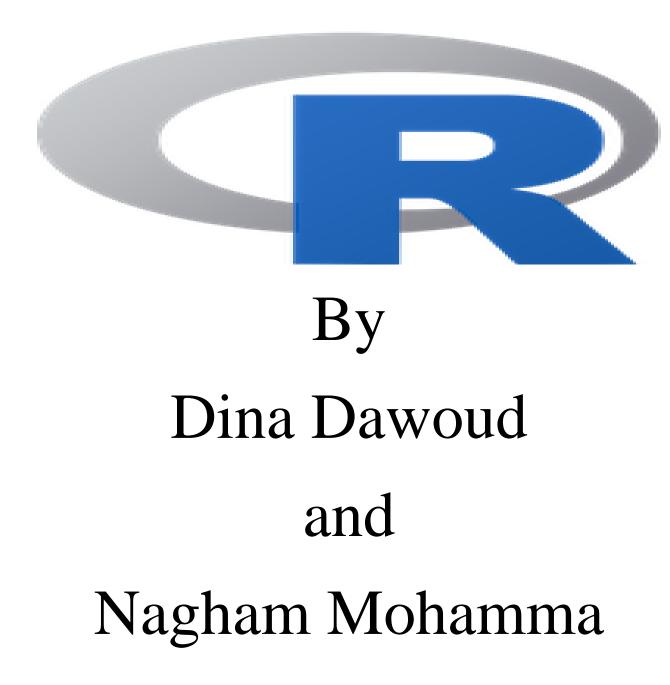
Functions and Distributions in



Elementary Built-in Functions

(1) The mean of an observation variable is a numerical measure of the central location of the data values. It is the sum of its data values divided by data count.

Hence, for a data sample of size n, its sample mean is defined as follows:

$$\bar{x} = \frac{1}{n} \sum_{i=1}^{n} x_i$$

Similarly, for a data population of size N, the population mean is:

$$\mu = \frac{1}{N} \sum_{i=1}^{N} x_i$$

Example

Find the mean eruption duration in the data set faithful.

Solution

We apply the mean function to compute the mean value of eruptions.

duration <- faithful\$eruptions # the eruption durations
mean(duration) # apply the mean function</pre>

[1] 3.4878

(2)The sample median

$$x < c(14, 17, 15, 22, 16, 18, 12, 12, 10, 17)$$

median(x) # computes the median or 50th percentile of the data

- (3) var(x) # computes the variance of the data in x
- (4) summary(x) # computes several summary statistics on the data in x

Relational operators

To test relations to decide whether they are TRUE or FALSE. R allows for equality and inequality relations to be tested in using the relational operators: <, >, ==, >=, <=, !=

Examples:

(1) Type

a < -c(3, 6, 9)

(2) To test which elements are greater than 4, type

a > 4

(3) To test which elements are exactly equal to 4, type

a==4

[1] FALSE FALSE FALSE

(4) To test which elements are greater than or equal to 4, type

a > = 4

[1] FALSE TRUE TRUE

(5) To test which elements are not equal to 4, type

a != 4

TRUE TRUE TRUE

(6) To print the elements of which are greater than 4, type
a[a > 4]
[1] 6 9
Type $b <- c(4, 6, 8)$
To test which elements of a greater and equal than the corresponding elements of b.
Type
$a[a \ge b]$
[1] 69
(7) To test which elements of a are less than the corresponding elements of b, type
a < b
[1] TRUE FALSE FALSE
(8) To print the elements of a that are less than the corresponding elements of b, type
a[a < b]
[1] 3

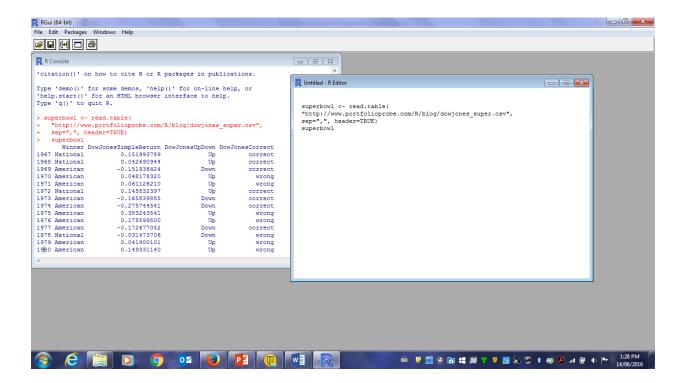
read.table function

Reads a file in table format and creates a data frame from it, with cases corresponding to lines and variables to fields in the file.

