```
Lex Program (lex.l):
%{
#include "y.tab.h"
extern int yylval;
%}
%%
[0-9]+ { yylval = atoi(yytext); return NUM; }
"=" { return '='; }
"+" { return '+'; }
\n { return 0; }
    { return yytext[0]; }
%%
int yywrap() {
  return 1;
}
Yacc Program (x1.y):
%{
#include <stdio.h>
extern int yylex(void); // Explicit declaration for yylex
void yyerror(const char *s); // Proper prototype for yyerror
extern FILE *yyin;
%}
%token NUM
%%
start:
  expr '=' expr { printf("\nResult = %d\n", $3); }
            { printf("\nResult = %d\n", $1); };
```

expr

```
expr:
  expr '+' NUM { $$ = $1 + $3; }
             { $$ = $1; }
  | NUM
%%
int main() {
  yyin = stdin;
  do {
    yyparse();
  } while (!feof(yyin));
  return 0;
}
void yyerror(const char *s) { // Match prototype with const
  fprintf(stderr, "Error: %s\n", s);
}
Run command:
lex lex.l
yacc -d x1.y
gcc lex.yy.c y.tab.c -o calculator -ll
```

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

• yadavlalu5252@lalu:~/string_program$ lex lex.l
yacc -d x1.y
gcc lex.yy.c y.tab.c -o calculator -l1
• yadavlalu5252@lalu:~/string_program$ ./calculator
2+5

Result = 7
10+10

Result = 20
```

### 1. Calculator

%%

```
Lex Program(x1.l):
%{
#include "y.tab.h" // Include the Yacc header file
#include <stdlib.h> // For atoi
extern int yylval; // Declare external variable for Yacc
%}
%%
[0-9]+ {
  yylval = atoi(yytext); // Convert string to integer
  return NUM; // Return NUM token
}
[A-Za-z] {
  return A; // Return A for variables (like A)
}
"="
       {
  return '='; // Return '=' token
}
"+"
       {
  return '+'; // Return '+' token
}
[\t] {/* Ignore spaces and tabs */}
\n
       {
  return 0; // End of input line
}
```

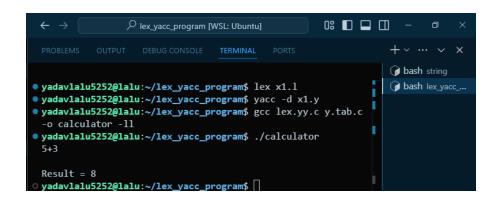
```
int yywrap() {
  return 1; // Indicates no more input
}
Yacc Program(x1.y):
%{
#include <stdio.h>
#include <stdlib.h>
extern int yylex(); // Declare yylex
void yyerror(const char *s);  // Declare yyerror
%}
%token NUM A
// Define operator precedence (to resolve conflicts)
%left '+'
%%
state:
  A '=' E { printf("\nResult = %d\n", $3); } // Assignment
 | E { printf("\nResult = %d\n", $1); } // Expression
E:
  E '+' E { $$ = $1 + $3; } // Addition
 | NUM { $$ = $1; } // Number
 | A  { $$ = 0; } // Variable (unused in your current logic)
%%
```

```
int main() {
   yyparse();
   return 0;
}

void yyerror(const char *s) {
   fprintf(stderr, "Error: %s\n", s);
}
```

#### **Run command:**

```
lex x1.l
yacc -d x1.y
gcc lex.yy.c y.tab.c -o calculator -ll
```



### 2. String

## Lex Program (anbn.l)

```
%{
#include "y.tab.h"
%}
%%
    { return A; }
b { return B; }
\n { return '\n'; }
. { /* Ignore other characters */ }
%%
int yywrap() {
  return 1;
}
Yacc Program (anbn.y):
%{
#include <stdio.h>
extern int yylex(void);
void yyerror(const char *);
%}
%token A B
%%
start:
```

statements

```
;
statements:
  statement
  | statements statement
statement:
  anbn '\n' { printf("Valid: a^n b^n\n"); }
  ;
anbn:
         /* Base case: ab */
  ΑВ
  | A anbn B /* Recursive case: a(...)b */
%%
int main() {
  printf("Enter strings (e.g., 'ab', 'aabb'):\n");
  yyparse();
  return 0;
}
void yyerror(const char *s) { // Added 'const' for modern C
  printf("Invalid: Not a^n b^n\n");
}
```

#### **Run Command:**

