

## **Team Agreements**

This agreement is aimed at creating a work method where each team member knows the production requirements. These may vary over time according to the production development. There may be stages where the workload will be higher for the conceptual directors, and in other stages, the tech and programming team will have to kick it with more time investment than in the early stages.

This agreement aims to establish a working relationship and timeframe where each of you knows your time requirement for individual work, as well as for group meetings and decision-making.

- ***Goal: What is the purpose of the team that unifies you?***

The purpose of our team is to create an experience that explores the difficult and complex topic of body dysmorphia and provide a space for healing for the user.

- ***Decision Making: Does everyone have to agree before making any change to the project? What happens in case of a disagreement? Is there a director who is in charge of the overall vision and, therefore, gets to make the final decision based on the input of each member?***

Considering that our group is only two people, we will regularly discuss conflicts and project visions, and come to agreements together. We will make the final decision together, as a collective compromise between both of our opinions.

- ***Collaboration tools: How do you share files? What platform do you find most efficient and flexible for everyone to share and synchronize with others?***

We will be using GitHub and Google Drive. As most of the work will be individual, sharing and collaborating on files will be limited.

- ***Meetings per week: (This should be updated as the project develops) Please Specify How many meetings per week besides class time, and on which platform (In person \ Zoom\Other).***

We will meet during class time (twice a week, ~2.5 hours) and productively work on our project. If we need additional time, as we get closer to the final deadline, we will meet as needed outside of class. We will most likely meet on Zoom.

- ***Participation expectations: An estimation of the Scope of work in hours per week, expected from each group member. This will undergo changes as the project develops.***

Each member will commit 2.5 hours per week during class time, and between 1 to 2 hours per week outside of class until we get closer to the final prototype deadline (where we will likely have to increase the amount of time spent on the project outside of class).