Example

```
superbowl <- read.table(
  "http://www.portfolioprobe.com/R/blog/dowjones_super.csv",
  sep=",", header=TRUE)
superbowl</pre>
```

The command above reads the data from the file and puts it into an object called superbowl.



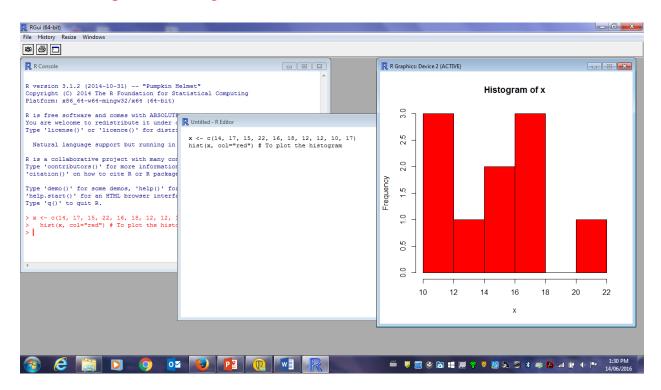
Our call to the read.table function has used three arguments:

- the location of the file typically this would be a file on your file system.
- the sep argument says what character is used to separate items.
- the header argument says whether or not the first line in the file contains labels.
 - o The result is a data frame.

Built-in graphics functions

Example (1)

x <- c(14, 17, 15, 22, 16, 18, 12, 12, 10, 17) hist(x) # To plot the histogram

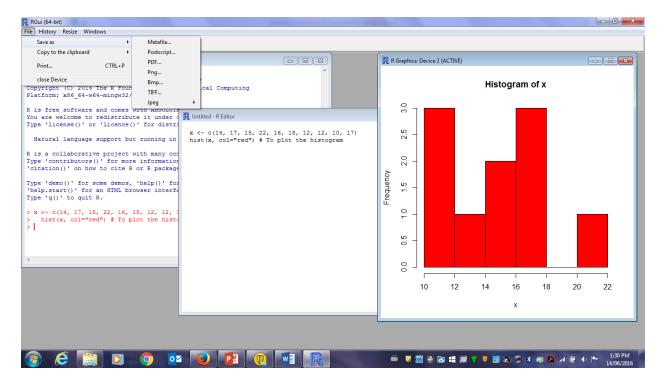


Saving Plots in R

After you have finished your analysis in R, you may wish to save your data and/or graphs in a different format for use in other programs.

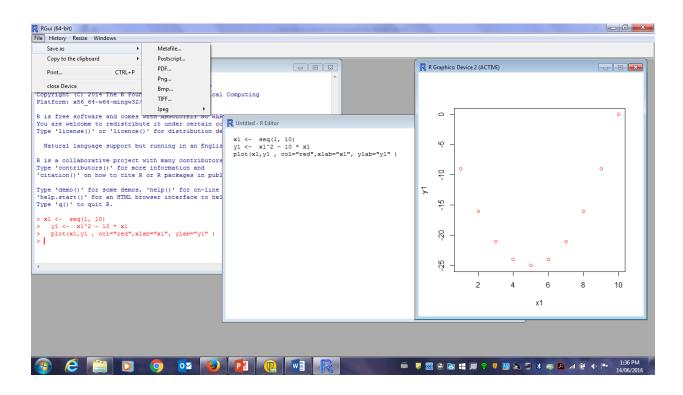
If you're actually sitting in front of a Windows or Mac computer, the graphical user interface makes it easy to save files. Under Windows, right click inside the graph window, and choose either "Save as metafile ..." or "Save as postscript ..." If using Word, make sure to save as a metafile, or pdf.

On a Mac, click on the graphics window to make sure it's the active one, then go to File -> Save in the menu bar, and choose a location to save the file. It will be saved as a pdf file, which you can double click to open in Preview, and then use the File -> Save As menu choice to convert to another format.



