TO DO:-

1) Compile the code in editor
2) left shift → check with compiler (swift) → discarded or included back. (in swift the edge (MSB & LSB) are discarded)

Operators

- Arithmetic : -, +, *, /, %
- Relational : >, <, >=, <=, ==, !=
- Logical : &&, ||, !
- * Bitwise : &, |, ^, <<, >>, ~
- Others : ?, sizeof, =, ------

a	b	a&b	a|b	a^b	~a
0	0	0	0	0	1
0	1	0	1	1	1
1	0	0	1	1	0
1	0	1	1	0	0

↳ if different → 1
if same → 0

```
int a=5, b=7;
int c = a&b;
print(c); = 0101 = 5
c = a|b;
print(c); = 0111 = 7
c = a^b;
print(c); = 0010 = 2
c = ~a; ——→ int is 4Bytes = 32bit so 5 is 00000.....0101 (32bit)
```

5 : 0 1 0 1
7 : 0 1 1 1

print(c); = -

~a = ~5 = 11111 --- 1010
↳ -ve

a & a = a	a & 0 = 0	a & k → even 0, odd 1
a | a = a	a | 0 = a	a | 1 → even a+1, odd a
a ^ a = 0	a ^ 0 = a	a ^ 1 → even a+1, odd a-1

} ; Modular

a = 5 = 101

a & 1 = 001

a = 6 = 110

a & 1 = 001

---

a = 5 = 101

a | 1 = 101

a = 6 = 110

a | 1 = 111

---

a = 5 = 101

a ^ 1 = 100

a = 3 = 011

a ^ 1 = 010

a = 6 ⇒ 110

a ^ 1 ⇒ 111

a = 8 ⇒ 1000

1001

Associative and commutative properties (Bitwise)

- $a|b = b|a$
- $a|(b|c) = (a|b)|c$
- $a\&b = b\&a$

Left shift & right shift

- <<

7: 0 0 0 0 0 1 1 1 — discarded or circled back will be defended on language and compiler.

7<<1: 0 0 0 0 1 1 1 0 (taken) $= 14 = 7 \times 2$

7<<2: 0 0 0 1 1 1 0 0 $= 28 = 7 \times 2^2$

7<<3: 0 0 1 1 1 0 0 0 $= 56 = 7 \times 2^3$

<< every bit is multiplied by 2

So $\boxed{a << i = a \times 2^i}$

- >>

20: 0 0 0 1 0 1 0 0 → discarded

20>>1: 0 0 0 0 1 0 1 0 = 10 ⇒ $20/2$

20>>2: 0 0 0 0 0 1 0 1 = 5 ⇒ $20/2^2$

20>>3: 0 0 0 0 0 0 1 0 = 2 ⇒ $20/2^3$

>> every bit is divided by 2

$a >> i = a / 2^i$

Question

i/p N	o/p
2	$2^2 = 4$
5	$2^5 = 32$
4	$2^4 = 16$
10	$2^{10} = 1024$

```
int powerOf2 (int N) {
    return ans = 1 << N
}
```

→ $N \leq 30$ as range of signed int $= 2^{31} - 1$

(1u << N)

type casting to unsigned to include N=31

as unsigned int range $= 2^{32} - 1$

(1ll << N)

type casting to long long $= 2^{63} - 1 = 63$

(1ull << N) $= 2^{64} - 1 = 63$

Question:

i/p

N	i	check ith bit is 1
5	2	$\underset{2}{1}\ 0\ 1$ → true
10	3	$\underset{3}{1}\ 0\ 1\ 0$ → true
8	2	$1\ \underset{2}{0}\ 0\ 0$ → false
7	1	$0\ 1\ \underset{1}{1}\ 1$ → true

→ use right shift (i) and check the number is even or odd
false true

```
func ithbitOne (int N, int i) → Bool {

    return ((N >> i) & 1) != 0

or  return ((N >> i) % 2) != 0

}
```

other implementation

5 : 1 0 1

1 : 0 0 1

1<<2 : 1 0 0
(i)

Now 5 & (1<<i)
(2)

5 1 0 1

1<<2 & 1 0 0

1<<2 ⇐ 1 0 0 != 0 → return true

return (N & (1<<i) != 0)

or return ((N & (1<<i)) == (1<<i))

$1 \le N \le 10^9$, $0 \le i \le 30$

Question

How many bits are set?