```
lex anbn.l
yacc -d anbn.y
gcc lex.yy.c y.tab.c -o anbn -ll
```

```
00 □ □ □ - □ ×
                                                 • yadavlalu5252@lalu:~/lex_yacc_program/string$ rm lex.yy.c y.tab.c y.tab.h anbn
• yadavlalu5252@lalu:~/lex_yacc_program/string$ lex anbn.l
 yacc -d anbn.y
gcc lex.yy.c y.tab.c -o anbn -ll

yadavlalu5252@lalu:~/lex_yacc_program/string$ ./anbn
Enter strings (e.g., 'ab', 'aabb'):
 Valid: a^n b^n
 aabb
 Valid: a^n b^n
 aabb
 Valid: a^n b^n
 yadavlalu5252@lalu:~/lex_yacc_program/string$ ./anbn
 Enter strings (e.g., 'ab', 'aabb'):
 aabbb
 Invalid: Not a^n b^n
 yadavlalu5252@lalu:~/lex_yacc_program/string$
```

### Two pass assembler:

```
#include <stdio.h>
#include <string.h>
int main() {
  char *code[9][4] = {
    {"PRG1", "START", "", ""},
    {"", "USING", "*", "15"},
    {"", "L", "", ""},
    {"", "A", "", ""},
    {"", "ST", "", ""},
    {"FOUR", "DC", "F", ""},
    {"FIVE", "DC", "F", ""},
    {"TEMP", "DS", "F", ""},
    {"", "END", "", ""}
  };
  char av[3] = \{'\setminus 0'\};
  int i, j, k, count[3] = \{0\}, lc[9] = \{0\}, loc = 0;
  printf("-----\n");
  printf("LABEL\t\tOPCODE\n");
  for (i = 0; i < 9; i++) {
    for (j = 0; j < 4; j++) {
      printf("%s\t\t", code[i][j]);
    printf("\n");
```

```
}
 printf("----\n");
  printf("VALUES FOR LC:\n\n");
 for (j = 0; j < 9; j++) {
    if ((strcmp(code[j][1], "START") != 0) && (strcmp(code[j][1], "USING") != 0) &&
(strcmp(code[j][1], "L") != 0)) {
      lc[j] = lc[j - 1] + 4;
    printf("%d\t", lc[j]);
 }
 printf("\nNSYMBOL\ TABLE:\n-----\n");
  printf("SYMBOL\t\tVALUE\t\tLENGTH\t\tR/A");
  printf("\n----\n");
 loc = 0;
 for (i = 0; i < 9; i++) {
    if (strcmp(code[i][1], "START") == 0) {
      printf("%s\t\t%d\t\t%c\n", code[i][0], loc, 4, 'R');
    } else if (strcmp(code[i][0], "") != 0) {
      printf("%s\t\t%d\t\t%d\t\t%c\n", code[i][0], loc, 4, 'R');
      loc += 4;
    } else if (strcmp(code[i][1], "USING") == 0) {
      continue;
    } else {
      loc += 4;
    }
 }
```

```
printf("-----\n");
printf("\nBASE TABLE:\n----\n");
printf("REG NO\t\tAVAILABILITY\n");
printf("-----\n");
for (j = 0; j < 9; j++) {
  if (strcmp(code[j][1], "USING") == 0) {
    strcpy(av, code[j][3]);
  }
}
count[0] = av[0] - '0'; // Convert character to integer
count[1] = av[1] - '0'; // Convert character to integer (if applicable)
count[2] = count[0] * 10 + count[1];
avail[count[2] - 1] = 'Y';
for (k = 0; k < 15; k++) {
  printf("%d\t\t%c\n", k + 1, avail[k]);
}
printf("----\n");
printf("PASS2 TABLE:\n\n");
printf("LABEL\t\tOP1\t\tLC\t\t");
printf("\n----\n");
for (i = 0; i < 9; i++) {
  for (j = 0; j < 4; j++) {
    printf("%s\t\t", code[i][j]);
```