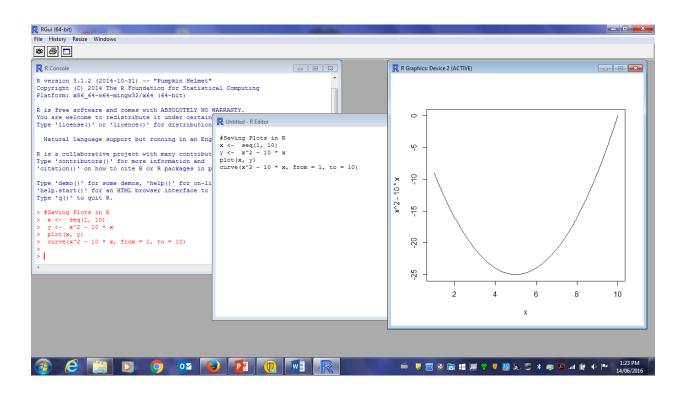
Example (2)

```
x1 <- seq(1, 10)
y1 <- x1^2 - 10 * x1
plot(x1,y1, col="red",xlab="x1", ylab="y1")
```



Example (3)

```
x <- seq(1, 10)
y <- x^2 - 10 * x
plot(x, y)
curve(x^2 - 10 * x, from = 1, to = 10)
```



Adding to plots

Several functions exist to add components to the plot region of existing graphs:

- points(x, y, ...)
- lines(x, y, ...) adds line segments
- text(x, y, labels, ...) adds text into the graph
- abline(a, b, ...) adds the line y = a + bx
- abline(h=y, ...) adds a horizontal line
- abline(v=x, ...) adds a vertical line
- par(mfrow = c(2,2)) Construct a 2x 2layout of graphs
- mar=c(side1, side2, side3, side4) sets the margins of the plot to the given numbers of lines of text on each side.

You can create a plot with the dataset superbowl:

```
plot(DowJonesSimpleReturn ~ Winner, data=superbowl)
```

That command makes a rather austere plot. You can make it prettier with some minor additions

```
plot(100 * DowJonesSimpleReturn ~ Winner,
data=superbowl, col="powderblue", ylab="Return (%)")
```

boxplot(x) # Box plot

Note:

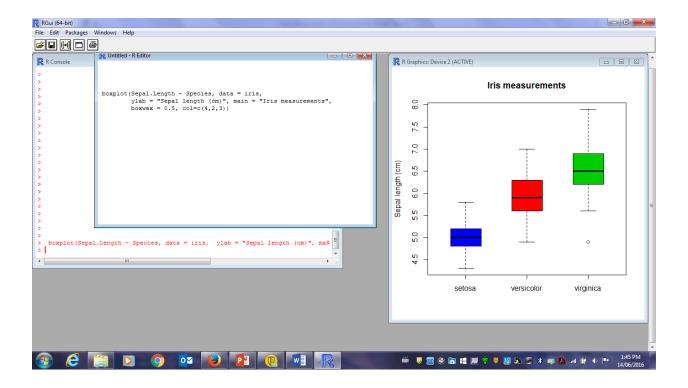
Boxplots are convenient for comparing distributions of data in two or more categories, with a number (say 10 or more) of numerical observations per category.

Example (3)

The iris dataset in R is a well-studied dataset of measurements of 50 flowers from each of three species of iris.

iris head(iris) ?iris

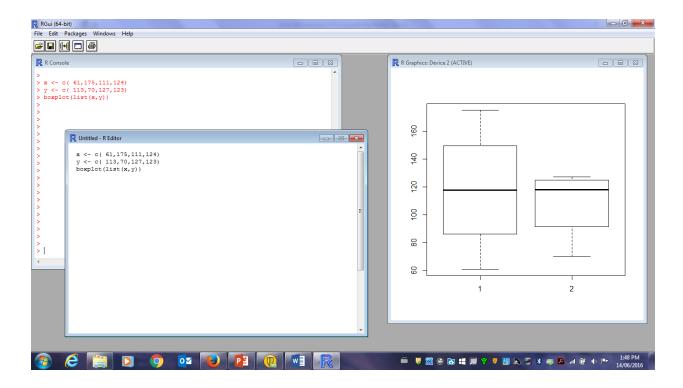
boxplot(Sepal.Length ~ Species, data = iris, ylab = "Sepal length (cm)", main = "Iris measurements", boxwex = 0.5, col=c(4,2,3))



Example (4)

To compare between the boxplot for both x, y use

```
x <- c( 61,175,111,124)
y <- c( 113,70,127,123)
boxplot(list(x,y))
```

