

Interior Inspect Work SCOPE V2		Brownlee. LAVERNE								13509 Alvin Ave			Garfield Heights		Wind=Tree		State Farm		(216) 240-3945	
1	FOYER TRAVEL	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WINDOW	WDT	MISC		
ACTIVITY																				
2	KITCHEN TRAVEL	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC		
ACTIVITY																				
3	Pantry	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC		
ACTIVITY																				
4	Dining Room TRAVEL	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC		
ACTIVITY																				
5	Living Room TRAVEL	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC		
ACTIVITY																				
6	STAIRS UP TRAVEL	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC		
ACTIVITY																				
7	BR1 UP	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC		
ACTIVITY																				
8	STAIRS UP TRAVEL	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC		
ACTIVITY																				
9	HALL UP TRAVEL	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC		
ACTIVITY																				
10	#REF!	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC		
ACTIVITY																				
Interior Inspect Work SCOPE V2		Brownlee. LAVERNE								13509 Alvin Ave			Garfield Heights		Wind=Tree		State Farm		2162403945	
		CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC		

11	#REF!																				
ACTIVITY																					
12	BR1 UP	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC			
ACTIVITY																					
13	BR1 UP CLOSET	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC			
ACTIVITY																					
14	BR1 UP CLOSET 2	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC			
ACTIVITY																					
14	BR1 UP CLOSET 2	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC			
ACTIVITY																					
15	BR2 UP	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC			
ACTIVITY																					
16	RFG GARAGE	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC			
ACTIVITY																					
17	0	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC			
ACTIVITY																					
18	0	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC			
ACTIVITY																					
19	0	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC			
ACTIVITY																					
Interior Inspect Work SCOPE		Brownlee. LAVERNE				13509 Alvin Ave				Garfield Heights		Wind=Tree		State Farm		2162403945					
20	0	CLG	LIT	HVC	MISC	WALL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC			
		ScopeCHLST																			

ScopeCHLST

ACTIVITY																		
21	0	CLG	LIT	HVC	MISC	WAL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC
ACTIVITY																		
22	0	CLG	LIT	HVC	MISC	WAL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC
ACTIVITY																		
23	0	CLG	LIT	HVC	MISC	WAL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC
ACTIVITY																		
24	0	CLG	LIT	HVC	MISC	WAL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC
ACTIVITY																		
25	0	CLG	LIT	HVC	MISC	WAL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC
ACTIVITY																		
26	0	CLG	LIT	HVC	MISC	WAL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC
ACTIVITY																		
27	0	CLG	LIT	HVC	MISC	WAL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC
ACTIVITY																		
28	0	CLG	LIT	HVC	MISC	WAL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC
ACTIVITY																		
29	0	CLG	LIT	HVC	MISC	WAL	ELE	HVC	MISC	FLR	BB	MISC	DOR	OPEN	MISC	WDW	WDT	MISC
ACTIVITY																		

## SCOPE CODES XACTIMATE

BUILDING MATERIALS		CONSTRUCTION TYPE		FINISH =	
CLG TILES	ACT	<b>CLG = CEILING</b>		SMOOTH	SMH
DRYWALL	DRY	FLAT	FLT	TEXTURE	TEX
PLASTER	PLA	VAULTED	VLT	POPCORN	POP
TONGUE&GROOVE	T & G	TRAY	TRY		
PANELING	PNL	OPEN	FRM		
WALLPAPER	WPR				
CONCRETE	CNC	TRIM FINISH CARPENTRY			
Brick/Masonry	MAS	<b>MOLDING/Casing/Other</b>		AVG	CHAIRRAIL
		CROWN	CRN		CHR
FLOOR/CARPET	FCC	<b>BASEBOARD HEIGHT</b>		MHT=___	MULTI
FLOORING/STONE	FCS	HANDRAIL	HNR		MUL
FLOOR/VINYL TILE	FCV				
HARDWOOD FLOOR FCV	FCW	<b>Closet; SHELF_LF</b>		WOOD	
LAMINATE FLOOR FCW	LAM	QTY/LF	ROD	WIRE	
<b>Windows; WOOD</b>	<b>WDW</b>	<b>DOORS</b>	STD	BYPASS/SLIDER	BYD
VINYL	WDV	BIFOLD	BFD	MIRROW	BPM
ALUMINUM	WDA				
BAY/BOW	BAY/BOW	<b>ELE = ELECTRIC</b>	LIGHT	AVG	LIT++
Window COVERS WDT		FAN	FNL	CHANDLIER	CHD
BLINDS	BLN	SECURITY	SEC	BELLCHIME	CHM
DRAPERY	DRP	Smoke Alarm	SMK	OUTLET	OS
		SWITCH	SW	3 WAY	SW3
HVC/REG/Vent/Duct	HVC	INS = INSULATION		R- Value	SF
					Batt / Loose
<b>ACITIVY/ JOB</b>					
REPAIR ALL = C / W / F / PF	ALL	MINIMUN	MN	LINEAL FT	LF
QUANTITY	QTY+___	SQU SF=___			
CLEAN	CLN		PRIME/SEAL	S++	
REPLACE	R&R		PAINT	PNT	
DETACH & RESET	D&R		STAIN & SEA	STN	
MASK	MSK		SAND	SND	
<b>HEADINGS -</b>					
CLG = CEILING	LIT = LIGHTS	HVC = HEAT REGISTER	ELE =ELECTRICAL OUTLETS (OS) SWITCH (SW)		
FLR = FLOOR	BB = BASEBOARD	DOR = DOOR	OPEN =OPENING	WDW= WINDOW	

<b>Brownlee. LAVERNE</b>	13509 Alvin Ave		Garfield Heights 44105	Wind=Tree
<b><u>Kitchen</u></b>	<b><u>CABINETS</u></b>	<b><u>Type /Quality / Grade:</u></b>		
Standard- Builder Grade /	High Grade /	Premium /	Deluxe /	CUSTOM
				LF total =
SB SIZE				
DB SIZE				
B ____ SIZES				
SPECIALTY				
UPPER Cabinets				LF total =
WIDTH X HEIGHT				
FULL HEIGHT CAB				
COUNTER TOP	FORMICA	GRANITE	OTHER _____	SF total =
	NOTES:			
<b><u>APPLIANCES</u></b>				
REFRIGERATOR			ICE MAKER	
STOVE/OVEN	GAS or ELECTRIC			BUILT IN or Stand Alone
Micro wave				BUILT IN or Stand Alone
EXHAUST/VENT FAN				BUILT IN or Stand Alone
Dishwasher				BUILT IN or Stand Alone
Garbage disposal				
<b>BATHROOM</b>				
VANITY	SIZE _____	GRADE _____	_____	COUNTER TOP _____
TOWEL RACKS	QTY =			
BATHTUB				
Shower surround Type	SIZE _____	GRADE _____		
Shower doors	Shower Curtain & Rod			
VENT FAN				

	Room Index	OH24A Brownlee @Alvin	
		<i>Brownlee. LAVERNE</i>	
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**BASIC SUMMARY OF RESTORATION PROCESS; (Quick version).**

13509 Alvin Ave

Done

<u>JOB</u>	<u>Brownlee. LAVERNE</u>	<u>Status</u>	<u>%</u>	<u>Date</u>
<u>1</u>	<u>Introduction, Analysis &amp; Verification</u>	source/referred by:		
<u>POI</u>	<u>Who is the Insurance Company ?!?</u>			
	<u>Does customer Comprehend Our Role in the process?</u>			
	<u>Is this an LEGITIMATE COVERED INSURANCE Claim? Or Self Pay ?</u>			
	<u>IS THE DAMAGE \$ MORE THAN THE DEDUCTIBLE?</u>			
	<u>Do they have coverage; for AOB? Proof of Insurance, POI</u>			
<u>2</u>	<u>Contracts &amp; Documentation</u>			
<u>DOC</u>	<u>Has Customer had a full Consultation to Our Terms &amp; Conditions?</u>			
	<u>Does Customer FULLY Agree to Our Terms &amp; Conditions? Initials?</u>			
	<u>Notary Page explained/ Fast track</u>			
<u>MOU</u>	<u>Company investment (dollars, time ,materials)into their Project?</u>			
<u>3</u>	<u>Claim Reporting;DOES THE CUSTOMER HAVE THE REQUIRED INFO?</u>			
	Insurer Mitigation/DMO/CPS      Approval Info Sheet NOTES			
<u>MIT</u>	<u>Mitigation &amp; Demolition</u>			
<u>4</u>	<u>Roof &amp; EXT Mitigation TEMPORARY &amp; EMERGENCY REPAIRS</u>			
<u>5</u>	<u>Contents item list ; storage details; security explained?</u>			
<u>6</u>	<u>HMR / Secondary Damages; Equipment &amp; Electricity \$</u>			
<u>7</u>	<u>Interior Mitigation; household disruption explained?</u>			
<u>ESX</u>	<u>Estimates</u>			
<u>8</u>	<u>Interior Inspection/Scope Form</u>			
	<u>SKETCH = ENCIRCLE FLOOR PLAN</u>			
	<u>PICTURES; In Encircle APP</u>			
	<u>Create Estimates...      Rebuild.....      ..... CPS</u>			
	<u>EXTERIOR &amp; INTERIOR Mitigation &amp; Demolition</u>			
<u>9</u>	<u>Insurance Company Meetings ( be present for adjuster visit).</u>			
<u>ADJ</u>	<u>Prepare docs for adjuster meeting;FLOORPLAN Print &amp; bind docs</u>			
	<b>ENCIRCLE REPORTS FOR INVOICING INSURANCE COMPANY</b>			
<u>10</u>	<u>Cashflow</u>			
	<u>General Contractor / Subcontracts</u>			
	<u>EXTERIOR &amp; INTERIOR Mitigation &amp; Demolition</u>			
<u>JOB</u>	<u>REBUILD</u>			
	<u>CONTENTS      CPS</u>			
	<u>Closeout</u>			

<b>Documents Checklist for CONTRACT PACKAGE</b>		Brownlee. LAVERNE 13509 Alvin Ave	
Wind=Tree	date of l	11/22/2024	State Farm
ROOF REPLACE SHINGLES	DEMO	Y	3577Q641P
Interior Repairs LEVEL 1	Mitigatio	Y	70-CA-H811-3
Interior Repairs LEVEL 2 &3	Other St	NA	0
lavernbrownlee107@gmail.com	Replace	Y	0
2162403945	CPS / C	Y	-
CONTRACT PACKAGE;		PGS	<u>CST Sign</u> <u>PDF</u> <u>DNload</u> <u>DONE</u>
1 Copy of Policy full pages [ ] for AOB	3	N/A	[ ] [ ] [ ]
2 Declaration page [ ] for AOB	20		[ ] [ ] [ ]
3 MEMORANDUM OF UNDERSTANDING	25	FORWARD	[ ] [ ] [ ]
MOU. REVIEWED / SENT		[ ]	[ ] [ ] [ ]
4 AUTHORIZATION, General	1	[ ]	[ ] [ ] [ ]
5 CONTRACT w/ initials { } & RECISSION	3	[ ]	[ ] [ ] [ ]
6 AOB---- Notary Pages	6	[ ]	[ ] [ ] [ ]
7 CLAIM SUMMARY		UPDATE	[ ] [ ] [ ]
8 Interior SCOPE/SHEET = LISTING of Job Work Areas.	[ ]	SCOPE	[ ] [ ] [ ]
9 MOLD DISCLAIMER		[ ]	[ ] [ ] [ ]
10 Mortgage Co, Info		[ ]	[ ] [ ] [ ]
11 EagleView, Full report & EV# _____	[ ]	Xactimate_____	N/A [ ] [ ]
12 OTHER_____siding_____WDW_____	[ ]	gutters	[ ] [ ]
13 FLOOR PLAN = SKETCH = ENCIRCLE	[ ]	FLOOR PLAN	[ ] [ ] [ ]
<u>ROOM Pictures/ SEE app guideline</u>		<u>DONE</u>	<u>PICTURES</u>
14 ROOMS OVERVIEW	[ ]		<b><u>Pictures are a critical part of full process for payment!</u></b>
15 SOURCE OF LOSS	[ ]		
16 MITIGATION EQUIPMENT	[ ]		
17 CPS OVERVIEW	[ ]		
18 Mitigation -Exterior SCOPE & MIT	[ ]	EXTERIOR	[ ] [ ] [ ]
19 SUPPLIES & EQUIPMENT	[ ]	MITIGATION	[ ] [ ] [ ]
20 Mitigation -Interior SCOPE & MIT	[ ]	INTERIOR	[ ] [ ] [ ]
21 SUPPLIES & EQUIPMENT	[ ]	MITIGATION	[ ] [ ] [ ]
22 {17} DEMO SCOPE	[ ]	DMO	[ ] [ ] [ ]
23 {18} Contents SCOPE = QUICKVIEW	[ ]	CPS CLN CON	[ ] [ ] [ ]
24 SUPPLIES & EQUIPMENT	[ ]		[ ] [ ] [ ]
ENCIRCLE REPORTS FOR INVOICING INSURANCE		[ ]	
25 EXT MIT			
26 REBUILD	[ ]		
27 INT MIT	[ ]		
28 CPS	[ ]		
29 PPR	[ ]		
30 SUPPLEMENTS	[ ]		
Team leader:			



