



Aalto University
School of Science

CS-E4530 Computational Complexity Theory

Lecture 8: **NP**-Complete Problems I: Variants of Satisfiability; Packing, Covering and Partitioning in Graphs

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- Characterising **NP**
- Variants of satisfiability
- Graphs: packing, covering and partitioning

(C. Papadimitriou: *Computational Complexity*, Chapters 9.1–9-3)

9.1 Characterising NP

- The complexity class **NP** can be characterised also without any reference to nondeterministic Turing machines.
- In light of the alternative characterisation **NP** can be seen as the class of problems having *succinct certificates*.

Definition (9.1)

1. A relation $R \subseteq \Sigma^* \times \Sigma^*$ is *polynomially decidable* if there is a deterministic TM deciding the language $\{x;y \mid (x,y) \in R\}$ in polynomial time.
2. A relation R is *polynomially balanced* if $(x,y) \in R$ implies $|y| \leq |x|^k$ for some $k \geq 1$.

Proposition (9.1)

Let $L \subseteq \Sigma^$ be a language. Then $L \in \mathbf{NP}$ iff there is a polynomially balanced and polynomially decidable relation R such that $L = \{x \in \Sigma^* \mid (x, y) \in R \text{ for some } y \in \Sigma^*\}$.*

Proof

(\Leftarrow) Assume there is such a relation R . Then L is decided by a NTM that on input x (i) guesses a y of length at most $|x|^k$ and (ii) uses the machine for R to decide in polynomial time whether $(x, y) \in R$.

(\Rightarrow) Assume that $L \in \mathbf{NP}$, i.e. there is a NTM N deciding L in time $|x|^k$ for some k .

Define a relation R as follows: $(x, y) \in R$ iff y is the encoding of an accepting computation of N on input x .

Now R is polynomially

- balanced (each computation of N is polynomially bounded) and
- decidable (since it can be checked in linear time whether y encodes an accepting computation of N on x).

As N decides L , $L = \{x \mid (x, y) \in R \text{ for some } y\}$.

Succinct certificates

A problem is in **NP** if any “yes” instance x of the problem has at least one *succinct certificate*, or polynomial witness, y . **NP** contains a huge number of practically important, natural computational problems:

- A typical problem is to construct a mathematical object satisfying certain specifications (path, solution of equations, routing, VLSI layout, . . .). This is the certificate.
- The decision version of the problem is to determine whether at least one such object exists for the input. Basic requirements:
 - ▶ The object is not very large compared to the input.
 - ▶ The specifications of the object are simple enough so that they can be checked in polynomial time.

Boundary between NP and P

- Most problems arising in computational practice are in **NP**.
- Computational complexity theory provides tools to study which problems in **NP** belong to **P** and which (probably) do not.
- **NP**-completeness is a basic tool in this respect:
Showing that a problem is **NP**-complete implies that the problem is among the least likely to be in **P**.
(If an **NP**-complete problem is in **P**, then $\mathbf{NP} = \mathbf{P}$.)
- A quote from Papadimitriou (p. 183):
“There is nothing wrong with trying to prove that $\mathbf{P} = \mathbf{NP}$ by developing a polynomial-time algorithm for an **NP**-complete problem.
The point is that without an **NP**-completeness proof we would be trying the same thing *without knowing it!*”

NP-completeness and algorithm design techniques

When a problem is known to be **NP**-complete, further efforts can be directed to:

- (i) Polynomially solvable special cases
- (ii) Approximation algorithms
- (iii) Average case performance
- (iv) Randomised algorithms
- (v) (Exponential) algorithms that are practical for small instances
- (vi) Local search methods

9.2 Variants of Satisfiability

- **NP**-complete problems typically remain difficult even when restricted to quite simple inputs. But often they also have interesting special cases in **P**.
- Hence it is relevant to find the borderlines, for a given problem, between subproblems that are in **P** and that are **NP**-complete.
- A basic technique to find difficult subproblems of a given **NP**-complete problem A is to look at the set of instances produced by a reduction R from some other **NP**-complete problem B to A .
- Next we consider variants of SAT such as

3SAT, 2SAT, MAX2SAT, and NAESAT

and analyse their computational complexities.

k SAT problems

Definition (9.2)

k SAT, where $k \geq 1$ is an integer, is the set of Boolean expressions $\phi \in \text{SAT}$ (in CNF) whose every clause has exactly k literals.

Proposition (9.2)

3SAT is **NP**-complete.