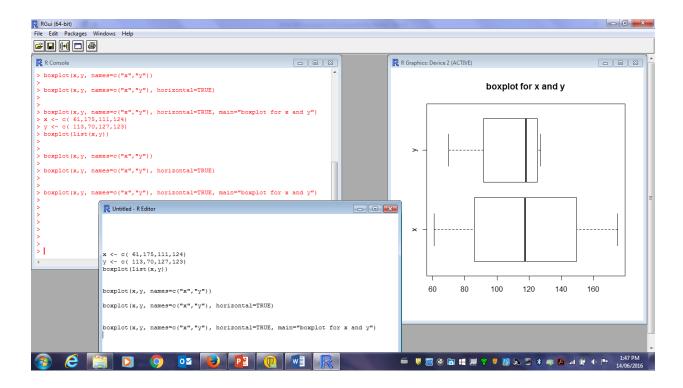


OR

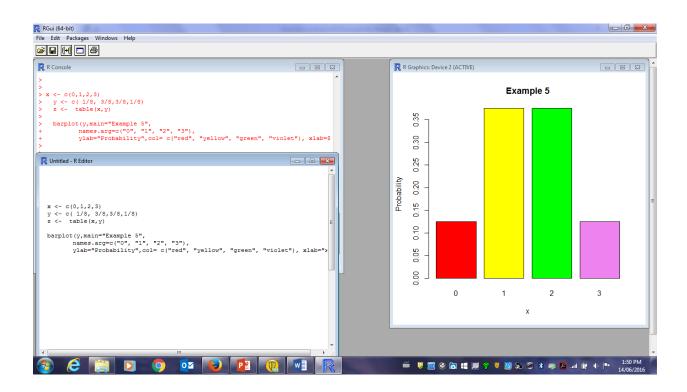
boxplot(x,y, names=c("x","y"))

boxplot(x,y, names=c("x","y"), horizontal=TRUE)

boxplot(x,y, names=c("x","y"), horizontal=TRUE, main="boxplot for x and y")



Example (5): Plot bargraph



Exercises

(a) Calculate the Mean, variance, and sd of

```
x: 14, 15, 18, 16, 13, 15, 16, 13, 10, 18, 16, 12, 15, 16, 16, 14, 12, 14, 18, 19
```

```
x <- c(14, 15, 18, 16, 13, 15, 16, 13, 10, 18, 16, 12, 15, 16, 16, 14, 12, 14, 18, 19) mean(x) # To calculate the Mean var(x) # To calculate the variance sd(x)
```

(b) To calculate the Mean with an outlier (Add an outlier to the variable X taking a numbers from 0:10 calculate the mean then add 100 to this data, and calculate the men and comment on the result

```
x <- c(0:10, 100) # I add an outlier to the data

x # To print x

xm <- mean(x) # Let the mean of x equal to xm

xm # To print the value of xm
```

(c) Calculate the range of x

```
range(x) # will give you the min and the max of the data Range <- max(x) - min(x) # The good way to calculate the range Range
```

Discrete Random Variable

If the set of all possible values of a random variable X is countable, then X is discrete

Probability Functions

The probability that a discrete random variable X takes on a particular value x, that is, P(X = x), is frequently denoted p(x). The function p(x) is typically called the probability mass function, and its common abbreviation —the p.f.

Cumulative Distribution Function

The cumulative distribution function (cdf) for any random variable X is

F(x) is a nondecreasing function with

$$F(x) = P(X \le x)$$

For a discrete random variable X, , is called the <u>cumulative distribution</u> function (cdf). $F(a) = \sum_{x_i \le a} p(x_i)$

Example (1)

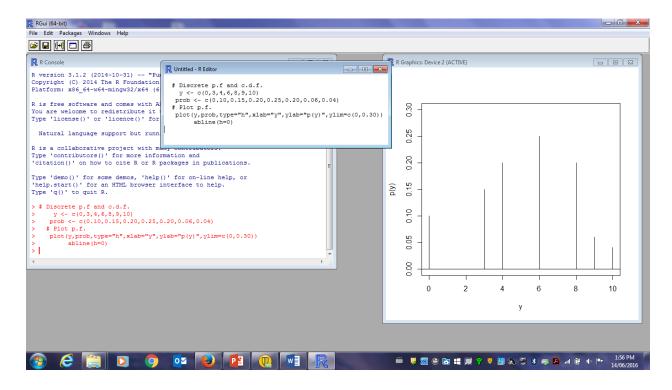
Discrete p.f and c.d.f.

$$y < -c(0,3,4,6,8,9,10)$$

prob < -c(0.10, 0.15, 0.20, 0.25, 0.20, 0.06, 0.04)

Plot p.f.