Garfield Heights 44105
Report#
AGENT
AGENT
# 56
# 50
# 51
ENC
EXCEL
EXCEL
EXCEL
EGV
ENC
ENC
#65
#80
#90

## Index of Required Pictures

13509 Alvin Ave

Brownlee. LAVERNE

Taken IN ENCIRCLE	reviewed & ok By	Emailed to insurer

Each picture set requires a site verification set of pictures as follows:

[A] Take a picture of the property address;

[ 1 ] upon arrival [ 2 ] last picture before leaving job.

[B] At opposite corners of the house, take one picture of the front & side,  
then take a picture of the back and the other side. This should give full view. ....

Part of each project

### 1 ORIGINAL SITE VISIT

Documents the initial damages BEFORE any work is done.

Provides the primary basis for the restoration work scope.

*a] Roof & EXT ...b] Interior Overviews .... c] CPS Contents...d] Int Mitigation Equipment.....*

### 2 ROOF & EXTERIOR MITIGATION

### 3 INTERIOR MITIGATION & DEMO

DEMOLITION

DMO

SECONDARY DAMAGES HAZARDOUS MATERIALS REMEDIATION/HMR

### 4 MITIGATION EQUIPMENT

Provides the supporting documentation of equipment billed.

### 5 DRY LOGS DOCS & TRIP MONITORING

Required info to support our professional drying techniques &  
our drying/mitigation invoices.....

### 6 CONTENTS; PACKOUT a] Storage Only

Gives detailed support for contents pack out & related charges.

IF resetting is done , provide picture after unpacking.

### 7 Cleaning INHOUSE & Sent to outside vendor

### 8 CONTENTS, REPLACEMENT ITEMS CPS / CON

Required documentation to get customer paid for damaged items.

### 9 REBUILD CLOSEOUT

Allows support to finalize the job and receive payment,

Shows our quality of work & attracts new customers.

*a] Roof & EXT .....b] Interior .....*

### 10 SECONDARY DAMAGES HAZARDOUS MATERIALS REMEDIATION/HMR

### 11 Exterior contents

General Info & Tips:

You cannot take too many photos of the damages; Water damage which may be especially hard to photograph.  
Some lighted cameras flash-out the stains. Taking non-lighted photos sometimes works much better.

## How to take pictures

FIRST !!!! Put on your safety shoes, goggles, gloves, hard hat and mask., take photos of

- [A] Take a picture of the property address; upon arrival  
 At opposite corners of house, take one picture of front & side,  
 then a picture of the back & the other side. Gives a full view.
- [ B] Take pictures of each damaged room in Encircle add New Room as needed.

1 Take picture of Room Label, create label if needed

2 Room overview @ entry

3 Ceiling , show material type drywall/plaster/wood/dropceiling/panelin

4 capture all items ex ....fan/light/molding/smokedetector/vent registers

**\*\*Using the ENCIRCLE  
 APP will guide you thru  
 this process**

Each WALL (4) .....

WALL2

Show material type drywall/plaster/wallpaper/paneling/mirror

capture all items ex ....light/molding/smokedetector/vent registers/electrical

5 Wall 1 = Wall to your Left

W=1

W=3

6 Wall 2 = Wall in Center of Room

7 Wall 3 = Wall to your Right

**WALL 4  
 ENTRY/exit**

8 Wall 4 = Wall Exit/Entry

9 Windows

10 Doors

11 Floor, ..... show material type carpet/wood/vinyl/ceramic

Specific damaged area (3)...angles.,

12 right angle/left angle/ middle angle

13 right angle/left angle/ middle angle

14 right angle/left angle/ middle angle

15 Misc & any special room features

Each Room Should have a

<u>Brief Narrative of Claim details</u>		<u>13509 Alvin Ave</u>		
<u>Brownlee. LAVERNE</u>		<u>2162403945</u>		<u>Garfield Heights 44105</u>
<u>Claim #</u>	<u>3577Q641P</u>	<u>State Farm</u>		
<u>date of loss</u>	<u>11/22/2024</u>	<u>Cause of Loss</u>	<u>Wind=Tree</u>	
Property damage	<u>ROOF REPLACE SHINGLES</u>	<u>Interior Repairs</u>	<u>Interior Repairs LEVEL 2 &amp;3</u>	
Description of each location where damage observed; _____		Type of property damage		
INS CO.Contact person	Phone extension Number	DAY / DATE	TIME	OK
			AM ____ PM ____ ;	
<u>Mitigation emergency Services; TARP/TMP WTR HMR DMO</u>		YES ____	NO ____	
<u>Demolition DMO Remove Wet DRY / PLA; materials</u>		YES ____	NO ____	
<u>Contents</u>	<u>CPS/CLN/CON; list all PACKOUT ROOMS</u>	YES ____	NO ____	
<u>CON</u>	<u>Replacement Items; personal property</u>	YES ____	NO ____	
<u>NUMBER OF DAMAGED ITEMS (ESTIMATE?)</u>				
<u>Rebuild</u>		YES ____	NO ____	
Roof & EXT>		YES ____	NO ____	
Other Structures		YES ____	NO ____	
<u>ALE</u>	Additional living Expenses	YES ____	NO ____	
<u>Advance Payment Request/ Materials Draw Request</u>		YES ____	NO ____	
Any Insurer contact about this particular claim .		YES ____	NO ____	
Claim History	YES ____ / NO ____			

<b><u>Claim Reporting</u></b>		<u>The notice of loss should include the following information:</u>	
	<u>Brownlee. LAVERNE</u>		
Policyholder INFO	<u>13509 Alvin Ave</u>		<u>2162403945</u>
<u>WHO ??</u>	<u>Garfield Heights 44105</u>		
Insurance Co. Name	<u>State Farm</u>	policy #	<u>3577Q641P</u>
<b>Declarations Page dated</b> _____		<b>Verify deductible \$</b> _____	
Notice of loss should include the policy number & EFFECTIVE DATES			
FROM	____/____/____	TO	____/____/____
CLAIMS DEPARTMENT	_____ -	0	
<u>WHAT ??</u>	<b>TYPE OF LOSS (PROBLEM)</b>		
	Causes of the property damage. _____		0
	_____		
<u>WHEN ??</u>	<b>DATE OF LOSS ( AS CLOSE AS YOU KNOW)</b> _____		
	Date damage first occurred ____/____/2021	<b>11/22/2024</b>	
<u>WHERE ??</u>	DAMAGES	<b><u>Also see room index</u></b>	
	Type of property damage.	Room/Area	
Room/Area	_____	_____	
	_____	_____	
	_____	_____	
Personal Property, clothing, furniture etc.			
	_____	_____	
	_____	_____	
Actions taken to Mitigate damages:			
	_____	_____	
Contractor info	All Phase Consulting, LLC	375 Rockbridge Road, Suite 172-343	
	Joe Jones, PM 216.450.7228	Lilburn, GA, 30047	
	wsbjoe9@gmail.com	Insured & GA Registered #09073201	
<b><u>!!!**The Following is critical information to be documented !!!**</u></b>			
Tarp Installation		_____	
Damaged Materials Removal		_____	
Emergency Mitigation Services			
<b><u>CPS / CLN / CON; list all personal property damaged</u></b>			
Contact person name	Phone extension Number	DAY / Time	DATE
	_____	____AM/PM	____/____/2023
How the adjuster can contact you.    &    That you need immediate contact from the adjuster.			

Affected Areas				TRAVEL
Room Index	Mitigation Interior			ONLY
Room/Area 1	FOYER TRAVEL	TBD	Y	Y
Room/Area 2	KITCHEN TRAVEL	N	Y	
Room/Area 3	Pantry	Y	Y	N
Room/Area 4	Dining Room TRAVEL	Y	Y	N
Room/Area 5	Living Room TRAVEL	Y	Y	N
Room/Area 6	#REF!	Y	N	N
Room/Area 7	#REF!	Y	N	N
Room/Area 8	STAIRS UP TRAVEL	Y	N	N
Room/Area 9	HALL UP TRAVEL	Y	Y	N
Room/Area 10	#REF!	TBD	N	N
Room/Area 11	#REF!	Y	N	
Room/Area 12	BR1 UP	Y	N	
Room/Area 13	BR1 UP CLOSET	Y	N	
Room/Area 14	BR1 UP CLOSET 2			
Room/Area 15	BR2 UP			
Room/Area 16	RFG GARAGE			
Room/Area 17	-			
Room/Area 18	-			
Room/Area 19	-			
Room/Area 20	-			
Room/Area 21	-			
Room/Area 22	-			
Room/Area 23	-			
Room/Area 24	-			
Room/Area 25	-			

## Inspect for potential Hazardous Materials

Brownlee. LAVERNE      13509 Alvin Ave      Garfield Heights 44106      11/22/2024

HMR	AREA IMPACTED	Action Needed	SURVEY & samples
<u>Interior</u>			
Mold	Y / N / ?		
Signs of Secondary Damage	Y / N / ?		
Asbestos			
Drywall	Y / N / ?		
Plaster	Y / N / ?		
Ceiling Tile	Y / N / ?		
Joint compound stucco popcorn	Y / N / ?		
Asbestos floor Tile	Y / N / ?		
HVAC DUCT wrap	Y / N / ?		
Contaminated water	Y / N / ?		
Lead Paint	Y / N / ?		
other			



<u>Maintenance Items- Exterior/Roof non claim related issues</u>			
<u>Failure to address these items could result in claim denial !!</u>			
<u>Some typical Examples to be inspected are as follows:</u>			
First impression of Property	<input type="checkbox"/>	Curb Appeal	Landscaping
	<input type="checkbox"/>	Overall condition of Property	Housekeeping
	<input type="checkbox"/>	IS THERE THE IMAGE THAT They NEED the Money??	
<u>Roofing</u>	<input type="checkbox"/>	<b><u>Caulk Failure</u></b>	Column2
	<input type="checkbox"/>	<u>Pipe collars</u>	
	<input type="checkbox"/>	<u>Loose chimney bricks</u>	
	<input type="checkbox"/>	<u>Flashing</u>	
	<input type="checkbox"/>	<u>Clogged gutter/downspout</u>	
	<input type="checkbox"/>	<u>Loose gutters, gutter boards,</u>	
	<input type="checkbox"/>	<u>Trees contacting roof / house siding</u>	
<u>Misc Items to be inspected</u>	<input type="checkbox"/>	<u>Peeling Paint</u>	
	<input type="checkbox"/>	<u>Trip Hazards/Sidewalks</u>	
	<input type="checkbox"/>	<u>Loose/Missing Railings</u>	
	<input type="checkbox"/>	<u>Excess debris/contents on site</u>	
	<input type="checkbox"/>	<u>Loose Fixtures/lights/Awnings/Siding</u>	
	<input type="checkbox"/>	<u>Cracked walls/loose fencing</u>	
	<input type="checkbox"/>	<u>Broken Windows</u>	
	<input type="checkbox"/>	<u>Hazard Materials on site</u>	
	<input type="checkbox"/>	<u>Electrical overloads</u>	
<u>Code upgrades to be considered</u>	<input type="checkbox"/>	"Deck"	3/8" existing
	<input type="checkbox"/>	Drip edge	
	<input type="checkbox"/>	Ventilation	
We may work with you to correct these items,with your approval;Costs,if any,to be determined.			