```
}
    printf("\n");
}

printf("----\n");
return 0;
}
```

```
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$./twoPass

LABEL OPCODE

PRG1 START USING * 15

L A

ST

FOUR DC F
FIVE DC F
END

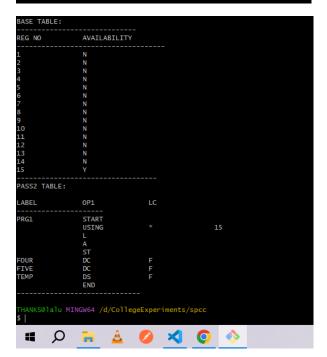
VALUES FOR LC:

0 0 0 4 8 12 16 20 24

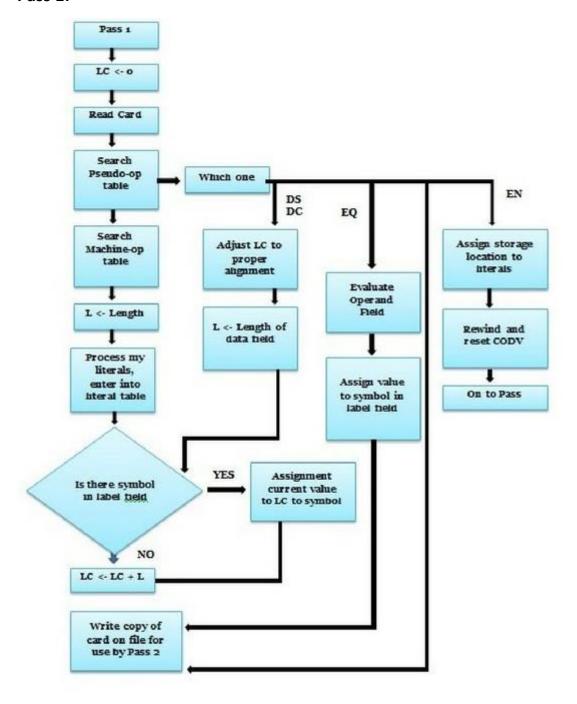
SYMBOL TABLE:

SYMBOL VALUE LENGTH R/A

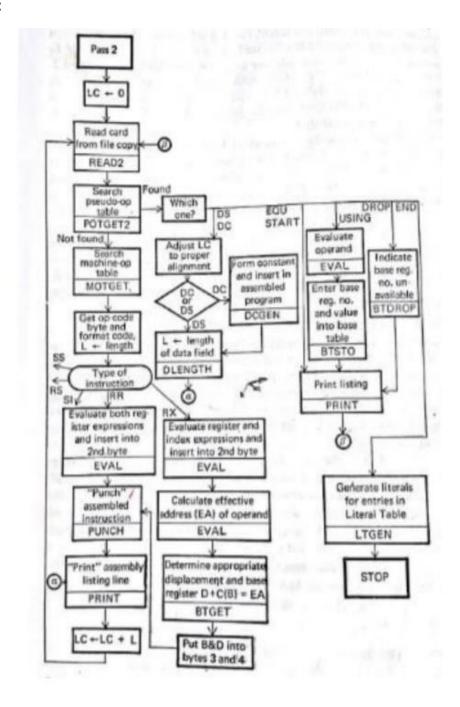
PRG1 0 4 R
FOUR 12 4 R
FOUR 12 4 R
FIVE 16 4 R
```



### Pass 1:



Pass 2:



#### Two pass macro preprocessor:

```
class macroprocessor {
 macroprocessor() {
 }
 public static void main(String[] var0) {
String[][] var1 = new String[][]{{"ADD", "A", "", "", ""}, {"MACRO", "ADD1", "&ARG", "", ""},
{"LOAD", "ARG", "", "", ""}, {"MEND", "", "", ""}, {"MACRO", "PQR", "&A", "&B", "&C"},
{"ADD", "B", "", "", ""}, {"READ", "C", "", ""}, {"READ", "A", "", "", ""}, {"MEND", "", "", "",
""}, {"MACRO", "LMN", "", "", ""}, {"LOAD", "C", "", "", ""}, {"MEND", "", "", "", ""}, {"LOAD",
"B", "", "", ""}, {"PQR", "5", "3", "2", ""}, {"ADD1", "1", "", "", ""}, {"LMN", "", "", ""}, {"SUB",
"C", "", "", ""}, {"ENDP", "", "", "", ""}};
   String[] var2 = new String[3];
   String[] var3 = new String[4];
   String[] var4 = new String[4];
   String[] var5 = new String[4];
   int[] var6 = new int[3];
   int var7 = 0;
   int var8 = 0;
   int var9 = 0;
   boolean var10 = false;
   int var10001;
   for(int var11 = 0; var11 < 18; ++var11) {
     if (var1[var11][0].equals("MACRO")) {
       var2[var7] = var1[var11][1];
      for(int var12 = 2; var12 < 5; ++var12) {</pre>
```

