# Tzu-I Lee(Lily)

Interaction Designer | UX Designer | UX Researcher www.tzuilee.com | tzuilee@umich.edu | 730 734 2895

# **EDUCATION**

#### University of Michigan, Ann Arbor, Michigan, USA

Master of Science in information, HCl specialization

May 2017

## National Taiwan University, Taipei, Taiwan

Master of Science in Occupational Therapy

June 2014

Thesis:"Predictors of Handwriting Legibility in Elementary School Children"

## **WORK EXPERIENCE**

#### National Taiwan University, Taipei, Taiwan

UX designer | UX Researcher | Research Assistant Oct. 2014 - June 2015

- \*Designed a Kinect game for children with motor impairments.
- \*Recorded instructions of the game to give proper audio feedback to children.
- \*Designed questionniare surveying acticity interests of children.
- \*Designed audio and visaul feedbacks of the game interface.

## **PROJECTS**

#### UX Designer (Mobile) | FoodMate

Sep. 2015 - Dec. 2015

- \*Course project of Interaction Design. Individually designed a mobile app which help groups of people pick a restaurant.
- \*Created Storyboards, personas, scenarios, wireframe and hi-fi prototype, sketched 40 alternative soltions, carried out competitive analysis and usability test, interviewed potential users.

### UX Designer (Website) | Social Minecraft

Sep. 2015 -

- \*Collaboration with a startup which helps autism children improve their social skills via minecraft.
- \*Designed a website to visualize the progress of children and reported data to their parents.

UX Researcher/Designer (Game) | Kinect For Rehab Oct. 2014 - June 2015

- \*A novel rehabilitation game using motion sensing technology for children with motor impairments.
- \* Conducted literature Review, user experience research, interview and questionnaire Design.

#### Software Developer | Handwriting Evaluation

June. 2013 - June 2014

- \*Developed computerized handwriting evaluation tools using Wacom tablet to collect people's biomechanical performance results (kinematic and kinetics) while writing.
- \*Developed programs to judge handwriting legibility of people using Image Processing techniques.

## **SKILLS**

#### Programming

Experienced

HTML/CSS

JavaScript

PHP

C++

**MATLAB** 

Intermediate

Swift

Java

MySQL

Python

#### Design

Brainstorming Storyboard Persona Sketching

Wireframe

Prototyping

Usability Testing

#### Research

Statistical Analysis Research Design Questionnaire Design Paper Writing

#### Software

SPSS

SAS

Photoshop

Illustrator

Sketch

Marvel

Balasmiq

Justinmind