FOYER TRAVEL	1	FOYER TRAVEL	1
KITCHEN TRAVEL	2	KITCHEN TRAVEL	2
Pantry	3	Pantry	3
Dining Room TRAVEL	4	Dining Room TRAVEL	4
Living Room TRAVEL	5	Living Room TRAVEL	5

#REF!	6	#REF!	6
#REF!	7	#REF!	7
STAIRS UP TRAVEL	8	STAIRS UP TRAVEL	8
HALL UP TRAVEL	9	HALL UP TRAVEL	9
#REF!	10	#REF!	10

#REF!	11	#REF!	11
BR1 UP	12	BR1 UP	12
BR1 UP CLOSET	13	BR1 UP CLOSET	13
BR1 UP CLOSET 2	14	BR1 UP CLOSET 2	14
BR2 UP	15	BR2 UP	15

RFG GARAGE	16		RFG GARAGE	16
-	17		-	17
-	18		-	18
-	19		-	19
-	20		-	20

Brownlee. LAVERNE		JOB FORMS
1	CONTRACT PACKAGE; BASIC SUMMARY OF RESTORATION PROCESS; (Quick view) Signed contract verification , MOU sent Copy of Policy (full pages) Declaration page for AOB	CONTRACT PACKAGE;
2	Claim Brief & 'REPORTING SUMMARY INDEX = LISTING of Job Work Areas.	
3	Exterior Mitigation & Scope a.) Supplies & Equipment b.) Mitigation c.) Scope	
4	SKETCHES / FLOOR PLAN / Interior SCOPE Interior SCOPE/SHEETS	SKETCHES / FLOOR PLAN / Interior SCOPE
5	Interior SCOPE/SHEETS per room/area; as needed per job Kitchen	
6	INTERIOR Mitigation a) Equipment b) Supplies c) Scope a) Equipment b) Supplies c) Mitigation Scope	<u>INTERIOR Mitigation a) Equipment b) Supplies c) Scope of Mitigation</u>
7	INTERIOR Mitigation READINGS !!!! a.) MC b.) RH c.) F TEMP a.) MC b.) RH c.) F TEMP	
8	Contents SCOPE = QUICKVIEW HMR Hazrdous Materials Exterior Maintenance INT Maintenance	Contents SCOPE = QUICKVIEW

Brownlee. LAVERNE		#155	B
as needed per job		F	r
ADJUST PRINT AREA		O	o
		R	w
		M	n
INDEX = LISTING of Job Work Areas.		S	l
		B	e
ADJUST PRINT AREA		r	.
		o	L
		w	A
		n	V
		l	E
ADJUST PRINT AREA		e	R
		.	N
SKETCHES / FLOOR PLAN / Interior SCOPE		L	F
		A	O
		V	R
ADJUST PRINT AREA		E	M
Interior SCOPE/SHEETS		R	S
		N	
		E	
ADJUST PRINT AREA			
b)Mitigation c)Scope d)Readings		1	1
DH Dry Chambers zip poles Elc		5	5
		5	5
ADJUST PRINT AREA			
Contents SCOPE = QUICKVIEW		I	
		I	
		I	

NEW CUSTOMER #	<b>JOB FORMS</b>		
Property-Owner Name	<b>Brownlee. LAVERNE</b>		
Property address: street	<b>13509 Alvin Ave</b>		
Property city, state, zip	<b>Garfield Heights 44105</b>		
Customer Email	<b>lavernbrownlee107@gmail.com</b>		
Cst-owner Phone#	<b>2162403945</b>		
Cause of Loss	<b>Wind=Tree</b>		
date of loss	<b>11/22/2024</b>		
rebuild type 1	<b>ROOF REPLACE SHINGLES</b>		
rebuild type 2	<b>Interior Repairs LEVEL 1</b>		
rebuild type 3	<b>Interior Repairs LEVEL 2 &amp;3</b>		
DEMO	<b>Y</b>		
Mitigation	<b>Y</b>		
Other Structures	<b>NA</b>		
Replacement	<b>Y</b>		
CPS / CLN / CON/ CGN	<b>Y</b>		
Insurance Co. Name	<b>State Farm</b>		
Claim #	<b>3577Q641P</b>		
policy #	<b>70-CA-H811-3</b>		
Email INS. co.	<b>0</b>		
DESK Adjuster DA	<b>0</b>		



Brownlee. LAVERNE		JOB FORMS
1	CONTRACT PACKAGE; <u>BASIC SUMMARY OF RESTORATION PROCESS; (Quick version).</u> Signed contract verification , MOU sent Copy of Policy (full pages) Declaration page for AOB	CONTRACT PACKAGE;
2	Claim Brief & 'REPORTING SUMMARY INDEX = LISTING of Job Work Areas.	Claim Brief & 'REPORTING SUMMARY
3	Exterior Mitigation & Scope a.) Supplies & Equipment b.) Mitigation c.) Scope	Exterior Mitigation & Scope
4	SKETCHES / FLOOR PLAN / Interior SCOPE Interior SCOPE/SHEETS per room/area; as needed per job/ Kitchen&Bath=SCOPE Of Work	SKETCHES / FLOOR PLAN / Interior SCOPE
5	Interior SCOPE/SHEETS per room/area; as needed per job Kitchen	Interior SCOPE/SHEETS
6	INTERIOR Mitigation a) Equipment b) Supplies c) Scope of Mitigation a) Equipment b) Supplies c) Mitigation Scope	INTERIOR Mitigation a) Equipment b) Supplies c) Scope of Mitigation
7	INTERIOR Mitigation READINGS !!!! a.) MC b.) RH c.) F TEMP a.) MC b.) RH c.) F TEMP	INTERIOR Mitigation READINGS !!!! a.) MC b.) RH c.) F TEMP
8	Contents SCOPE = QUICKVIEW HMR Hazrdous Materials Exterior Maintenance INT Maintenance	Contents SCOPE = QUICKVIEW

ROOM =		FOYER TRAVEL	KITCHEN TRAVEL	Pantry	Dining Room TRAVE
C E I L I N G	<b>CEILING; FLT/VLT/Tray/Open</b>	1	2	3	4
	DRY / PLA / ACT / PNL / T&G / Other				
	Finish- Smooth / Texture/Heavy/Popcorn				
	Repair MIN / AI / SF/ Other				
	CLN / S++/ PNT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	INS SF / R- Value / Batt / Loose	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<b>MOLDINGS/Casing/Crown/Other</b>				
	CLN / MSK / D&R / R&R	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	ELE; LIT Fan/CHR.MSK / CLN / D&R / R&R	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Smoke/Alarm/Chime;MSK/CLN/D&R/R&R	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
W A L L S	HVC/REG/Vent/Duct CLN / S++/ PNT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	VERIFY LINE OF SIGHT= F / W / C				
	<b>WALLS # or All</b>				
	DRY / PLA / TEX/ WPR / MIR / PNL / T&G / TIL				
	Repair MIN / AI / SF/ Other				
	CLN / S++/ PNT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	MOLDING/Casing/CHAIRRAIL/Other				
	CLN / D&R / R&R / S++/ PNT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	ELE; LIT/SW3/SW--CLN / D&R / MSK / R&R	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Smoke/Alarm/Chime;CLN / MSK / D&R / R&R	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
W I N D O W	HVC / REG / Duct; CLN / MSK / D&R / R&R	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<b>Windows; WDW / WDV / WDA /QTY ____</b>				
	CLN / MSK / D&R / R&R / S++ / PNT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	WindowCOVERType=CLN/MSK/D&R/R&R	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
D O O R	Hardware; CLN / MSK / D&R / R&R	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<b>DOORS;STD/Bifold/MIRROR/SLIDER/QTY</b>				
	CLN / D&R / R&R / S++/ PNT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	CASING;CLN/MSK/D&R/R&R/S++/PNT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
F L O O R	<b>FLOOR; FCC/FCW/LAM/FCS/FCV/FCT</b>				
	CLN / D&R / R&R / SAND / S++ / STN	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<b>BASEBOARD HEIGHT - MULTI .</b>				
	CLN / D&R / R&R / SAND / S++ / STN	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
M I S C	<b>Closet; SHELF_LF= WOOD / WIRE</b>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	CLN / D&R / R&R / SAND / S++ / STN	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<b>Work Notes:</b>				
	VERIFY LINE OF SIGHT= F / W / C				

ROOM =		Living Room TRAVEI	#REFI	#REFI	STAIRS UP TRAVE
C E I L I N G	<b>CEILING; FLT/VLT/Tray/Open</b>	<b>5</b>	<b>6</b>	<b>7</b>	<b>8</b>
	DRY / PLA / ACT / PNL / T&G / Other				
	Finish- Smooth / Texture/Heavy/Popcorn				
	Repair MIN / AI / SF/ Other				
	CLN / S++ / PNT	___/___/___	___/___/___	___/___/___	___/___/___
	INS SF / R- Value / Batt / Loose	___/___/___	___/___/___	___/___/___	___/___/___
	<b>MOLDINGS/Casing/Crown/Other</b>				
	CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	ELE; LIT Fan/CHR.MSK / CLN / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	Smoke/Alarm/Chime;MSK/CLN/D&R/R&R	___/___/___	___/___/___	___/___/___	___/___/___
W A L L S	HVC/REG/Vent/Duct CLN / S++ / PNT	___/___/___	___/___/___	___/___/___	___/___/___
	<b>WALLS Damage N_S_E_W #</b>				
	DRY / PLA / TEX/ WPR / MIR / PNL / T&G / TIL				
	Repair MIN / AI / SF/ Other				
	CLN / S++ / PNT	___/___/___	___/___/___	___/___/___	___/___/___
	<b>MOLDING/Casing/CHAIRRAIL/Other</b>				
	CLN / D&R / R&R / S++ / PNT	___/___/___	___/___/___	___/___/___	___/___/___
	ELE; LIT/SW3/SW--CLN / D&R / MSK / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	Smoke/Alarm/Chime;CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
I N D O O R S	HVC / REG / Duct; CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	<b>Windows; WDW / WDV / WDA /QTY ____</b>				
	CLN / MSK / D&R / R&R / S++ / PNT	___/___/___	___/___/___	___/___/___	___/___/___
	WindowCOVERType=CLN/MSK/D&R/R&R	___/___/___	___/___/___	___/___/___	___/___/___
	Hardware; CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	<b>DOORS;STD/Bifold/MIRROR/SLIDER/QTY</b>	___/___/___	___/___/___	___/___/___	___/___/___
	CLN / D&R / R&R / S++ / PNT	___/___/___	___/___/___	___/___/___	___/___/___
	CASING;CLN/MSK/D&R/R&R/S++/PNT	___/___/___	___/___/___	___/___/___	___/___/___
M I S C					
	<b>FLOOR; FCC / FCW / FCS / FCV / FCT</b>				
	CLN / D&R / R&R / SAND / S++ / STN	___/___/___	___/___/___	___/___/___	___/___/___
	<b>BASEBOARD HEIGHT - MULTI .</b>				
	CLN / D&R / R&R / SAND / S++ / STN	___/___/___	___/___/___	___/___/___	___/___/___
	<b>Closet; SHELF_LF= WOOD / WIRE</b>	___/___/___	___/___/___	___/___/___	___/___/___
	CLN / D&R / R&R / SAND / S++ / STN	___/___/___	___/___/___	___/___/___	___/___/___
	<b>Work Notes:</b> _____				
L I	Interior Inspection Work SCOPE V2	Brownlee. LAVEF	13509 Alvin Ave		
	<b>ROOM =</b>	<b>HALL UP TRAVEL</b>	<b>#REFI</b>	<b>#REFI</b>	<b>BR1 UP</b>

