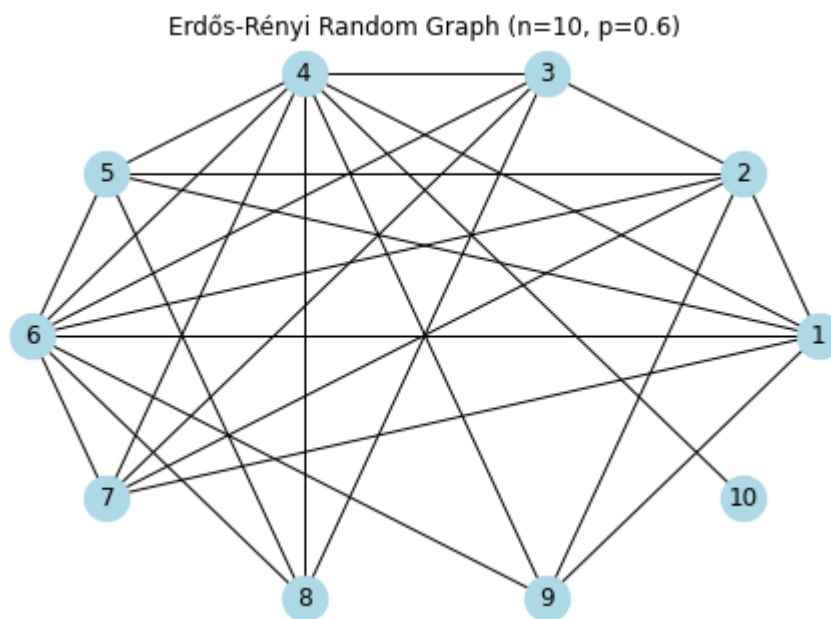


```

In [40]: 1 import networkx as nx
2 import matplotlib.pyplot as plt
3 import random
4
5 print('Enter number of nodes:')
6 N = int(input())
7 print('Enter the probability of edge creation:')
8 P = float(input())
9
10 # Create an empty graph
11 g = nx.Graph()
12 g.add_nodes_from(range(1, N + 1)) # Add nodes
13
14 # Add edges based on probability
15 for i in g.nodes():
16     for j in g.nodes():
17         if i < j: # Avoid self-loops and duplicate edges
18             R = random.random()
19             if R < P:
20                 g.add_edge(i, j)
21 pos = nx.circular_layout(g) # Circular layout for better visualiza
22 nx.draw(g, pos, with_labels=True, node_size=500, node_color='lightb
23 plt.title(f"Erdős-Rényi Random Graph (n={N}, p={P})")
24 plt.show()

```



write a program to generate a random graph and also check the behavior of giant component as per user input

```
In [41]: 1 #Creation of giant components
2 #Taking nodes and probability input from the user
3 print('Enter number of nodes: ')
4 n = int(input())
5 print('Enter value for d: ')
6 d = float(input())
7 p = d/n
8 print("Probability: ",p)
```

Enter number of nodes:

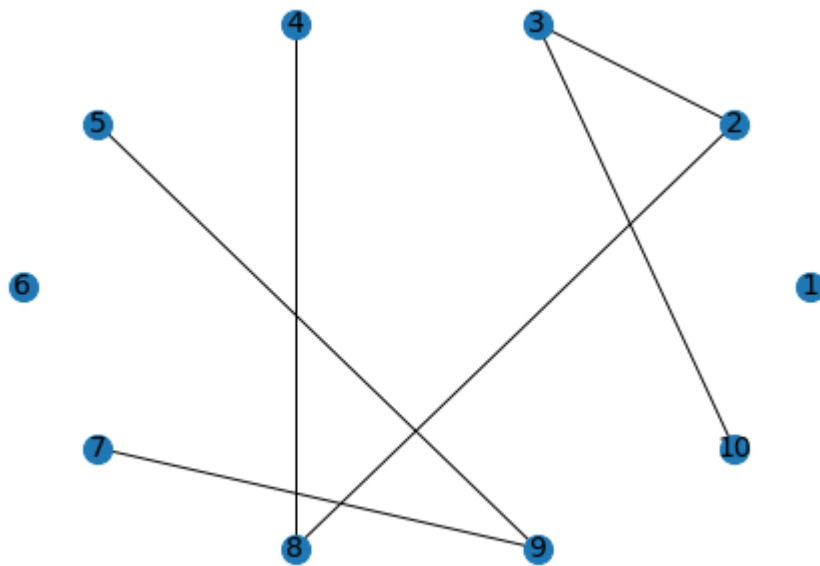
10

Enter value for d:

1.5

Probability: 0.15

```
In [43]: 1 g = nx.Graph()
2 g.add_nodes_from(range(1, n+1))
3
4 for i in g.nodes():
5     for j in g.nodes():
6         if i<j:
7             r = random.random()
8             if r<p:
9                 g.add_edge(i, j)
10 pos = nx.circular_layout(g)
11 nx.draw(g, pos, with_labels = 1, node_size=200,font_size=14)
12 plt.figure(figsize = (6,4))
13 plt.show()
```



