

# Part 1: Sequence Modeling and Recurrent Neural Networks

## 1. Vanilla Recurrent Neural Networks (RNN)

### Structure:

RNNs process sequence data  $(x_1, x_2, \dots, x_t)$  by maintaining a hidden state  $h_t$  that acts as a summary of the past.

- **Update Rule:**  $h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t + b_h)$
- **Output:**  $Y_t = W_{hy}h_t + b_y$
- **Loss:** The total loss is the sum of losses at each time step:  $L = \sum_t L_t$ .

### Backpropagation Through Time (BPTT):

To train the RNN, we compute gradients relative to parameters (e.g.,  $W$ ). The gradient flows back through time:

$$\frac{\partial L}{\partial W} = \sum_t \frac{\partial L_t}{\partial W}$$

Applying the chain rule exposes a product of Jacobian matrices:

$$\frac{\partial h_t}{\partial h_k} = \prod_{i=k+1}^t \frac{\partial h_i}{\partial h_{i-1}}$$

### Gradient Problems:

- **Vanishing Gradient:** If the singular values of the weight matrix are  $< 1$ , or due to the derivative of  $\tanh$  (which is  $\leq 1$ ), the gradient shrinks exponentially as it propagates back. This makes learning long-term dependencies impossible ( $\|\frac{\partial h_t}{\partial h_{t-n}}\| \ll 1$ ).
- **Exploding Gradient:** If singular values are  $> 1$ , gradients grow exponentially.
  - *Solution:* **Gradient Clipping** (scaling down the gradient vector if its norm exceeds a threshold).

## 2. Long Short-Term Memory (LSTM)

Designed to solve the vanishing gradient problem by introducing a **Cell State** ( $C_t$ ) separate from the hidden state.

**Gates:**

- **Forget Gate** ( $f_t$ ): Decides what to discard from  $C_{t-1}$ .
- **Input Gate** ( $i_t$ ): Decides which values to update.
- **Gate Gate** ( $g_t$ ): Candidate values for the state.
- **Output Gate** ( $o_t$ ): Decides what to output based on the cell state.

$$\begin{pmatrix} i \\ f \\ o \\ g \end{pmatrix} = \begin{pmatrix} \sigma \\ \sigma \\ \sigma \\ \tanh \end{pmatrix} W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}$$

**Cell Update & Gradient Flow:**

$$C_t = f_t \odot C_{t-1} + i_t \odot g_t$$

$$h_t = o_t \odot \tanh(C_t)$$

**Key Insight (The Gradient Superhighway):**

During backpropagation, the gradient for the cell state relates to:

$$\frac{\partial C_t}{\partial C_{t-1}} = f_t + \dots$$

The additive nature of the update (unlike the matrix multiplication in vanilla RNNs) creates an "uninterrupted gradient flow," allowing gradients to propagate effectively over long sequences.  $C_t$  acts as long-term memory, while  $h_t$  acts as short-term memory.

# Part 2: Attention and Transformers

## 1. Sequence-to-Sequence & Attention

### Language Modeling:

Goal: Predict the next word probability  $P(x_t | x_{t-1}, \dots, x_1)$ .

- **Training:** Cross-Entropy Loss between predicted distribution and one-hot target.
- **Inference:**
  - *Greedy Decoding:* Pick the highest probability word (can lead to suboptimal sentences).
  - *Stochastic:* Sample based on probability distribution.

### Attention Mechanism:

In Encoder-Decoder models (e.g., Image Captioning or Translation), the fixed-size context vector is a bottleneck. Attention allows the decoder to focus on different parts of the input sequence (or image features) at every time step.

### Definition:

$$\text{Attention}(Q, K, V) = \text{softmax} \left( \frac{QK^T}{\sqrt{d_k}} \right) V$$

- **Query ( $Q$ ):** What I am looking for (e.g., current decoder state).
- **Key ( $K$ ):** What features I have (e.g., encoder states).
- **Value ( $V$ ):** The actual content to retrieve (usually same as  $K$ ).
- **Scaling ( $\sqrt{d_k}$ ):** Prevents the dot product from becoming too large, which would push the softmax into regions with extremely small gradients.

## 2. The Transformer Architecture

Replaces recurrence entirely with Self-Attention.

### Key Components:

1. **Positional Encoding:** Since there is no recurrence, absolute position information is injected into the embeddings using sine and cosine functions of different frequencies.

$$PE_{(pos, 2i)} = \sin(pos/10000^{2i/d_{model}})$$

2. **Multi-Head Attention:** Projects queries, keys, and values  $h$  times with different linear projections. Allows the model to attend to information from different representation subspaces jointly.
3. **Masked Self-Attention (Decoder):** Masks future positions (setting attention scores to  $-\infty$ ) so the model cannot "cheat" by seeing words it hasn't generated yet.
4. **Feed-Forward Networks (FFN):** applied position-wise.
5. **Add & Norm:** Residual connections followed by Layer Normalization.

## 3. Vision Transformer (ViT)

Applying the Transformer encoder directly to images.

### Process:

1. **Patching:** Split image into fixed-size patches (e.g.,  $16 \times 16$ ).
2. **Flattening & Projection:** Flatten patches and map to  $D$  dimensions via linear projection.
3. **Position Embedding:** Add learnable position vectors.
4. **Class Token:** Prepend a learnable [CLS] token. Its state at the output of the Transformer serves as the image representation for classification.

