



南京大學

NANJING UNIVERSITY

# 计算机网络中的安全

殷亚凤

智能软件与工程学院

苏州校区南雍楼东区225

yafeng@nju.edu.cn , <https://yafengnju.github.io/>



# Outline

---

- What is network security?
- Principles of cryptography
- Authentication, message integrity,
- Securing e-mail
- Securing TCP connections: TLS
- Network layer security: IPsec
- Security in wireless and mobile networks
- Operational security: firewalls and IDS





# What is network security?

---

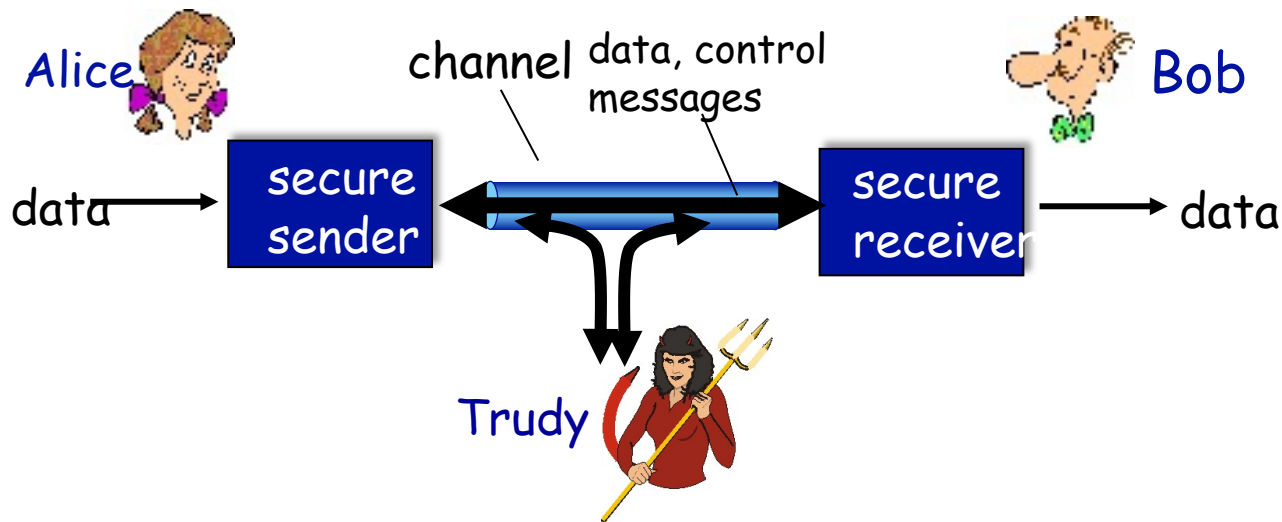
- **confidentiality:** only sender, intended receiver should “understand” message contents
  - sender encrypts message
  - receiver decrypts message
- **authentication:** sender, receiver want to confirm identity of each other
- **message integrity:** sender, receiver want to ensure message not altered (in transit, or afterwards) without detection
- **access and availability:** services must be accessible and available to users





# Friends and enemies: Alice, Bob, Trudy

- well-known in network security world
- Bob, Alice (lovers!) want to communicate "securely"
- Trudy (intruder) may intercept, delete, add messages





# Friends and enemies: Alice, Bob, Trudy

Who might Bob and Alice be?

- ... well, real-life Bobs and Alices!
- Web browser/server for electronic transactions (e.g., on-line purchases)
- on-line banking client/server
- DNS servers
- BGP routers exchanging routing table updates
- other examples?





# There are bad guys (and girls) out there!

Q: What can a "bad guy" do?

A: A lot! (recall section 1.6)

- **eavesdrop**: intercept messages
- actively **insert** messages into connection
- **impersonation**: can fake (spoof) source address in packet (or any field in packet)
- **hijacking**: "take over" ongoing connection by removing sender or receiver, inserting himself in place
- **denial of service**: prevent service from being used by others (e.g., by overloading resources)



# Outline

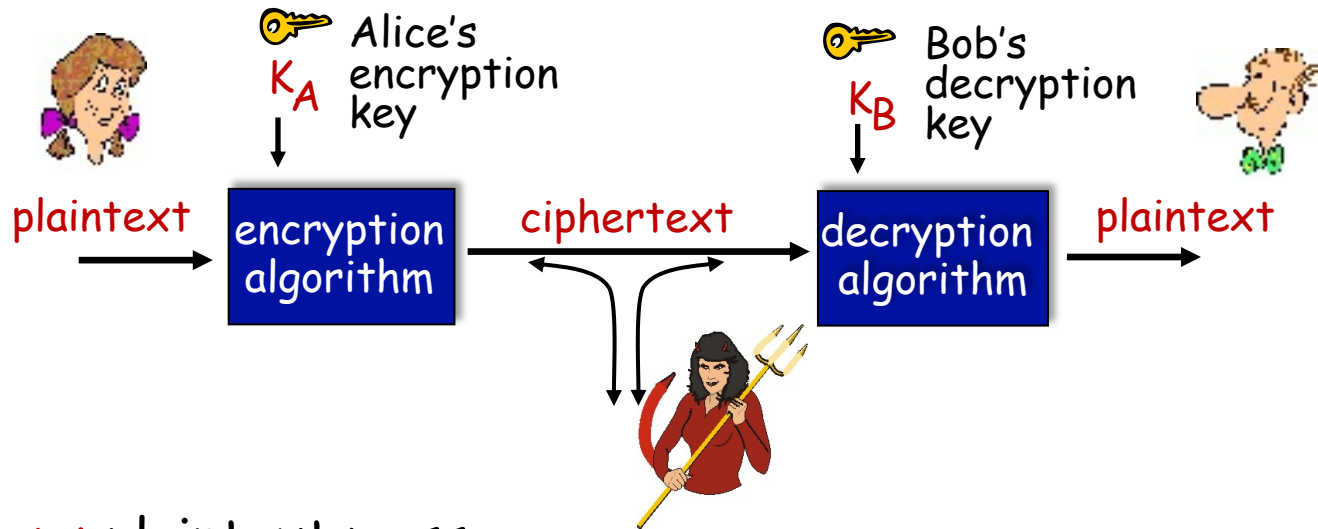
---

- What is network security?
- Principles of cryptography
- Authentication, message integrity
- Securing e-mail
- Securing TCP connections: TLS
- Network layer security: IPsec
- Security in wireless and mobile networks
- Operational security: firewalls and IDS





# The language of cryptography



$m$ : plaintext message

$K_A(m)$ : ciphertext, encrypted with key  $K_A$

$m = K_B(K_A(m))$





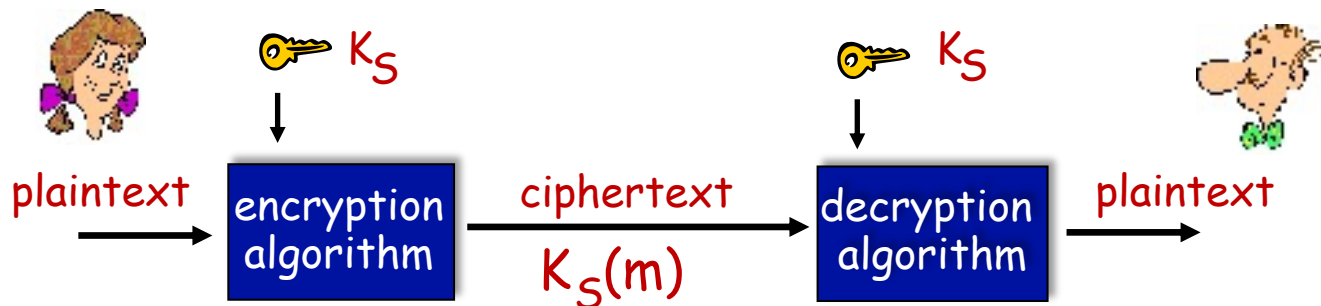


# Breaking an encryption scheme

- **cipher-text only attack:**  
Trudy has ciphertext  
she can analyze
- **two approaches:**
  - brute force: search through all keys
  - statistical analysis
- **known-plaintext attack:**  
Trudy has plaintext  
corresponding to  
ciphertext
  - *e.g.*, in monoalphabetic cipher, Trudy determines pairings for a,l,i,c,e,b,o,
- **chosen-plaintext attack:**  
Trudy can get ciphertext  
for chosen plaintext



# Symmetric key cryptography



**symmetric key crypto:** Bob and Alice share same (symmetric) key:  $K$

- *e.g.*, key is knowing substitution pattern in mono alphabetic substitution cipher

Q: how do Bob and Alice agree on key value?