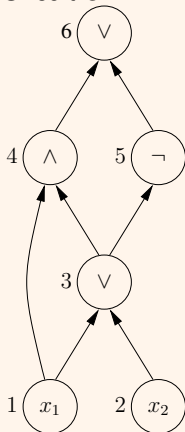
Proof

- 3SAT is in **NP** as a special case of SAT which is in **NP**.
- CIRCUIT SAT was shown to be **NP**-complete and a reduction from CIRCUIT SAT to SAT has already been presented.
- Consider now the clauses in the reduction. They have all at most 3 literals. Each clause with one or two literals can be modified to an equivalent clause with exactly 3 literals by duplicating literals.
- Hence, we can reduce CIRCUIT SAT to 3SAT.

Example

3SAT is **NP**-complete: reduction from CIRCUIT SAT to 3SAT

Circuit C :



The corresponding CNF formula $R(C)$:

$$\begin{aligned} & (g_6 \vee g_6 \vee g_6) \wedge \\ & (\neg g_6 \vee g_4 \vee g_5) \wedge (g_6 \vee \neg g_4 \vee \neg g_4) \wedge (g_6 \vee \neg g_5 \vee \neg g_5) \wedge \\ & (\neg g_5 \vee \neg g_3 \vee \neg g_3) \wedge (g_5 \vee g_3 \vee g_3) \\ & (g_4 \vee \neg g_1 \vee \neg g_3) \wedge (\neg g_4 \vee g_1 \vee g_1) \wedge (\neg g_4 \vee g_3 \vee g_3) \wedge \\ & (\neg g_3 \vee g_1 \vee g_2) \wedge (g_3 \vee \neg g_1 \vee \neg g_1) \wedge (g_3 \vee \neg g_2 \vee \neg g_2) \wedge \\ & (g_2 \vee \neg x_2 \vee \neg x_2) \wedge (\neg g_2 \vee x_2 \vee x_2) \wedge \\ & (g_1 \vee \neg x_1 \vee \neg x_1) \wedge (\neg g_1 \vee x_1 \vee x_1) \end{aligned}$$

Narrowing NP-complete languages

- An NP-complete languages can sometimes be narrowed down by *transformations* which eliminate certain features of the language but still preserve NP-completeness.
- The following result is a typical example.

Proposition (9.3)

3SAT remains **NP**-complete even when constrained to Boolean expressions ϕ in which each variable appears at most three times and each literal at most twice.

Proof

This is shown by a reduction where any instance ϕ of 3SAT is rewritten to eliminate the forbidden features.

- Consider a variable x appearing $k \geq 3$ times in ϕ .
 - (i) Replace the first occurrence of x in ϕ by x_1 , the second by x_2 , and so on where x_1, \dots, x_k are new variables.
 - (ii) Add clauses $(\neg x_1 \vee x_2), (\neg x_2 \vee x_3), \dots, (\neg x_k \vee x_1)$ to ϕ .
- Let ϕ' be the expression ϕ modified systematically in this way.
- Clearly ϕ' has the desired syntactic properties.
- Also ϕ is satisfiable iff ϕ' is satisfiable:
For each x appearing $k > 3$ times in ϕ , the truth values of x_1, \dots, x_k are the same in each truth assignment satisfying ϕ' .

Example

Original CNF formula ϕ for 3SAT:

$$(x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_3 \vee x_4) \wedge \\ (\neg x_1 \vee \neg x_2 \vee \neg x_4) \wedge (x_1 \vee x_3 \vee \neg x_4)$$

The “sparse” CNF formula $R(\phi)$:

$$(x_{1,1} \vee x_2 \vee x_{3,1}) \wedge (x_{1,2} \vee x_{3,2} \vee x_4) \wedge \\ (\neg x_{1,3} \vee \neg x_2 \vee \neg x_4) \wedge (x_{1,4} \vee x_{3,3} \vee \neg x_4) \\ (\neg x_{1,1} \vee x_{1,2}) \wedge (\neg x_{1,2} \vee x_{1,3}) \wedge \\ (\neg x_{1,3} \vee x_{1,4}) \wedge (\neg x_{1,4} \vee x_{1,1}) \wedge \\ (\neg x_{3,1} \vee x_{3,2}) \wedge (\neg x_{3,2} \vee x_{3,3}) \wedge \\ (\neg x_{3,3} \vee x_{3,1})$$

Boundary between P and NP-completeness

- The boundary is between 2SAT and 3SAT.
- Every instance ϕ of 2SAT can be decided by a polynomial time algorithm, based on reachability in a graph associated with ϕ .