N G	<b>CEILING; FLT/VLT/Tray/Open</b>	<b>9</b>	<b>10</b>	<b>11</b>	<b>12</b>
	DRY / PLA / ACT / PNL / T&G / Other				
	Finish- Smooth / Texture/Heavy/Popcorn				
	Repair MIN / AI / SF/ Other				
W A L L S	CLN / S++/ PNT	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
	INS SF / R- Value / Batt / Loose	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
	<b>MOLDINGS/Casing/Crown/Other</b>				
	CLN / MSK / D&R / R&R	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
	ELE; LIT Fan/CHR.MSK / CLN / D&R / R&R	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
	Smoke/Alarm/Chime;MSK/CLN/D&R/R&R	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
	HVC/REG/Vent/Duct CLN / S++/ PNT	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
	<b>WALLS Damage N_S_E_W #</b>				
	I N D O W S	DRY / PLA / TEX/ WPR / MIR / PNL / T&G / TIL			
Repair MIN / AI / SF/ Other					
CLN / S++/ PNT		<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
MOLDING/Casing/CHAIRRAIL/Other					
CLN / D&R / R&R / S++/ PNT		<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
ELE; LIT/SW3/SW--CLN / D&R / MSK / R&R		<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
Smoke/Alarm/Chime;CLN / MSK / D&R / R&R		<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
HVC / REG / Duct; CLN / MSK / D&R / R&R		<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
<b>Windows; WDW / WDV / WDA /QTY ____</b>					
M I S C	CLN / MSK / D&R / R&R / S++ / PNT	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
	WindowCOVERType=CLN/MSK/D&R/R&R	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
	Hardware; CLN / MSK / D&R / R&R	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
	<b>DOORS;STD/Bifold/MIRROR/SLIDER/QTY</b>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
	CLN / D&R / R&R / S++/ PNT	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
	CASING;CLN/MSK/D&R/R&R/S++/PNT	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
	<b>FLOOR; FCC/FCW/LAM/FCS/FCV/FCT</b>				
	CLN / D&R / R&R / SAND / S++ / STN	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
C E I L I N G	<b>BASEBOARD HEIGHT - MULTI .</b>				
	CLN / D&R / R&R / SAND / S++ / STN	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
	<b>Closet; SHELF_LF= WOOD / WIRE</b>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
	CLN / D&R / R&R / SAND / S++ / STN	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>	<u>    </u> <u>    </u> <u>    </u>
	<b>Work Notes:</b> _____				
	Interior Inspection Work SCOPE V2	Brownlee. LAVERNE	13509 Alvin Ave		
	<b>ROOM =</b>	<b>BR1 UP CLOSET</b>	<b>BR1 UP CLOSET</b>	<b>BR2 UP</b>	<b>RFG GARAGE</b>
	<b>CEILING; FLT/VLT/Tray/Open</b>	<b>13</b>	<b>14</b>	<b>15</b>	<b>16</b>

ALLS	DRY / PLA / ACT / PNL / T&G / Other				
	Finish- Smooth / Texture/Heavy/Popcorn				
	Repair MIN / AI / SF/ Other				
	CLN / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
	INS SF / R- Value / Batt / Loose	___/___/___	___/___/___	___/___/___	___/___/___
<b>MOLDINGS/Casing/Crown/Other</b>					
INDOWS	CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	ELE; LIT Fan/CHR.MSK / CLN / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	Smoke/Alarm/Chime;MSK/CLN/D&R/R&R	___/___/___	___/___/___	___/___/___	___/___/___
	HVC/REG/Vent/Duct CLN / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
ORFLOR	<b>WALLS Damage N_S_E_W #</b>				
	DRY / PLA / TEX/ WPR / MIR / PNL / T&G / TIL				
	Repair MIN / AI / SF/ Other				
	CLN / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
MISC	MOLDING/Casing/CHAIRRAIL/Other				
	CLN / D&R / R&R / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
	ELE; LIT/SW3/SW--CLN / D&R / MSK / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	Smoke/Alarm/Chime;CLN /MSK /D&R /R&R	___/___/___	___/___/___	___/___/___	___/___/___
	HVC / REG / Duct; CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
<b>Windows; WDW / WDV / WDA /QTY ____</b>					
CEILING	CLN / MSK / D&R / R&R / S++ / PNT	___/___/___	___/___/___	___/___/___	___/___/___
	WindowCOVERType=CLN/MSK/D&R/R&R	___/___/___	___/___/___	___/___/___	___/___/___
	Hardware; CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	<b>DOORS;STD/Bifold/MIRROR/SLIDER/QTY</b>	___/___/___	___/___/___	___/___/___	___/___/___
	CLN / D&R / R&R / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
FLOORING	CASING;CLN/MSK/D&R/R&R/S++/PNT	___/___/___	___/___/___	___/___/___	___/___/___
	<b>FLOOR; FCC/FCW/LAM/FCS/FCV/FCT</b>				
	CLN / D&R / R&R / SAND / S++ / STN	___/___/___	___/___/___	___/___/___	___/___/___
	<b>BASEBOARD HEIGHT - MULTI .</b>				
	CLN / D&R / R&R / SAND / S++ / STN	___/___/___	___/___/___	___/___/___	___/___/___
WALLS	<b>Closet; SHELF_LF= WOOD / WIRE</b>	___/___/___	___/___/___	___/___/___	___/___/___
	CLN / D&R / R&R / SAND / S++ / STN	___/___/___	___/___/___	___/___/___	___/___/___
	<b>Work Notes:</b> _____				
	<b>Interior Inspection Work SCOPE</b>	Brownlee. LAVEF	13509 Alvin Ave		
	ROOM =	-	-	-	-
<b>CEILING; FLT/VLT/Tray/Open</b>	<b>17</b>	<b>18</b>	<b>19</b>	<b>20</b>	
I	DRY / PLA / ACT / PNL / T&G / Other				

N D O W S	Finish- Smooth / Texture/Heavy/Popcorn				
	Repair MIN / AI / SF/ Other				
	CLN / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
O R F	INS SF / R- Value / Batt / Loose	___/___/___	___/___/___	___/___/___	___/___/___
	<b>MOLDINGS/Casing/Crown/Other</b>				
	CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
L O O	ELE; LIT Fan/CHR.MSK / CLN / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	Smoke/Alarm/Chime;MSK/CLN/D&R/R&R	___/___/___	___/___/___	___/___/___	___/___/___
	HVC/REG/Vent/Duct CLN / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
M I S C					
	<b>WALLS Damage N_S_E_W #</b>				
	DRY / PLA / TEX/ WPR / MIR / PNL / T&G / TIL				
	Repair MIN / AI / SF/ Other				
	CLN / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
	MOLDING/Casing/CHAIRRAIL/Other				
C E I L I N G	CLN / D&R / R&R / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
	ELE; LIT/SW3/SW--CLN / D&R / MSK / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	Smoke/Alarm/Chime;CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	HVC / REG / Duct; CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	<b>Windows; WDW / WDV / WDA /QTY ____</b>				
	CLN / MSK / D&R / R&R / S++ / PNT	___/___/___	___/___/___	___/___/___	___/___/___
	WindowCOVERType=CLN/MSK/D&R/R&R	___/___/___	___/___/___	___/___/___	___/___/___
	Hardware; CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
W A L L S					
	<b>DOORS;STD/Bifold/MIRROR/SLIDER/QTY</b>	___/___	___/___	___/___	___/___
	CLN / D&R / R&R / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
	CASING;CLN/MSK/D&R/R&R/S++/PNT	___/___/___	___/___/___	___/___/___	___/___/___
	<b>FLOOR; FCC/FCW/LAM/FCS/FCV/FCT</b>				
	CLN / D&R / R&R / SAND / S++ / STN	___/___/___	___/___/___	___/___/___	___/___/___
	<b>BASEBOARD HEIGHT - MULTI .</b>				
	CLN / D&R / R&R / SAND / S++ / STN	___/___/___	___/___/___	___/___/___	___/___/___
I N D O W S					
	<b>Closet; SHELF_LF= WOOD / WIRE</b>	___/___/___	___/___/___	___/___/___	___/___/___
	CLN / D&R / R&R / SAND / S++ / STN	___/___/___	___/___/___	___/___/___	___/___/___
O R F	<b>Work Notes:</b> _____				
L O O	Interior Inspection Work SCOPE V2	Brownlee. LAVEF	13509 Alvin Ave		
	ROOM =	-	-	-	-
	<b>CEILING; FLT/VLT/Tray/Open</b>	<b>21</b>	<b>22</b>	<b>23</b>	<b>24</b>
	DRY / PLA / ACT / PNL / T&G / Other				
	Finish- Smooth / Texture/Heavy/Popcorn				

R M I S C	Repair MIN / AI / SF/ Other				
	CLN / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
	INS SF / R- Value / Batt / Loose	___/___/___	___/___/___	___/___/___	___/___/___
	<b>MOLDINGS/Casing/Crown/Other</b>				
C E I L I N G	CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	ELE; LIT Fan/CHR.MSK / CLN / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	Smoke/Alarm/Chime;MSK/CLN/D&R/R&R	___/___/___	___/___/___	___/___/___	___/___/___
	HVC/REG/Vent/Duct CLN / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
	<b>WALLS Damage N_S_E_W #</b>				
	DRY / PLA / TEX/ WPR / MIR / PNL / T&G / TIL				
	Repair MIN / AI / SF/ Other				
	CLN / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
	MOLDING/Casing/CHAIRRAIL/Other				
W A L L S	CLN / D&R / R&R / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
	ELE; LIT/SW3/SW--CLN / D&R / MSK / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	Smoke/Alarm/Chime;CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	HVC / REG / Duct; CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	<b>Windows; WDW / WDV / WDA /QTY ____</b>				
	CLN / MSK / D&R / R&R / S++ / PNT	___/___/___	___/___/___	___/___/___	___/___/___
	WindowCOVERType=CLN/MSK/D&R/R&R	___/___/___	___/___/___	___/___/___	___/___/___
	Hardware; CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
I N D O W S	<b>DOORS;STD/Bifold/MIRROR/SLIDER/QTY</b>	___/___/___	___/___/___	___/___/___	___/___/___
	CLN / D&R / R&R / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
	CASING;CLN/MSK/D&R/R&R/S++/PNT	___/___/___	___/___/___	___/___/___	___/___/___
	<b>FLOOR; FCC/FCW/LAM/FCS/FCV/FCT</b>				
	CLN / D&R / R&R / SAND / S++ / STN	___/___/___	___/___/___	___/___/___	___/___/___
	<b>BASEBOARD HEIGHT - MULTI .</b>				
	CLN / D&R / R&R / SAND / S++ / STN	___/___/___	___/___/___	___/___/___	___/___/___
	<b>Closet; SHELF_LF= WOOD / WIRE</b>	___/___/___	___/___/___	___/___/___	___/___/___
O R F L O O R	CLN / D&R / R&R / SAND / S++ / STN	___/___/___	___/___/___	___/___/___	___/___/___
	<b>Work Notes:</b> _____				
	Interior Inspection Work SCOPE V2	Brownlee. LAVEF	13509 Alvin Ave		
	<b>ROOM =</b>	-	-	-	-
	<b>CEILING; FLT/VLT/Tray/Open</b>	<b>25</b>	<b>26</b>	<b>27</b>	<b>28</b>
	DRY / PLA / ACT / PNL / T&G / Other				
	Finish- Smooth / Texture/Heavy/Popcorn				
	Repair MIN / AI / SF/ Other				