# Simple encryption scheme

**substitution cipher:** substituting one thing for another

- monoalphabetic cipher: substitute one letter for another

plaintext:	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
		↓																							↓	
ciphertext:	m	n	b	v	c	x	z	a	s	d	f	g	h	j	k	l	p	o	i	u	y	t	r	e	w	q

e.g.: Plaintext: bob. i love you. alice  
ciphertext: nkn. s gktc wky. mgsbc

🔑 **Encryption key:** mapping from set of 26 letters to set of 26 letters



# A more sophisticated encryption approach

- n substitution ciphers,  $M_1, M_2, \dots, M_n$
  - cycling pattern:
    - e.g.,  $n=4$ :  $M_1, M_3, M_4, M_3, M_2$ ;  $M_1, M_3, M_4, M_3, M_2$ ; ..
  - for each new plaintext symbol, use subsequent substitution pattern in cyclic pattern
    - dog: d from  $M_1$ , o from  $M_3$ , g from  $M_4$
- 🔑 **Encryption key:** n substitution ciphers, and cyclic pattern
- key need not be just n-bit pattern



# Symmetric key crypto: DES

## DES: Data Encryption Standard

- US encryption standard [NIST 1993]
- 56-bit symmetric key, 64-bit plaintext input
- block cipher with cipher block chaining
- how secure is DES?
  - DES Challenge: 56-bit-key-encrypted phrase decrypted (brute force) in less than a day
  - no known good analytic attack
- making DES more secure:
  - 3DES: encrypt 3 times with 3 different keys





# AES: Advanced Encryption Standard

---

- symmetric-key NIST standard, replaced DES (Nov 2001)
- processes data in 128 bit blocks
- 128, 192, or 256 bit keys
- brute force decryption (try each key) taking 1 sec on DES, takes 149 trillion years for AES





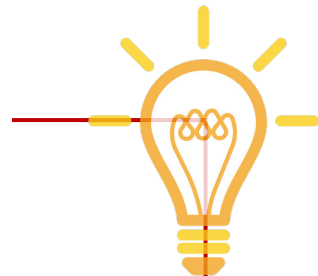
# Public Key Cryptography

## symmetric key crypto:

- requires sender, receiver know shared secret key
- Q: how to agree on key in first place (particularly if never "met")?

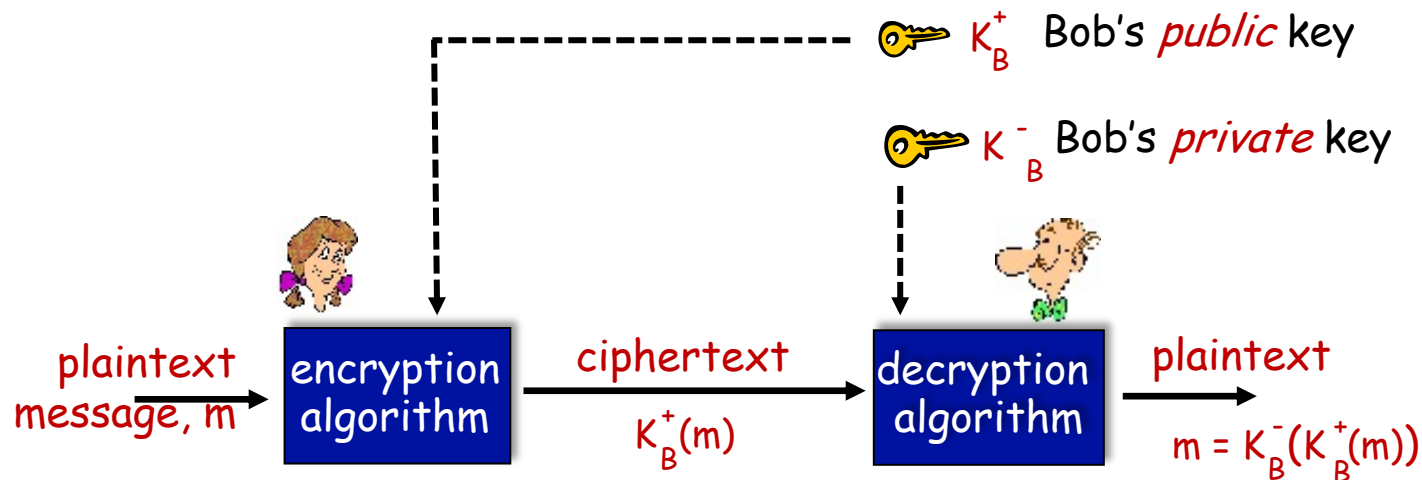
## public key crypto

- radically different approach [Diffie-Hellman76, RSA78]
- sender, receiver do **not** share secret key
- **public** encryption key known to **all**
- **private** decryption key known only to receiver





# Public Key Cryptography



**Wow** - public key cryptography revolutionized 2000-year-old (previously only symmetric key) cryptography!

- similar ideas emerged at roughly same time, independently in US and UK (classified)







# Public key encryption algorithms

requirements:

① need  $K_B^+(\cdot)$  and  $K_B^-(\cdot)$  such that

$$K_B^-(K_B^+(m)) = m$$

② given public key  $K_B^+$  it should be impossible to compute private key  $K_B^-$

**RSA:** Rivest, Shamir, Adelson algorithm





# Prerequisite: modular arithmetic

- $x \bmod n$  = remainder of  $x$  when divide by  $n$

- facts:

$$[(a \bmod n) + (b \bmod n)] \bmod n = (a+b) \bmod n$$

$$[(a \bmod n) - (b \bmod n)] \bmod n = (a-b) \bmod n$$

$$[(a \bmod n) * (b \bmod n)] \bmod n = (a*b) \bmod n$$

- thus

$$(a \bmod n)^d \bmod n = a^d \bmod n$$

- example:  $x=14, n=10, d=2$ :

$$(x \bmod n)^d \bmod n = 4^2 \bmod 10 = 6$$

$$x^d = 14^2 = 196 \quad x^d \bmod 10 = 6$$





# RSA: getting ready

---

- message: just a bit pattern
- bit pattern can be uniquely represented by an integer number
- thus, encrypting a message is equivalent to encrypting a number

## example:

- $m = 10010001$ . This message is uniquely represented by the decimal number 145.
- to encrypt  $m$ , we encrypt the corresponding number, which gives a new number (the ciphertext).





# RSA: Creating public/private key pair

1. choose two large prime numbers  $p, q$ . (e.g., 1024 bits each)
2. compute  $n = pq$ ,  $z = (p-1)(q-1)$
3. choose  $e$  (with  $e < n$ ) that has no common factors with  $z$  ( $e, z$  are "relatively prime").
4. choose  $d$  such that  $ed-1$  is exactly divisible by  $z$ . (in other words:  $ed \bmod z = 1$ ).
5. *public* key is  $\underbrace{(n, e)}_{K_B^+}$ . *private* key is  $\underbrace{(n, d)}_{K_B^-}$ .





# RSA: encryption, decryption

0. given  $(n, e)$  and  $(n, d)$  as computed above
1. to encrypt message  $m (< n)$ , compute
$$c = m^e \bmod n$$
2. to decrypt received bit pattern,  $c$ , compute
$$m = c^d \bmod n$$

$$\text{magic happens! } m = \underbrace{(m^e \bmod n)}_c \bmod n$$





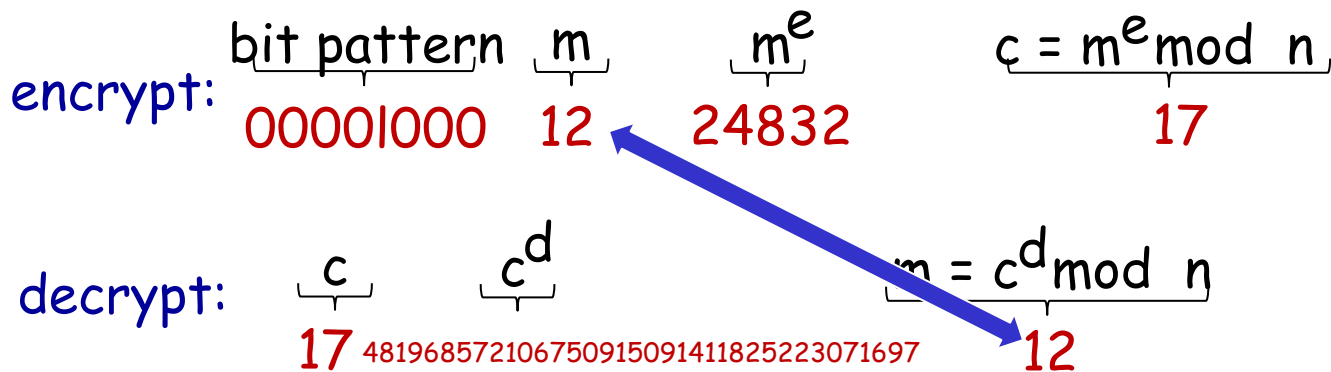
# RSA example:

Bob chooses  $p=5$ ,  $q=7$ . Then  $n=35$ ,  $z=24$ .