Definition (9.4)

Let ϕ be an instance of 2SAT.

Define a graph $G(\phi)$ as follows:

- The vertices of $G(\phi)$ correspond to the variables of ϕ and their negations.
- For every clause $\alpha \vee \beta$ in ϕ , there are arcs $(\bar{\alpha}, \beta)$ and $(\bar{\beta}, \alpha)$ in $G(\phi)$.

Theorem (9.4)

Let ϕ be an instance of 2SAT.

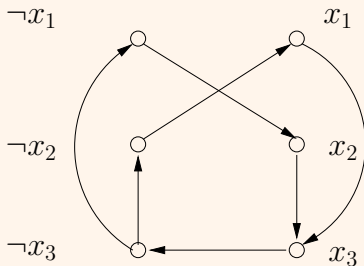
Then ϕ is unsatisfiable iff there is a variable x such that there are paths from x to $\neg x$ and from $\neg x$ to x in $G(\phi)$.

Example

- Consider the formula

$$\phi = (x_1 \vee x_2) \wedge (\neg x_1 \vee x_3) \wedge (\neg x_2 \vee x_3) \wedge (\neg x_3 \vee \neg x_3)$$

- The graph $G(\phi)$:



- ϕ is unsatisfiable as there is a path from x_3 to $\neg x_3$ and from $\neg x_3$ to x_3 in $G(\phi)$.

The complexity of 2SAT—cont'd

Corollary (9.5)

*2SAT is in **NL** ($\subseteq \mathbf{P}$).*

Proof

Since **NL** is closed under complement, it is sufficient to show that 2SAT COMPLEMENT is in **NL**.

The reachability condition of the preceding theorem can be tested in logarithmic space non-deterministically by guessing a variable x and paths from x to $\neg x$ and back.

The complexity of 2SAT—cont'd

MAX2SAT is a generalisation of 2SAT:

INSTANCE: a Boolean expression ϕ in CNF (having at most two literals per clause) and an integer bound K .

QUESTION: Is there a truth assignment satisfying at least K clauses?

Theorem (9.6)

MAX2SAT is NP-complete.

(Proof on pp. 186–187 in the Papadimitriou book.)

Not-all-equal SAT (NAESAT)

The set $\text{NAESAT} \subseteq 3\text{SAT}$ comprises those instances $\phi \in 3\text{SAT}$ where for some truth assignment the three literals in each clause of ϕ do not have the same truth value. (I.e. satisfaction by three **true**'s is not accepted; and of course not by three **false**'s either.)

Theorem (9.7)

*NAESAT is **NP**-complete.*

Proof

- CIRCUIT SAT was shown to be **NP**-complete and a reduction R from CIRCUIT SAT to SAT has already been presented such that for a circuit C , $C \in \text{CIRCUIT SAT}$ iff $R(C) \in \text{SAT}$.
- For all one- and two-literal clauses in the resulting set of clauses $R(C)$, add the same literal, say z , to make them 3-literal clauses.

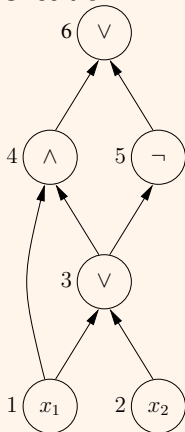
Claim: For the resulting Boolean expression $R_z(C)$ in 3CNF it holds:

$$C \in \text{CIRCUIT SAT} \text{ iff } R_z(C) \in \text{NAESAT}.$$

Example

Reduction from CIRCUIT SAT to NAESAT:

Circuit C :



The corresponding expression $R_z(C)$:

$$\begin{aligned} & (g_6 \vee z \vee z) \wedge \\ & (\neg g_6 \vee g_4 \vee g_5) \wedge (g_6 \vee \neg g_4 \vee z) \wedge (g_6 \vee \neg g_5 \vee z) \wedge \\ & (\neg g_5 \vee \neg g_3 \vee z) \wedge (g_5 \vee g_3 \vee z) \\ & (g_4 \vee \neg g_1 \vee \neg g_3) \wedge (\neg g_4 \vee g_1 \vee z) \wedge (\neg g_4 \vee g_3 \vee z) \wedge \\ & (\neg g_3 \vee g_1 \vee g_2) \wedge (g_3 \vee \neg g_1 \vee z) \wedge (g_3 \vee \neg g_2 \vee z) \wedge \\ & (g_2 \vee \neg x_2 \vee z) \wedge (\neg g_2 \vee x_2 \vee z) \wedge \\ & (g_1 \vee \neg x_1 \vee z) \wedge (\neg g_1 \vee x_1 \vee z) \end{aligned}$$

Proof (cont'd)

(\Rightarrow) If C is satisfiable, then there is a truth assignment T satisfying $R(C)$. Let us then extend T for $R_z(C)$ by assigning $T(z) = \mathbf{false}$. Let us check that in no clause of $R_z(C)$ are all literals **true** in the extended assignment T . (They also cannot be all **false**.)