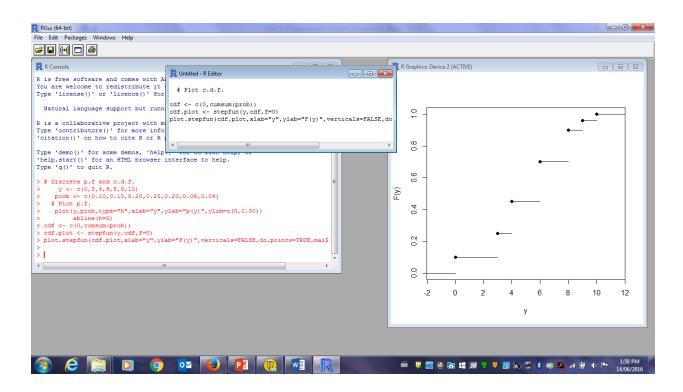
plot(y,prob,type="h",xlab="y",ylab="p(y)",ylim=c(0,0.30))
abline(h=0)



Plot c.d.f.

```
cdf <- c(0,cumsum(prob))
cdf.plot <- stepfun(y,cdf,f=0)</pre>
```

plot.stepfun(cdf.plot,xlab="y",ylab="F(y)",verticals=FALSE,do.points=TRUE,mai n="",pch=16)



Example(2)

Discrete p.f. and c.d.f.

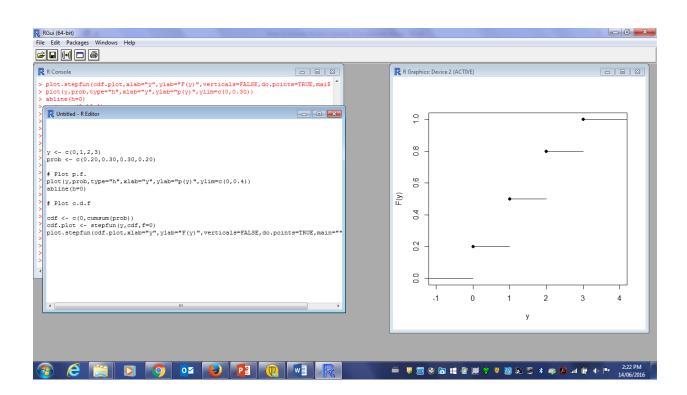
y <- c(0,1,2,3) prob <- c(0.20,0.30,0.30,0.20)

Plot p.f.

plot(y,prob,type="h",xlab="y",ylab="p(y)",ylim=c(0,0.4)) abline(h=0)

Plot c.d.f

 $\label{eq:cdf} $$ cdf <- c(0, cumsum(prob))$ $$ cdf.plot <- stepfun(y, cdf, f=0)$ $$ plot.stepfun(cdf.plot,xlab="y",ylab="F(y)",verticals=FALSE,do.points=TRUE,main="",pch=16) $$$



Example (3)

Binomial p.f and c.d.f.

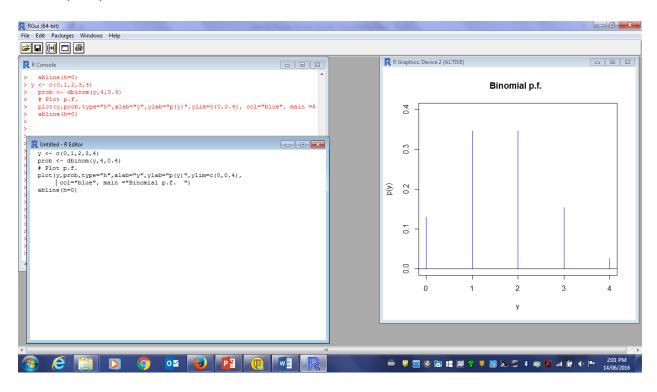
$$y < -c(0,1,2,3,4)$$

prob <- dbinom(y,4,0.4)

Plot p.f.

plot(y,prob,type="h",xlab="y",ylab="p(y)",ylim=c(0,0.4), col="blue", main ="Binomial p.f. ")

abline(h=0)



Plot c.d.f

cdf <- c(0, cumsum(prob))

cdf.plot <- stepfun(y,cdf,f=0)

plot.stepfun(cdf.plot,xlab="y",ylab="F(y)",verticals=FALSE,do.points=TRUE,main="",pch=16)