C E I L I N G	CLN / S++ / PNT	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
	INS SF / R- Value / Batt / Loose	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
	<b>MOLDINGS/Casing/Crown/Other</b>				
	CLN / MSK / D&R / R&R	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
	ELE; LIT Fan/CHR.MSK / CLN / D&R / R&R	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
	Smoke/Alarm/Chime;MSK/CLN/D&R/R&R	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
	HVC/REG/Vent/Duct CLN / S++ / PNT	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
	<b>WALLS Damage N_S_E_W #</b>				
W A L L S	DRY / PLA / TEX/ WPR / MIR / PNL / T&G / TIL				
	Repair MIN / AI / SF/ Other				
	CLN / S++ / PNT	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
	MOLDING/Casing/CHAIRRAIL/Other				
	CLN / D&R / R&R / S++ / PNT	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
	ELE; LIT/SW3/SW--CLN / D&R / MSK / R&R	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
	Smoke/Alarm/Chime;CLN / MSK / D&R / R&R	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
HVC / REG / Duct; CLN / MSK / D&R / R&R	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	
	<b>Windows; WDW / WDV / WDA /QTY ____</b>				
I N D O W S	CLN / MSK / D&R / R&R / S++ / PNT	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
	WindowCOVERType=CLN/MSK/D&R/R&R	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
	Hardware; CLN / MSK / D&R / R&R	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
O O R S	<b>DOORS;STD/Bifold/MIRROR/SLIDER/QTY</b>		<u>   </u> / <u>   </u>	<u>   </u> / <u>   </u>	<u>   </u> / <u>   </u>
	CLN / D&R / R&R / S++ / PNT	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
	CASING;CLN/MSK/D&R/R&R/S++/PNT	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
M I S C	<b>FLOOR; FCC/FCW/LAM/FCS/FCV/FCT</b>				
	CLN / D&R / R&R / SAND / S++ / STN	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
	<b>BASEBOARD HEIGHT - MULTI .</b>				
	CLN / D&R / R&R / SAND / S++ / STN	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
	<b>Closet; SHELF_LF= WOOD / WIRE</b>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
	CLN / D&R / R&R / SAND / S++ / STN	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>
C E I L I N G	<b>Work Notes:</b> _____				
	Interior Inspection Work SCOPE V2	Brownlee. LAVER	13509 Alvin Ave		
	<b>ROOM =</b>	-	-	-	-
	<b>CEILING; FLT/VLT/Tray/Open</b>	<b>29</b>	<b>30</b>	<b>31</b>	<b>32</b>
	DRY / PLA / ACT / PNL / T&G / Other				
Finish- Smooth / Texture/Heavy/Popcorn					
Repair MIN / AI / SF/ Other					
	CLN / S++ / PNT	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>	<u>   </u> / <u>   </u> / <u>   </u>



W A L L S	INS SF / R- Value / Batt / Loose	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	<b>MOLDINGS/Casing/Crown/Other</b>				
	CLN / MSK / D&R / R&R	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	ELE; LIT Fan/CHR.MSK / CLN / D&R / R&R	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	Smoke/Alarm/Chime;MSK/CLN/D&R/R&R	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	HVC/REG/Vent/Duct CLN / S++/ PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	<b>WALLS Damage N_S_E_W #</b>				
	DRY / PLA / TEX/ WPR / MIR / PNL / T&G / TIL				
	Repair MIN / AI / SF/ Other				
	CLN / S++/ PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
I N D O W S	MOLDING/Casing/CHAIRRAIL/Other				
	CLN / D&R / R&R / S++/ PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	ELE; LIT/SW3/SW--CLN / D&R / MSK / R&R	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	Smoke/Alarm/Chime;CLN / MSK /D&R /R&R	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
O R F L O O R	HVC / REG / Duct; CLN / MSK / D&R / R&R	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	<b>Windows; WDW / WDV / WDA /QTY ____</b>				
	CLN / MSK / D&R / R&R / S++ / PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
M I S C	WindowCOVERType=CLN/MSK/D&R/R&R	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	Hardware; CLN / MSK / D&R / R&R	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	<b>DOORS;STD/Bifold/MIRROR/SLIDER/QTY</b>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
C E I L I N G	CLN / D&R / R&R / S++/ PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	CASING;CLN/MSK/D&R/R&R/S++/PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	<b>FLOOR; FCC/FCW/LAM/FCS/FCV/FCT</b>				
	CLN / D&R / R&R / SAND / S++ / STN	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	<b>BASEBOARD HEIGHT - MULTI .</b>				
	CLN / D&R / R&R / SAND / S++ / STN	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	<b>Closet; SHELF_LF= WOOD / WIRE</b>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	CLN / D&R / R&R / SAND / S++ / STN	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	<b>Work Notes:</b> _____				
Interior Inspection Work SCOPE V2		Brownlee. LAVEF	13509 Alvin Ave		
W A L L S	<b>ROOM =</b>	-	-	-	-
	<b>CEILING; FLT/VLT/Tray/Open</b>	<b>33</b>	<b>34</b>	<b>35</b>	<b>36</b>
	DRY / PLA / ACT / PNL / T&G / Other				
	Finish- Smooth / Texture/Heavy/Popcorn				
	Repair MIN / AI / SF/ Other				
	CLN / S++/ PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	INS SF / R- Value / Batt / Loose	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>

I N D O W S	<b>MOLDINGS/Casing/Crown/Other</b>				
	CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	ELE; LIT Fan/CHR.MSK / CLN / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	Smoke/Alarm/Chime;MSK/CLN/D&R/R&R	___/___/___	___/___/___	___/___/___	___/___/___
O R F L O O R	HVC/REG/Vent/Duct CLN / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
	<b>WALLS Damage N_S_E_W #</b>				
	DRY / PLA / TEX/ WPR / MIR / PNL / T&G / TIL				
	Repair MIN / All / SF/ Other				
M I S C	CLN / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
	MOLDING/Casing/CHAIRRAIL/Other				
	CLN / D&R / R&R / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
	ELE; LIT/SW3/SW--CLN / D&R / MSK / R&R	___/___/___	___/___/___	___/___/___	___/___/___
C E I L I N G	Smoke/Alarm/Chime;CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	HVC / REG / Duct; CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	<b>Windows; WDW / WDV / WDA /QTY ____</b>				
	CLN / MSK / D&R / R&R / S++ / PNT	___/___/___	___/___/___	___/___/___	___/___/___
W A L L S	WindowCOVERType=CLN/MSK/D&R/R&R	___/___/___	___/___/___	___/___/___	___/___/___
	Hardware; CLN / MSK / D&R / R&R	___/___/___	___/___/___	___/___/___	___/___/___
	<b>DOORS;STD/Bifold/MIRROR/SLIDER/QTY</b>	___/___/___	___/___/___	___/___/___	___/___/___
	CLN / D&R / R&R / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
	CASING;CLN/MSK/D&R/R&R/S++/PNT	___/___/___	___/___/___	___/___/___	___/___/___
	<b>FLOOR; FCC/FCW/LAM/FCS/FCV/FCT</b>				
	CLN / D&R / R&R / SAND / S++ / STN	___/___/___	___/___/___	___/___/___	___/___/___
	<b>BASEBOARD HEIGHT - MULTI .</b>				
	CLN / D&R / R&R / SAND / S++ / STN	___/___/___	___/___/___	___/___/___	___/___/___
	<b>Closet; SHELF_LF= WOOD / WIRE</b>	___/___/___	___/___/___	___/___/___	___/___/___
	CLN / D&R / R&R / SAND / S++ / STN	___/___/___	___/___/___	___/___/___	___/___/___
	<b>Work Notes:</b> _____				
Interior Inspection Work SCOPE V2		Brownlee. LAVEF 13509 Alvin Ave			
<b>ROOM =</b>		-	-	-	-
<b>CEILING; FLT/VLT/Tray/Open</b>		<b>37</b>	<b>38</b>	<b>39</b>	<b>40</b>
I N D O W S	DRY / PLA / ACT / PNL / T&G / Other				
	Finish- Smooth / Texture/Heavy/Popcorn				
	Repair MIN / All / SF/ Other				
	CLN / S++/ PNT	___/___/___	___/___/___	___/___/___	___/___/___
O O C	INS SF / R- Value / Batt / Loose	___/___/___	___/___/___	___/___/___	___/___/___
	<b>MOLDINGS/Casing/Crown/Other</b>				

C R F L O O R	CLN / MSK / D&R / R&R	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	ELE; LIT Fan/CHR.MSK / CLN / D&R / R&R	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	Smoke/Alarm/Chime;MSK/CLN/D&R/R&R	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	HVC/REG/Vent/Duct CLN / S++/ PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
M I S C	<b>WALLS Damage N_S_E_W #</b>				
	DRY / PLA / TEX/ WPR / MIR / PNL / T&G / TIL				
	Repair MIN / AI I / SF/ Other				
	CLN / S++/ PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	MOLDING/Casing/CHAIRRAIL/Other				
	CLN / D&R / R&R / S++/ PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	ELE; LIT/SW3/SW--CLN / D&R / MSK / R&R	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	Smoke/Alarm/Chime;CLN /MSK /D&R /R&R	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	HVC / REG / Duct; CLN / MSK / D&R / R&R	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	<b>Windows; WDW / WDV / WDA /QTY ____</b>				
	CLN / MSK / D&R / R&R / S++ / PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	WindowCOVERType=CLN/MSK/D&R/R&R	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	Hardware; CLN / MSK / D&R / R&R	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
<b>DOORS;STD/Bifold/MIRROR/SLIDER/QTY</b>	<u>    </u>	<u>    </u>	<u>    </u>	<u>    </u>	
CLN / D&R / R&R / S++/ PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	
CASING;CLN/MSK/D&R/R&R/S++/PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	
<b>FLOOR; FCC/FCW/LAM/FCS/FCV/FCT</b>					
CLN / D&R / R&R / SAND / S++ / STN	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	
<b>BASEBOARD HEIGHT - MULTI .</b>					
CLN / D&R / R&R / SAND / S++ / STN	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	
<b>Closet; SHELF_LF= WOOD / WIRE</b>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	
CLN / D&R / R&R / SAND / S++ / STN	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	
<b>Work Notes:</b> _____					

