoveSouth, MoveWest, MoveNorth. After each action, the Q-table is updated using Q-learning, with the usual update formula:

$$q(s,a) \leftarrow q(s,a) + \alpha \left( r(s,a) + \left[ \gamma \max_{a'} q(s',a') \right] - q(s,a) \right)$$

Assuming a learning rate  $\alpha=1$  and discount rate  $\gamma=0.9$ , give the nonzero entries of the Q-table after the last update.

### **Updated Q table:**

	1	2	3	4
MoveNorth				
MoveSouth				
MoveEast				
MoveWest				

(b) Agent A continues from square 1 and performs the following actions: MoveSouth, MoveEast, MoveNorth, MoveWest. After each of the first three actions, the Q-table is updated using SARSA, with the usual update formula:

$$q(s,a) \leftarrow q(s,a) + \alpha(r(s,a) + \gamma q(s',a') - q(s,a))$$

Assuming a learning rate  $\alpha=1$  and discount rate  $\gamma=0.9$ , give the nonzero entries of the Q-table after the last update.

### **Updated Q table:**

	1	2	3	4
MoveNorth				
MoveSouth				
MoveEast				
MoveWest				