- (i) Clauses for **true/false**/NOT/variable gates contain z that is **false**.
- (ii) For AND gates the clauses are: $(\neg g \vee h \vee z)$, $(\neg g \vee h' \vee z)$, $(g \vee \neg h \vee \neg h')$. In the first two z is **false**, and in the third not all three literals can be **true**, as then the first two clauses would not be satisfied.
- (iii) The case of OR gates is similar.

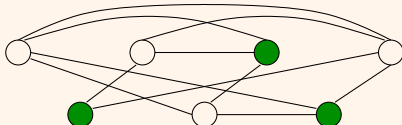
(\Leftarrow) If a truth assignment T satisfies $R_z(C)$ in the sense of NAESAT, so does the complementary truth assignment \bar{T} . Since z is **false** in either T or \bar{T} , it follows that the unadorned expression $R(C)$ is satisfied by T or \bar{T} . Thus, C is satisfiable. \square

9.3 Graphs: Packing, Covering and Partitioning

- In this section, we will consider only undirected graphs $G = (V, E)$ and their properties.
- For instance, consider the problem of finding an *independent* subset I of V , i.e., a set $I \subseteq V$ such that for all $i, j \in I$, $\{i, j\} \notin E$.

Example

A graph with an independent set of size 3:



Definition (9.5)

INDEPENDENT SET:

INSTANCE: An undirected graph $G = (V, E)$ and an integer K .

QUESTION: Is there an independent set $I \subseteq V$ with $|I| = K$?

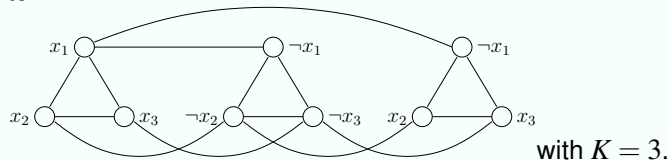
Theorem (9.8)

INDEPENDENT SET is **NP**-complete.

Proof

Reduction from 3SAT, see Papadimitriou pp. 188–190 for details.

Example: $(x_1 \vee x_2 \vee x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3)$ is reduced to



The subclass of graphs used in the reduction implies the following:

Corollary (9.9)

4-DEGREE INDEPENDENT SET is **NP**-complete.

Graph problems: CLIQUE and VERTEX COVER

- The problems in graph theory are often closely related, in ways which suggest almost trivial reductions between problems.
- We now show that independent sets are closely related to cliques and vertex covers.

Definition (9.6)

CLIQUE:

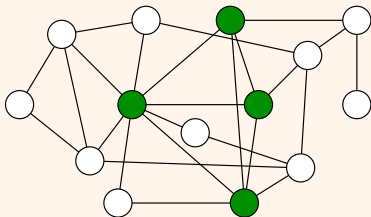
INSTANCE: An undirected graph $G = (V, E)$ and an integer K .

QUESTION: Is there a clique $C \subseteq V$ with $|C| = K$?

(A set $C \subseteq V$ is a clique iff for any two vertices $i, j \in C$, $\{i, j\} \in E$.)

Example

A graph with a clique of size 4:



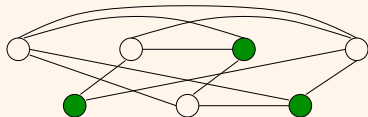
Observation: A set $I \subseteq V$ of vertices is an independent set of $G = (V, E)$ iff it is a clique of the *complement* graph $\bar{G} = (V, (V \times V) - E)$.

This leads to a trivial reduction from INDEPENDENT SET to CLIQUE:

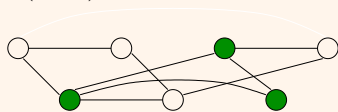
Example

Reduction from INDEPENDENT SET to CLIQUE illustrated:

$G; K$



$R(G; K) = \bar{G}; K$



Theorem (9.10)

CLIQUE is **NP**-complete.