ROOM = **FOYER TRAVEL KITCHEN TRAVE** **Pantry** **ing Room TRAV**

	CEILING FLT/VLT/PK/CTH/Tray/Open	1	2	3	4
C E I L I N G	DRY / PLA / ACT / PNL / T&G / Other				
	Smooth / Texture/ Heavy				
	Repair MIN / All / Sf / Other				
	CLN /S++/PNT				
	INS SF= R= / Batt / Loose	/ / /	/ / /	/ / /	/ / /
	MOLDINGS/Casing/Crown_Other				
	R&R/D&R/MSK/CLN/PNT				
	ELE;LIT/Fan/Chndlr//R&R/D&R/MSK				
	HVAC/Vent/DUCT/R&R/D&R/MSK	/ / /	/ / /	/ / /	/ / /
	Smoke/Alarm/Chime//R&R/D&R/MSK				
	<b>WALLS Damage N_S_E_W / WALL#</b>				
W A L L	DRY/PLA/MIR/PNL/T&G/WPR				
	Smooth/Texture/Heavy				
	Repair MIN / All / Sf / Other				
	CLN /S++/PNT				
	INS SF= R= / Batt / Loose	/ / /	/ / /	/ / /	/ / /
	MOLDINGS Type/CHAIRRAIL / Other				
	R&R/D&R/MSK/CLN /S++/PNT				
	ELE LIT/OS/SW--/R&R/D&R/MSK/CLN				
	HVAC/Vent/Duct/Smoke/Alarm/Chime	/ / /	/ / /	/ / /	/ / /
	<b>Window WDW/WDV/WDA/ QTY</b>				
W I N D O W	R&R/D&R/MSK/CLN/PNT/S++				
	Window treatments Type=_CLN/D&R				
	Hardware;R&R/D&R/MSK/CLN	/ / /	/ / /	/ / /	/ / /
	<b>DOORS QTY / STD/Bifold/MIR/BYPASS</b>				
D O O R	R&R/D&R/MSK/CLN/S++/PNT				
	CASINGS R&R/D&R/MSK/CLN/S++/PNT				
	HDWE R&R/D&R/MSK/CLN				
F L O O R	<b>FLOOR FCC/FCW/LAM/FCS/FCT</b>				
	R&R / MSK /CLN / SAND				
	BASEBOARD HT - MULTI .	/ / /	/ / /	/ / /	/ / /
	R&R/D&R/MSK/CLN/S++/PNT				
	QTR RND BASE/R&R/S++/PNT	/ / /	/ / /	/ / /	/ / /
M I S C	<b>Closet;SHELF/ROD LF= WOOD/WIRE</b>	/ / /	/ / /	/ / /	/ / /
	R&R/D&R/MSK/CLN/S++/PNT				
	Work Notes: _____				

ROOM = **Living Room TR/ #REF!** **#REF!** **STAIRS UP TR**

C E I L I N G	<b>CEILING FLT/VLT/PK/CTH/Tray/Open</b>	5	6	7	8
	DRY / PLA / ACT / PNL / T&G / Other				
	Smooth / Texture/ Heavy				
	Repair MIN / All / Sf / Other				
	CLN /S++/PNT				
	INS SF= R= / Batt / Loose	/ / /	/ / /	/ / /	/ / /
	MOLDINGS/Casing/Crown/ Other				
	R&R/D&R/MSK/CLN/PNT				
	ELE;LIT/Fan/Chndlr//R&R/D&R/MSK				
	HVAC/Vent/DuCT/R&R/D&R/MSK	/ / /	/ / /	/ / /	/ / /
W A L L	Smoke/Alarm/Chime//R&R/D&R/MSK				
	<b>WALLS Damage N S E W / WALL#</b>				
	DRY/PLA/MIR/PNL/T&G/WPR				
	Smooth/Texture/Heavy				
	Repair MIN / All / Sf / Other				
	CLN /S++/PNT				
	INS SF= R= / Batt / Loose	/ / /	/ / /	/ / /	/ / /
	MOLDINGS Type/CHAIRRAIL / Other				
	R&R/D&R/MSK/CLN /S++/PNT				
	ELE LIT/OS/SW--/R&R/D&R/MSK/CLN				
W I N D O W	HVAC/Vent/Duct/Smoke/Alarm/Chime	/ / /	/ / /	/ / /	/ / /
	<b>Window WDW/WDV/WDA/ QTY</b>				
	R&R/D&R/MSK/CLN/PNT/S++				
	Window treatments Type= CLN/D&R				
	Hardware;R&R/D&R/MSK/CLN	/ / /	/ / /	/ / /	/ / /
	<b>DOORS QTY / STD/Bifold/MIR/BYPASS</b>				
	R&R/D&R/MSK/CLN/S++/PNT				
	CASINGS R&R/D&R/MSK/CLN/S++/PNT				
	HDWE R&R/D&R/MSK/CLN				
	<b>FLOOR FCC/FCW/LAM/FCS/FCT</b>				
F L O O R	R&R / MSK /CLN / SAND				
	BASEBOARD HT - MULTI .	/ / /	/ / /	/ / /	/ / /
	R&R/D&R/MSK/CLN/S++/PNT				
	QTR RND BASE/R&R/S++/PNT	/ / /	/ / /	/ / /	/ / /
	<b>Closet;SHELF/ROD LF= WOOD/WIRE</b>	/ / /	/ / /	/ / /	/ / /
	R&R/D&R/MSK/CLN/S++/PNT				
	Work Notes:				
	0				
M I S C					

Interior Work SCOPE(Quick Version)

Brownlee. LAVERNE

13509 Alvin Ave

	ROOM=	<b>HALL UP TRAVI</b>	<b>#REF!</b>	<b>#REF!</b>	<b>BR1 UP</b>
	CEILING FLT/VLT/PK/CTH/Tray/Open	9	10	11	12
	DRY / PLA / ACT / PNL / T&G / Other				

C E I L I N G	Smooth / Texture/ Heavy				
	Repair MIN / All / Sf / Other				
	CLN /S++/PNT				
	INS SF= R= / Batt / Loose	/ / /	/ / /	/ / /	/ / /
	MOLDINGS/Casing/Crown_Other				
	R&R/D&R/MSK/CLN/PNT				
	ELE;LIT/Fan/Chndlr//R&R/D&R/MSK				
	HVAC/Vent/DuCT/R&R/D&R/MSK	/ / /	/ / /	/ / /	/ / /
W A L L S	Smoke/Alarm/Chime//R&R/D&R/MSK				
	<b>WALLS Damage N_S_E_W / WALL#</b>				
	DRY/PLA/MIR/PNL/T&G/WPR				
	Smooth/Texture/Heavy				
	Repair MIN / All / Sf / Other				
	CLN /S++/PNT				
	INS SF= R= / Batt / Loose	/ / /	/ / /	/ / /	/ / /
	MOLDINGS Type/CHAIRRAIL / Other				
W I N D O W S	R&R/D&R/MSK/CLN /S++/PNT				
	ELE LIT/OS/SW--/R&R/D&R/MSK/CLN				
	HVAC/Vent/Duct/Smoke/Alarm/Chime	/ / /	/ / /	/ / /	/ / /
	<b>Window WDW/WDV/WDA/ QTY</b>				
D O O R S	R&R/D&R/MSK/CLN/PNT/S++				
	Window treatments Type=_CLN/ R / D				
	Hardware;R&R/D&R/MSK/CLN	/ / /	/ / /	/ / /	/ / /
	<b>DOORS QTY / STD/Bifold/MIR/BYPASS</b>				
F L O O R	R&R/D&R/MSK/CLN/S++/PNT				
	CASINGS R&R/D&R/MSK/CLN/S++/PNT				
	HDWE R&R/D&R/MSK/CLN				
	<b>FLOOR FCC/FCW/FCS/FCT</b>				
M I S C	R&R / MSK /CLN / SAND				
	BASEBOARD HT - MULTI .	/ / /	/ / /	/ / /	/ / /
	R&R/D&R/MSK/CLN/S++/PNT				
	QTR RND BASE/R&R/S++/PNT	/ / /	/ / /	/ / /	/ / /
	<b>Closet;SHELF/ROD LF= WOOD/WIRE</b>	/ / /	/ / /	/ / /	/ / /
	R&R/D&R/MSK/CLN/S++/PNT				
	Work Notes: _____				

Interior Work SCOPE(Quick Version)		Brownlee. LAVERNE		13509 Alvin Ave	
		ROOM=	BR1 UP CLOSE	BR1 UP CLOSE	BR2 UP
C E	CEILING FLT/VLT/PK/CTH/Tray/Open	13	14	15	16
	DRY / PLA / ACT / PNL / T&G / Other				
	Smooth / Texture/ Heavy				
	Repair MIN / All / Sf / Other				

I L I N G	CLN /S++/PNT				
	INS SF= R= / Batt / Loose	/ / /	/ / /	/ / /	/ / /
	MOLDINGS/Casing/Crown_Other				
	R&R/D&R/MSK/CLN/PNT				
	ELE;LIT/Fan/Chndlr//R&R/D&R/MSK				
	HVAC/Vent/DuCT/R&R/D&R/MSK	/ / /	/ / /	/ / /	/ / /
W A L L S	Smoke/Alarm/Chime//R&R/D&R/MSK				
	<b>WALLS Damage N_S_E_W / WALL#</b>				
	DRY/PLA/MIR/PNL/T&G/WPR				
	Smooth/Texture/Heavy				
	Repair MIN / All / Sf / Other				
	CLN /S++/PNT				
	INS SF= R= / Batt / Loose	/ / /	/ / /	/ / /	/ / /
	MOLDINGS Type/CHAIRRAIL / Other				
	R&R/D&R/MSK/CLN /S++/PNT				
	ELE LIT/OS/SW--/R&R/D&R/MSK/CLN				
	HVAC/Vent/Duct/Smoke/Alarm/Chime	/ / /	/ / /	/ / /	/ / /
	<b>Window WDW/WDV/WDA/ QTY</b>				
	R&R/D&R/MSK/CLN/PNT/S++				
	Window treatments Type= _CLN/ R / D				
W I N D O W S	Hardware;R&R/D&R/MSK/CLN	/ / /	/ / /	/ / /	/ / /
	<b>DOORS QTY / STD/Bifold/MIR/BYPASS</b>				
D O O R	R&R/D&R/MSK/CLN/S++/PNT				
	CASINGS R&R/D&R/MSK/CLN/S++/PNT				
F L O O R	HDWE R&R/D&R/MSK/CLN				
	<b>FLOOR FCC/FCW/FCS/FCT</b>				
	R&R / MSK /CLN / SAND				
	BASEBOARD HT - MULTI .	/ / /	/ / /	/ / /	/ / /
I C	R&R/D&R/MSK/CLN/S++/PNT				
	QTR RND BASE/R&R/S++/PNT	/ / /	/ / /	/ / /	/ / /
	<b>Closet;SHELF/ROD LF= WOOD/WIRE</b>	/ / /	/ / /	/ / /	/ / /
	R&R/D&R/MSK/CLN/S++/PNT				
	Work Notes: _____				

Interior Work SCOPE(Quick Version)

Brownlee. LAVERNE

13509 Alvin Ave

ROOM =		-	-	-	-
C E I L	CEILING FLT/VLT/PK/CTH/Tray/Open	17	18	19	20
	DRY / PLA / ACT / PNL / T&G / Other				
	Smooth / Texture/ Heavy				
	Repair MIN / All / Sf / Other				
	CLN /S++/PNT				
	INS SF= R= / Batt / Loose	/ / /	/ / /	/ / /	/ / /

L I N G	MOLDINGS/Casing/Crown_Other				
	R&R/D&R/MSK/CLN/PNT				
	ELE;LIT/Fan/Chndlr//R&R/D&R/MSK				
	HVAC/Vent/DuCT/R&R/D&R/MSK	/ / /	/ / /	/ / /	/ / /
	Smoke/Alarm/Chime//R&R/D&R/MSK				
W A L L S	<b>WALLS Damage N_S_E_W / WALL#</b>	/ / /	/ / /	/ / /	/ / /
	DRY/PLA/MIR/PNL/T&G/WPR				
	Smooth/Texture/Heavy				
	Repair MIN / All / Sf / Other				
	CLN /S++/PNT				
	INS SF= R= _ / Batt / Loose	/ / /	/ / /	/ / /	/ / /
	MOLDINGS Type/CHAIRRAIL / Other				
	R&R/D&R/MSK/CLN /S++/PNT				
	ELE LIT/OS/SW--/R&R/D&R/MSK/CLN				
	HVAC/Vent/Duct/Smoke/Alarm/Chime	/ / /	/ / /	/ / /	/ / /
W I N D O W S	<b>Window WDW/WDV/WDA/ QTY</b>				
	R&R/D&R/MSK/CLN/PNT/S++				
	Window treatments Type=_CLN/ R / D				
	Hardware;R&R/D&R/MSK/CLN	/ / /	/ / /	/ / /	/ / /
D O O R S	<b>DOORS QTY / STD/Bifold/MIR/BYPASS</b>				
	R&R/D&R/MSK/CLN/S++/PNT	/ / /	/ / /	/ / /	/ / /
	CASINGS R&R/D&R/MSK/CLN/S++/PNT				
F L O O R	HDWE R&R/D&R/MSK/CLN				
	<b>FLOOR FCC/FCW/FCS/FCT</b>				
	R&R / MSK /CLN / SAND				
M I S C	BASEBOARD HT - MULTI .	/ / /	/ / /	/ / /	/ / /
	R&R/D&R/MSK/CLN/S++/PNT				
	QTR RND BASE/R&R/S++/PNT	/ / /	/ / /	/ / /	/ / /
	<b>Closet;SHELF/ROD LF= WOOD/WIRE</b>	/ / /	/ / /	/ / /	/ / /
	R&R/D&R/MSK/CLN/S++/PNT				
	Work Notes: _____				