### Inductive Bias Comparison:

- **CNN:** High inductive bias (Translation Equivariance, Locality). Efficient with less data.
- **ViT:** Low inductive bias (Global connectivity). Requires massive datasets to learn spatial relationships but eventually outperforms CNNs due to flexibility.

**Swin Transformer:** Introduces "Shifted Windows" to calculate self-attention locally within windows, improving efficiency from quadratic  $O(N^2)$  to linear  $O(N)$  w.r.t image size, while maintaining global connections across layers.

# Part 3: Generative Models

## 1. Overview

**Goal:** Density Estimation. Given data  $X$ , we want to learn a model  $P_\theta$  such that  $P_\theta(x) \approx P_{data}(x)$ .

**Objective:** Minimize KL Divergence, which is equivalent to Maximizing Log-Likelihood (MLE).

$$\min_{\theta} D_{KL}(P_{data} || P_{\theta}) \iff \max_{\theta} \mathbb{E}_{x \sim data} [\log P_{\theta}(x)]$$

## 2. Auto-Regressive Models

Decompose the joint distribution using the chain rule of probability:

$$P_{\theta}(x) = \prod_{i=1}^n P_{\theta}(x_i | x_1, \dots, x_{i-1})$$

- **PixelRNN/PixelCNN:** Models images pixel-by-pixel.
- **Masked Convolution:** In PixelCNN, convolution filters are masked (center pixel and future pixels zeroed out) to ensure the prediction for pixel  $x_i$  depends only on  $x_{<i}$ , preserving the autoregressive property.

## 3. Latent Variable Models (VAE)

### Concept:

Assume data  $x$  is generated from a latent variable  $z$ .

- $z \sim P(z)$  (Prior, usually  $\mathcal{N}(0, I)$ )
- $x \sim P_{\theta}(x|z)$  (Likelihood / Decoder)

### The Problem:

To train via MLE, we need the marginal  $P_{\theta}(x) = \int P_{\theta}(x|z)P(z)dz$ . This integral is intractable. The posterior  $P(z|x)$  is also intractable.

### Solution: Variational Auto-Encoder (VAE):

Introduce an approximate posterior (Encoder)  $q_{\phi}(z|x)$  to approximate  $P(z|x)$ .

### Derivation of ELBO (Evidence Lower Bound):

We wish to maximize  $\log P(x)$ .

$$\log P(x) = \log \int P(x|z)P(z)dz$$

Through Jensen's Inequality or direct derivation:

$$\log P_{\theta}(x) = \mathcal{L}_{ELBO}(\theta, \phi; x) + D_{KL}(q_{\phi}(z|x) || P(z|x))$$

Since  $D_{KL} \geq 0$ :

$$\log P_\theta(x) \geq \mathbb{E}_{q_\phi(z|x)}[\log P_\theta(x|z)] - D_{KL}(q_\phi(z|x)||P(z))$$

### Loss Function Components:

1. **Reconstruction Loss:**  $\mathbb{E}_{q_\phi}[\log P_\theta(x|z)]$  (Maximize likelihood of data given latent).
2. **Regularization:**  $D_{KL}(q_\phi(z|x)||P(z))$  (Force the latent distribution to be close to the standard normal prior).

### Reparameterization Trick:

To compute gradients through the sampling process  $z \sim q_\phi(z|x) = \mathcal{N}(\mu, \sigma^2 I)$ , we rewrite  $z$ :

$$z = \mu_\phi(x) + \sigma_\phi(x) \odot \epsilon, \quad \text{where } \epsilon \sim \mathcal{N}(0, I)$$

This moves the stochasticity to  $\epsilon$ , allowing backpropagation through  $\mu$  and  $\sigma$ .

### Proof: Analytical KL Divergence for Gaussians (Trace Trick):

We need to calculate  $D_{KL}(N(\mu_1, \Sigma_1)||N(\mu_2, \Sigma_2))$ .

Using the definition  $D_{KL}(p||q) = \mathbb{E}_p[\log p - \log q]$ :

The term  $\mathbb{E}_p[(x - \mu_2)^T \Sigma_2^{-1} (x - \mu_2)]$  is crucial.

Using the trace trick  $x^T A x = \text{tr}(x^T A x) = \text{tr}(A x x^T)$ :

$$\mathbb{E}[(x - \mu_2)^T \Sigma_2^{-1} (x - \mu_2)] = \text{tr}(\Sigma_2^{-1} \mathbb{E}[(x - \mu_2)(x - \mu_2)^T])$$

Expanding  $(x - \mu_2) = (x - \mu_1) + (\mu_1 - \mu_2)$ , and noting that cross terms vanish under expectation  $\mathbb{E}_{x \sim p}$ :

$$\mathbb{E}[(x - \mu_2)(x - \mu_2)^T] = \Sigma_1 + (\mu_1 - \mu_2)(\mu_1 - \mu_2)^T$$

Substituting back, the KL divergence becomes:

$$D_{KL} = \frac{1}{2} \left( \text{tr}(\Sigma_2^{-1} \Sigma_1) + (\mu_2 - \mu_1)^T \Sigma_2^{-1} (\mu_2 - \mu_1) - k + \ln \frac{|\Sigma_2|}{|\Sigma_1|} \right)$$

Where  $k$  is the dimensionality of the distribution. This analytic solution allows efficient computation of the regularization loss.