Example(4) # Binomial p.f and c.d.f

```
y <- seq(0,30,1)
prob <- dbinom(y,30,0.1)
```

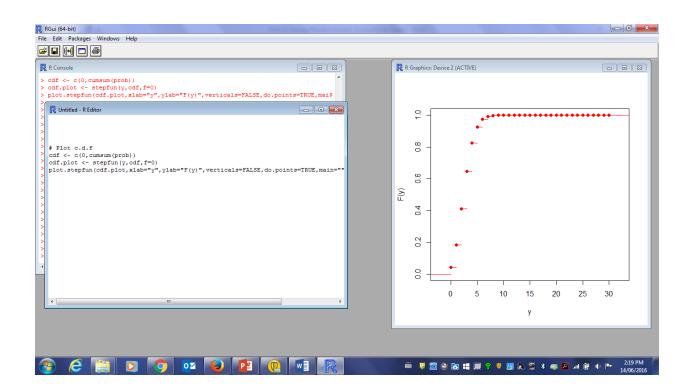
Plot p.f.

```
plot(y,prob,type="h",xlab="y",ylab="p(y)",ylim=c(0,0.25))
abline(h=0)
```

Plot c.d.f

```
cdf <- c(0,cumsum(prob))
cdf.plot <- stepfun(y,cdf,f=0)</pre>
```

plot.stepfun(cdf.plot,xlab="y",ylab="F(y)",verticals=FALSE,do.points=TRUE,mai n="",pch=16)



Example(5)

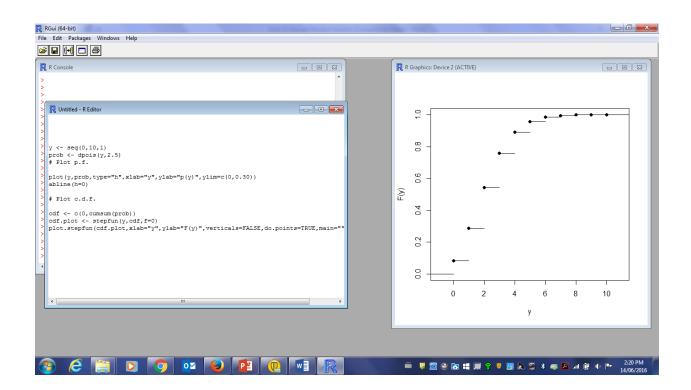
Poisson p.f and c.d.f

```
y <- seq(0,10,1)
prob <- dpois(y,2.5)
# Plot p.f.

plot(y,prob,type="h",xlab="y",ylab="p(y)",ylim=c(0,0.30))
abline(h=0)</pre>
```

Plot c.d.f.

```
\label{eq:cdf} $$ cdf <- c(0, cumsum(prob))$ $$ cdf.plot <- stepfun(y, cdf, f=0)$ $$ plot.stepfun(cdf.plot,xlab="y",ylab="F(y)",verticals=FALSE,do.points=TRUE,main="",pch=16) $$
```



Distributions in R

To get a full list of the distributions available in R you can use the following command:

help(Distributions)

For every distribution there are four commands. The commands for each distribution are prepended with a letter to indicate the functionality:

"d"	returns the height of the probability density function
"p"	returns the cumulative density function
"q"	returns the inverse cumulative density function (quantiles)
"r"	returns randomly generated numbers

The Binomial distribution

help(Binomial)

Example (1)

The distribution function, dbinom, with plot

```
x <- seq(0, 50, by=1) y <- dbinom(x, 50, 0.2) plot(x, y, col="blue", main=" The distribution function of Binomail with p=0.2", type= "h")
```

Example (2)

#(a) Toss the same coin 20 times, what's the probability of getting exactly 10 heads?

$$\binom{20}{10} (.5)^{10} (.5)^{10} = .176$$

dbinom(x, size, prob, log = FALSE)

dbinom(10, 20, 0.5)

(b)Toss a coin 5times, what's the probability of getting at most 4 or fewer heads?