$e=5$  (so  $e$ ,  $z$  relatively prime).

$d=29$  (so  $ed-1$  exactly divisible by  $z$ ).

encrypting 8-bit messages.





# Why does RSA work?

- must show that  $c^d \bmod n = m$ , where  $c = m^e \bmod n$
- fact: for any  $x$  and  $y$ :  $x^y \bmod n = x^{(y \bmod z)} \bmod n$ 
  - where  $n = pq$  and  $z = (p-1)(q-1)$
- thus,
$$\begin{aligned}c^d \bmod n &= (m^e \bmod n)^d \bmod n \\&= m^{ed} \bmod n \\&= m^{(ed \bmod z)} \bmod n \\&= m^1 \bmod n \\&= m\end{aligned}$$





# RSA: another important property

The following property will be *very* useful later:

$$\underbrace{K_B^-(K_B^+(m))}_{\text{use public key first, followed by private key}} = m = \underbrace{K_B^+(K_B^-(m))}_{\text{use private key first, followed by public key}}$$

use public key  
first, followed  
by private key

use private key  
first, followed  
by public key

result is the same!







# RSA: another important property

Why  $K_B^-(K_B^+(m)) = m = K_B^+(K_B^-(m))$  ?

follows directly from modular arithmetic:

$$\begin{aligned}(m^e \bmod n)^d \bmod n &= m^{ed} \bmod n \\ &= m^{de} \bmod n \\ &= (m^d \bmod n)^e \bmod n\end{aligned}$$





# Why is RSA secure?

---

- suppose you know Bob's public key  $(n, e)$ . How hard is it to determine  $d$ ?
- essentially need to find factors of  $n$  without knowing the two factors  $p$  and  $q$ 
  - fact: factoring a big number is hard





# RSA in practice: session keys

---

- exponentiation in RSA is computationally intensive
- DES is at least 100 times faster than RSA
- use public key crypto to establish secure connection, then establish second key - symmetric session key - for encrypting data

## session key, $K_S$

- Bob and Alice use RSA to exchange a symmetric session key  $K_S$
- once both have  $K_S$ , they use symmetric key cryptography





# Outline

---

- What is network security?
- Principles of cryptography
- **Authentication**, message integrity
- Securing e-mail
- Securing TCP connections: TLS
- Network layer security: IPsec
- Security in wireless and mobile networks
- Operational security: firewalls and IDS





# Authentication

**Goal:** Bob wants Alice to "prove" her identity to him

**Protocol ap1.0:** Alice says "I am Alice"



*failure scenario??*





# Authentication

**Goal:** Bob wants Alice to "prove" her identity to him

**Protocol ap1.0:** Alice says "I am Alice"



I am Alice"

in a network,  
Bob can not  
"see" Alice, so  
Trudy simply  
declares herself  
to be Alice

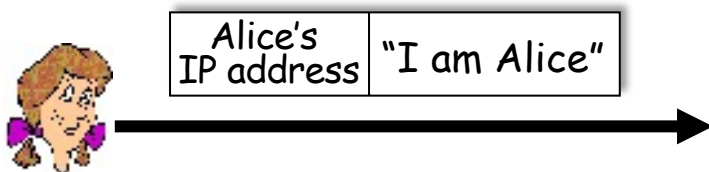




# Authentication: another try

**Goal:** Bob wants Alice to "prove" her identity to him

**Protocol ap2.0:** Alice says "I am Alice" in an IP packet containing her source IP address



*failure scenario??*





# Authentication: another try

**Goal:** Bob wants Alice to "prove" her identity to him

**Protocol ap2.0:** Alice says "I am Alice" in an IP packet containing her source IP address



Alice's IP address	"I am Alice"
-----------------------	--------------

*Trudy can create  
a packet "spoofing"  
Alice's address*



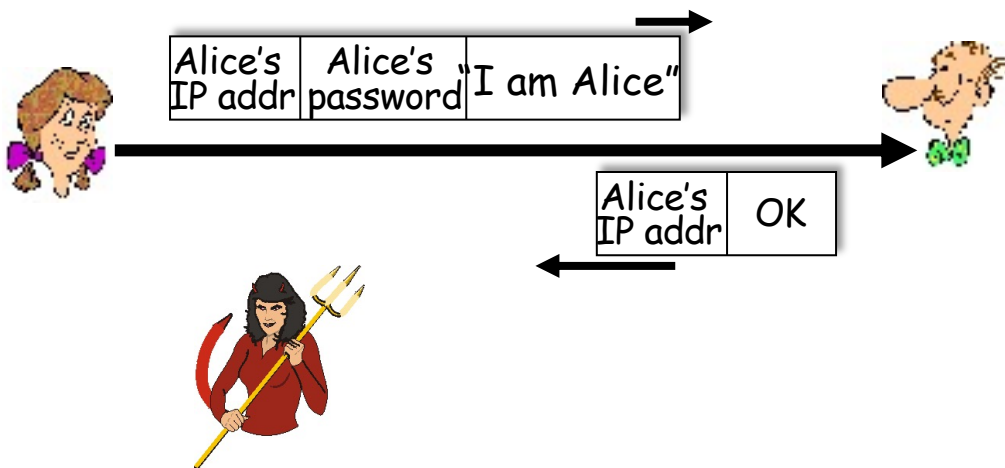




# Authentication: a third try

**Goal:** Bob wants Alice to "prove" her identity to him

**Protocol ap3.0:** Alice says "I am Alice" and sends her secret password to "prove" it.



*failure scenario??*

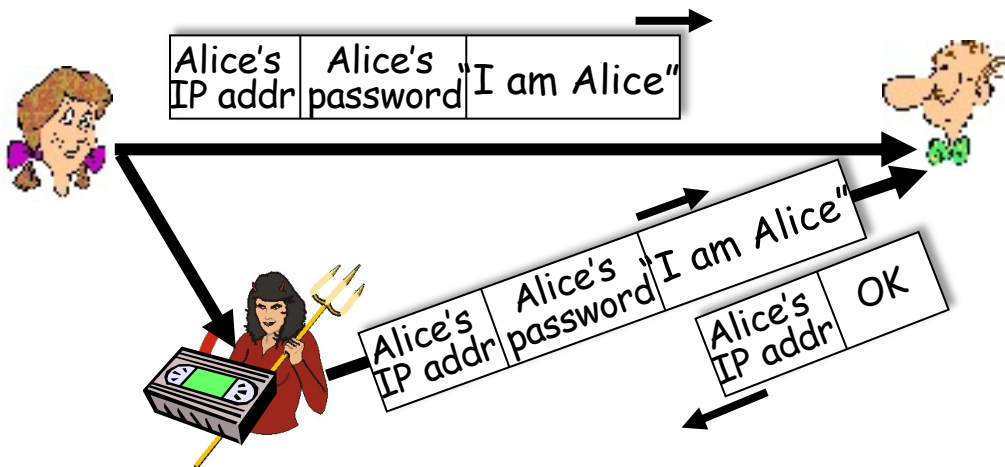




# Authentication: a third try

**Goal:** Bob wants Alice to "prove" her identity to him

**Protocol ap3.0:** Alice says "I am Alice" and sends her secret password to "prove" it.



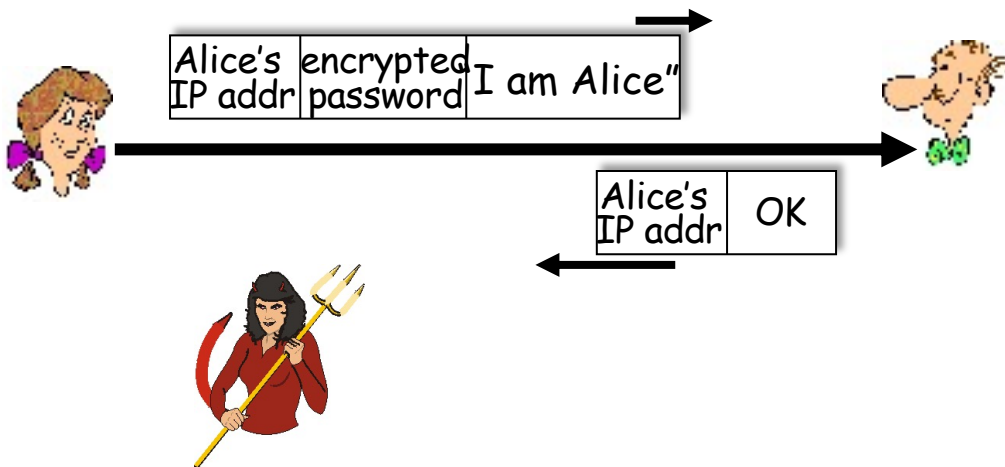
*playback attack:*  
Trudy records  
Alice's packet  
and later  
plays it back to  
Bob