<Figure size 432x288 with 0 Axes>

```
In [44]: 1 #Taking nodes and probability input from the user
2 #Creating random graph to check for cycle
3 print('Enter number of nodes: ')
4 n = int(input())
5 print('Enter value for d: ')
6 d = float(input())
7 p = d/n
```

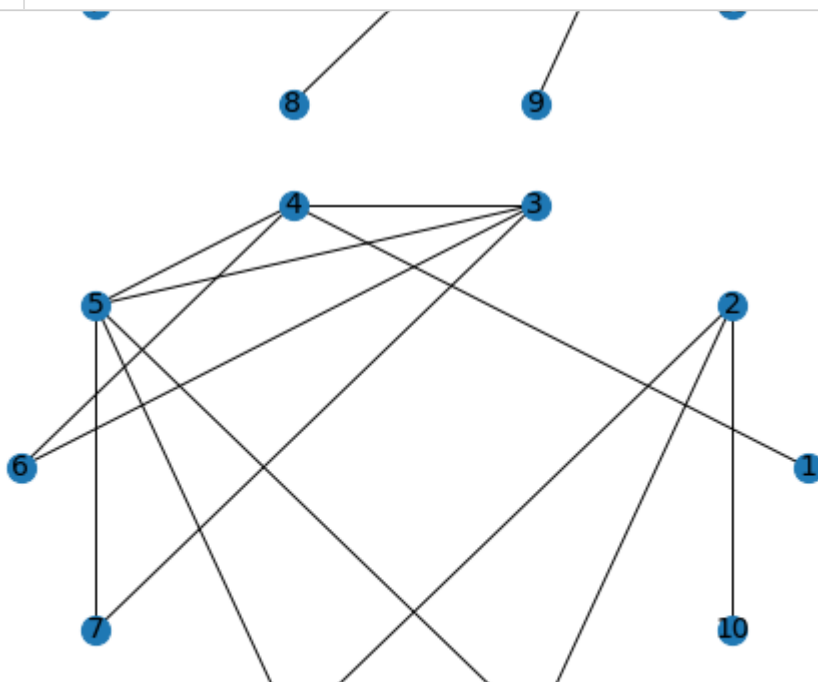
Enter number of nodes:

10

Enter value for d:

1.5

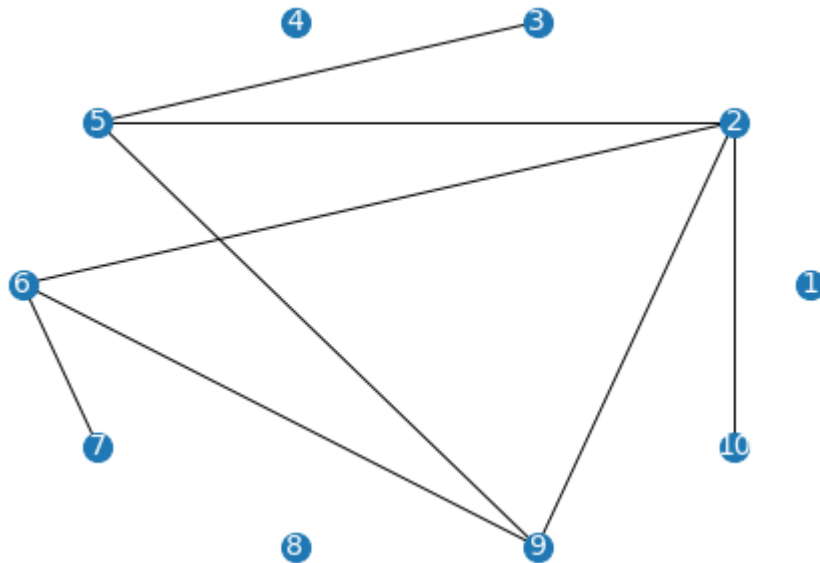
```
In [48]: 1 g = nx.Graph()
2 g.add_nodes_from(range(1, n+1))
3
4 for i in g.nodes():
5     for j in g.nodes():
6         if i < j:
7             r = random.random()
8             if r < p:
9                 g.add_edge(i, j)
10 pos = nx.circular_layout(g)
11 nx.draw(g, pos, with_labels = 1, node_size=200, font_size=14)
12 plt.show()
```



```
In [*]: 1 #Disappearance of isolated components
2 #Taking nodes input from the user
3 import math
4 print('Enter number of nodes: ')
5 n = int(input())
6 p = (math.log(n) / n)
7 print('Probability : ', p)
```

Enter number of nodes:

```
In [47]: 1 #Creating a graph and adding nodes
2 g = nx.Graph()
3 g.add_nodes_from(range(1, n+1))
4
5 for i in g.nodes():
6     for j in g.nodes():
7         if i < j:
8             r = random.random()
9             if r < p:
10                 g.add_edge(i, j)
11 pos = nx.circular_layout(g)
12 nx.draw(g, pos, with_labels = 1, node_size=200, font_size=14, font_color
13 plt.show()
```



<Figure size 432x288 with 0 Axes>

In []:

1