```
if (!var1[var11][var12].equals("")) {
       var3[var9] = var1[var11][1];
       var4[var9] = var1[var11][var12];
       var10001 = var9++;
       ++var8;
      var5[var10001] = "#" + var8;
    }
   }
   var6[var7++] = var8;
   var8 = 0;
 }
}
String[] var19 = new String[4];
String[] var20 = new String[4];
String[] var13 = new String[4];
var7 = 1;
var8 = 0;
int var14;
int var15;
for(var14 = 0; var14 < 18; ++var14) {</pre>
 for(var15 = 0; var15 < var2.length; ++var15) {</pre>
   if (var1[var14][0].equals(var2[var15]) && !var1[var14][1].equals("")) {
     while(!var1[var14][var7].equals("")) {
      var19[var8] = var1[var14][0];
      var20[var8] = var1[var14][var7];
       var13[var8] = "#" + var7;
       ++var7;
       ++var8;
     }
```

```
var7 = 1;
  }
 }
}
System.out.println("Macro Name Table");
System.out.println("_____");
System.out.println("Macro Name\tNo. of Parameters");
System.out.println("______");
for(var14 = 0; var14 < var2.length; ++var14) {</pre>
 System.out.println(var2[var14] + "\t\t" + var6[var14]);
}
System.out.println("-----\n");
System.out.println("Macro Definition Table");
System.out.println("-----");
System.out.println("Index\tInstruction");
System.out.println("-----");
var14 = 1;
var15 = 0;
while(true) {
 while(var15 < 18) {
  if (var1[var15][0].equals("MACRO")) {
    ++var15;
    for(; !var1[var15][0].equals("MEND"); ++var15) {
      for(int var16 = 0; var16 < var4.length; ++var16) {</pre>
```

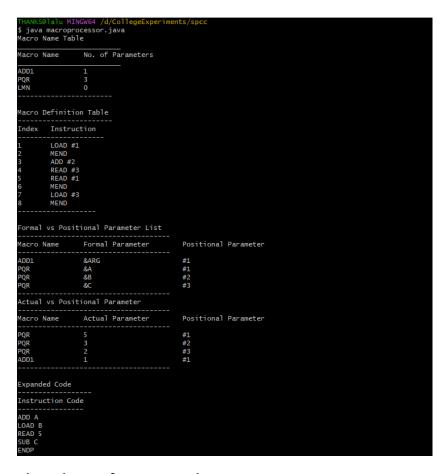
```
if (("&" + var1[var15][1]).equals(var4[var16])) {
       var10001 = var14++;
       System.out.println("" + var10001 + "\t" + var1[var15][0] + " " + var5[var16]);
       break;
     }
    }
  }
  var10001 = var14++;
  System.out.println("" + var10001 + "\tMEND");
 } else {
  ++var15;
 }
}
System.out.println("-----\n");
System.out.println("Formal vs Positional Parameter List");
System.out.println("-----");
System.out.println("Macro Name\tFormal Parameter\tPositional Parameter");
System.out.println("-----");
for(var15 = 0; var15 < var3.length; ++var15) {</pre>
 System.out.println(var3[var15] + "t" + var4[var15] + "t" + var5[var15]);
}
System.out.println("-----");
System.out.println("Actual vs Positional Parameter");
System.out.println("-----");
System.out.println("Macro Name\tActual Parameter\tPositional Parameter");
System.out.println("-----");
```