# Authentication: a modified third try

**Goal:** Bob wants Alice to "prove" her identity to him

**Protocol ap3.0:** Alice says "I am Alice" and sends her encrypted secret password to "prove" it.



*failure scenario??*

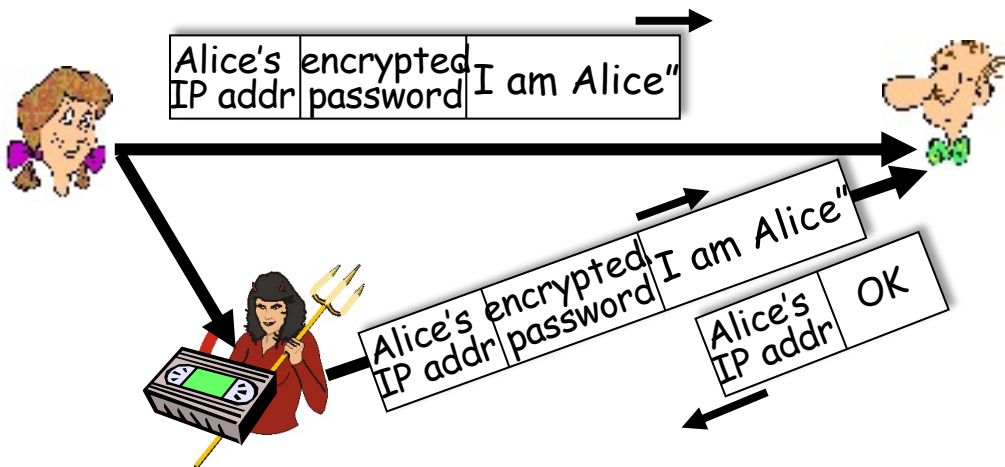




# Authentication: a modified third try

**Goal:** Bob wants Alice to "prove" her identity to him

**Protocol ap3.0:** Alice says "I am Alice" and sends her encrypted secret password to "prove" it.



*playback attack  
still works:  
Trudy records  
Alice's packet  
and later plays it  
back to Bob*





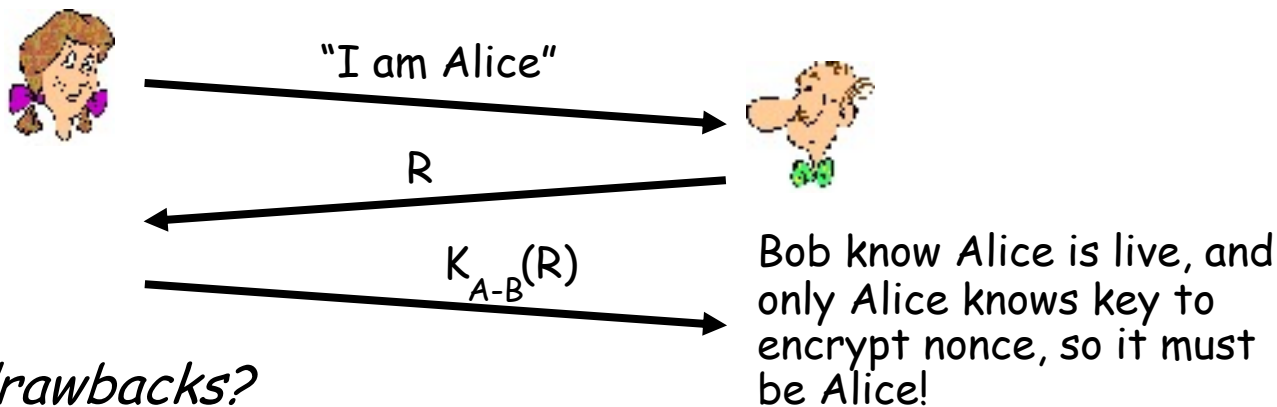
# Authentication: a fourth try

**Goal:** avoid playback attack

**nonce:** number (R) used only **once-in-a-lifetime**

**protocol ap4.0:** to prove Alice "live", Bob sends Alice nonce, R

- Alice must return R, encrypted with shared secret key



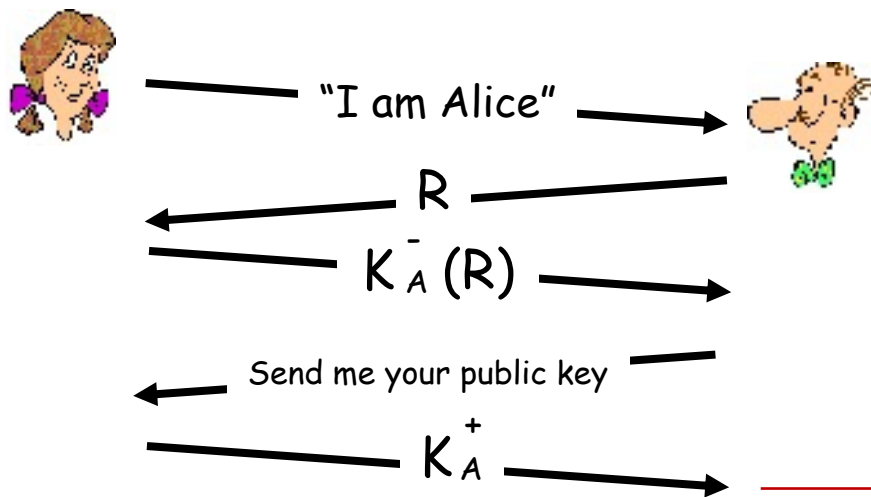
*Failures, drawbacks?*



# Authentication: ap5.0

ap4.0 requires shared symmetric key - can we authenticate using public key techniques?

**ap5.0:** use nonce, public key cryptography



Bob computes

$$K_A^+(K_A^-(R)) = R$$

and knows only Alice could have the private key, that encrypted  $R$  such that

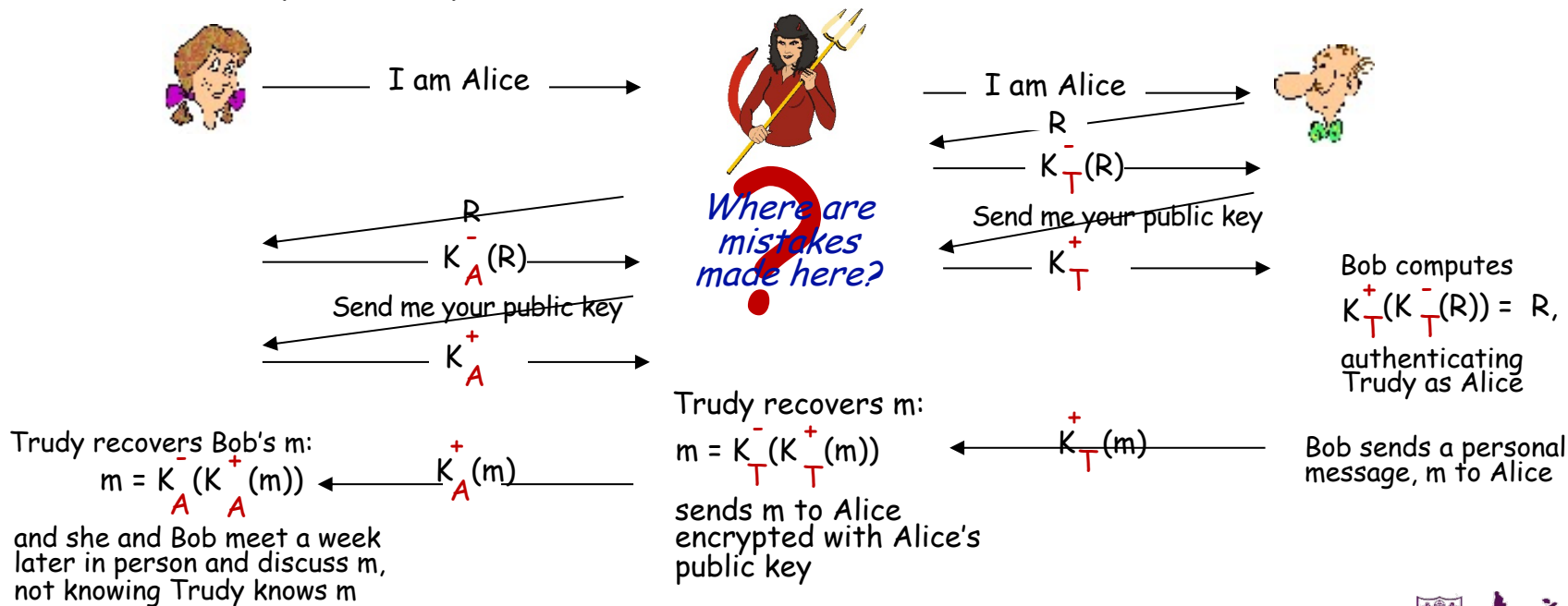
$$K_A^+(K_A^-(R)) = R$$





## Authentication: ap5.0 - there's still a flaw!

man (or woman) in the middle attack: Trudy poses as Alice (to Bob) and as Bob (to Alice)