Definition (9.7)

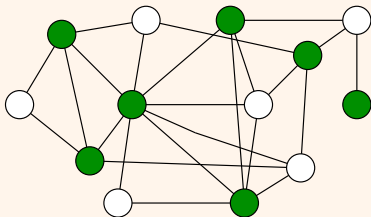
VERTEX COVER:

INSTANCE: An undirected graph $G = (V, E)$ and an integer B .

QUESTION: Is there a set $C \subseteq V$ with $|C| \leq B$ such that for every $\{i, j\} \in E$, either $i \in C$ or $j \in C$ (or both)?

Example

A graph with a vertex cover of size 7:



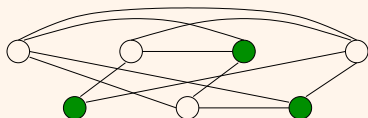
Observation: A set $I \subseteq V$ of vertices is an independent set of G iff $V - I$ is a vertex cover of G .

This leads to a simple reduction from INDEPENDENT SET to CLIQUE:

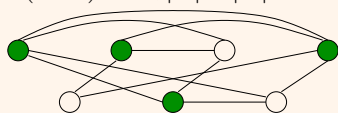
Example

Reduction from INDEPENDENT SET to VERTEX COVER illustrated:

$G; K$



$R(G; K) = G; |V| - |K|$



Theorem (9.11)

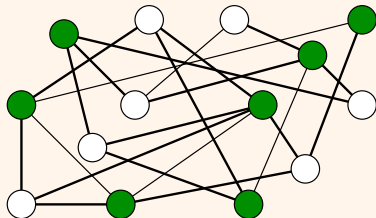
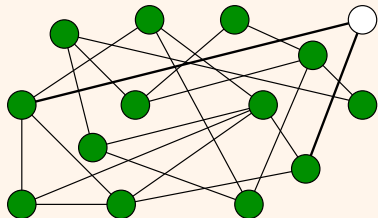
VERTEX COVER is **NP**-complete.

Graph problems: MIN CUT and MAX CUT

- A *cut* in an undirected graph $G = (V, E)$ is a partition of the vertices into two nonempty sets S and $V - S$.
- The *size of a cut* is the number of edges between S and $V - S$.

Example

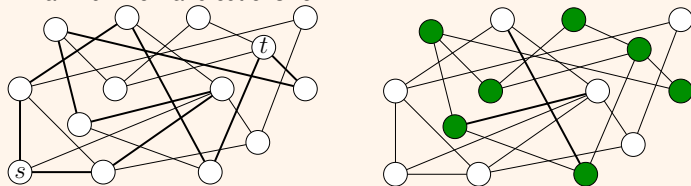
A graph and two cuts (of sizes 2 and 17, resp.):



- The problem of finding a cut with the smallest size is in **P**:
 - (i) The size of the smallest cut that separates two given vertices s and t equals the maximum flow from s to t . (“Max-Flow/Min-Cut Thm”.)
 - (ii) Minimum cut: find the maximum flow between a fixed s and all other vertices and choose the smallest value found.

Example

A maximum flow and cut of size 2:



- However, the problem of deciding whether there is a cut of a size at least K (MAX CUT) is much harder:

Theorem (9.12)

*MAX CUT is **NP**-complete.*

Proof

The **NP**-completeness of MAX CUT is shown for graphs with multiple edges between vertices by a reduction from NAESAT.

- For a conjunction of clauses $\phi = C_1 \wedge \dots \wedge C_m$, we construct a graph $G = (V, E)$ so that
 G has a cut of size $5m$ iff ϕ is satisfied in the sense of NAESAT.
- The vertices of G are $x_1, \dots, x_n, \neg x_1, \dots, \neg x_n$ where x_1, \dots, x_n are the variables in ϕ .
- The edges in G include a triangle $[\alpha, \beta, \gamma]$ for each clause $\alpha \vee \beta \vee \gamma$ and n_i copies of the edge $\{x_i, \neg x_i\}$ where n_i is the number of occurrences of x_i or $\neg x_i$ in the clauses.
- Now a cut $(S, V - S)$ of size $5m$ in G corresponds to a truth assignment satisfying ϕ in the sense of NAESAT.