Constraints:

$1 \leq N \leq 10^9$

i/p	o/p
N	
5	101 → 2
16	10000 → 1
12	1100 → 2

```
func countbits ( N : int ) -> Int {
    var count = 0
    for i in 0 ... 30 {
        if (N >> i & 1 != 0) {
            count += 1
        }
    }
    return count
}
```

or

```
for i in 0...30 {
    if (checkBit(N,i)) {
        count += i;
    }
}
return count
```

Now 5: 0000 ... 101 (30 bits)

all zeros

modification

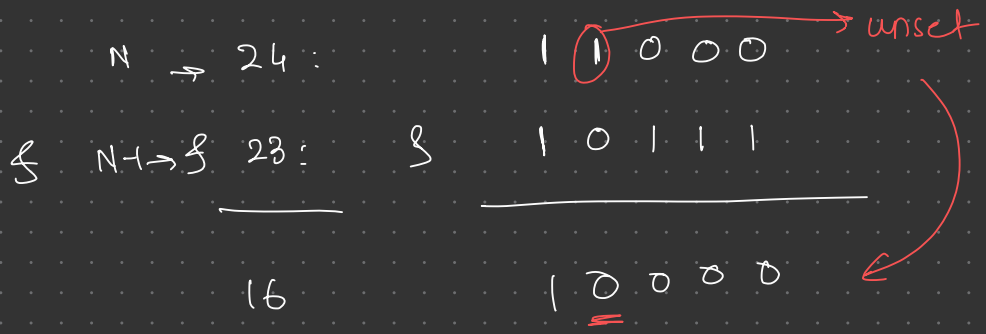
```
while N != 0 {
    if (N&1) != 0 {
        count += 1
    }
    N = N >> 1;
}
```

to eliminate the extra checks for all the zeroes before 0000...101

these zeroes

N	N-1	N & (N-1)
5 : 0101	4 : 0100	4 : 0100
12 : 1100	11 : 1011	8 : 1000
16 : 10000	15 : 01111	0 : 00000
7 : 0111	6 : 0110	6 : 0110

Observation : First set bit of N is being unset in N & (N-1)



Using this logic for previous problem countbits

```
func countBits ( N : int) → Int {
    var count = 0
    while (N != 0) {
        count += 1
        N = N & (N-1)
    }
    return count
}
```

Q : Generate a number with only i^{th} bit & j^{th} bit.

i	j	5 4 3 2 1 0	
5	2	1 0 0 1 0 0	→ 36
3	1	0 0 1 0 0 1	→ 10

4 3 0 1 1 0 0 0 → 24

```
func numberwithijbitSet ( i : Int, j : Int ) -> Int {

return (1 << j) | (1 << i)

}
```

Constraints $0 \leq j, i \leq 30$ int

$0 \leq j, i \leq 60$ long

(1ll << i)

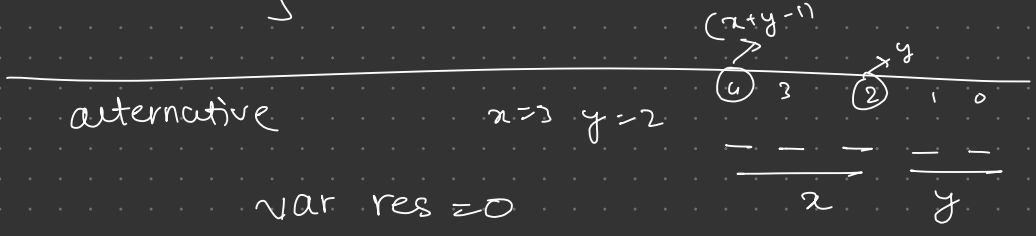
Question: Generate a # which will have x 1's followed by y 0's

i/p		o/p
x	y	
3	2	11100 → 28
2	2	1100 → 12
4	3	1111000 →

```
func #x1yO ( x : Int , y : Int ) → Int {
    var out = 0
    while (x > 0)                    {
        out = out |1<<x
        x -=1
    }

    return out << y

}
```



alternative x=3 y=2

```
var res =0

for i in y ..(x+y-1) {

    res += 1 <<i

}

return res
```

alternative

→ x1 is y 0's

3 2

→ 11100

8 : 2^3 = 1000 $2^x - 1$

$8-1=7$: $= 0111$

$2^4 = 16 = 10000$

$2^4 - 1 = 15 = 01111$

add $\frac{000}{y}$ (shift $<< 3$) $\frac{1}{y}$

$(2^x - 1) << y$

$((1 << x) - 1) << y$

return $((1 << x) - 1) << y$

$(2^x - 1) << y$

$(2^x - 1) \cdot 2^y$

$(2^{x+y} - 2^y)$

or $(1 << x)(1 << y) - (1 << y)$

or $(1 << (x+y)) - (1 << y)$

$1 << x = 1 \cdot 2^x$

$a << b = a \cdot 2^b$