# Topic 10 – Context-free Grammars

### **Key Ideas**

- context-free grammars (CFG's)
- terminals and non-terminals
- production rules and derivations
- leftmost and rightmost derivations
- ambiguous grammars
- implementing associativity and precedence

#### References

 Basics of Compiler Design by Torben Ægidius Mogensen sections 3.1 to 3.4.

## What is Next?

## What is Missing

- We now have the ability to recognize all the tokens in our programming language.
- Analogy: we can recognize the words (i.e. tokens), now we need to
  - recognize the sentences (we'll call this step parsing)
  - recognize the meaning of sentences (we'll do this later on)

## What is Next?

### **Recall: Basic Compilation Steps**

The steps in translating a program from a high level language to an assembly language program are:

```
WLP4 text file
            1. scanning: identify the tokens
                                                      Done
 WLP4 tokens

↓ 2. syntactic analysis: parse
                                                       Next
  parse tree
            3. semantic analysis: create a symbol table and
               perform type checking
                                                      Later
            4. code generation
                                                      Later
MIPS Assembly
  Language
```

## What is Next?

## **Recall: Staging**

- different stages check for different types of errors
- can improve error messages
- simplifies compiler code (more modular)
- Syntax: structure / format of the sequence of tokens
  - Valid C++: a += b;
  - Not valid C++: + a =; b
- Semantics: meaning
  - Does that function have the right number of arguments?
  - Does that function have the right type of arguments?
  - What is that variable's type?

## Motivation for CFG's

## **Current Challenge**

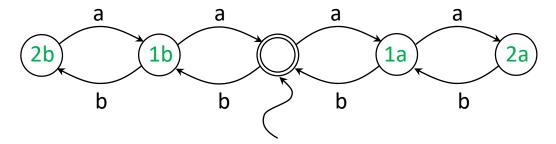
- Check if the syntax of a program is correct.
- Key Problem: we need something more powerful than regular expressions / DFAs / NFAs.
- I.e. given  $\Sigma = \{a, b\}$ , it must have the ability to recognize the language  $\mathcal{L} = \{w : \text{number of } a \text{'s in } w = \text{the number of } b \text{'s in } w\}$ .

```
    E.g. in programming you must be able to recognize balanced parentheses balanced braces
    (()(()))
    {
    {
    {
    }
```

## Motivation for CFG's

### **Current Challenge**

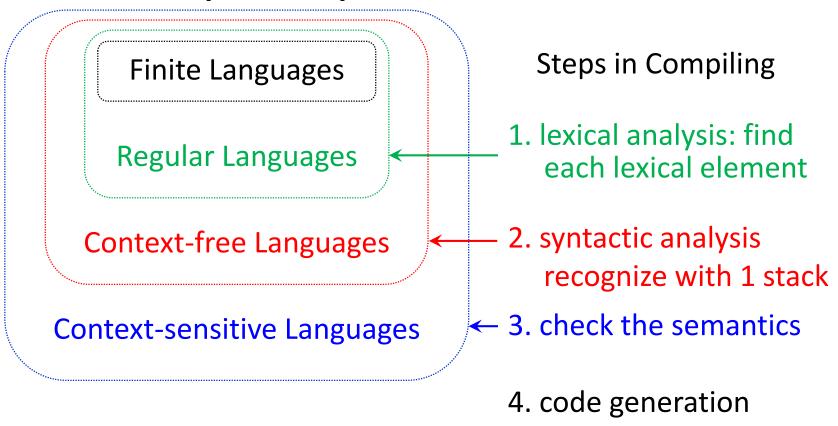
- Create a DFA that recognizes the language  $\mathcal{L} = \{w : \text{number of } a \text{ in } w = \text{the number of } b \text{ in } w \}$  over alphabet  $\Sigma = \{a, b\}$ .
- Easy if the maximum number of a's and b's is fixed, say 2.



- Impossible if the number of a's and b's is arbitrary.
- DFAs are good for tracking a finite number of things, e.g. strings with 3 b's in a row.
- The number of nested parentheses is unbounded.
- We need an unbounded stack to track if the number of left and right parentheses are equal.