Example

Consider the conjunction of clauses ϕ :

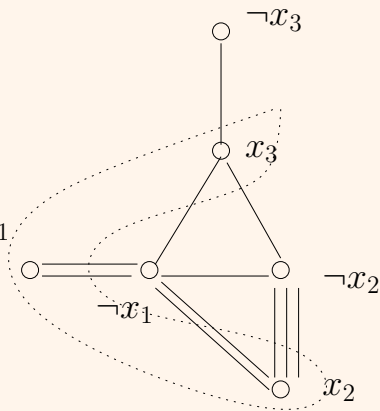
$$(\neg x_1 \vee x_2 \vee \neg x_2) \wedge (\neg x_1 \vee \neg x_2 \vee x_3)$$

This is satisfied in the sense of NAESAT iff the graph G on the right obtained as the result of the reduction has a cut of size $5 \cdot 2 = 10$.

For instance,

$$(\{x_1, x_2, x_3\}, \{\neg x_1, \neg x_2, \neg x_3\})$$

is a cut of size 10. It corresponds to a truth assignment $T(x_1) = T(x_2) = T(x_3) = \mathbf{true}$ that satisfies ϕ in the sense of NAESAT.



Correctness of the reduction

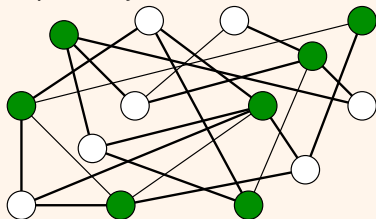
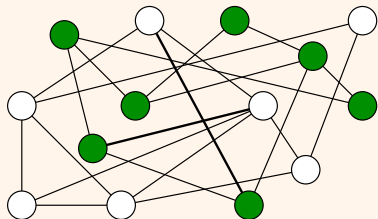
- It is easy to see that a satisfying truth assignment (in the sense of NAESAT) gives rise to a cut of size $5m$.
- Conversely, suppose there is a cut $(S, V - S)$ of size $5m$ or more.
- All variables can be assumed separate from their negations:
If both $x_i, \neg x_i$ are on the same side, they contribute at most $2n_i$ edges to the cut (where n_i is the number of occurrences of x_i or $\neg x_i$ in the clauses).
Hence, moving the one with fewer neighbours to the other side of the cut does not decrease the size of the cut.
- Let S be the set of true literals and $V - S$ those false.
- The total number of edges in the cut joining opposite literals is $3m$. The remaining $2m$ are coming from triangles meaning that all m triangles are cut, i.e. ϕ is satisfied in the sense of NAESAT. \square

Graph problems: MAX BISECTION

- In many applications of graph partitioning, the sizes of S and $V - S$ cannot be arbitrarily small or large.
- MAX BISECTION is the problem of determining whether there is a cut $(S, V - S)$ with size of K or more such that $|S| = |V - S|$.

Example

Bisections with cut sizes of 2 and 17, respectively:



Theorem (9.13)

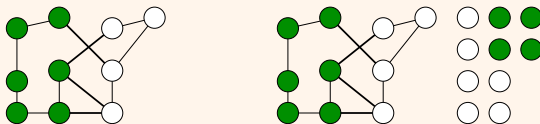
MAX BISECTION is NP-complete.

Proof

MAX CUT can be reduced to MAX BISECTION by simply adding $|V|$ disconnected new vertices to G . Then every cut of G can be made a bisection by appropriately splitting the new vertices: Graph $G = (V, E)$ has a cut $(S, V - S)$ with size of K or more iff the modified graph has a cut with size of K or more with $|S| = |V - S|$.

Example

Reducing MAX CUT to MAX BISECTION:



Graph problems: BISECTION WIDTH

- The corresponding minimisation problem, i.e. MIN CUT with the bisection requirement, is **NP**-complete, too. (Recall that $\text{MIN CUT} \in \mathbf{P}$).
- BISECTION WIDTH: is there a bisection of size K or less?

Theorem (9.14)

*BISECTION WIDTH is **NP**-complete.*

Proof

A reduction from MAX BISECTION. A graph $G = (V, E)$ where $|V| = 2n$ for some n has a bisection of size K or more iff the complement graph \overline{G} has a bisection of size $n^2 - K$ or less.



General guidelines for establishing NP-completeness

Designing an NP-completeness proof for a given problem Q :

- Work on small instances of Q to develop gadgets/primitives.
- Look at known NP-complete problems.
- Design a reduction R **from a known NP-complete problem to Q** .
- Typical ingredients of a reduction:
choices + consistency + constraints.
- The key question is how to express these in Q ?