# Outline

---

- What is network security?
- Principles of cryptography
- Authentication, **message integrity**
- Securing e-mail
- Securing TCP connections: TLS
- Network layer security: IPsec
- Security in wireless and mobile networks
- Operational security: firewalls and IDS



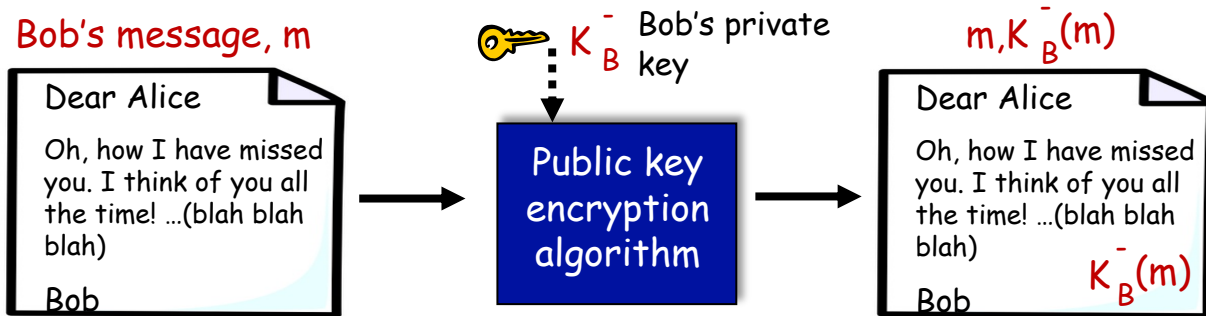




# Digital signatures

cryptographic technique analogous to hand-written signatures:

- sender (Bob) digitally signs document: he is document owner/creator.
- *verifiable, nonforgeable*: recipient (Alice) can prove to someone that Bob, and no one else (including Alice), must have signed document
- **simple digital signature for message  $m$ :**
  - Bob signs  $m$  by encrypting with his private key  $K_B$ , creating "signed" message,  $K_B^-(m)$





# Digital signatures

- suppose Alice receives msg  $m$ , with signature:  $m, K_B^-(m)$
- Alice verifies  $m$  signed by Bob by applying Bob's public key  $K_B^+$  to  $K_B^-(m)$  then checks  $K_B^+(K_B^-(m)) = m$ .
- If  $K_B^+(K_B^-(m)) = m$ , whoever signed  $m$  must have used Bob's private key

Alice thus verifies that:

- Bob signed  $m$
- no one else signed  $m$
- Bob signed  $m$  and not  $m'$

non-repudiation:

- ✓ Alice can take  $m$ , and signature  $K_B^-(m)$  to court and prove that Bob signed  $m$

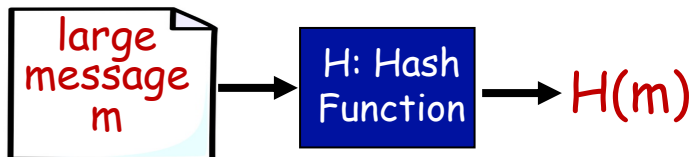


# Message digests

computationally expensive to public-key-encrypt long messages

**goal:** fixed-length, easy- to-compute digital “fingerprint”

- apply hash function  $H$  to  $m$ , get fixed size message digest,  $H(m)$



**Hash function properties:**

- many-to-1
- produces fixed-size msg digest (fingerprint)
- given message digest  $x$ , computationally infeasible to find  $m$  such that  $x = H(m)$





# Internet checksum: poor crypto hash function

Internet checksum has some properties of hash function:

- produces fixed length digest (16-bit sum) of message
- is many-to-one

but given message with given hash value, it is easy to find another message with same hash value:

<u>message</u>	<u>ASCII format</u>
I O U 1	49 4F 55 31
0 0 . 9	30 30 2E 39
9 B O B	39 42 D2 42
<hr/>	
	B2 C1 D2 AC

<u>message</u>	<u>ASCII format</u>
I O U <u>9</u>	49 4F 55 <u>39</u>
0 0 . <u>1</u>	30 30 2E <u>31</u>
9 B O B	39 42 D2 42
<hr/>	
	B2 C1 D2 AC

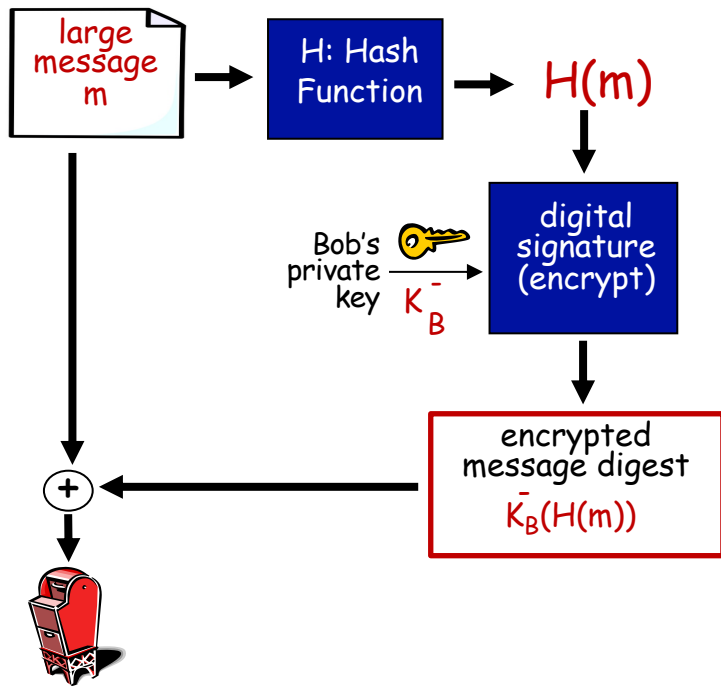
*different messages  
but identical checksums!*



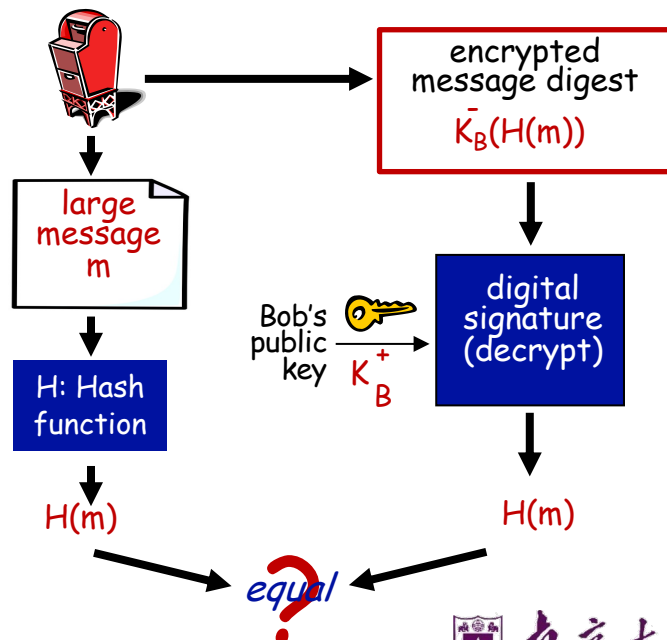


# Digital signature = signed message digest

Bob sends digitally signed message:



Alice verifies signature, integrity of digitally signed message:





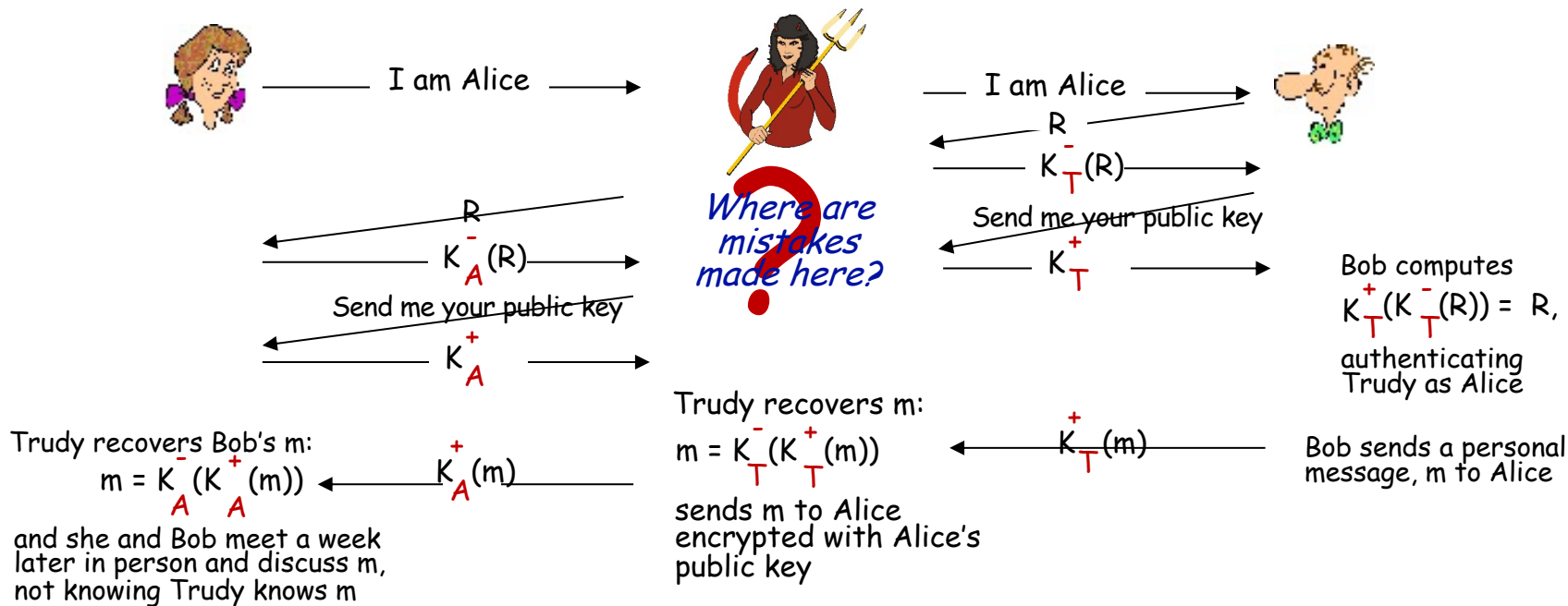
# Hash function algorithms

- **MD5 hash function widely used (RFC 1321)**
  - computes 128-bit message digest in 4-step process.
  - arbitrary 128-bit string  $x$ , appears difficult to construct msg  $m$  whose MD5 hash is equal to  $x$
- **SHA-1 is also used**
  - US standard [NIST, FIPS PUB 180-1]
  - 160-bit message digest



# Authentication: ap5.0 - let's fix it!!

Recall the problem: Trudy poses as Alice (to Bob) and as Bob (to Alice)





# Need for certified public keys

- motivation: Trudy plays pizza prank on Bob
  - Trudy creates e-mail order:  
*Dear Pizza Store, Please deliver to me four pepperoni pizzas. Thank you, Bob*
  - Trudy signs order with her private key
  - Trudy sends order to Pizza Store
  - Trudy sends to Pizza Store her public key, but says it's Bob's public key
  - Pizza Store verifies signature; then delivers four pepperoni pizzas to Bob
  - Bob doesn't even like pepperoni

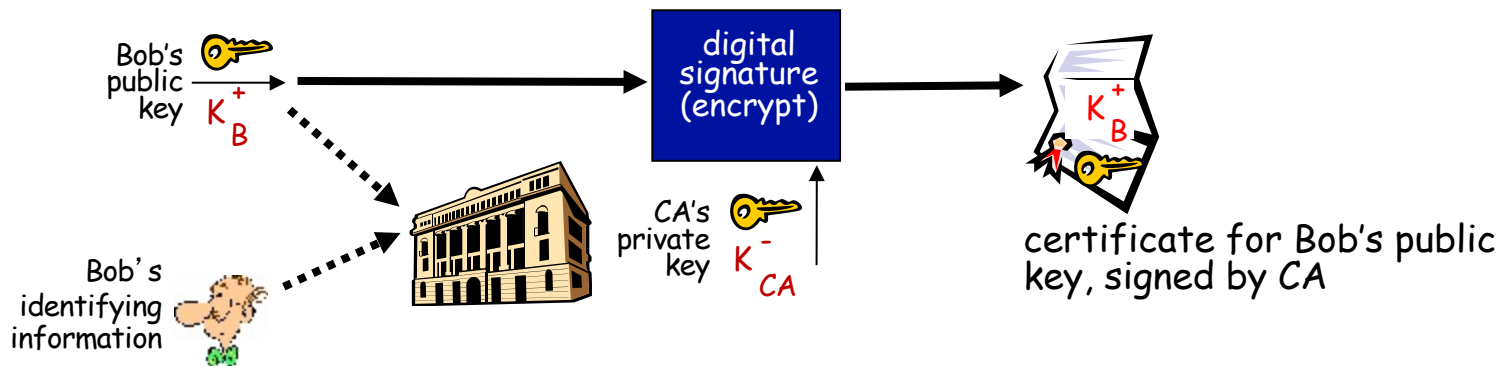






# Public key Certification Authorities (CA)

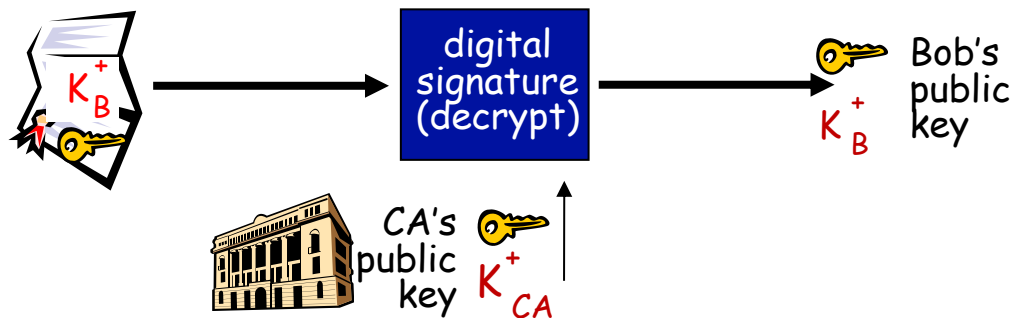
- **certification authority (CA):** binds public key to particular entity, E
- entity (person, website, router) registers its public key with CE provides "proof of identity" to CA
  - CA creates certificate binding identity E to E's public key
  - certificate containing E's public key digitally signed by CA: CA says "this is E's public key"





# Public key Certification Authorities (CA)

- when Alice wants Bob's public key:
  - gets Bob's certificate (Bob or elsewhere)
  - apply CA's public key to Bob's certificate, get Bob's public key





# Outline

---

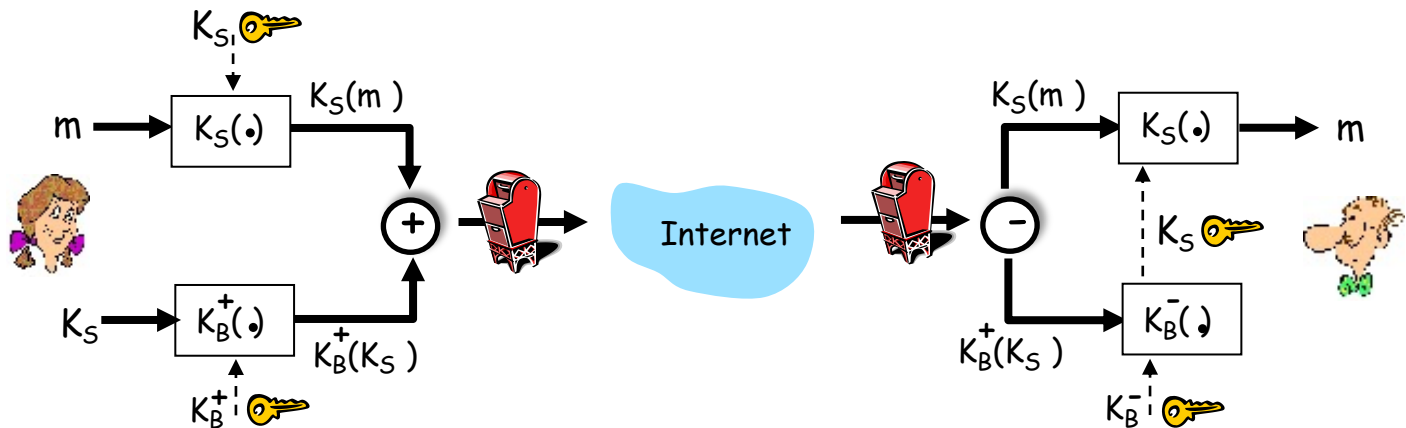
- What is network security?
- Principles of cryptography
- Authentication, message integrity
- Securing e-mail
- Securing TCP connections: TLS
- Network layer security: IPsec
- Security in wireless and mobile networks
- Operational security: firewalls and IDS





# Secure e-mail: confidentiality

Alice wants to send **confidential** e-mail,  $m$ , to Bob.