## The Compiler

## **Recall: Chomsky Hierarchy**



## Example – Simple Sentence

### **Example**

English has rules that guide the format of a sentence

```
(R1) <sentence> ⇒ <subj phrase> <verb phrase>
(R2) <subj phrase> ⇒ <article> <noun>
(R3) <verb phrase> ⇒ <verb>
(R4) <article> ⇒ the
(R5) <noun> ⇒ dog
(R6) <verb> ⇒ barks
```

The rules have two types of components

- 1. terminal / token: visible in the output e.g. the, dog, barks
- 2. non-terminal / variable: abstract component
  - does not literally appear in the output
  - notation: angle brackets < ... > or capital letters, e.g.
     <sentence>, <subj phrase>, <verb phrase>

## **Specification Components**

#### **Production Rules**

- possible expansion of a non-terminal into zero or more terminals and/or non-terminals
- more than one rule per non-terminal is possible

## Derivation of the sentence "The dog barks."

## Derivation

### **How to Derive a String**

- i.e. how to recognize if a string is part of the language
- apply the production rules to generate a valid string
  - beginning with start symbol
- repeatedly replace one non-terminal using one rule
- continue until there are no more non-terminals
- resulting sequence of terminals is a syntactically correct string

#### **Formal Definition**

 language of a CFG: set of all valid strings (sequences of characters) that can be derived from the start symbol

### **Typical CS241 Example**

```
G: (R1) S \rightarrow aSb // "aSb" is concatenation

(R2) S \rightarrow D // 2 rules with S on LHS is union

(R3) D \rightarrow cD // D on both sides is recursion

(R4) D \rightarrow \epsilon
```

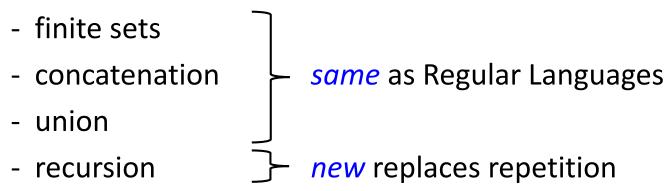
- the word accb is in the language generated by the grammar G,
   i.e. L(G), since we can derive accb from G.
- derivation:

```
S \Rightarrow aSb \Rightarrow aDb \Rightarrow acDb \Rightarrow accDb \Rightarrow accb
R1 R2 R3 R3 R4
```

## General Approach

## **Differences compared to Regular Languages**

Context-free languages are built from:



- Recognizers for Regular Languages use a finite amount of memory
- Recognizers for context-free languages use a finite amount of memory plus one (unbounded) stack

### **Unpacking the Example**

- G is a context-free grammar
- L(G) is the language (set of words) specified by G
- a word: a sequence of terminals (or tokens) that can be derived by the CFG
- a derivation: a sequence of rewriting steps from the start symbol until there are no more non-terminals.
- Production Rules (a.k.a. Rewrite Rules) capture
  - union
  - concatenation
  - recursion (which is strictly more powerful than repetition)

### **Unpacking the Example**

- N is a finite set of non-terminals
  - they may not appear at the end of the derivation
- T is a finite set of terminals
  - they may appear at the end of the derivation
- *P* is a finite set of production rules in the form  $\alpha \to \beta$  where
  - $\alpha$  is a not-terminal, i.e.  $\alpha \in N$
  - $\beta$  is a repetition of terminals and non-terminals, i.e.  $\beta \in (N \cup T)^*$
- S is the start symbol, S ∈ N
  - by convention it is on the LHS of the first rule.

## Example – Simple Sentence

### **Unpacking the Example**

- N = {S, D}, i.e. the non-terminals
- $T = \{a, b, c\}$  i.e. the terminals
- P = set of production rules in the form  $\alpha \rightarrow \beta$ , i.e.

```
\begin{array}{cccc} S & \rightarrow & a S b \\ S & \rightarrow & D \\ D & \rightarrow & cD \\ D & \rightarrow & \epsilon \end{array}
```

- rules all have elements of N on the LHS and elements of (N U T)\* on the RHS
- S is the start symbol, S ∈ N and by convention it on the LHS of the first rule.

## **More Examples**

```
G: (R1) S \rightarrow aSb

(R2) S \rightarrow D

(R3) D \rightarrow cD

(R4) D \rightarrow \epsilon
```

derive: aaabbb

• derive: ccc

## Another Example CFG

#### **Balanced Parentheses**

- Task: Create a CFG that access accepts words with balanced parentheses
- Example words: ε, (), ( () ), ()(), ( () () ), ...

(R1)  $S \Rightarrow$ 

(R2)  $\Rightarrow$ 

(R3)  $\Rightarrow$ 

## Another Example CFG

### **Balanced Parentheses**

• Derive (()):

• Derive (()()):