#### Interior Work SCOPE(Quick Version)

Brownlee. LAVERNE 13509 Alvin Ave

	ROOM =	-	-	-	-
C E I L I N G	<b>CEILING FLT/VLT/PK/CTH/Tray/Open</b>	21	22	23	24
	DRY / PLA / ACT / PNL / T&G / Other				
	Smooth / Texture/ Heavy	/ / /	/ / /	/ / /	/ / /
	Repair MIN / All / Sf / Other				
	CLN /S++/PNT				
	INS SF= R= / Batt / Loose				
	MOLDINGS/Casing/Crown_Other	/ / /	/ / /	/ / /	/ / /
	R&R/D&R/MSK/CLN/PNT	/ / /	/ / /	/ / /	/ / /



WALLS	ELE;LIT/Fan/Chndlr//R&R/D&R/MSK				
	HVAC/Vent/DuCT/R&R/D&R/MSK				
	Smoke/Alarm/Chime//R&R/D&R/MSK				
	<b>WALLS Damage N_S_E_W / WALL#</b>				
	DRY/PLA/MIR/PNL/T&G/WPR	/ / /	/ / /	/ / /	/ / /
	Smooth/Texture/Heavy				
	Repair MIN / All / Sf / Other				
	CLN /S++/PNT				
WINDOWS	INS SF= R= / Batt / Loose	/ / /	/ / /	/ / /	/ / /
	MOLDINGS Type/CHAIRRAIL / Other				
	R&R/D&R/MSK/CLN /S++/PNT	/ / /	/ / /	/ / /	/ / /
	ELE LIT/OS/SW--/R&R/D&R/MSK/CLN				
DOORS	HVAC/Vent/Duct/Smoke/Alarm/Chime				
	<b>Window WDW/WDV/WDA/ QTY</b>				
	R&R/D&R/MSK/CLN/PNT/S++	/ / /	/ / /	/ / /	/ / /
FLOORS	Window treatments Type= _CLN/ R / D				
	Hardware;R&R/D&R/MSK/CLN				
	DOORS QTY / STD/Bifold/MIR/BYPASS				
MISCELL	R&R/D&R/MSK/CLN/S++/PNT	/ / /	/ / /	/ / /	/ / /
	CASINGS R&R/D&R/MSK/CLN/S++/PNT	/ / /	/ / /	/ / /	/ / /
	HDWE R&R/D&R/MSK/CLN	/ / /	/ / /	/ / /	/ / /
CEILING	<b>FLOOR FCC/FCW/LAM/FCS/FCT</b>				
	R&R / MSK /CLN / SAND				
	BASEBOARD HT - MULTI .				
	R&R/D&R/MSK/CLN/S++/PNT	Brownlee. LAVERNE	13509 Alvin Ave		
	QTR RND BASE/R&R/S++/PNT				
	Closet;SHELF/ROD LF= WOOD/WIRE				
	R&R/D&R/MSK/CLN/S++/PNT				
	Work Notes: _____				
	Interior Work SCOPE(Quick Version)	Brownlee. LAVERNE	13509 Alvin Ave		
	<u>ROOM =</u>	-	-	-	-
WALLS	CEILING FLT/VLT/PK/CTH/Tray/Open	25	26	27	28
	DRY / PLA / ACT / PNL / T&G / Other				
	Smooth / Texture/ Heavy				/ / /
	Repair MIN / All / Sf / Other	/ / /	/ / /	/ / /	
	CLN /S++/PNT	/ / /	/ / /	/ / /	
	INS SF= R= / Batt / Loose				
	MOLDINGS/Casing/Crown_Other				/ / /
	R&R/D&R/MSK/CLN/PNT				/ / /
WALLS	ELE;LIT/Fan/Chndlr//R&R/D&R/MSK				
	HVAC/Vent/DuCT/R&R/D&R/MSK	/ / /	/ / /	/ / /	

S	Smoke/Alarm/Chime//R&R/D&R/MSK				
	<b>WALLS Damage N_S_E_W / WALL#</b>				
	DRY/PLA/MIR/PNL/T&G/WPR				___/___/___
	Smooth/Texture/Heavy	___/___/___	___/___/___	___/___/___	
W I N D O W S	Repair MIN / All / Sf / Other				
	CLN /S++/PNT	___/___/___	___/___/___	___/___/___	
	INS SF= R= ___ / Batt / Loose				___/___/___
	MOLDINGS Type/CHAIRRAIL / Other				
O R R	R&R/D&R/MSK/CLN /S++/PNT				___/___/___
	ELE LIT/OS/SW--/R&R/D&R/MSK/CLN	___/___/___	___/___/___	___/___/___	
F L O O R	HVAC/Vent/Duct/Smoke/Alarm/Chime				
	<b>Window WDW/WDV/WDA/ QTY</b>				___
	R&R/D&R/MSK/CLN/PNT/S++				___/___/___
	Window treatments Type= _CLN/ R / D	___/___/___	___/___/___	___/___/___	
M I S C	Hardware;R&R/D&R/MSK/CLN	___/___/___	___/___/___	___/___/___	
	DOORS QTY / STD/Bifold/MIR/BYPASS	___/___/___	___/___/___	___/___/___	
	R&R/D&R/MSK/CLN/S++/PNT				___/___/___
	CASINGS R&R/D&R/MSK/CLN/S++/PNT				___/___/___
	HDWE R&R/D&R/MSK/CLN				___/___/___
	<b>FLOOR FCC/FCW/FCS/FCT</b>				
C E I L I N G	R&R / MSK /CLN / SAND				
	BASEBOARD HT - MULTI .				
	R&R/D&R/MSK/CLN/S++/PNT				
	QTR RND BASE/R&R/S++/PNT				
	Closet;SHELF/ROD LF= WOOD/WIRE				
	R&R/D&R/MSK/CLN/S++/PNT	___/___/___	___/___/___	___/___/___	
	Work Notes: _____				
	Interior Work SCOPE(Quick Version)	Brownlee. LAVERNE	13509 Alvin Ave		
	ROOM=	-	-	-	-
W A L L S	CEILING FLT/VLT/PK/CTH/Tray/Open	<b>29.00</b>	<b>30.00</b>	<b>31.00</b>	<b>32.00</b>
	DRY / PLA / ACT / PNL / T&G / Other				
	Smooth / Texture/ Heavy				___/___/___
	Repair MIN / All / Sf / Other				
	CLN /S++/PNT				
	INS SF= R= / Batt / Loose	___/___/___	___/___/___	___/___/___	
	MOLDINGS/Casing/Crown Other				___/___/___
	R&R/D&R/MSK/CLN/PNT				___/___/___
	ELE;LIT/Fan/Chndlr//R&R/D&R/MSK				
	HVAC/Vent/DuCT/R&R/D&R/MSK	___/___/___	___/___/___	___/___/___	
W I N D	Smoke/Alarm/Chime//R&R/D&R/MSK				
	WALLS Damage N S E W / WALL#	___/___/___	___/___/___	___/___/___	

O W S	DRY/PLA/MIR/PNL/T&G/WPR				
	Smooth/Texture/Heavy				
O R	Repair MIN / AI / Sf / Other				
	CLN /S++/PNT				
F L O O R	INS SF= R= / Batt / Loose				
	MOLDINGS Type/CHAIRRAIL / Other				
R	R&R/D&R/MSK/CLN /S++/PNT				
	ELE LIT/OS/SW--/R&R/D&R/MSK/CLN				
M I S C	HVAC/Vent/Duct/Smoke/Alarm/Chime				
	Window WDW/WDV/WDA/ QTY				
	R&R/D&R/MSK/CLN/PNT/S++				
	Window treatments Type= CLN/ R / D				
	Hardware;R&R/D&R/MSK/CLN				
	DOORS QTY / STD/Bifold/MIR/BYPASS				
C E I L I N G	R&R/D&R/MSK/CLN/S++/PNT				
	CASINGS R&R/D&R/MSK/CLN/S++/PNT				
	HDWE R&R/D&R/MSK/CLN				
	FLOOR FCC/FCW/FCS/FCT				
	R&R / MSK /CLN / SAND				
	BASEBOARD HT - MULTI .				
	R&R/D&R/MSK/CLN/S++/PNT				
	QTR RND BASE/R&R/S++/PNT				
	Closet;SHELF/ROD LF= WOOD/WIRE				
	R&R/D&R/MSK/CLN/S++/PNT				
W A L L S	Work Notes:				
	Interior Work SCOPE(Quick Version)				
	ROOM =	Brownlee. LAVERNE		13509 Alvin Ave	
	CEILING FLT/VLT/PK/CTH/Tray/Open				
	DRY / PLA / ACT / PNL / T&G / Other				
	Smooth / Texture/ Heavy				
	Repair MIN / AI / Sf / Other				
	CLN /S++/PNT				
W I N D O W S	INS SF= R= / Batt / Loose				
	MOLDINGS/Casing/Crown Other				
	R&R/D&R/MSK/CLN/PNT				
	ELE;LIT/Fan/Chndlr//R&R/D&R/MSK				
	HVAC/Vent/DuCT/R&R/D&R/MSK				
	Smoke/Alarm/Chime//R&R/D&R/MSK				
O R	WALLS Damage N S E W / WALL#				
	DRY/PLA/MIR/PNL/T&G/WPR				
F L O O	Smooth/Texture/Heavy				
	Repair MIN / AI / Sf / Other				

R	CLN /S++/PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
MISC	INS SF= R=    / Batt / Loose	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	MOLDINGS Type/CHAIRRAIL / Other	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	R&R/D&R/MSK/CLN /S++/PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	ELE LIT/OS/SW--/R&R/D&R/MSK/CLN	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
CEILING	HVAC/Vent/Duct/Smoke/Alarm/Chime	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	Window WDW/WDV/WDA/ QTY	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	R&R/D&R/MSK/CLN/PNT/S++	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	Window treatments Type= CLN/ R / D	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	Hardware;R&R/D&R/MSK/CLN	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	DOORS QTY / STD/Bifold/MIR/BYPASS	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	R&R/D&R/MSK/CLN/S++/PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	CASINGS R&R/D&R/MSK/CLN/S++/PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	HDWE R&R/D&R/MSK/CLN	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	FLOOR FCC/FCW/FCS/FCT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	R&R / MSK /CLN / SAND	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	WALLS	BASEBOARD HT - MULTI .	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
R&R/D&R/MSK/CLN/S++/PNT		<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
QTR RND BASE/R&R/S++/PNT		<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
Closet;SHELF/ROD LF= WOOD/WIRE		<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
R&R/D&R/MSK/CLN/S++/PNT		<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
Work Notes:		<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
Interior Work SCOPE(Quick Version)		<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
ROOM =		<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
CEILING FLT/VLT/PK/CTH/Tray/Open		<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
DRY / PLA / ACT / PNL / T&G / Other		<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
WINDOWS	Smooth / Texture/ Heavy	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	Repair MIN / Al I / Sf / Other	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	CLN /S++/PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	INS SF= R= / Batt / Loose	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
DOOR	MOLDINGS/Casing/Crown Other	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	R&R/D&R/MSK/CLN/PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
FLOOR	ELE;LIT/Fan/Chndlr//R&R/D&R/MSK	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	HVAC/Vent/DuCT/R&R/D&R/MSK	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	Smoke/Alarm/Chime//R&R/D&R/MSK	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	WALLS Damage N S E W / WALL#	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
MISC	DRY/PLA/MIR/PNL/T&G/WPR	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	Smooth/Texture/Heavy	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	Repair MIN / Al I / Sf / Other	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	CLN /S++/PNT	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	INS SF= R=    / Batt / Loose	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	MOLDINGS Type/CHAIRRAIL / Other	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>

