CNL Messenger

Group 8

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Goal

- Build our own instant messaging system
- Function:
 - Registration & Encryption
 - Instant Messaging
 - Star Item & Broadcast
 - File Transfer & Stick Messaging

Registration & Encryption

- Signup
- Login & Logout
- Encryption of password

Instant Messaging

- Online & Offline messaging
- Historical message

Star Item & Broadcast

- User can store messages in a star bar
- User can select message to broadcast on the top

File Transfer & Stick Messaging

• Send and receive file and stick to or from others

Dream

- Internet Phone
- Webcam

Workflow

- 1. Create Database
- 2. Registration & Encryption
- 3. Instant Messaging
- 4. Stick and File Transfer
- 5. Star Item and Broadcast
- 6. User Interface