**Alice:**

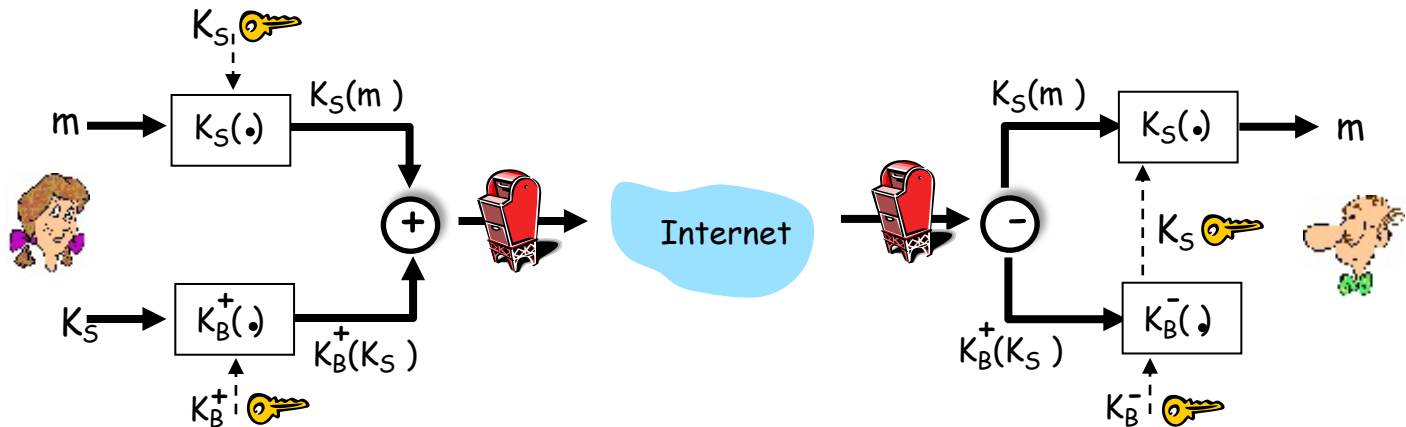
- generates random *symmetric* private key,  $K_S$
- encrypts message with  $K_S$  (for efficiency)
- also encrypts  $K_S$  with Bob's public key
- sends both  $K_S(m)$  and  $K_B^+(K_S)$  to Bob





# Secure e-mail: confidentiality (more)

Alice wants to send **confidential** e-mail,  $m$ , to Bob.



**Bob:**

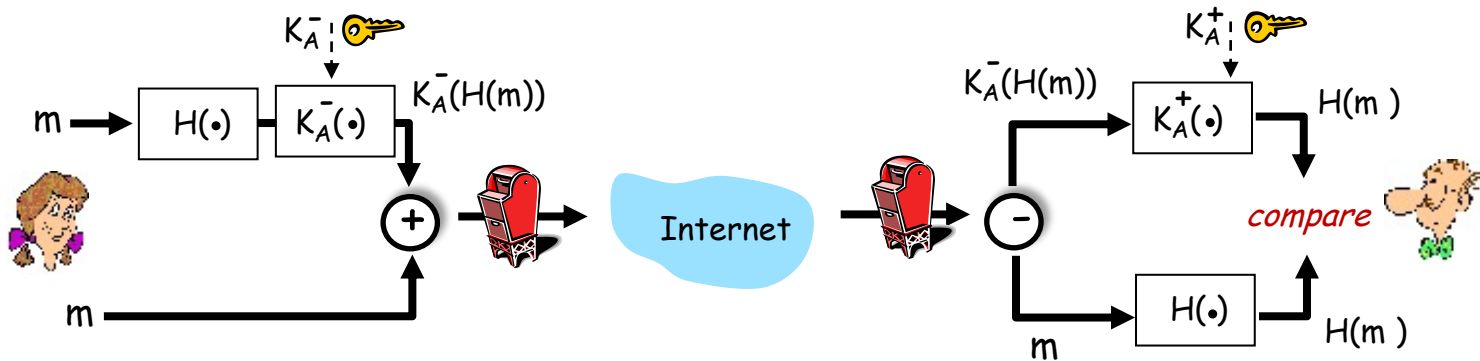
- uses his private key to decrypt and recover  $K_S$
- uses  $K_S$  to decrypt  $K_S(m)$  to recover  $m$





# Secure e-mail: integrity, authentication

Alice wants to send  $m$  to Bob, with **message integrity, authentication**



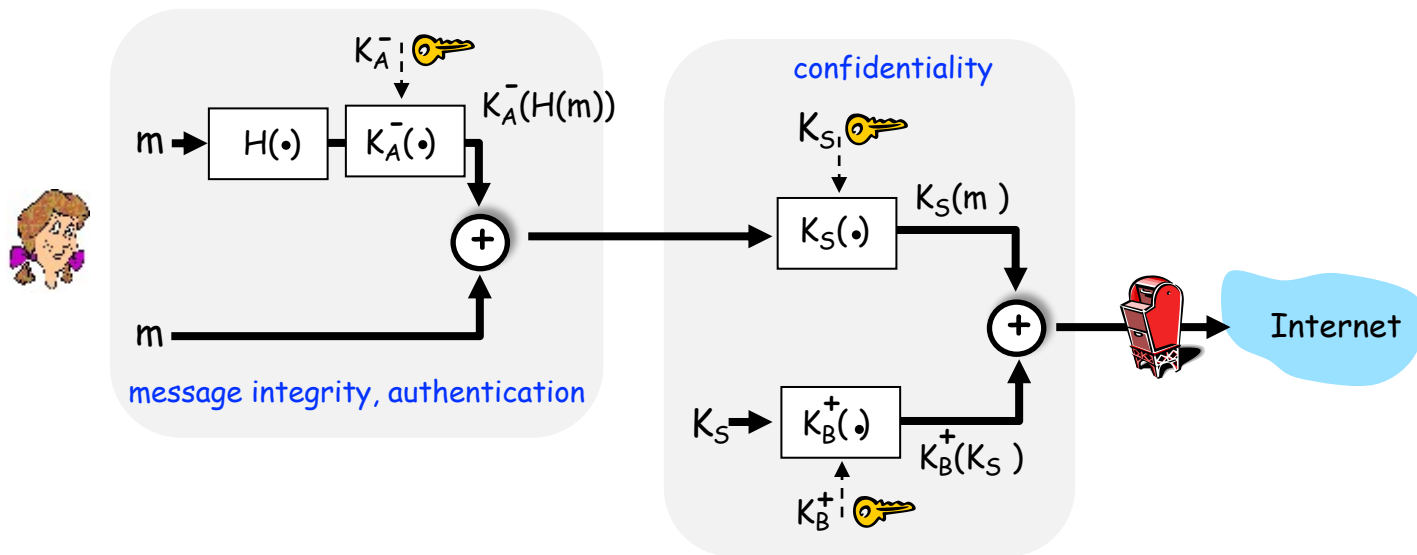
- Alice digitally signs hash of her message with her private key, providing integrity and authentication
- sends both message (in the clear) and digital signature





# Secure e-mail: integrity, authentication

Alice sends  $m$  to Bob, with confidentiality, message integrity, authentication



**Alice uses three keys:** her private key, Bob's public key, new symmetric key

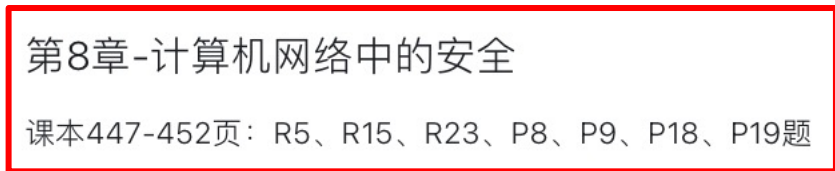
What are Bob's complementary actions?