```
for(var15 = 0; var15 < var19.length; ++var15) {</pre>
      System.out.println(var19[var15] + "\t\t" + var20[var15] + "\t\t" + var13[var15]);
    }
    System.out.println("-----\n");
    System.out.println("Expanded Code");
    System.out.println("-----");
    System.out.println("Instruction Code");
    System.out.println("----");
    String[][] var21 = new String[4][2];
    int var17;
    for(var15 = 0; var15 < 4; ++var15) {</pre>
      for(var17 = 0; var17 < 4; ++var17) {</pre>
        if (var3[var15].equals(var19[var17]) && var5[var15].equals(var13[var17])) {
         var21[var15][0] = var4[var15];
         var21[var15][1] = var20[var17];
         break;
        }
      }
    }
    var15 = 0;
    while(true) {
      while(true) {
        while(var15 < 18) {
          if (!var1[var15][0].equals("ADD") && !var1[var15][0].equals("SUB") &&
!var1[var15][0].equals("ENDP") && !var1[var15][0].equals("LOAD")) {
```

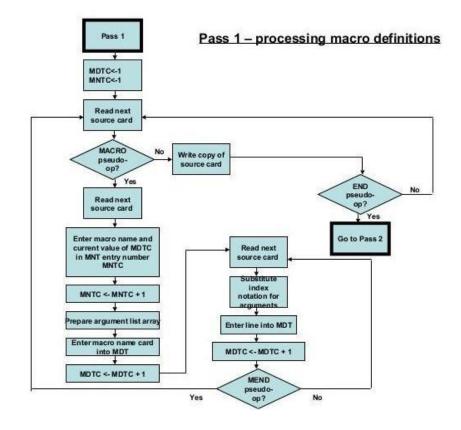
```
if (var1[var15][0].equals("MACRO")) {
 ++var15;
 while(!var1[var15][0].equals("MEND")) {
   ++var15;
 }
 ++var15;
} else {
 label115:
 for(var17 = 0; var17 < 18; ++var17) {</pre>
   if (var1[var17][1].equals(var1[var15][0])) {
     ++var17;
     while(true) {
      if (var1[var17][0].equals("MEND")) {
        break label115;
      }
      for(int var18 = 0; var18 < 4; ++var18) {</pre>
        if (("&" + var1[var17][var18]).equals(var21[var18][0])) {
          System.out.println(var1[var17][0] + " " + var21[var18][1]);
        }
      }
      ++var17;
     }
   }
 }
```

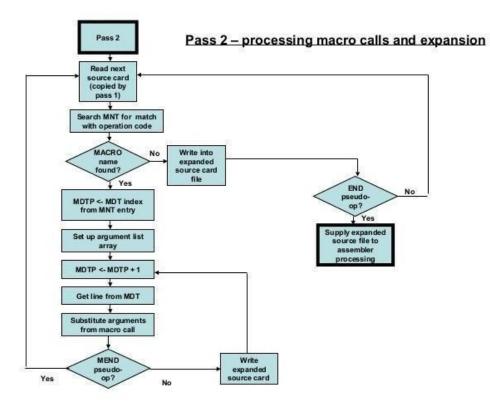
```
++var15;
}
} else {
    System.out.println(var1[var15][0] + " " + var1[var15][1]);
    ++var15;
}

return;
}
}
}
```



Flowchart of pass 1 and pass2 macro preprocessor:





## **Optimisation Code:**

```
import java.io.*;
import java.util.*;

public class Optimization {
   public static void main(String[] args) throws IOException {
     BufferedReader br = new BufferedReader(new InputStreamReader(System.in));

   String s1, s2;
   String[] code = new String[10];

// Input handling for strings
```

```
System.out.print("Enter string 1: ");
s1 = br.readLine();
System.out.print("Enter string 2: ");
s2 = br.readLine();
// String comparison
if(s1.equals(s2)) {
  System.out.println("Duplicate strings detected!");
  s2 = null;
} else {
  System.out.println("Strings are unique.");
}
// Code input handling
System.out.print("Enter number of code lines (max 10): ");
int n = Integer.parseInt(br.readLine());
// Validate input
if(n \le 0 \mid \mid n > 10) {
  System.out.println("Invalid number of lines!");
  return;
}
System.out.println("Enter program code:");
for(int i = 0; i < n; i++) {
  code[i] = br.readLine();
}
```

