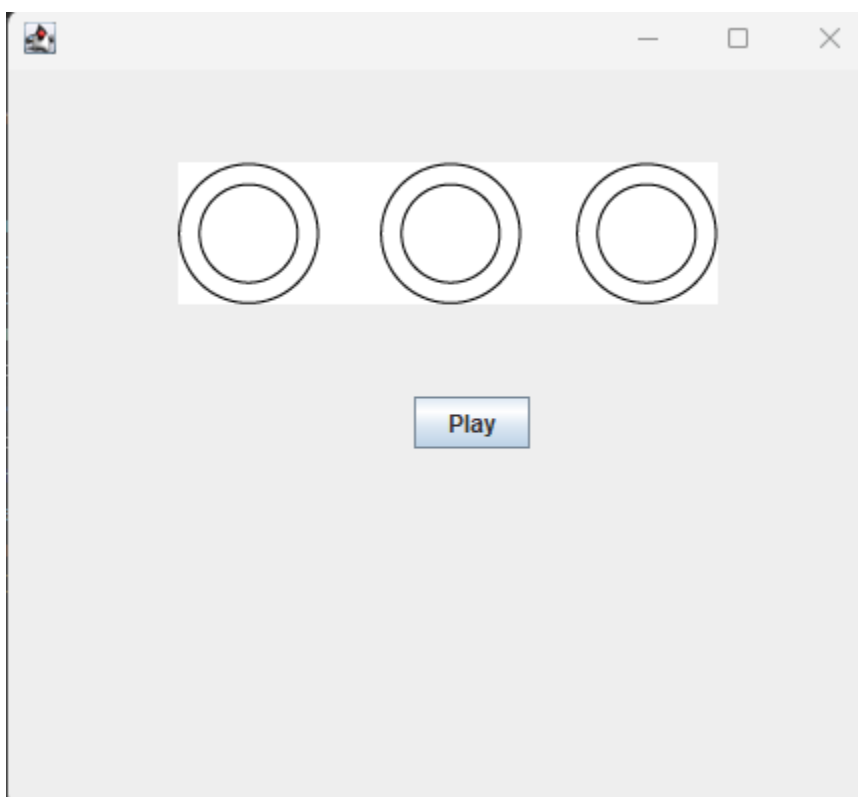# Error Log

Problem:

```
if (brokenCount == 3)
{
    resultLabel.setText("You win: Tiger Plush!");
    ChangeImage(lblNewLabel, "plates_all_broken");
    ChangeImage(lblNewLabel_3, "tiger_plush");

    resultLabel.setText("You win: Sticker!");
    ChangeImage(lblNewLabel, "plates_two_broken");
    ChangeImage(lblNewLabel_3, "sticker");
}
```
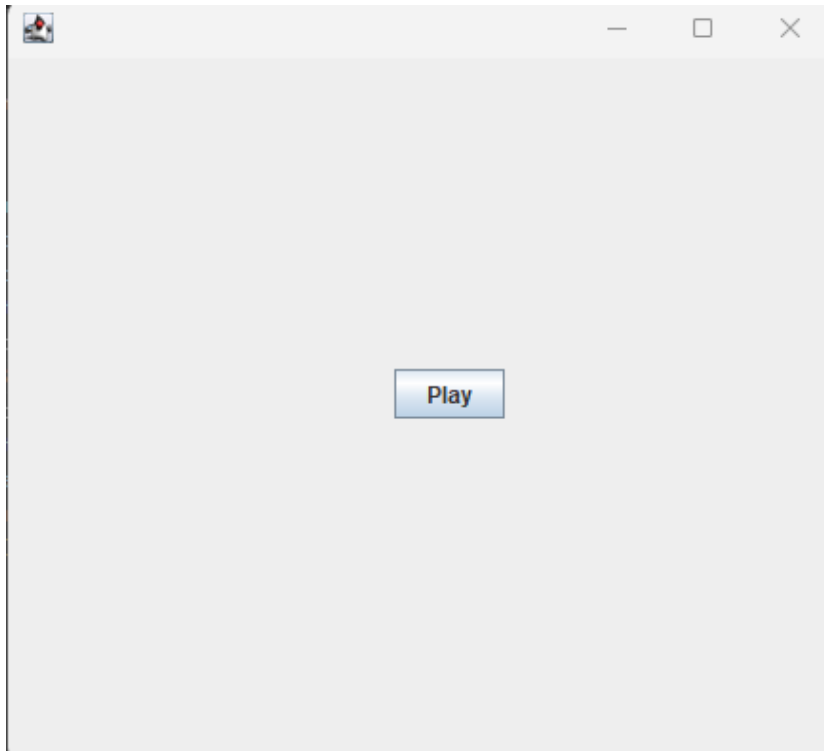
Solution:

```
if (brokenCount == 3)
{
    resultLabel.setText("You win: Tiger Plush!");
    ChangeImage(lblNewLabel, "plates_all_broken");
    ChangeImage(lblNewLabel_3, "tiger_plush");
}
else
{
    resultLabel.setText("You win: Sticker!");
    ChangeImage(lblNewLabel, "plates_two_broken");
    ChangeImage(lblNewLabel_3, "sticker");
}
```

Play

Problem:

```
public static void ChangeImage(JLabel uiObject, String imageID)
{
    uiObject.setIcon(new ImageIcon(imageID + ".gif"));
}
```


Solution:

```
public static void ChangeImage(JLabel uiObject, String imageID)
{
    uiObject.setIcon(new ImageIcon("C:\\Users\\1100062345\\Downloads\\" + imageID + ".gif"));
}
```