# 课程习题（作业）——截止日期：6月2日晚23:59

- **课本447-452页**：R5、R15、R23、P8、P9、P18、P19题
- 提交方式：<https://selearning.nju.edu.cn/>（教学支持系统）



- 命名：学号+姓名+第\*章。
- 若提交遇到问题请及时发邮件或在下一次上课时反馈。





## 课程习题（作业）——截止日期：6月2日晚23:59

- R5. 考虑一个 8 块密码。这个密码有多少种可能的输入块？有多少种可能的映射？如果我们将每种映射视为一个密钥，则该密码具有多少种可能的密钥？
- R15. 假设 Alice 有一个准备发送给任何请求者的报文。数以千计的人要获得 Alice 的报文，但每个人都要确保该报文的完整性。在这种场景下，你认为是基于 MAC 还是基于数字签名的完整性方案更为适合？为什么？
- R23. 假设 Bob 向 Trudy 发起一条 TCP 连接，而 Trudy 正在伪装她是 Alice。在握手期间，Trudy 向 Bob 发送 Alice 的证书。在 SSL 握手算法的哪一步，Bob 将发现他没有与 Alice 通信？
- P8. 考虑具有  $p=5$  和  $q=11$  的 RSA。
- $n$  和  $z$  是什么？
  - 令  $e$  为 3。为什么这是一个对  $e$  的可接受的选择？
  - 求  $d$  使得  $de = 1 \pmod{z}$  和  $d < 160$ 。
  - 使用密钥  $(n, e)$  加密报文  $m=8$ 。令  $c$  表示对应的密文。显示所有工作。提示：为了简化计算，使用如下事实。

$$[(a \bmod n) \cdot (b \bmod n)] \bmod n = (a \cdot b) \bmod n$$



## 课程习题（作业）——截止日期：6月2日晚23:59

- P9. 在这个习题中，我们探讨 Diffie-Hellman (DH) 公钥加密算法，该算法允许两个实体协商一个共享的密钥。该 DH 算法利用一个大素数  $p$  和另一个小于  $p$  的大数  $g$ 。 $p$  和  $g$  都是公开的（因此攻击者将知道它们）。在 DH 中，Alice 和 Bob 每人分别独立地选择秘密密钥  $S_A$  和  $S_B$ 。Alice 则通过将  $g$  提高到  $S_A$  并以  $p$  为模来计算她的公钥  $T_A$ 。类似地，Bob 则通过将  $g$  提高到  $S_B$  并以  $p$  为模来计算他的公钥  $T_B$ 。此后 Alice 和 Bob 经过因特网交换他们的公钥。Alice 则通过将  $T_B$  提高到  $S_A$  并以  $p$  为模来计算出共享密钥  $S$ 。类似地，Bob 则通过将  $T_A$  提高到  $S_B$  并以  $p$  为模来计算出共享密钥  $S'$ 。
- 证明在一般情况下，Alice 和 Bob 得到相同的对称密钥，即证明  $S = S'$ 。
  - 对于  $p = 11$  和  $g = 2$ ，假定 Alice 和 Bob 分别选择私钥  $S_A = 5$  和  $S_B = 12$ ，计算 Alice 和 Bob 的公钥  $T_A$  和  $T_B$ 。显示所有计算过程。
  - 接着 (b)，现在计算共享对称密钥  $S$ 。显示所有计算过程。
  - 提供一个时序图，显示 Diffie-Hellman 是如何能够受到中间人攻击的。该时序图应当具有 3 条垂直线，分别对应 Alice、Bob 和攻击者 Trudy。



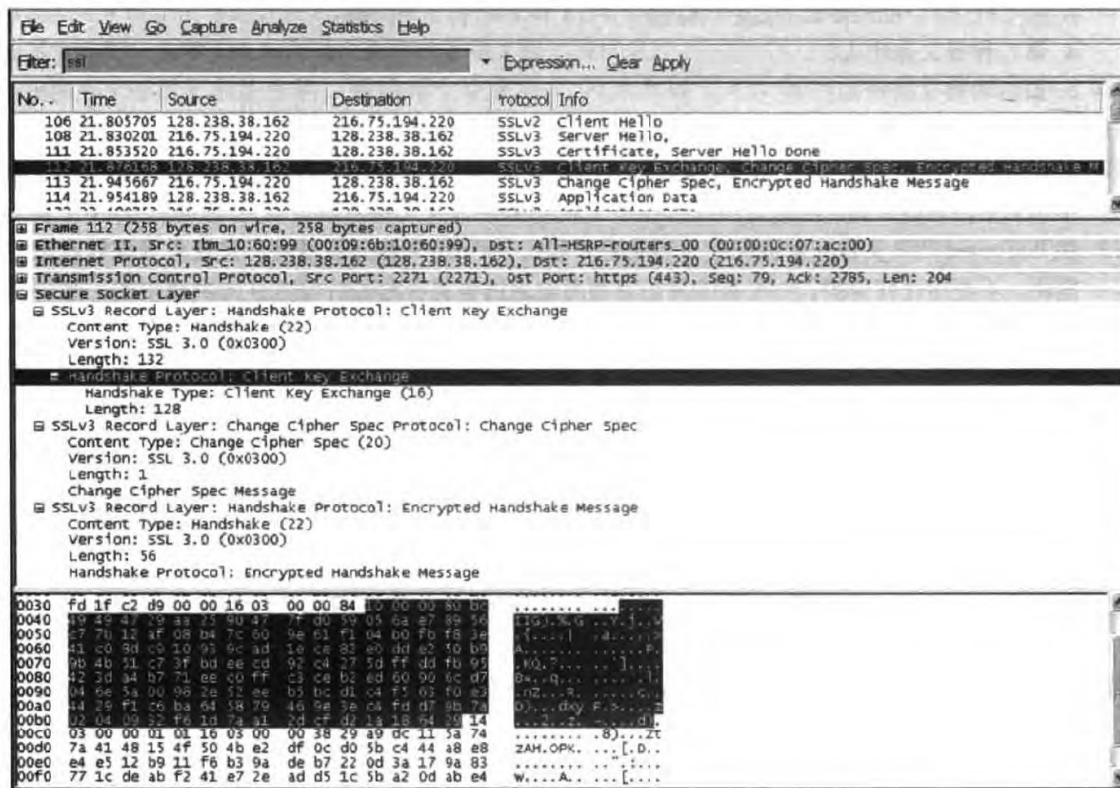


## 课程习题（作业）——截止日期：6月2日晚23:59

- P18. 假定 Alice 要向 Bob 发送电子邮件。Bob 具有一个公共 - 私有密钥对  $(K_B^+, K_B^-)$ ，并且 Alice 具有 Bob 的证书。但 Alice 不具有公钥私钥对。Alice 和 Bob（以及全世界）共享相同的散列函数  $H(\cdot)$ 。
- 在这种情况下，能设计一种方案使得 Bob 能够验证 Alice 创建的报文吗？如果能，用方框图显示 Alice 和 Bob 是如何做的。
  - 能设计一个对从 Alice 向 Bob 发送的报文提供机密性的方案吗？如果能，用方块图显示 Alice 和 Bob 是如何做的。
- P19. 考虑下面对于某 SSL 会话的一部分的 Wireshark 输出。
- Wireshark 分组 112 是由客户还是由服务器发送的？
  - 服务器的 IP 地址和端口号是什么？
  - 假定没有丢包和重传，由客户发送的下一个 TCP 报文段的序号将是什么？
  - Wireshark 分组 112 包含了多少个 SSL 记录？
  - 分组 112 包含了一个主密钥或者一个加密的主密钥吗？或者两者都不是？
  - 假定握手类型字段是 1 字节并且每个长度字段是 3 字节，主密钥（或加密的主密钥）的第一个和最后一个字节的值是什么？
  - 客户加密的握手报文考虑了多少 SSL 记录？
  - 服务器加密的握手报文考虑了多少 SSL 记录？



# 课程习题（作业）——截止日期：6月2日晚23:59



(Wireshark 屏幕截图的重印获得 Wireshark 基金会的许可)



南京大学  
NANJING UNIVERSITY



# 提问

## Q & A

殷亚凤

智能软件与工程学院

苏州校区南雍楼东区225

yafeng@nju.edu.cn , <https://yafengnju.github.io/>



南京大學  
NANJING UNIVERSITY