```
// Dead code detection logic
    for(int i = 0; i < n - 1; i++) {
       String currentLine = code[i].trim();
       String nextLine = code[i + 1].trim();
       // Check for variable declaration pattern
       if(currentLine.startsWith("int ")) {
         String[] parts = currentLine.split("=");
         if(parts.length > 0) {
           String varName = parts[0].replace("int", "").trim().split(" ")[0];
           // Check if next line uses the same variable
           if(nextLine.contains(varName + " =")) {
              System.out.println("Potential dead code detected at line " + (i + 2) + ": " +
nextLine);
           }
         }
       }
    }
  }
}
```

```
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$ java Optimization.java
Enter string 1: hello
Enter string 2: world
Strings are unique.
Enter number of code lines (max 10): 3
Enter program code:
int x = 5
x = 10
int y = x + 5
Potential dead code detected at line 2: x = 10

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$ java Optimization.java
Enter string 1: hello
Enter string 2: hello
Duplicate strings detected!
Enter number of code lines (max 10): 2
Enter program code:
int x = 5;
int y=x+5;

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```

## **Target Optimized Code:**

```
import java.io.*;
public class targetCode {
   public static void main(String[] args) throws IOException {
     BufferedReader br = new BufferedReader(new InputStreamReader(System.in));
```

```
System.out.println("Enter the equation");
String stmt = br.readLine();
StringBuffer ans = new StringBuffer("");
int reg = 0;
int parenCount = 0;
// First pass: Process parentheses and generate basic instructions
for(int i = 0; i < stmt.length(); i++) {
  char c = stmt.charAt(i);
  switch(c) {
     case '(':
       parenCount++;
       break;
     case ')':
       parenCount--;
       break;
     case '+':
     case '-':
     case '*':
     case '/':
       if(parenCount > 0 \&\& i > 0 \&\& i < stmt.length()-1) {
         char leftOperand = stmt.charAt(i-1);
         char rightOperand = stmt.charAt(i+1);
         System.out.println("MOV" + leftOperand + ", R" + reg);
         switch(c) {
           case '+':
```

```
break;
           case '-':
             System.out.println("SUB " + rightOperand + ", R" + reg);
             break;
           case '*':
             System.out.println("MUL" + rightOperand + ", R" + reg);
             break;
           case '/':
             System.out.println("DIV " + rightOperand + ", R" + reg);
             break;
         }
         ans.append("R" + reg);
         reg++;
         i++; // Skip processed right operand
       } else {
         ans.append(c);
       }
       break;
    default:
       if(parenCount == 0) {
         ans.append(c);
       }
       break;
  }
}
// Second pass: Process remaining operations
String ans1 = ans.toString();
```

System.out.println("ADD " + rightOperand + ", R" + reg);

```
System.out.println("\nOptimized code:");
for(int i = 0; i < ans1.length(); i++) {
    char c = ans1.charAt(i);
    if("+-*/".indexOf(c) != -1 && i > 0 && i < ans1.length()-1) {
        String left = ans1.substring(i-1, i);
        String right = ans1.substring(i+1, i+2);

        System.out.println("OPR " + c + " " + left + " " + right);
    }
}</pre>
```

```
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$ javac targetCode.java

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$ java targetCode.java

Enter the equation
(a+b)*(c-d)

MOV a, R0

ADD b, R0

MOV c, R1

SUB d, R1

Optimized code:
OPR * 0 R

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$ []
```