• The cumulative probability distribution function in R: B(4; 5, 0.3)

pbinom(4,5,0.3) # 0.99757 as in the table

(c)Toss a coin 5times, what's the probability of getting at most 2 or fewer heads? pbinom(2, 5, 0.5)

B(2; 5, 0.5) # 0.5 as in the table

Example(3)

Generate observations from binomial distributions # with p=0.4, and n=10

```
set.seed(123)

n <- 10

p <- 0.4

y <- rbinom(6, n, p)
```

The Poisson distribution

Example (4)

Consider a computer system with Poisson job-arrival stream at an average of 2 per minute. Determine the probability that in any one-minute interval there will be

- (i) 0 jobs
- (ii) exactly 2 jobs
- (iii) at most 3 arrivals.
- (iv) more than 3 arrivals
- (i)

No job arrivals:

$$P(X=0) = e^{-2} = 0.135$$

dpois(0, 2)

(ii)

Exactly 2 jobs

dpois(2, 2)

(iii)

At most 3 arrivals

$$P(X \le 3) = P(0) + P(1) + P(2) + P(3) = e^{-2} + e^{-2}21 + e^{-2}2^{2} / 2! + e^{-2}2^{3} / 3!$$

= 0.1353 + 0.2707 + 0.2707 + 0.1805 = 0.8571

ppois(3,2)

[1] 0.8571235

(iv) more than 3 arrivals:

$$P(X > 3) = 1 - P(X \le 3) = 1 - 0.8571 = 0.1429$$

1- ppois(3,2)

Example (5)

Poisson Probability Density Functions plots

The Normal distribution

help(Normal)

Example (6)

Normal probability distribution with plot

```
par(mfrow = c(2,1)) \ \# \ multiframe \\ x <- \ seq(-20,20,by=.1) \\ y <- \ dnorm(x) \\ plot(x,y,\ col="blue",main=" \ Normal \ probability \ distribution \ with \ mean = 0, \\ var=1" ) \\ y <- \ dnorm(x,mean=2.5,sd=0.1) \\ plot(x,y,\ col="red",\ main=" \ Normal \ probability \ distribution \ with \ mean = 2.5, \\ var=0.1" )
```

Example (7)

pnorm, given a number or a list it computes the probability that a normally distributed random number will be less than that number "Cumulative Distribution Function"

```
pnorm(1)
[1] 0.8413447
pnorm(0,mean=2)
[1] 0.02275013
pnorm(0,mean=2,sd=3)
[1] 0.2524925
Example (8)
# We generate a random sample of size 50 from a normal population with
# mean 4 and standard deviation 7.
# Note the command? rnorm will give you more information about how the
# function sample works.
set.seed(123) # to get the same data each time we run the codes
x < -rnorm(50, 4, 7)
# To list only the 4 fist values of x
x[1:4]
# To list the first and the third values of x
x[c(1, 3)]
# To calculate the minimum and the maximum of x
min(x)
max(x)
```

Practice Problems

Question (1)

Suppose there are 15 multiple choice questions in a probability class midterm. Each question has 5 possible answers, and only one of them is correct. If a student attempts to answer every question at random, find the probability of having

- (a) Exactly 4 correct answers.
- (b) At most 4 correct answers.

Question (2)

Cars cross a bridge at a uniform rate and the number of cars in non-overlapping time intervals are independent. On average 12 cars pass the bridge each minute. Find the probability that 17 or more cars pass the bridge in a one minute time interval.

Question (1)

Solution

Since only one out of five possible answers is correct, the probability of answering a question correctly by random is 1/5=0.2. We can find the probability of having exactly 4 correct answers by random attempts as follows.

```
dbinom(4, size=15, prob=0.2) 0.1876042
```

To find the probability of having four or less correct answers by random attempts, we apply the function dbinom with x = 0..., 4.

```
dbinom(0, size=15, prob=0.2) + dbinom(1, size=15, prob=0.2) + dbinom(2, size=15, prob=0.2) + dbinom(3, size=15, prob=0.2) + dbinom(4, size=15, prob=0.2)
```

```
[1] 0.8357663
```

Alternatively, we can use the cumulative probability function for binomial distribution pbinom.

```
pbinom(4, size=15, prob=0.2)
```

[1] 0.8357663

Question (2)

Solution

The probability of having sixteen or less cars crossing the bridge in a particular minute is given by the function ppois.

```
ppois(16, lambda=12) # lower tail [1] 0.89871
```

Hence the probability of having seventeen or more cars crossing the bridge in a minute is in the upper tail of the probability density function.

```
ppois(16, lambda=12, lower=FALSE) # upper tail [1] 0.10129
```

If there are twelve cars crossing a bridge per minute on average, the probability of having seventeen or more cars crossing the bridge in a particular minute is 10.1%.