

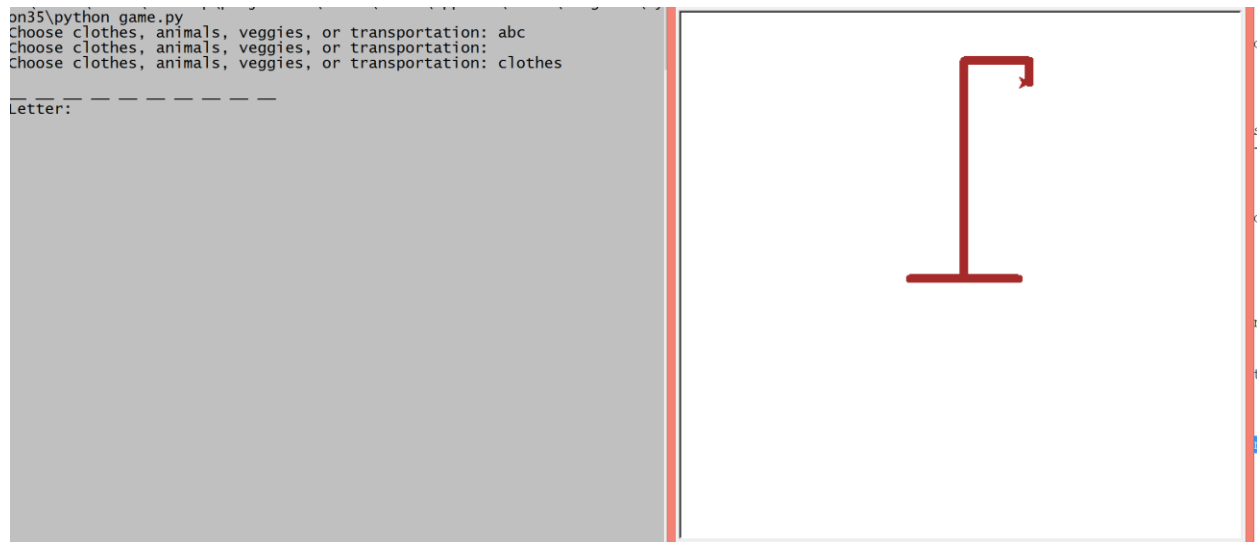
After the user enters the command to run the game: `game.py`

they should see the turtle output screen and the prompt for the word list theme.



User types a wrong word list theme, or just hit the enter key: re-prompt.

When user types the correct theme, they should see the blank target word, the hangman scaffold, and the prompt for a letter.



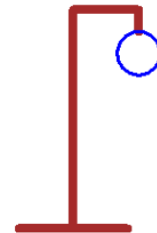
As long as the user guesses right, keep updating the target word with the correct letter, and the user doesn't use up their number of tries.

But as soon as there is a wrong guess: draw a hangman part and decrement the number of tries.

Regardless of whether the user guesses wrong or right, show the target word and show the list of already guessed letters every time.

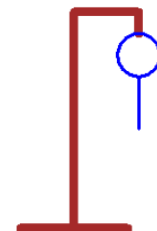
```
on35\python game.py
Choose clothes, animals, veggies, or transportation: abc
Choose clothes, animals, veggies, or transportation:
Choose clothes, animals, veggies, or transportation: clothes
```

```
Letter: e
You have 10 more tries
Letters used: e
_ _ _ e _ _ _ _ _
Letter: a
You have 10 more tries
Letters used: e a
_ _ _ e a _ _ _ _
Letter: w
You have 10 more tries
Letters used: e a w
_ _ _ e a _ _ _ _
Letter: t
You have 10 more tries
Letters used: e a w t
_ _ _ e a t _ _ _ t
Letter: h
You have 10 more tries
Letters used: e a w t h
_ _ _ e a t _ _ h _ t
Letter: s
You have 10 more tries
Letters used: e a w t h s
s _ _ e a t s h _ _ t
Letter: k
You have 9 more tries
Letters used: e a w t h s k
s _ _ e a t s h _ _ t
Letter:
You have 9 more tries
Letters used: e a w t h s k
s _ _ e a t s h _ _ t
Letter:
```



When the user guesses the word, print Congratulations and ask if they want to play again.

```
Letter: i
You have 10 more tries
Letters used: e a w t h s
s _ _ e a t s h _ _ t
Letter: k
You have 9 more tries
Letters used: e a w t h s k
s _ _ e a t s h _ _ t
Letter: r
You have 9 more tries
Letters used: e a w t h s k r
s _ _ e a t s h _ _ t
Letter: a
You have 8 more tries
Letters used: e a w t h s k r
s _ _ e a t s h _ _ t
Letter: i
You have 8 more tries
Letters used: e a w t h s k r i
s _ _ e a t s h _ _ t
Congratulations!
Play again? y/n:
```



When the user guesses the same letter, the list of guessed letters doesn't change but the number of tries decrements.

When the user runs out of guesses, the hangman should be complete. Tell the user that it's over and print the target word. Then ask if they want to play again.

```
Play again? y/n: y

_ _ _ _ _
Letter: a
You have 10 more tries
Letters used: a
_ _ _ _ _
Letter: b
You have 9 more tries
Letters used: a b
_ _ _ _ _
Letter: c
You have 8 more tries
Letters used: a b c
_ _ _ _ _
Letter: d
You have 7 more tries
Letters used: a b c d
_ _ _ _ _
Letter: e
You have 7 more tries
Letters used: a b c d e
_ _ e a _ _ _
Letter: f
You have 6 more tries
Letters used: a b c d e f
_ _ e a _ _ _
Letter: e
You have 5 more tries
Letters used: a b c d e f
_ _ e a _ _ _
Letter: e
You have 4 more tries
Letters used: a b c d e f
_ _ e a _ _ _
Letter: e
You have 3 more tries
Letters used: a b c d e f
_ _ e a _ _ _
Letter: e
You have 2 more tries
Letters used: a b c d e f
_ _ e a _ _ _
Letter: e
You have 1 more try
Letters used: a b c d e f
_ _ e a _ _ _
Letter: e
Letters used: a b c d e f

Good try. You've run out of attempts
The word is... sweatshirt
Play again? y/n:
```