# **Experiment No.7**

### Program:-

To write a code for LR(0) Parser for following Production:

```
#include <stdio.h>
#include <string.h>
```

```
// Action Table (axn) and Goto Table (gotot)
int axn[][6][2] = {
  {{100,5},{-1,-1},{-1,-1},{100,4},{-1,-1},{-1,-1}},
  {{-1,-1},{100,6},{-1,-1},{-1,-1},{102,102}},
  {{-1,-1},{101,2},{100,7},{-1,-1},{101,2},{101,2}},
  {{-1,-1},{101,4},{101,4},{-1,-1},{101,4},{101,4}},
  {{100,5},{-1,-1},{-1,-1},{100,4},{-1,-1},{-1,-1}},
  {{100,5},{101,6},{101,6},{-1,-1},{101,6},{101,6}},
  {\{100,5\},\{-1,-1\},\{-1,-1\},\{-1,-1\},\{-1,-1\}\},}
  {\{100,5\},\{-1,-1\},\{-1,-1\},\{100,4\},\{-1,-1\},\{-1,-1\}\},}
  \{\{-1,-1\},\{100,6\},\{-1,-1\},\{-1,-1\},\{100,11\},\{-1,-1\}\},
  {{-1,-1},{101,1},{100,7},{-1,-1},{101,1},{101,1}},
  {{-1,-1},{101,3},{101,3},{-1,-1},{101,3},{101,3}},
  {{-1,-1},{101,5},{101,5},{-1,-1},{101,5},{101,5}}
};
int gotot[12][3] = {
  \{1,2,3\}, \{-1,-1,-1\}, \{-1,-1,-1\}, \{-1,-1,-1\},
  \{8,2,3\}, \{-1,-1,-1\}, \{-1,9,3\}, \{-1,-1,10\},
  \{-1,-1,-1\},\{-1,-1,-1\},\{-1,-1,-1\},\{-1,-1,-1\}
};
int a[10];
char b[10];
int top = -1, btop = -1;
void push(int k) {
  if(top < 9) a[++top] = k;
}
```

```
void pushb(char k) {
  if(btop < 9) b[++btop] = k;
}
int TOS() {
  return a[top];
}
void pop() {
  if(top >= 0) top--;
}
void popb() {
  if(btop >= 0) b[btop--] = '\0';
}
void display() {
  for(int i = 0; i <= top; i++)
     printf("%d%c", a[i], b[i]);
}
void display1(char p[], int m) {
  printf("\t\t");
  for(int I = m; p[I] != '\0'; I++)
     printf("%c", p[I]);
  printf("\n");
}
```

```
void error() {
  printf("\n\nSyntax Error");
}
void reduce(int p) {
  char *dest = "";
  char src;
  switch(p) {
    case 1: dest = "E+T"; src = 'E'; break;
    case 2: dest = "T"; src = 'E'; break;
    case 3: dest = "T*F"; src = 'T'; break;
    case 4: dest = "F"; src = 'T'; break;
    case 5: dest = "(E)"; src = 'F'; break;
    case 6: dest = "i"; src = 'F'; break;
    default: dest = ""; src = '\0'; break;
  }
  // Pop operations with bounds checking
  int len = strlen(dest);
  while(len-- > 0 \&\& top >= 0 \&\& btop >= 0) {
    pop();
    popb();
  }
  pushb(src);
  // Goto table lookup with bounds checking
  int ad;
```

```
switch(src) {
     case 'E': ad = 0; break;
     case 'T': ad = 1; break;
     case 'F': ad = 2; break;
     default: ad = -1; break;
  }
  if(ad != -1 \&\& TOS() >= 0 \&\& TOS() < 12 \&\& ad < 3) {
     push(gotot[TOS()][ad]);
  }
}
int main() {
  char ip[20];
  printf("Enter any String :- ");
  fgets(ip, 20, stdin); // Safer alternative to gets()
  ip[strcspn(ip, "\n")] = '\0'; // Remove newline
  push(0);
  display();
  printf("\t%s\n", ip);
  for(int j = 0; ip[j] != '\0';) {
     int st = TOS();
     char an = ip[j];
     int ic = -1;
    // Fixed logical operators (&& instead of &)
     if(an >= 'a' && an <= 'z') ic = 0;
```

```
else if(an == '+') ic = 1;
else if(an == '*') ic = 2;
else if(an == '(') ic = 3;
else if(an == ')') ic = 4;
else if(an == '$') ic = 5;
if(ic == -1) {
  error();
  break;
}
if(axn[st][ic][0] == 100) {
  pushb(an);
  push(axn[st][ic][1]);
  display();
  j++;
  display1(ip, j);
}
else if(axn[st][ic][0] == 101) {
  reduce(axn[st][ic][1]);
  display();
  display1(ip, j);
}
else if(axn[st][ic][1] == 102) {
  printf("Given String is Accepted");
  break;
}
else {
  error();
```

```
break;
}

return 0;
}
```