C E I L I N G	<u>R&amp;R/D&amp;R/MSK/CLN /S++/PNT</u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	<u>ELE LIT/OS/SW--/R&amp;R/D&amp;R/MSK/CLN</u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	
	<u>HVAC/Vent/Duct/Smoke/Alarm/Chime</u>				
	<u>Window WDW/WDV/WDA/ QTY</u>	<u>    </u>	<u>    </u>	<u>    </u>	<u>    </u>
	<u>R&amp;R/D&amp;R/MSK/CLN/PNT/S++</u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	<u>Window treatments Type= CLN/ R / D</u>				
	<u>Hardware;R&amp;R/D&amp;R/MSK/CLN</u>				
	<u>DOORS QTY / STD/Bifold/MIR/BYPASS</u>	<u>    </u>	<u>    </u>	<u>    </u>	
	<u>R&amp;R/D&amp;R/MSK/CLN/S++/PNT</u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	<u>CASINGS R&amp;R/D&amp;R/MSK/CLN/S++/PNT</u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	<u>HDWE R&amp;R/D&amp;R/MSK/CLN</u>				<u>    </u> / <u>    </u> / <u>    </u>
<u>FLOOR FCC/FCW/FCS/FCT</u>					
<u>R&amp;R / MSK /CLN / SAND</u>					
W A L L S	<u>BASEBOARD HT - MULTI .</u>	<u>    </u>	<u>    </u>	<u>    </u>	<u>    </u>
	<u>R&amp;R/D&amp;R/MSK/CLN/S++/PNT</u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	<u>QTR RND BASE/R&amp;R/S++/PNT</u>				
	<u>Closet;SHELF/ROD LF= WOOD/WIRE</u>				
	<u>R&amp;R/D&amp;R/MSK/CLN/S++/PNT</u>	<u>    </u>	<u>    </u>	<u>    </u>	<u>    </u>
	<u>Work Notes:</u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
	<u>Interior Work SCOPE(Quick Version)</u>				
	<u>ROOM =</u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>
<u>CEILING FLT/VLT/PK/CTH/Tray/Open</u>	<u>    </u>	<u>    </u>	<u>    </u>	<u>    </u>	
<u>DRY / PLA / ACT / PNL / T&amp;G / Other</u>					
W I N D O W S	<u>Smooth / Texture/ Heavy</u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	
	<u>Repair MIN / AI I / Sf / Other</u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	
	<u>CLN /S++/PNT</u>				
	<u>INS SF= R= / Batt / Loose</u>				
O O R F L O O R	<u>MOLDINGS/Casing/Crown Other</u>				
	<u>R&amp;R/D&amp;R/MSK/CLN/PNT</u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	
	<u>ELE;LIT/Fan/Chndlr//R&amp;R/D&amp;R/MSK</u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	
	<u>HVAC/Vent/DuCT/R&amp;R/D&amp;R/MSK</u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	
	<u>Smoke/Alarm/Chime//R&amp;R/D&amp;R/MSK</u>				
M I S C	<u>WALLS Damage N S E W / WALL#</u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	
	<u>DRY/PLA/MIR/PNL/T&amp;G/WPR</u>				
	<u>Smooth/Texture/Heavy</u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	
	<u>Repair MIN / AI I / Sf / Other</u>				
C E I L	<u>CLN /S++/PNT</u>	Brownlee. LAVERNE 13509 Alvin Ave			
	<u>INS SF= R= / Batt / Loose</u>	-	-	-	
	<u>MOLDINGS Type/CHAIRRAIL / Other</u>				
	<u>R&amp;R/D&amp;R/MSK/CLN /S++/PNT</u>				
	<u>ELE LIT/OS/SW--/R&amp;R/D&amp;R/MSK/CLN</u>	<u>    </u>	<u>    </u>	<u>    </u>	
	<u>HVAC/Vent/Duct/Smoke/Alarm/Chime</u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	<u>    </u> / <u>    </u> / <u>    </u>	

I N G	<u>Window WDW/WDV/WDA/ QTY</u>			
	<u>R&amp;R/D&amp;R/MSK/CLN/PNT/S++</u>			
	<u>Window treatments Type= CLN/ R / D</u>			
	<u>Hardware;R&amp;R/D&amp;R/MSK/CLN</u>	/ / /	/ / /	/ / /
W A L L S	<u>DOORS QTY / STD/Bifold/MIR/BYPASS</u>			
	<u>R&amp;R/D&amp;R/MSK/CLN/S++/PNT</u>			
	<u>CASINGS R&amp;R/D&amp;R/MSK/CLN/S++/PNT</u>			
	<u>HDWE R&amp;R/D&amp;R/MSK/CLN</u>			
	<u>FLOOR FCC/FCW/FCS/FCT</u>			
	<u>R&amp;R / MSK /CLN / SAND</u>	/ / /	/ / /	/ / /
	<u>BASEBOARD HT - MULTI .</u>			
	<u>R&amp;R/D&amp;R/MSK/CLN/S++/PNT</u>			
	<u>QTR RND BASE/R&amp;R/S++/PNT</u>			
	<u>Closet;SHELF/ROD LF= WOOD/WIRE</u>	/ / /	/ / /	/ / /
	<u>R&amp;R/D&amp;R/MSK/CLN/S++/PNT</u>			
	<u>Work Notes:</u>	/ / /	/ / /	/ / /
W I N D O W S	<u>Interior Work SCOPE(Quick Version)</u>			
	<u>ROOM =</u>			
	<u>CEILING FLT/VLT/PK/CTH/Tray/Open</u>			
	<u>DRY / PLA / ACT / PNL / T&amp;G / Other</u>	/ / /	/ / /	/ / /
F L O O R	<u>Smooth / Texture/ Heavy</u>	Brownlee. LAVERNE 13509 Alvin Ave		
	<u>Repair MIN / Al I / Sf / Other</u>	-	-	-
	<u>CLN /S++/PNT</u>			
	<u>INS SF= R= / Batt / Loose</u>	/ / /	/ / /	/ / /
M I S C	<u>MOLDINGS/Casing/Crown Other</u>	/ / /	/ / /	/ / /
	<u>R&amp;R/D&amp;R/MSK/CLN/PNT</u>	/ / /	/ / /	/ / /
	<u>ELE;LIT/Fan/Chndlr//R&amp;R/D&amp;R/MSK</u>			
	<u>HVAC/Vent/DuCT/R&amp;R/D&amp;R/MSK</u>			
C E I L I N G	<u>Smoke/Alarm/Chime//R&amp;R/D&amp;R/MSK</u>			
	<u>WALLS Damage N _ S _ E _ W / WALL#</u>			
	<u>DRY/PLA/MIR/PNL/T&amp;G/WPR</u>			
	<u>Smooth/Texture/Heavy</u>			
	<u>Repair MIN / Al I / Sf / Other</u>			
	<u>CLN /S++/PNT</u>			
	<u>INS SF= R= / Batt / Loose</u>	/ / /	/ / /	/ / /
	<u>MOLDINGS Type/CHAIRRAIL / Other</u>			
	<u>R&amp;R/D&amp;R/MSK/CLN /S++/PNT</u>			
	<u>ELE LIT/OS/SW--/R&amp;R/D&amp;R/MSK/CLN</u>			
	<u>HVAC/Vent/Duct/Smoke/Alarm/Chime</u>	/ / /	/ / /	/ / /
	<u>Window WDW/WDV/WDA/ QTY</u>			
I N G	<u>R&amp;R/D&amp;R/MSK/CLN/PNT/S++</u>			
	<u>Window treatments Type= CLN/ R / D</u>			

	Hardware;R&R/D&R/MSK/CLN			
W A L L S	DOORS QTY / STD/Bifold/MIR/BYPASS			
	R&R/D&R/MSK/CLN/S++/PNT	/ / /	/ / /	/ / /
	CASINGS R&R/D&R/MSK/CLN/S++/PNT			
	HDWE R&R/D&R/MSK/CLN			
	FLOOR FCC/FCW/FCS/FCT			
	R&R / MSK /CLN / SAND	/ / /	/ / /	/ / /
	BASEBOARD HT - MULTI .			
	R&R/D&R/MSK/CLN/S++/PNT	/ / /	/ / /	/ / /
	QTR RND BASE/R&R/S++/PNT			
	Closet;SHELF/ROD LF= WOOD/WIRE			
W I N D O W S	R&R/D&R/MSK/CLN/S++/PNT			
	Work Notes:	/ / /	/ / /	/ / /
	Interior Work SCOPE(Quick Version)			
	ROOM =			
O R F L O O R	CEILING FLT/VLT/PK/CTH/Tray/Open			
	DRY / PLA / ACT / PNL / T&G / Other	/ / /	/ / /	/ / /
	Smooth / Texture/ Heavy	/ / /	/ / /	/ / /
	Repair MIN / AI I / Sf / Other	/ / /	/ / /	/ / /
	CLN /S++/PNT			
R	INS SF= R= / Batt / Loose	/ / /	/ / /	/ / /
M I S C	MOLDINGS/Casing/Crown Other			
	R&R/D&R/MSK/CLN/PNT	/ / /	/ / /	/ / /
	ELE;LIT/Fan/Chndlr//R&R/D&R/MSK			

# FRONT SLOPE

ROOF ACCESSORIES;  
VENTS, PIPE JACKS,  
CHIMNEY ETC

BSMNT Storage



REAR SL

LEFT S

COVERS LIVI

& PBR CLO

LEAK

REAR SL

LEFT SIDE @

COVERS L/  
ROOM & HAI

TEMPOR  
REPAIRS

# BSMNT Storage

Ba





LOPE

SIDE

NG ROOM

OSETS

KS

HOPE

GARAGE

AUNDRY

ALL LEAKS

ARY

;

sement





1. Jobsite Verification (Address Photos), 2. Source of Loss Pics (ROOMS / STRUCTURAL) , 3.FOYER/EI

NTRY ROOM, 5. CPS2 DAY2 CONTENTS OVERVIEW WIP BOXES PACKOUT PICS, 6. CPS3 DAY3 C

CONTENTS OVERVIEW STORAGE MOVE OUT PICS , 7. CPS4 CONTENTS OVERVIEW PACK-BACK /



Moisture = MC, 10. MITIGATION READINGS = RH, TEMP F & DEH & EXTERIOR, 11. REPLACEMENT 1

CON OVERVIEW DAY PICS, 12. REPLACEMENT 2 CON WIP, 13. REPLACEMENT 3 CON STORAGE

, 14. REPLACEMENT 4 CON DISPOSAL, 15. REBUILD OVERVIEW WORK IN PROGRESS.....WIP, 11



6. REBUILD INTERIOR COMPLETED WORK, 17. Roof Scope = DAMAGES & LINE ITEMS, 18. ROOF E

EXTERIOR PAID WHEN INSTALLED (PWI ITEMS), 4. CPS1 DAY 1 CONTENTS ROOM OVERVIEW / DC

DOCUMENT PICS, EMPLOYEES SIGNATURE CHECK LIST ROOM